

Data Representation I

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Exercise: build a list of all four-digit binary numbers, and compute the corresponding single-digit hexadecimal number.

BINARY → HEXADECIMAL

0001 → 1

0010 → 2

0011 → 3

0100 → 4

0101 → 5

0110 → 6

0111 → 7

1000 → 8

1001 → 9

1010 → A

1011 → B

1100 → C

1101 → D

1110 → E

1111 → F

Exercise: Pretend we use a naïve floating-point format with 5bit mantissa and 3bit exponent (base-2). What is the smallest possible positive number representable? What is the largest positive number representable? The first bit of each is used for sign:

```
[±****][±**]  
  ^^^^^  ^^^--- exponent  
  |----- mantissa
```

Smallest Positive: [00001][111] (base-2: 0.0001)

Largest Positive: [01111][011]

Exercise: what is the best approximation of 0.01?

Decimal('0.01000000000000000020816681711721685132943093776702880859375')

Exercise: use diagrams like the above to explain how to delete an item from a linked list.

Beginning:

```

-----
| x[0] | next |--->---| x[1] | next |--->---| x[2] | NULL |
-----

```

Process:

```

-----
| x[0] | next |--->---| x[2] | NULL |
-----
                \      /
                -----
                | x[1] | next |
                -----

```

Finally:

```

-----
| x[0] | next |--->---| x[1] | NULL |
-----

```

Exercise: assemble the numbers 1-10 into binary search trees which are (a) maximally unbalanced to the left, (b) balanced, (c) one step from balanced.

(a)

```

      1
     /\
    2
   /
  3
 /
4
/
5
/
6
/
7
/
8
/
9
/
10

```

(b)

