



## THE INSURRECTION GAME

DO NOT PRINT THIS PAGE

LETTER SIZE

### Print & Play Instructions

## Panels

- **Paper:** 8.5 x 11" heavy card stock or cover stock
- **Quantity:** 3 sheets, single sided
- **Printing:** Full color on one side
- **Notes:** Follow crop marks for cutting. Each panel cuts down to 7 x 3.75"



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BLOC BY BLOC VERSION 1.0  
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## PRISONERS

BLOCS: 1 2 3 4 5 6 7 8 9 10

### OCCUPATIONS:



At the start  
of each turn:  
form 1 bloc here  
before rolling  
action dice

Use an action die of any  
value to form 1 bloc  
here: **once per turn**

**LIBERATED:**

twice per turn

3 ACTION DICE

PEOPLE'S  
KITCHEN

6 on reaction rolls:  
**immediately roll  
another action die**

**LIBERATED:**

immediately roll  
2 action dice

4

MOLOTOV  
FACTORY

PRISONERS  
ONLY

Increase the strength of  
1 Molotovs card by +2:  
**once per turn**

**LIBERATED:**

twice per turn

5

SCAVENGER'S  
HIDEOUT

PRISONERS  
ONLY

When looting a  
shopping center: **draw  
3 loot cards & keep 2**

**LIBERATED:**

draw & keep 3

## WORKERS

BLOCS: 1 2 3 4 5 6 7 8 9 10

### OCCUPATIONS:



At the start  
of each turn:  
form 1 bloc here  
before rolling  
action dice

Use an action die of any  
value to form 1 bloc  
here: **once per turn**

**LIBERATED:**

twice per turn

3 ACTION DICE

PEOPLE'S  
KITCHEN

6 on reaction rolls:  
**immediately roll  
another action die**

**LIBERATED:**

immediately roll  
2 action dice

4

STRIKE  
HALL

WORKERS  
ONLY

Building & swapping  
occupations become  
basic actions: **here &  
in adjacent districts**

**LIBERATED:**

+ in all districts of  
this type

5

PROPAGANDA  
WORKSHOP

WORKERS  
ONLY

Take **1 free loot card**  
on your turn

**LIBERATED:**

2 free loot cards

## NEIGHBORS

BLOCS:

1 2 3 4 5 6 7 8 9 10

3 ACTION DICE

OCCUPATIONS:

NEIGHBORS' START

ASSEMBLY HALL

PEOPLE'S KITCHEN

GUERRILLA GARDEN

COMRADE CAFE

At the start of each turn: form 1 bloc here before rolling action dice

Use an action die of any value to form 1 bloc here: once per turn

LIBERATED:

twice per turn

6 on reaction rolls: immediately roll another action die

LIBERATED:

immediately roll 2 action dice

Build 3 barricades with one action: around this district

LIBERATED:

around all districts of this type

Loot actions become basic actions: graffiti only

LIBERATED:

+ burn

## STUDENTS

BLOCS:

1 2 3 4 5 6 7 8 9 10

3 ACTION DICE

OCCUPATIONS:

STUDENTS' START

ASSEMBLY HALL

PEOPLE'S KITCHEN

SOCIAL CENTER

HACKER SPACE

At the start of each turn: form 1 bloc here before rolling action dice

Use an action die of any value to form 1 bloc here: once per turn

LIBERATED:

twice per turn

6 on reaction rolls: immediately roll another action die

LIBERATED:

immediately roll 2 action dice

Take 1 free movement action: once per turn

LIBERATED:

twice per turn

Use an action die of any value to draw 2 loot cards & keep 1: once per turn

LIBERATED:

twice per turn

