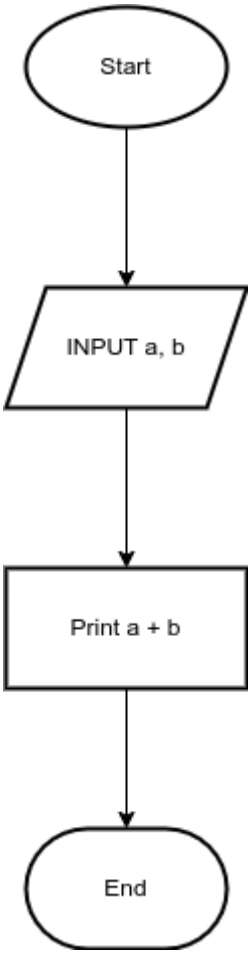
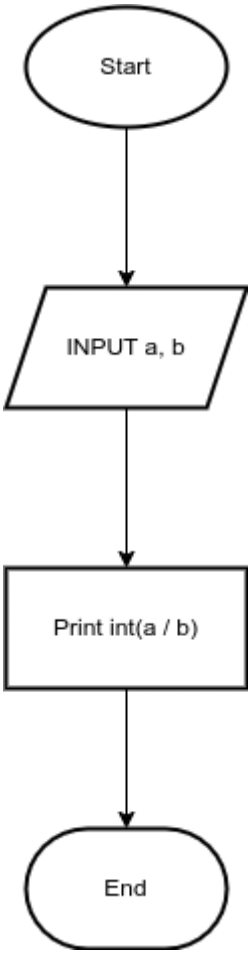
A + B

```
(a,b) = map(int, input().split())
print(f"{a+b}")
```



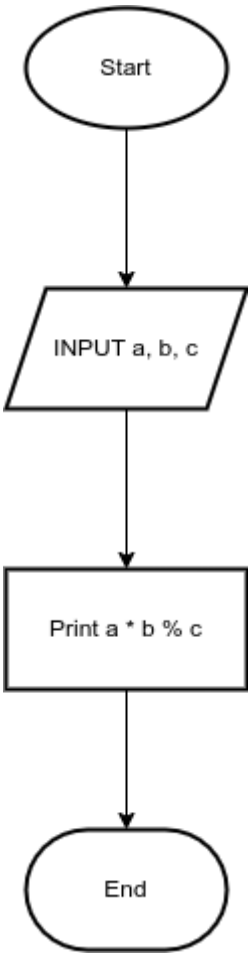
A / B

```
(a,b) = map(int, input().split())
print(f"{int(a/b)}")
```



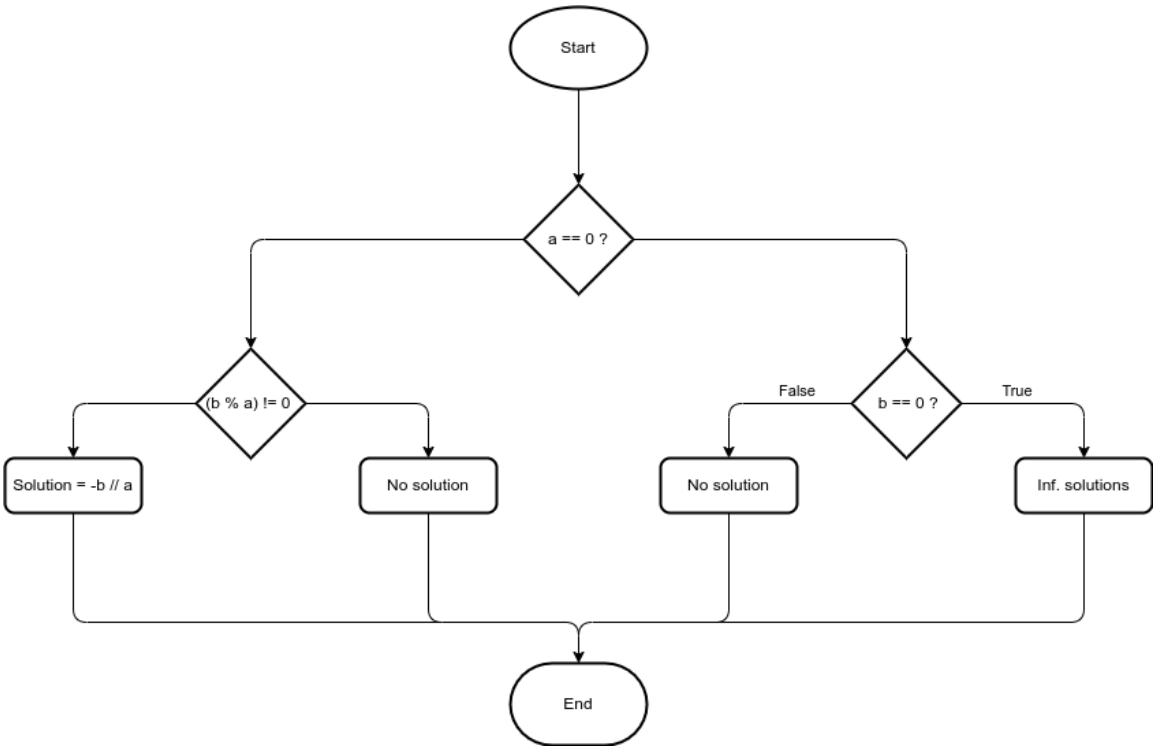
Complex multiplication

