

FACULTY OF INFORMATION TECHNOLOGY AND ELECTRICAL ENGINEERING

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ABSTRACT

- Background information (present tense)
- Principal activity (past tense/present perfect tense)
- Methodology (past tense)
- Results (past tense)
- Conclusions (present tense/tentative verbs/modal auxliaries)

Keywords: sample, keywords

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TIIVISTELMÄ

Esimerkkitiivistelmä

Avainsanat: esimerkki, sanoja

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FOREWORD

This LATeX-template has been used by various people at department since the late 1990's, and has slowly improved over time. It is still somewhat rough at the edges, but hopefully will be helpful in reducing some of the pain involved in writing a diploma thesis.

Contributors to the template include Mika Korhonen (original author), Pekka Pietikäinen, Christian Wieser and Teemu Tokola. If you make any improvements to this template, please contact ouspg@ee.oulu.fi, and we will try to include them in further revisions.

The template was updated during the summer of 2013 by Juha Kylmänen.

ABBREVIATIONS

BOOTP Bootstrap Protocol (IETF)

HTTP Hypertext Transfer Protocol (IETF)
IETF Internet Engineering Task Force

IP Internet protocol (IETF)
NFS Network File System (IETF)

RARP A Reverse Address Resolution Protocol (IETF)

RFC Request for Comments

TFTP Trivial File Transfer Protocol (IETF)

TLS Transport Layer Security

UDP user datagram protocol (IETF)

1. INTRODUCTION

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- INTRODUCTION: The Setting bird eye's view the challenge to be tackled / thing to be be improved in general
- INTRODUCTION: Past research done
- INTRODUCTION: Gap in knowledge/problem not yet solved
- INTRODUCTION: Purpose and method of this work
- INTRODUCTION: More detailed description what was done
- INTRODUCTION: Results acquired
- INTRODUCTION: Analysis and limitations of the result (Mostly relocate to Conclusions)
- INTRODUCTION: Value (Mostly relocate to Conclusions)

Loading operating system into computer remotely over network ("network booting", "diskless booting") has been used for decades. Network booting can be used to bootstrap operating system installation ("network installation") or it could be used for diskless nodes to load the operating system and run it using disk provided by server.

Usually network installation systems are built to serve single organization (e.g. university department or business) to achieve repeatable and homogeneous installations. For example school's computer class wants to have identical installations on all machines and reinstalling the machines should be as simple and as fast as possible.

Many Linux distributions offer "netinstall" where small image is used to boot the computer into state where rest of the installation software and packages can be downloaded directly from Internet.

1.0.1. Protocols

Multiple procotols have been developed and used in combination to allow booting using UDP/IP network. Early published standards include RARP ("A Reverse Address Resolution Protocol", RFC903, published 1984[1]) or BOOTP ("Bootstrap Protocol", RFC951, published 1985[2]) could be used to allow "a diskless client machine to discover its own IP address"[2], TFTP ("Trivial File Transfer Protocol", RFC783, published 1981[3]) "may be used to move files between machines on different networks implementing UDP."[3].

Later developments include RARP and BOOTP to be superseded by DHCP ("Dynamic Host Configuration Protocol", RFC1531, published 1993[4]) and TFTP superseded by NFS ("Network File System", RFC1094, published 1989[5]) which "provides transparent remote access to shared files across networks."[5]

1.1. Current state

Alpine Linux's PXE Boot HOWTO[6] summarises the current situation:

Alpine can be PXE booted starting with Alpine 2.6-rc2. In order to accomplish this you must complete the following steps:

- Set up a DHCP server and configure it to support PXE boot.
- Set up a TFTP server to serve the PXE bootloader.
- Set up an HTTP server to serve the rest of the boot files.
- Set up an NFS server from which Alpine can load kernel modules.
- Configure mkinitfs to generate a PXE-bootable initrd.

As we can see, the whole process still relies on old protocols DHCP, TFTP, HTTP and NFS developed around 1980–1990. However, these protocols are not secure and should not be used over Internet.

TFTP, NFS and HTTP protocols can be replaced with HTTPS (HTTP over TLS) where TLS protocol provides communications security using cryptocraphy and authentication of one or both communicating parties.

1.2. Threats

Threats can be indentified in all components from hardware to operating system vulnerabilities. Table 1.2 lists some common known attacks.

Component	Role	Threat(s)
HTTP	File transfer	malicious files
DNS	Name service	spoofing, hijack
NFS	File transfer	MITM, malicious files
TFTP	File transfer	MITM, malicious files
DHCP	Zero configuration	spoofing, DNS hijack, TFTP hijack
Peripherals		backdoors
Hardware		backdoors

Table 1. Roles and threats of various components used in operating system installation over network

Hardware (e.g. physical server or laptop) and peripherals (e.g. displays, keyboards, mice, removable medias) can have backdoored firmware. The backdoors could have been installed already on factory or firmware was infected with some malware previously ran on the machine.

DHCP and DNS protocols could be used to redirect future communications into malicious services. DHCP is commonly used to assign IP address to client and give various information (TFTP server's IP address, DNS servers' IP addresses). Malicious

DHCP can take over future TFTP and DNS communications. DNS has many uses, but commonly it's used to translate host name into IP address and malicious DNS server could redirect future communications into malicious services.

TFTP, NFS and HTTP protocols could be used to deliver malicious files which when executed in target system could compromise the operating system installation and even firmwares of the hardware the operation was performed.

DHCP and DNS are still used, but the threats can be detected by other components (TLS's server authentication, code signing) and installation process halted if something malicious is happening.

2. IMPLEMENTING SOMETHING

Implementation has three main design principles: ease of deploy, ease of use and security. Deploying new installation infrastructure should be easy so that it encouraces building small and easy to update setups. Ease of deployment might also attract developing new uses and applications on top of already existing system. With the implemented solution there should be no need to have monolithic and centralized installation infrastructure, but things can shift more towards personal or per application installation infrastructure.

Installation infrastructure should help end user achieve fresh installation of operating system and applications as easily, smoothly and as fast as possible. Most of the decisions required for achieving installation should be made beforehand and automatised as much as feasible.

Security is more difficult design principle to tackle. For the installation infrastructure the concentration should be on selecting safe defaults and guide user to make safe choices.

This implementation borrows lots of ideas and lesson's learned from boot.foo.sh[7].

3. TESTING SOMETHING

Your testing.

4. DISCUSSION

Your discussion.

5. CONCLUSION

- CONCLUSIONS: reference to purpose of study
- CONCLUSIONS: value of / reasons for the study
- CONCLUSIONS: review of important findings / conclusions
- CONCLUSIONS: comments, explanations or speculations about findings
- CONCLUSIONS: limitations of study
- CONCLUSIONS: implications of study or generalisations
- CONCLUSIONS: recommendations for future or practical applications USU-ALLY SKIPPED

The best thesis evar.

6. REFERENCES

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