

Novem NNNToken Remediations Review 04/12/2020

Open Issues Review

Vulnerability	State
Possible wrong initialization	Fixed
Possible front-running in initialize methods	Assumed
Wrong logic around Transfer fee	Not Fixed
Fixed decimals	Assumed. 18 decimals
Provide License for Third-Party Code	Fixed
Outdated Compiler Version	Fixed

Issues & Recommendations

Fee Bypass new

To include the functionality of fee collection the *Transfer* method of *ERC20* has been overwritten, the problem is that not all transfer options are considered which implies that transfers can be made using *transferFrom*, which uses the transfer method, avoiding the payment of the fee.

Instead of overwriting Transfer you should overwrite the open zeppelin method **transfer.**



Reference:

 https://github.com/OpenZeppelin/openzeppelin-contractsupgradeable/blob/5e1f53a0a92f257229dc882b90742a59747c594d/contracts/tok en/ERC20/ERC20Upgradeable.sol#L214



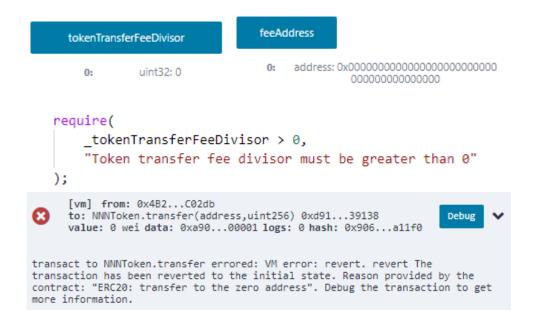
Incomplete initialization

The value of *feeAddress* and of *tokenTransferFeeDivisor* is not set at the time of initializing the contract.

```
function __EnhancedMinterPauser_init_unchained() internal initializer {
    _setupRole(FEE_EXCLUDED_ROLE, _msgSender());

/*
    setMintingFeeAddress(0x9D1Cb8509A7b60421aB28492ce05e06f52Ddf727);
    setTransferFeeDivisor(2000); */
}
```

Below you can see how these values are necessary according to the logic of the contract, therefore, at the time of initializing the contract it is not functional.



We recommend setting the corresponding values when initializing the contract so that you do not have to perform more transactions in order to complete this task.



Confusing Transfers Fee

The contract uses the *tokenTransferFeeDivisor* variable to calculate the fee charged by the project during the transfers. In this process there are several failures and/or inconsistencies.

- 1. Using a dividend becomes complicated when calculating commissions, it becomes easier and clearer if *tokenTransferFee* was a percentage and divide the amount by 100 and divide by this value.
 - However, if the current logic fits into your business model it would not be considered an error.
- 2. A minimum limit of 1 has been set, but no maximums have been set. It would also be advisable to set this minimum to 2, since a lower value transfers the entire amount as a fee.
- 3. The current model does not consider establishing a free fee for any special case or promotion.

```
// calculate transfer fee and send to predefined wallet
function _calculateAmountSubTransferFee(uint256 amount)
    private
    returns (uint256)
{
    //using SafeMath for uint256 transferFeeAmount = amount.div(tokenTransferFeeDivisor);
    super.transfer(feeAddress, amount.div(tokenTransferFeeDivisor));
    return amount.sub(amount.div(tokenTransferFeeDivisor));
}
```



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