```
(a, b, c) = map(int, input().split())

print(f"{a*b%c}")
```



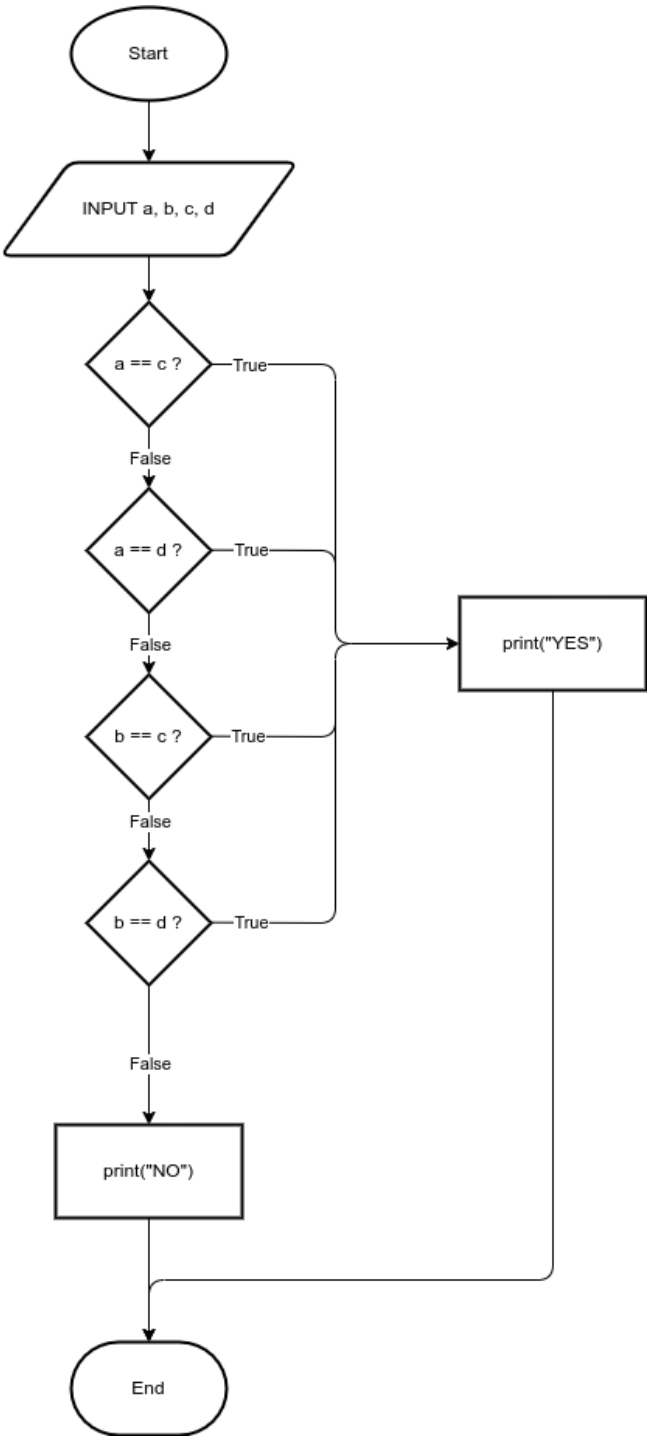
Integer equation

```
a, b = map(int, input().split())
if a == 0:
    if b == 0:
        print("INFINITE SOLUTIONS")
    else:
        print("NO SOLUTION")
else:
    if b % a != 0:
        print("NO SOLUTION")
    else:
        print(-b // a)
```



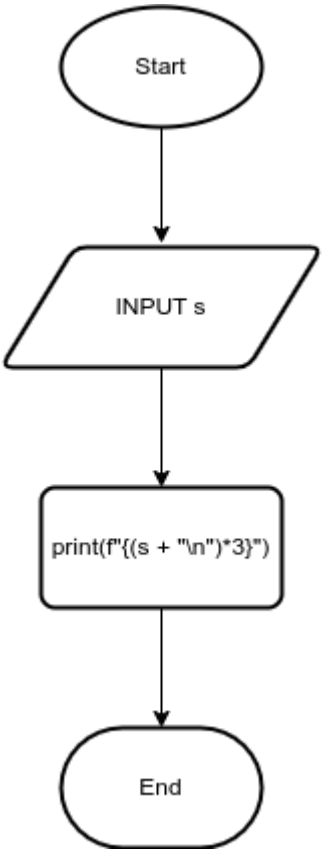
Combine rectangles

```
(a,b,c,d) = tuple(map(int, input().split()))
if a == c or a == d or b == c or b == d:
    print("YES")
else:
    print("NO")
```



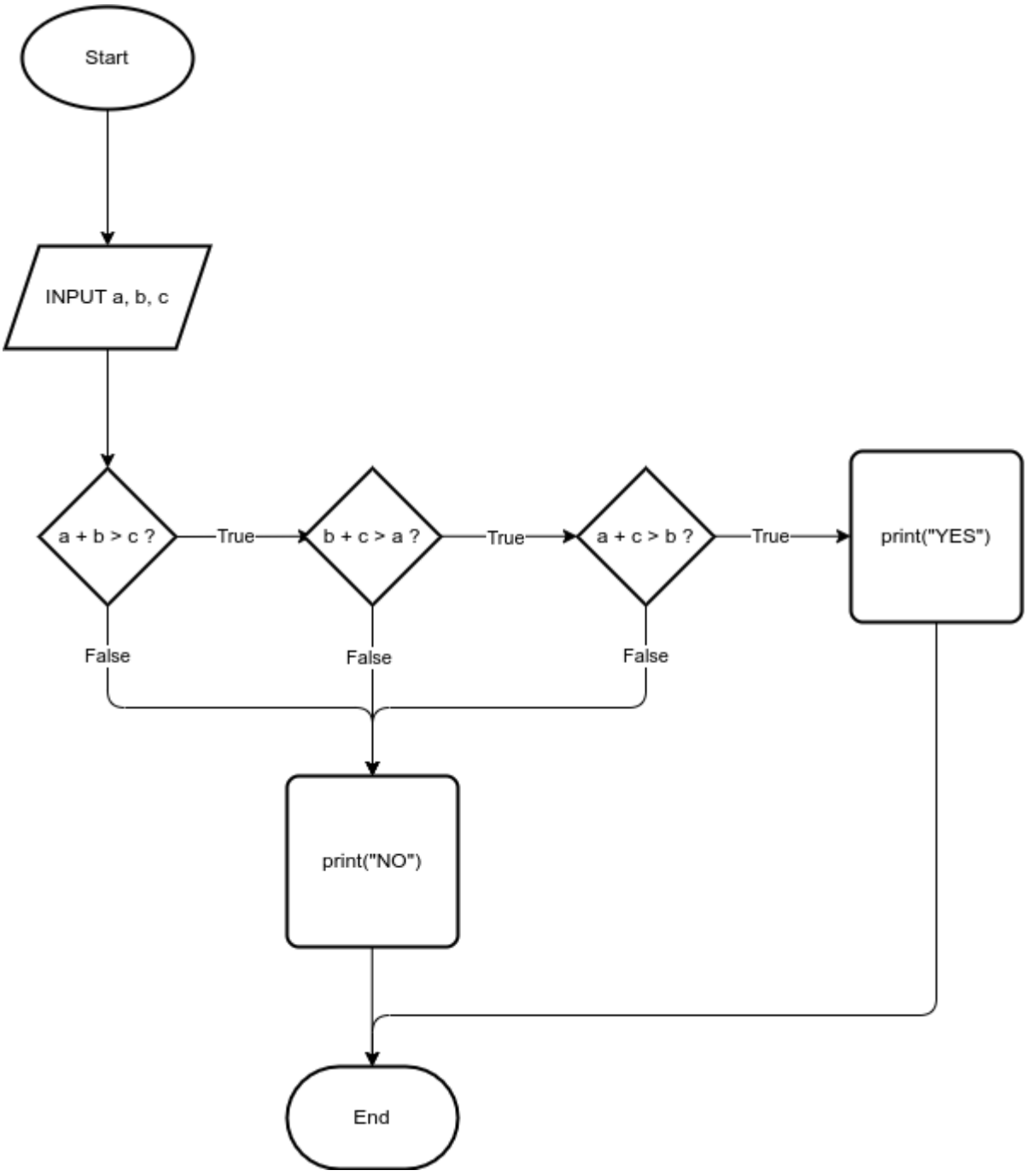
String

```
print(f"{(input() + "\n") * 3}")
```

