



THE OUTRIDERS: MK

40k 10th Edition GT – Rules Pack V1.1

Sat 22/11/2025 – Sun 23/11/2025



Saturday	
08:30 – 09:00	Registration
09:00 – 11:50	Round 1
11:50 – 12:30	Lunch
12:30 – 15:20	Round 2
15:20 – 15:30	Break
15:30 – 18:20	Round 3
18:20 – 18:30	Day 1 Wrap Up

Sunday	
08:30 – 09:00	Registration
09:00 – 11:50	Round 4
11:50 – 12:30	Lunch
12:30 – 15:20	Round 5
15:20 – 15:30	TO Admin
15:30 – 15:50	Prizes
15:50 – 16:00	Departure

Venue: Players Paradise Event Centre, 19 St John St, Newport Pagnell MK16 8HE

TO's: Michael Tebby, Davide Bianchini, Davey Liddle, Ben Pid.

Contact Us / Queries: outriders40k@outlook.com or via Facebook Message to TO's.

The Event:

- 2,000pts competitive event for Warhammer 40,000 10th Edition over 5 rounds of 2h50m games.
- 1st Round is blind, random pairings; subsequent rounds use a Swiss Pairing system.
- There is no 'top cut' after round 5, so BCP standard tie breakers shall be in use.
- This event shall run using the Warhammer Matched Play rules and the Chapter Approved Grand Tournament Pack / Deck 2025 – 2026, and shall award ITC points.
- All rules and FAQ's released by List Submission deadline are in effect; anything released after list cut-off shall not be used for this event. [We use the UKTC FAQ rulings.](#)
- The Outriders are a non-profit volunteer club of local Wargamers who want to run the events we'd like to play. We partner with Wargames Workshop, whose venues we routinely hire and who support our events.
- Our goal is to facilitate competitive events in a friendly environment, open to new and experienced players alike. Our most important goal is for everyone to have fun rolling dice.
- The venue closes at 4pm so players must depart by then.

Tickets:

- Tickets cost £50.00 per player, and cannot be refunded within 7 days of the event.
- Tickets are purchased via paypal **Friends and Family**, and must include a message stating **YOUR NAME** and **THE EVENT**. i.e. Leman Russ – 40k GT Nov 2025
- Paypal payments must go to: theoutridersmk@gmail.com following all guidance above.
- Failing to pay friends and family will result in Paypal deducting part of the fee, and your ticket shall not be reserved until the full amount is paid.
- Failing to state your name and the event clearly may mean we are unable to identify what your payment is for, causing us to refund your ticket without reserving your space at any event, or attributing your ticket to the wrong event and requiring you to notify us of the error to amend this.

Sporting Conduct and Etiquette

The Outriders value sporting conduct above all else, as we are all here to have fun rolling dice and playing games. We expect all players at our events to conduct themselves accordingly, and TO's reserve

the right to issue VP penalties, match forfeits, tournament expulsions, and / or bans for future events to any players we deem to be acting in an unsporting manner. We may also share reports with other TO's in the local community around unsporting conduct.

For example:

- Players are expected to play all games with the intent to win, and to maximise their personal scores to avoid 'submarining' or 'sharking'.
- No 'backseat gaming' or coaching is allowed during matches. Both the player coaching and being coached may be subject to penalties if this occurs.
- All attendees are expected to treat players, TO's, staff, and unaffiliated persons in the store / venue with courtesy and respect.
- Scoring to be done honestly, transparently, and in accordance with the mission guidelines. If you believe an honest error with scoring has occurred, you **must** contact a TO immediately to resolve this.
- Players must use the exact list they have submitted to BCP, even if they made honest errors. Any amendments to their list must be agreed by TO's and updated to BCP **prior to the event**. Fielding units or wargear options other than those in your BCP list is cheating.
- Players must use fair dice and should not use "special" or unique dice for specific rolls. Players should be ok with allowing their opponent to request that both players use the same set of dice for any or all rolls in the game to remove allegations of cheating.

