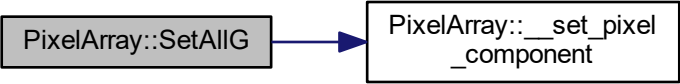


PixelFormat::SetAllG



```
graph LR; A[PixelFormat::SetAllG] --> B[PixelFormat::__set_pixel_component]
```

A diagram showing a call from the `PixelFormat::SetAllG` method to the `PixelFormat::__set_pixel_component` method. The first box is shaded gray and the second is white, both with black borders. A blue arrow points from the first box to the second.

PixelFormat::\_\_set\_pixel  
\_component