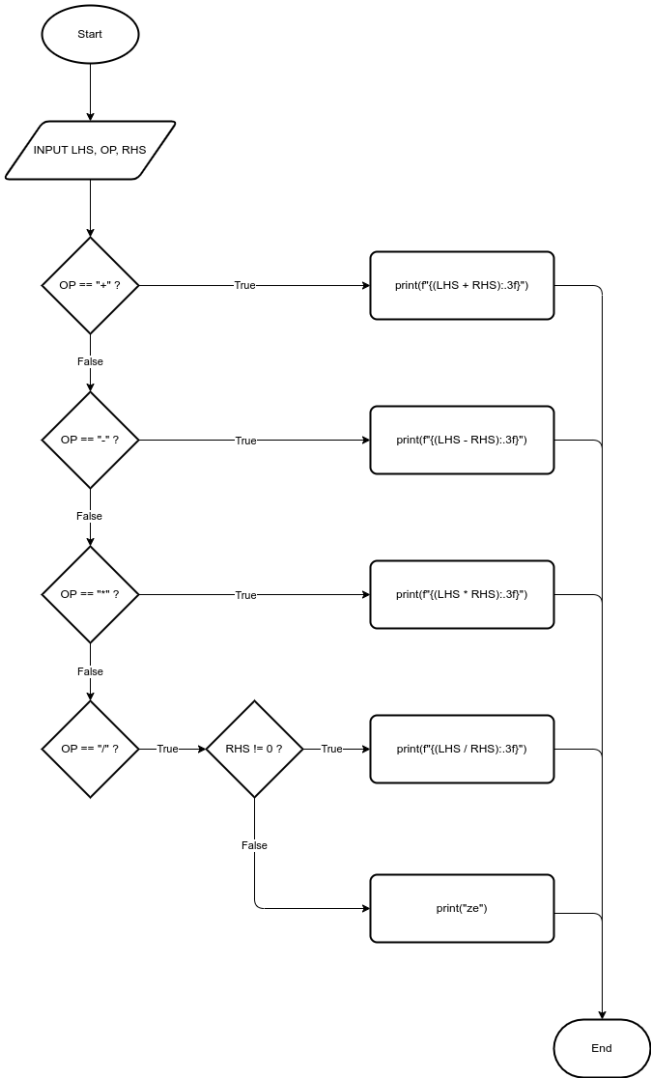


Triangle

```
a, b, c = map(float, input().split())
if a + b > c and a + c > b and b + c > a:
    print("YES")
else:
    print("NO")
```



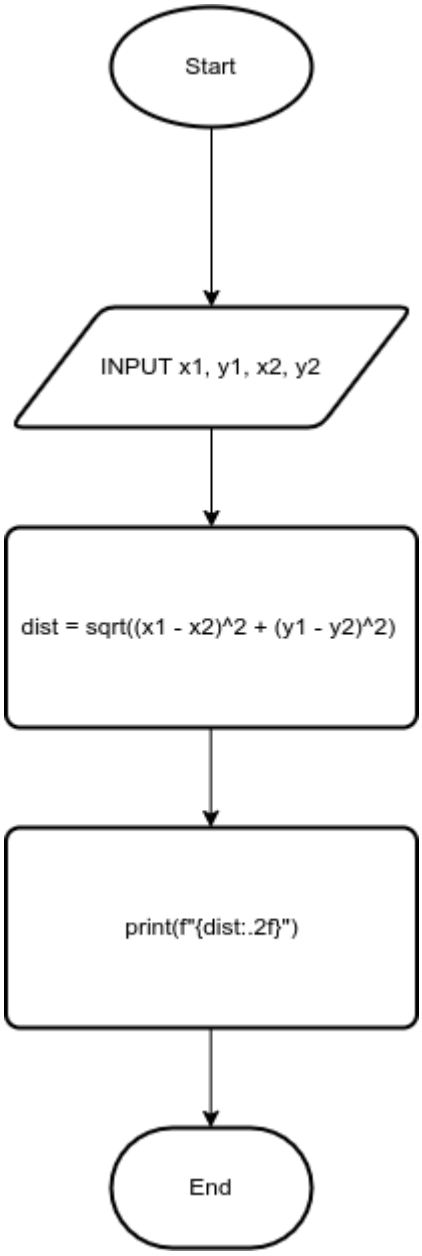
Calculator




```
lol = input().split()
LHS = float(lol[0])
RHS = float(lol[2])
match lol[1]:
    case "*":