Army / Modelling FAQs

- You must bring a 2,000pts army which matches the list you have submitted.
- If your list doesn't match your army, TO's may rule that you are unable to play with certain models or units, to your detriment.
- WYSIWYG loadouts are heavily encouraged, but where a WYSIWYG loadout cannot be achieved, players should consult with TO's before the event to ensure their loadout proxies are acceptable. Players should consider the standard to be "I can clearly tell what this is supposed to be at a glance, and it does not look like any other options in my army / in my codex" when deciding if their non-WYSIWYG loadouts are likely to be accepted.
- There is no painting requirement to attend an Outriders event. However, your army must be painted to the minimum "Battle Ready" standard if you wish to claim the 10VP for a Battle Ready army. This standard is outlined in the Leviathan and Pariah Nexus packs, but you may submit photos to TO's prior to the event if you have concerns. In some cases, TO's may need to wait to see the army on the day to give a fair judgement, and this shall be done during registration.
- Proxies / conversions are absolutely welcome at Outriders events, including models / bits by non-Games Workshop suppliers. However, all proxies / conversions must bear a logical resemblance to the original model and be of comparable dimensions. TO's should be consulted prior to the event if you are in any doubt, and players can call a TO to rule on a proxy / conversion throughout the event.
- Modelling for advantage (ie Death Leapers who lean many inches beyond their base) is disallowed.
- TO's reserve the right to ban any models / units from play, which may mean you are forced to play an understrength army.

List Submission:

- Lists must be submitted 10 days prior to the event via Best Coast Pairings, to allow for list checks.
- For this event, list submission deadline is: Thursday 13th November 2025 at 23:59
- Lists should be submitted to BCP here: <https://www.bestcoastpairings.com/event/mGne98tAlbJy>
- Players are encouraged to use the GW app, Battlescribe, or New Recruit army builders to submit reasonably easy to read lists.
- TO's reserve the right to ask players to re-write unclear or confusing lists.
- All lists shall be made publicly visible 7 days before the event, and players shall be asked to review at least 3 randomly allocated lists to ensure no list errors occur.
- Submit list errors to TO's anonymously: <https://forms.office.com/r/DPUGDBpDMx>
- Players who submit lists late may be issued a VP penalty for any / all games, or may be disqualified from the event without a refund.

Pairings:

- Round 1 pairings shall be randomly allocated on the Friday prior to the event.
- Subsequent rounds shall use a Swiss pairing system (players allocated matches within their win-loss bracket).
- If players drop on the day or have not attended their table within 15 minutes of the round start, TO's shall attempt to manually re-pair affected matches, but where this cannot be achieved, affected players shall receive a 'BYE' game, with a score of 100-0 in their favour.
- Some TO's shall have an army to hand, if there is capacity on the day then TO's may offer a friendly game to players affected with a 'BYE', but this shall not affect the round scores or the 100-0 BYE outcome.
- If players need to drop-out or cancel, please advise TO's as soon as possible so we can adjust the next round's pairings in good time. We understand life happens, and appreciate you letting us know.

Prizes:

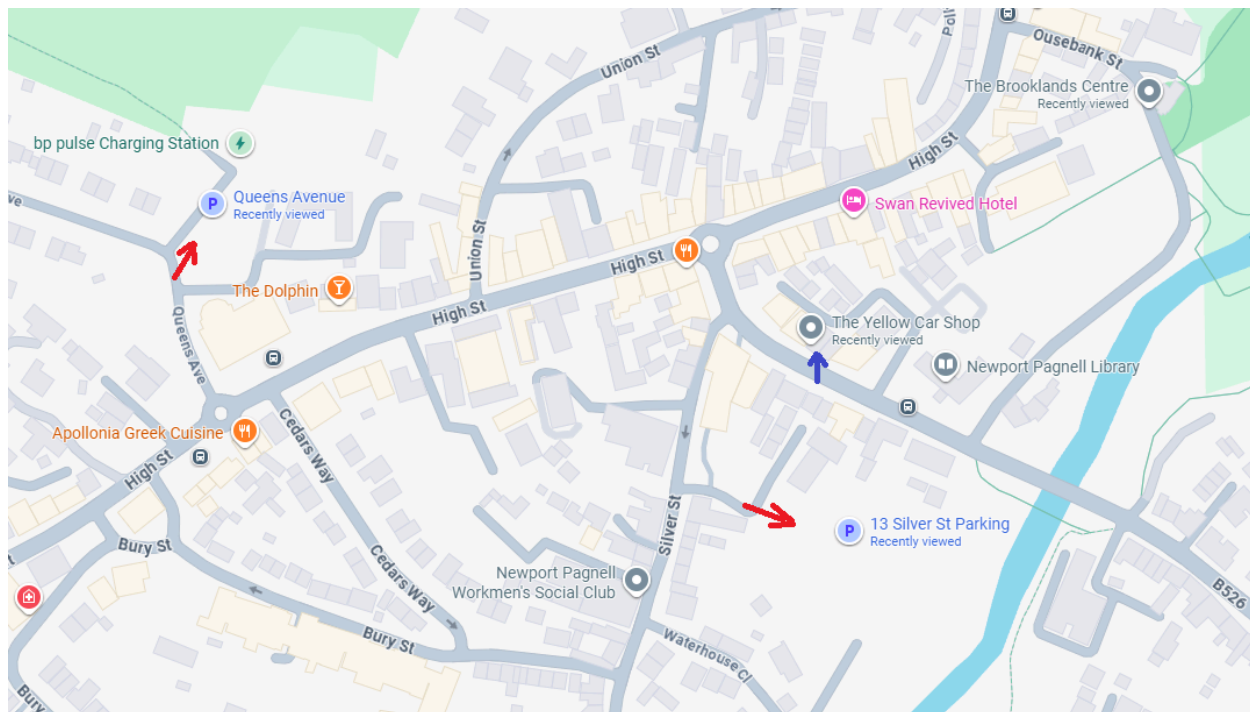
- Prizes shall be subject to signup numbers as this directly impacts budget.
- Prizes shall be awarded to 1st, 2nd and 3rd place as a minimum.
- If budget allows, TO's may add additional prizes such as: Sporting Player Awards, Best In Bracket Awards, Favourite Army Awards, or any other prizes TO's decide upon.
- All prizes are awarded on the Sunday; if players are unable to collect prizes, then the prize may be forfeit and awarded to the next eligible player.

Terrain and Missions:

- Terrain and Missions are pre-selected, and are outlined at the end of this pack.
- All terrain layouts for Day 1 are the same, and all terrain layouts for Day 2 are the same, to reduce delays in starting each round.
- Players are responsible for checking terrain has not been moved / adjusted prior to starting their games.
- Players are expected to setup terrain for their Round 1 / Round 4 table during registration.
- Terrain is provided by the venue and should be treated with respect. If terrain is damaged, please advise a TO after your game, at latest in the break before your next match.

Logistics:

- Timings: There are some timings to allow refreshment breaks and moving between tables between rounds. Any players who continue playing / rolling dice after a hard “Dice Down” call is made by TO’s may be given a 0-0 mutual forfeit, or a 100-0 solo-player forfeit, to prevent individuals delaying the event for everyone else.
- Parking: There is limited local parking available, the nearest parking behind the store is only for 2 hours so we suggest the Silver Street Car Park opposite. 13 Silver St, Newport Pagnell MK16. Queens Avenue nearby also has some parking capacity.
- Moving between tables: Bring your army with a method of suitable transportation between tables, such as a tray, trolley, or easily carried and quickly packed / unpacked army case.
- Gameplay essentials: Bring your own tape measure and set of fair dice with at least 20d6’s to allow reasonable fast-rolling, your own objective markers, mission cards, scoring system (pen and paper, tablet, etc), your own rules for your opponent to reference at request, a copy of your list, a power bank to recharge devices (you may not have plug-socket access), and superglue for emergency repairs, and any other essentials required to play your army.
- Food and drink: The store has a range of food and drinks available, including alcoholic beverages. Please respect store policies on external refreshments, and please drink responsibly.
- Nearby shops: there are a range of nearby shops where you can get food, drink, deodorant, or other essentials.

