# Summary

This document outlines the mechanics of story progression.

# Mechanics

The story is divided into two categories, chapter and page.

Each chapter is comprised of a certain number of pages.

Each page is comprised of images, texts, and responses.

For every response selected, following mechanics occur :

* The screen scrolls down and new texts or images show up.
  + The player can scroll up and down to see the previous texts and images.
* The player moves on to the next page.
  + The player cannot go back to the previous page.