        print(f"{(LHS * RHS):.3f}")
    case "/":
        if RHS == 0:
            print("ze")
        else:
            print(f"{(LHS / RHS):.3f}")
    case "-":
        print(f"{(LHS - RHS):.3f}")
    case "+":
        print(f"{(LHS + RHS):.3f}")
```

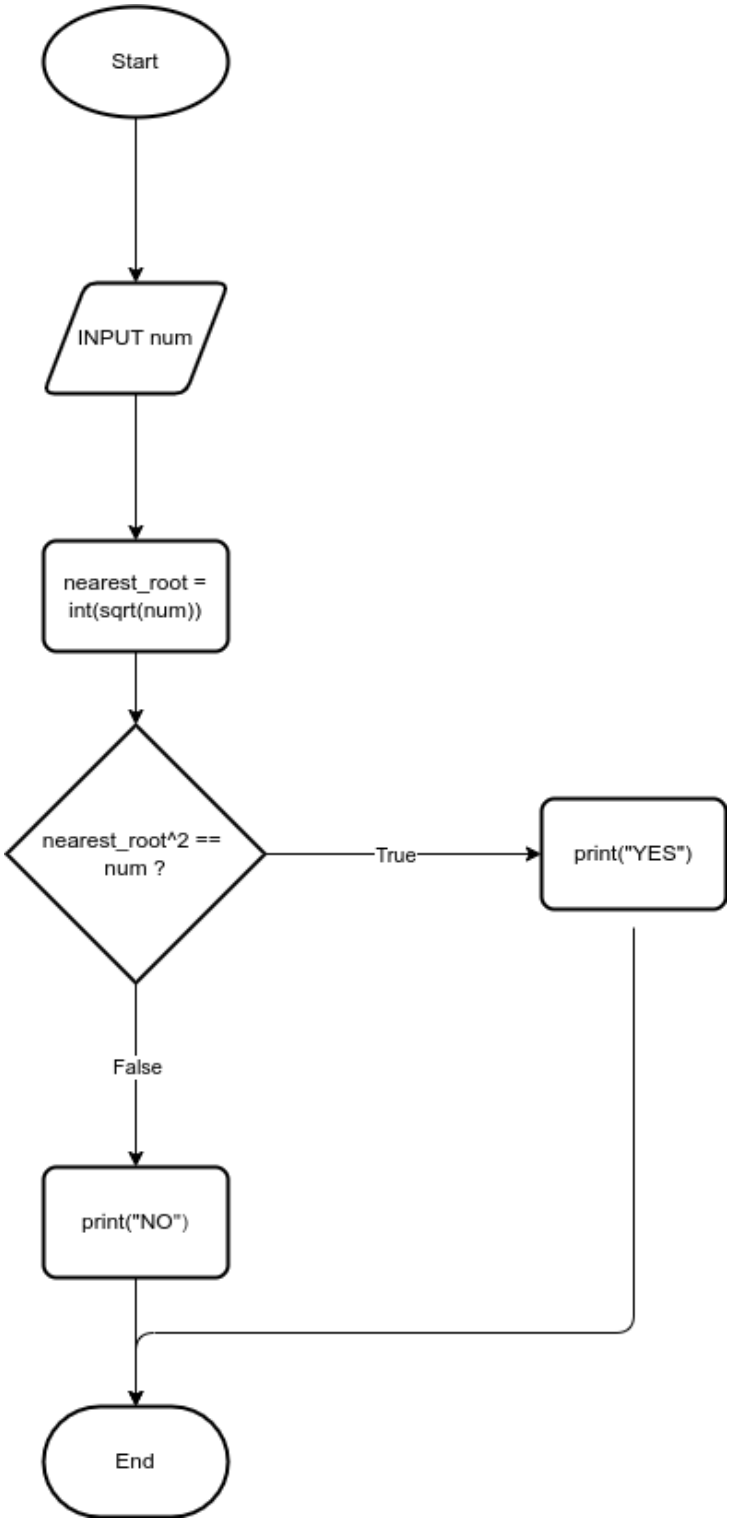
Distance

```
import math