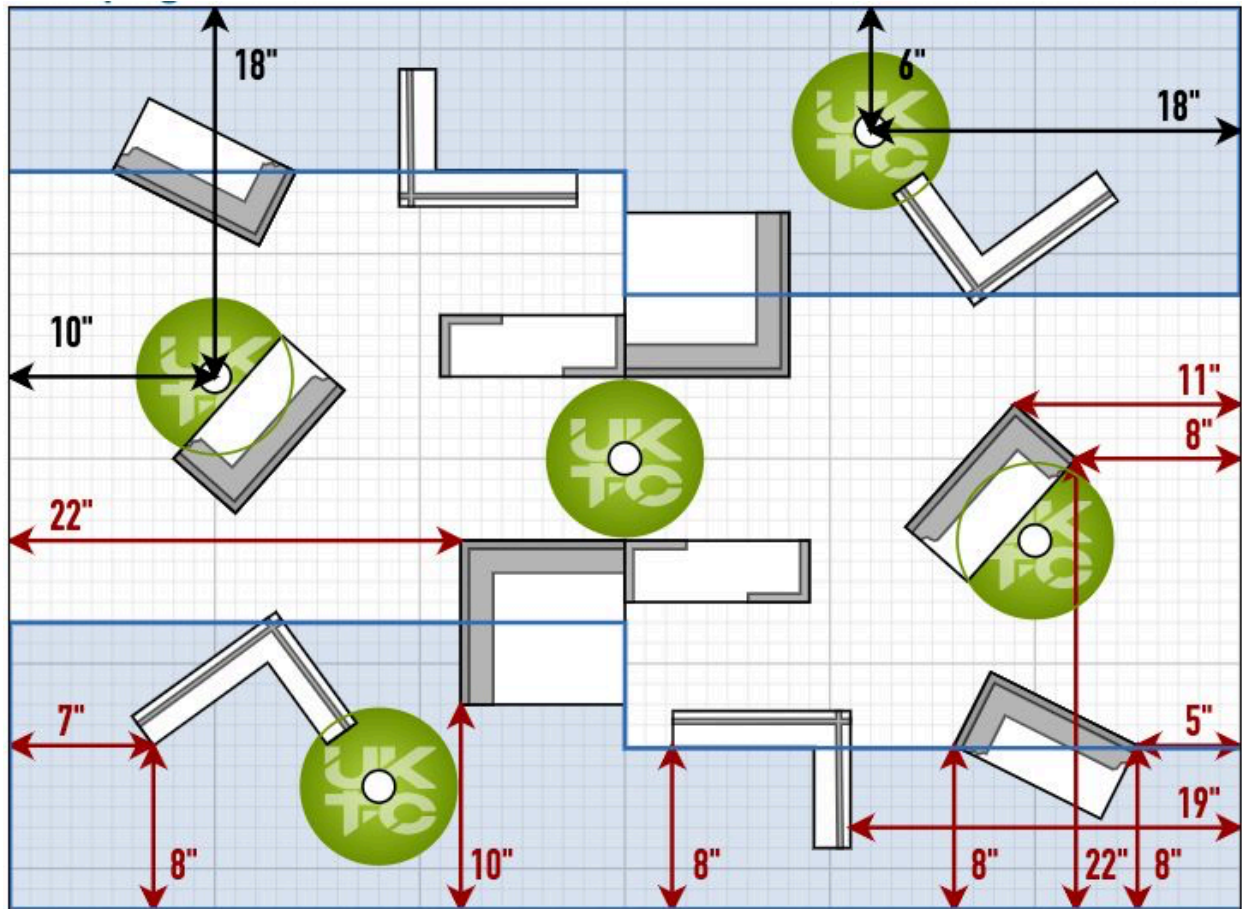


Red Arrows: Access to suggested parking | Blue