

EDUCATION

- **University Of Toronto**

Toronto, ON

Bachelor of Science in Computational Cognitive Science and Statistics

Sept 2017 – Present

- **Relevant Courses:** Introduction to Theory of Computation, Data Computation and The Mind, Software Design, Interaction Design, Modern Symbolic Logic, Linear Algebra I, Calculus I and II
- **Activities:** Phi Kappa Sigma, Game Development Club, Vocomotive Jazz Choir, The Entrepreneurship Hatchery

- **Earl of March Secondary School**

Ottawa, ON

Ontario Secondary School Diploma

Sept 2012 – June 2016

- **Activities:** President of Computer Science Club, Musical Theatre Pit Band, Jazz Band

EXPERIENCE

- **Weav**

Scarborough, ON

Technical Co-Founder and Developer

Sept 2017 - May 2018

- **Project Summary:** Weav is an app that matches drivers and riders for scheduled rideshares. Please visit <https://letsweav.com> for more.
- **Milestones:** Successfully completed 20,000 dollars in seed round funding and admitted as a member of the Hatchery's 2018 Summer Nest Cohort.
- **Technical Writing:** Assumed all of the technical writing and data archival duties. Created and maintained back-end API documentation, uml diagrams, and system design documents.
- **System Architecture:** Designed the core system architecture, using AWS as our primary cloud service provider.
- **Development:** Developed and deployed the first two versions of the company website from reference Photoshop files to an AWS ECS Instance.

- **Computer Science Enrichment Club**

Scarborough, ON

Sessional Lecturer

Sep 2017 - Apr 2018

- **Algorithm Lectures:** Presented a series of bi-weekly competitive programming lectures to a group of keen first year computer science students. Topics that I covered were basic data structures, graph data structures, and dynamic programming problems. See the presentation slides [here](#).

- **Ottawa-Carleton District School Board**

Ottawa, ON

On Call Sound/Lighting Board Operator

Sept 2013 - Jul 2016

- **Liason:** Elected A/V Liason for the EOM students council for a 1 year term and collaborated with event organizers to design sound and lighting for coffee houses, dance showcases, etc.
- **Sound Team Member:** Mixed audio and managed sound cues for live events. Trained new members to understand basic cable management, setting up microphones, using a mixer, etc..

PROJECTS

- **Shopprr:** A smart shopping tool for mall and indoor shopping environments. See more [here](#).
- **Solutions Archive:** A snapshot archive of my solutions to programming competitions. These solutions were written in C++, Java or Python. Go to [github](#).
- **Text Time:** A speed texting prototyped at UofTHacksV. Made in Unity3D+C#. Go to [github](#).

TECHNICAL SKILLS

- **Scripting:** HTML, CSS, Javascript, Bootstrap, SemanticUI
- **Programming:** Python, Java, C++, C#, \LaTeX
- **Technologies:** AWS, Trello, Unity3D, Adobe XD, Adobe Photoshop
- **Other:** UX Design, Technical Writing, Sound Mixing

AWARDS AND ACHIEVMENTS

- **ACM-ICPC Regional Qualifier:** Placed 28th out of 126 teams at the 2016 ACM-ICPC regional qualifier.
- **Ottawa Youth Network's App Jam:** Finalist out of 100+ Submissions.
- **UTSC's The Hub Pitch Competition:** Winner of 2017's Pitch Competition for Weav.