Alexander Barry

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Summary

- Motivated technology professional with professional experience as a Software Quality Engineer.
- Experience in developing automated tests and tools, working with teams to test software plans, detect and diagnose errors and bugs for the company's app platform.
- Knowledge of industry standard QA methodologies, Agile development.
- Familiar with many programming technologies including Selenium, Charles web debugger, Jenkins CI, Python, Javascript, Flash, SQL, AMQP, Redis, Linux, etc. Interested in, and aptitude for, learning new technologies very quickly.

Skills

- Software Testing and Debugging
- QA Automation
- Test Plans and Script Development
- Continuous Delivery
- QA Management
- Project Management
- Technical Writing
- Bug Fixes

Certifications

- Interactive Programming in Python, Verified Certificate with Distinction - 2013
- Creative Programming for Digital Media and Mobile Apps, Verified Certificate - 2013
- Crafting Quality Code, Verified Certificate - 2013

Experience

Associate QA Engineer, Jukin Media; Los Angeles, CA – 2016 - 2017
- Developed and operated test automation running on cloud infrastructure using Selenium web automation tools.
- Developed tools to aid regression testing for the QA team.
- Planned and managed software test plans to detect and diagnose errors and bugs for the companies custom business software, company APIs, MRSS feed, public facing websites, and Roku application.
- Experience with advanced Python, Bash, Groovy, Spock, GEB, and Javascript.
- Experience working with databases using SQL queries.

Jr. Software Engineer/QA Analyst, Playsino; Santa Monica, CA – 2013 - 2015
- Planned, developed and administered software test plans to detect and diagnose errors and bugs for the company's app platform, and our many front-end clients for iPhone, iPad, Kindle, Nook, Android, and Samsung TV.
- Developed test automation running on cloud infrastructure using Selenium web automation.
- Experience with advanced Python, Bash, Javascript and PHP.
- Experience working with databases using SQL queries.
- Lead QA Analyst for dual screen experience Bingo game that incorporated Mobile devices playing a social game alongside a Smart TV running a Unity3D client.
- Developed bots for testing and live demos at CES.
- Performed regression, integration, platform and performance testing to certify the stability and usability of software systems.

Previous Experience

Personal assistant for Photography Studio owner; Venice, CA – 2012 - 2013