

Weifan Ou

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Education:

University of California, San Diego, B.S. Computer Engineering, 4th Year	2017.09 ~ 2021.07 (Expected)
University of California, San Diego, M.S. Computer Engineering (Admitted)	2021.09~2023.07 (Planned)
Cumulative GPA: 3.874	Major GPA (Comp. Eng.): 3.942
Minor GPA (Mathematics): 3.850	

Coursework:

- ♦ **Software Related:** Object-Oriented Programming, Algorithm Design & Analysis, Data Structures, Operating System, Computer Networks, Embedded System, Computer Graphics, Computer Security, Computer Architecture, Reinforcement Learning
- ♦ **Hardware Related:** Analog Circuit, Digital Circuit
- ♦ **Mathematics:** Calculus, Differential Equations, Probability & Stats, Linear Algebra, Discrete Math

Technical Skills:

- ♦ **Languages:** Java, C/C++, Python, Assembly, Verilog HDL
- ♦ **IDEs:** Visual Studio, Android Studio, IntelliJ IDEA, Intel Quartus
- ♦ **Web-related:** React.js, HTML, CSS, Docker, Firebase, SQL
- ♦ **Others:** TCP/IP, OpenGL, Modelsim, Linux
- ♦ **Productivity:** Markdown, LaTeX, Solidworks, Autodesk Inventor, MS Office, Adobe Ps, Adobe Pr

Course Projects:

Triton OneStop Website Design, Full Stack Web Application Design (CSE 110) 2019.09 ~ 2019.12

- ♦ Worked in a student-only project team to design a web portal intended for freshmen at UCSD.
- ♦ Implemented a navigation bar that contains login authentication via Firebase.
- ♦ Designed the overall visual appearance of the web application. Implemented various UI effects using CSS.

Web-Based JetBot Controller Application, Full Stack Web App Design (ECE 140A) 2020.01 ~ 2020.03

- ♦ Implemented a web application accepts HTTP commands from an React.js frontend, and stores commands in an SQL database.
- ♦ Implemented an application on a robot car that fetches commands from the server and executes them.
- ♦ Implemented a basic collaboration between multiple robot cars using MQTT.
- ♦ Trained a learning model using PyTorch and used it to implement self-driving and collision avoidance.

SAM D21 Microcontroller Programming, Embedded Software Design (CSE 190) 2020.01 ~ 2020.03

- ♦ Programmed an ARM Cortex M0+ microcontroller using Memory Mapped I/O.
- ♦ Implemented drivers for peripherals including charlieplexing LED array via GPIO, timer, I²C, accelerometer.
- ♦ Implemented a lost-preventing tag using above peripherals plus Bluetooth Low Energy and power management.

Simple Instruction Set Architecture Design, Architecture Design & Testing (CSE 141L) 2020.01 ~ 2020.03

- ♦ Designed Swing, a general-purpose Instruction Set Architecture working on 9-bit fixed length instructions.
- ♦ Implemented a single cycle CPU based on Swing architecture using Verilog.
- ♦ Tested the CPU with Modelsim simulation to perform division and square root.

Experiences:

Makeblock Co, Ltd., MakeX Robotics Competition Organizer Internship 2017.06 ~ 2017.08

- ♦ Built test robots to verify the rules of the company's robotics competition.
- ♦ Designed and built the robots using parts provided by the company. Programmed autonomous mode and manual control using C.

LaundrySucks.io Inc. at HAX, Full Stack Software Engineer Internship 2019.07 ~ 2019.08

- ♦ Worked in a start-up company to develop a shared laundry machine using pressurized steam.
- ♦ Developed an Android based user interface with user behavior analytics results stored in Google Firebase.
- ♦ Developed some part of Arduino control of motors and steam valve. Tested via Bluetooth communication to the Android UI.

Formula SAE, Triton Racing, Electrical Subgroup Lead 2018.05 ~ Now

- ♦ Worked in the electrical subgroup of a student engineering team that builds racecar.
- ♦ Modified stock Yamaha motorcycle harness for formula racecar usage.
- ♦ Set up a data acquisition system for tuning, design validation, and driver training purposes.
- ♦ Designed and manufactured a formula style, ergonomic steering wheel with 3D printing and waterjet aluminum plate.
- ♦ Designed an Arduino-based dash display that shows real time data from the data acquisition system via serial communication.

UCSD, Existential Robotics Lab, Research Internship 2020.06 ~ Now

- ♦ Designed a program that helps a robot find its path to a destination while exploring in an unknown environment with Python. Process contains LiDAR sensing, occupancy grid mapping, A* search, and OpenCV image processing.
- ♦ Tested the program in PyBullet physics engine simulation using a dot robot model.
- ♦ Presented path planning project at Summer Research Conference 2020 at UCSD.
- ♦ Currently working on a research project related to reinforcement learning in the realm of robotics coverage.