Arrow: Event venue front entrance

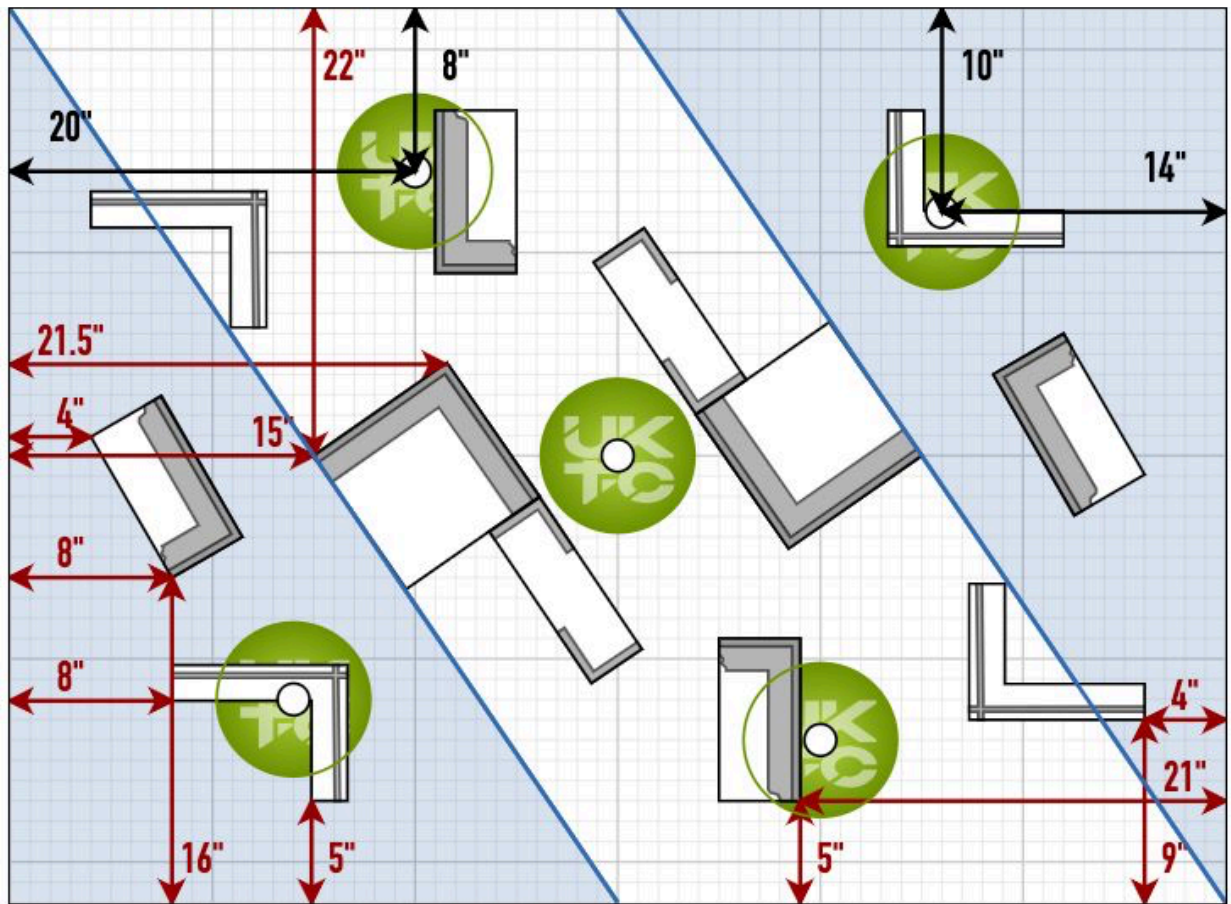
Missions:

We'll be using the UKTC's fantastic new maps. Huge thank you to the UKTC for creating a strong and diverse mission pack. Please check out their events at [UKTC.events/40k](https://uktc.events/40k). They host the very popular LGT, which plenty of Outriders players go to. If you're interested and want to know more, feel free to speak to an Outriders TO or speak to the UKTC directly

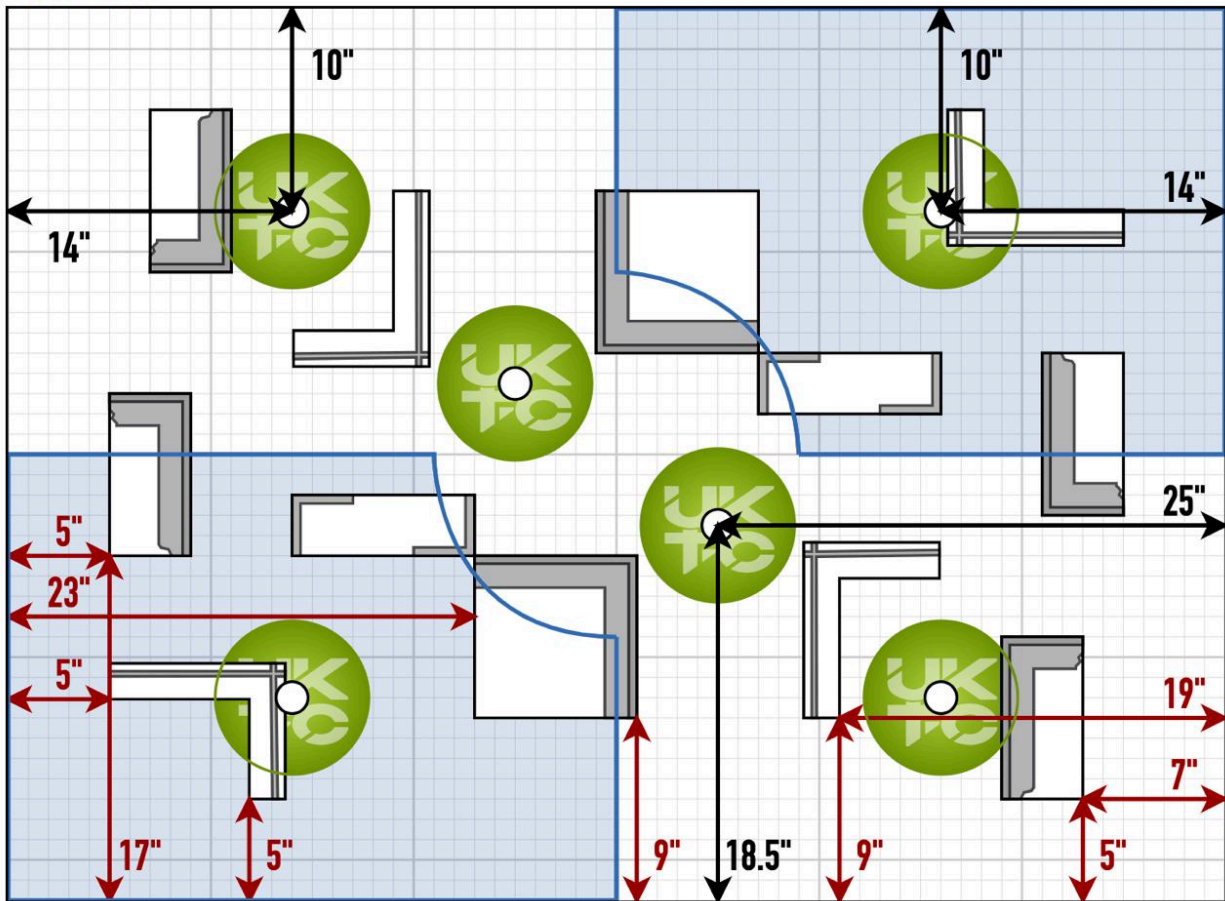
Round 1: Sweeping Engagement - Terraform