(x1, y1, x2, y2) = map(int, input().split())

print(f"{math.sqrt(((x1 -x2)**2 + (y1 - y2)**2)): .2f}")
```



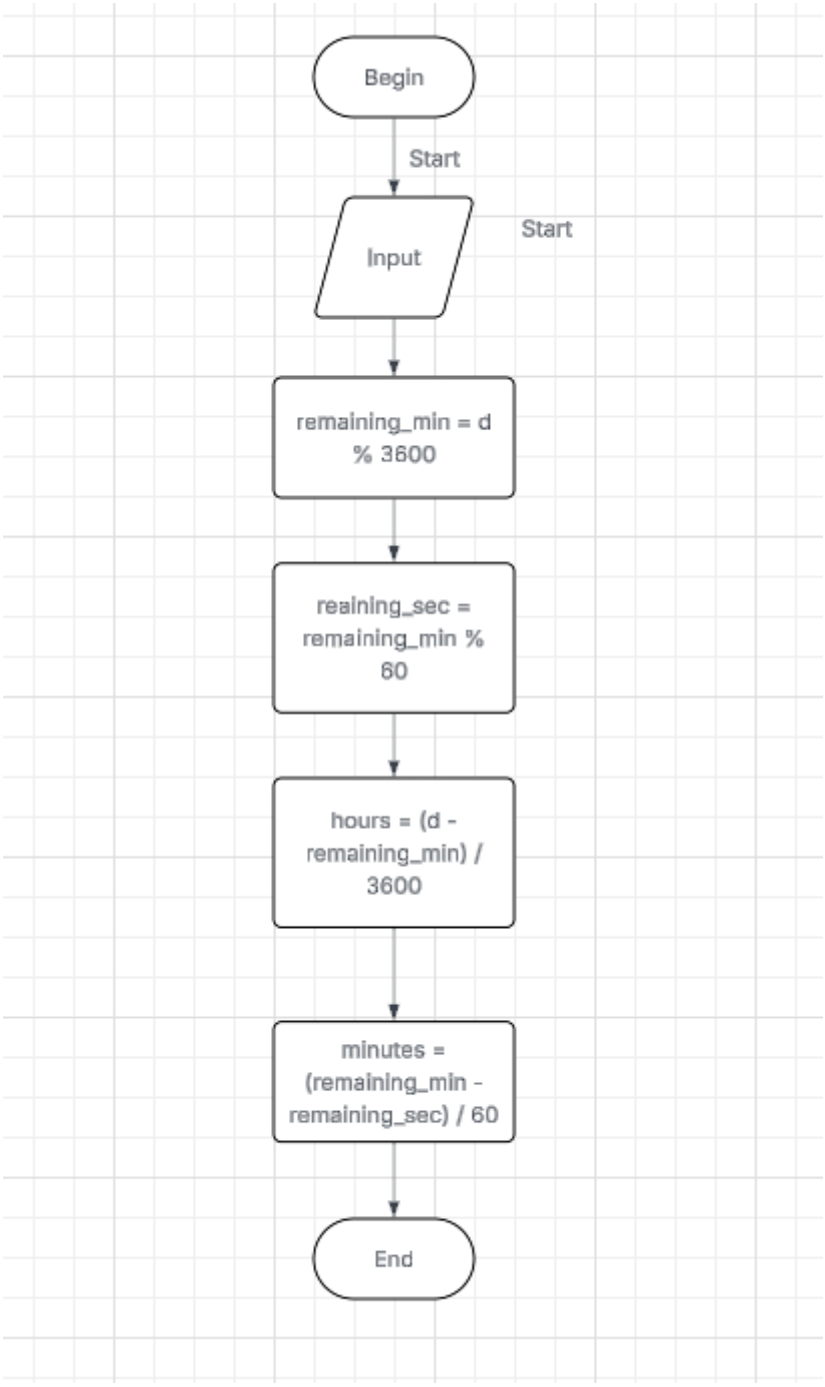
Square number

```
import math

num = int(input())

print("YES") if int(math.sqrt(num))**2 == num else print("NO")
```



Time format

```
lol = int(input())

remaining_min = lol % 3600

remaining_sec = remaining_min % 60

hours = (lol - remaining_min) / 3600

minutes = (remaining_min - remaining_sec) / 60

print(f"{int(hours)} {int(minutes)} {int(remaining_sec)}")
```



Decimal to binary

```
n = int(input())

result = ""

while n > 0:

    result += str(n % 2)

    n //= 2

print(result[::-1])
```