

PixelArray::SetAll



```
graph LR; A[PixelArray::SetAll] --> B[PixelArray::__set_pixel_component]
```

A diagram showing a call from the `PixelArray::SetAll` method to the `PixelArray::__set_pixel_component` method. The `PixelArray::SetAll` box is shaded gray, while the `PixelArray::__set_pixel_component` box is white. A dark blue arrow points from the right side of the gray box to the left side of the white box.

PixelArray::\_\_set\_pixel  
\_component