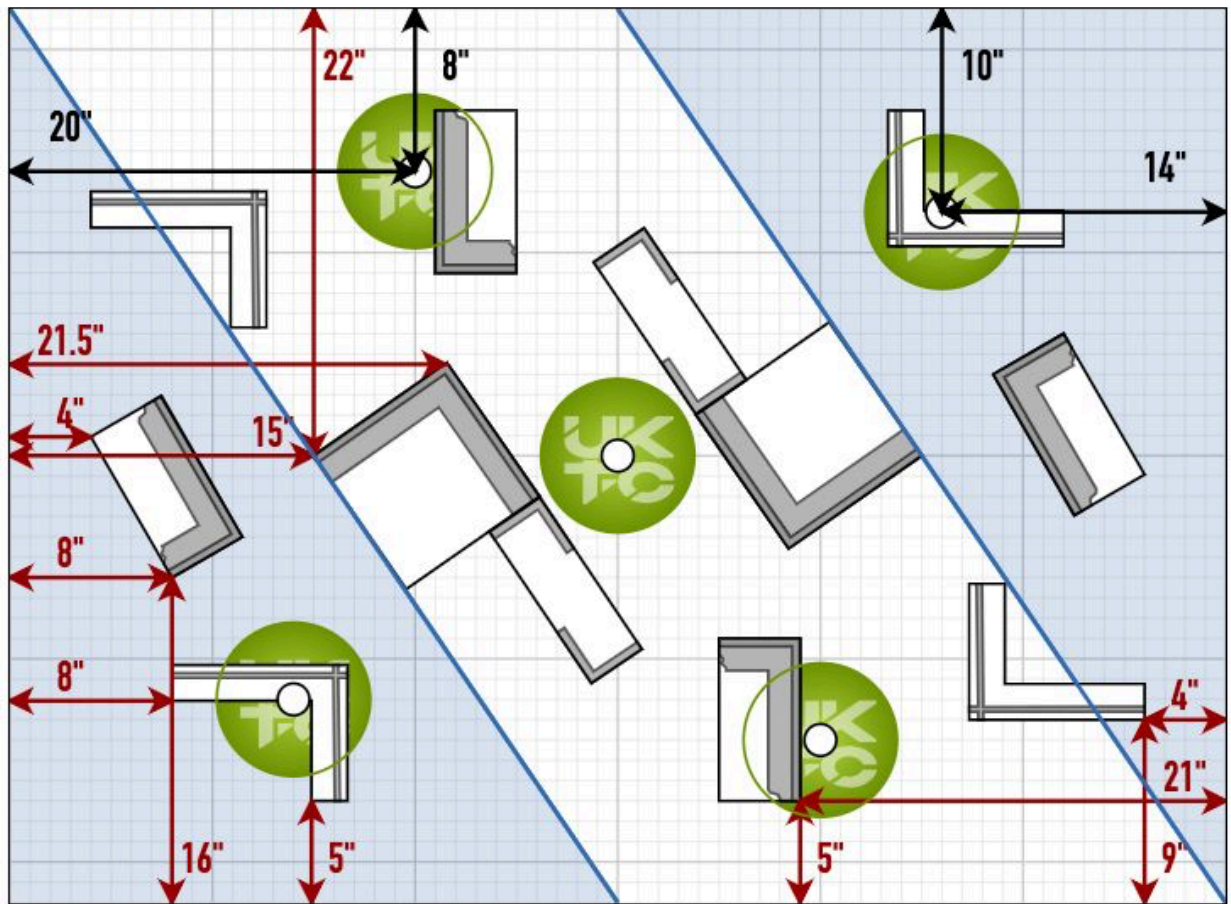
Round 2: Crucible of Battle - Purge the Foe



Round 3: Search & Destroy - Hidden Supplies



Round 4: Crucible of Battle - Linchpin



Round 5: Search & Destroy - Take & Hold

