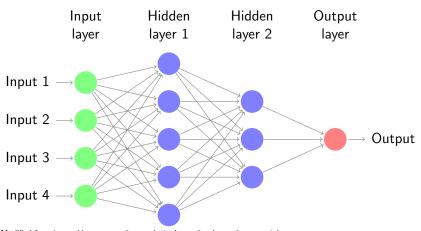
Neural networks Architectures and training tips

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What is a neural network?



Modified from http://www.texample.net/tikz/examples/neural-network/

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The function σ is called the activation function. It must be non-linear to allow the network to learn non-linear dependencies.

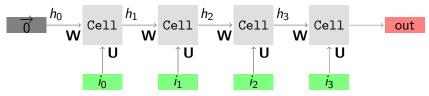
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- May learn to respond to unexpected patterns
- Useful especially when the amount of data is large
- Less need for feature engineering compared to traditional ML methods

Recurrent neural network (RNN)



Processes each element of the input sequence in order, and keeps information about the past elements in a hidden state vector.

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$$h_t = \sigma(Wh_{t-1} + Ui_t + b).$$

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Other RNN architectures (for instance LSTM or GRU) use more complicated ways of updating the hidden state to control the flow of information to and from the hidden state.

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 - Can even be used to process tree-structured inputs by using Tree-LSTMs [Tai et. al., 2015]
- + May learn long-term dependencies
- Training may be slow when sequence length is large

At IPRally we work on automated patent searches. The basic idea is the following:

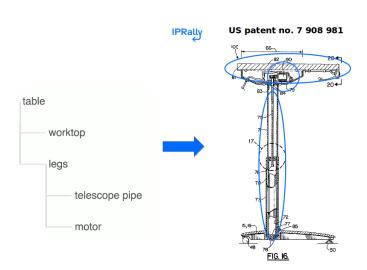
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- 3 A prior art search for a new patent can then be done by searching for the nearest neighbors of the vector created from the new invention



Convolutional neural network (CNN)

TODO: Picture here Extracts features of two-dimensional input (usually an image) using convolutional and pooling layers.

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- Does not take into account position or orientation of the object

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- The model may be sensitive to changes in hyperparameters
- A model may take several hours or even days to train
 - This makes hyperparameter searches very expensive

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 - Usually makes model less sensitive to other hyperparameters
- Use normalization (batch, layer, group, weight...)
 - Speeds up convergence significantly
 - Start by trying batch normalization for CNN and feed-forward nets and layer normalization for RNN

The curious case of the batch size

- Training of neural nets can be sped up by increasing the batch size, since then the GPU/TPU can process more training examples in parallel
- Unfortunately increasing the batch size may result in a worse model. In extreme cases the model might not learn anything at all! [Masters et. al., 2018]
- The basic rule is to increase the learning rate linearly when increasing the batch size (e.g. double learning rate when doubling batch size)
 - Otherwise the magnitude of the weight updates decreases
- This means that increasing the batch size trades computational efficiency for stale gradients.

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