LOW LATENCY C++ C++ ON SEA 2019

DAVID GROSS WALTHER ZWART

06/02/2019



ABOUT DAVID

△ Automated Trading Team Lead at Optiver

△ 15+ years of programming, mostly C++ and Python

△ Teaching "C++ engineering 101"

△ Hobbies: C++, climbing, yoga

△ GitHub: https://github.com/david-grs



ABOUT WALTHER

- △ MSc Applied Physics
- △ 30+ years of programming
- △ 20+ years of C++
- △ 5+ years at Optiver
- △ Hobbies: C++, volleyball, piano playing
- △ GitHub: https://github.com/wahez

ABOUT OPTIVER

- △ A market maker: always on the market to provide prices
- △ Calculates the correct price
- △ Faster than the competition...
 - ▲ Low latency C++
 - △ It's not about throughput, it's about time!



ABOUT OPTIVER

- △ Amsterdam, Sydney, Chicago, Shanghai, London
- △ Founded in 1986
- △ 440 people in Amsterdam
- △ 45 nationalities



OUR PLAN TODAY

C++ ON SEA 2019

320,

SCHEDULE

△ 9.00 – Introduction

△ 10.00 – Break

 \triangle 10.15 – CPU, Memory and benchmarking \triangle 16.15 – Break

△ 12.15 – Lunch

△ 13.00 – 4 steps of optimization

△ 14.30 – Break

△ 14.45 – Live coding: the latency game

△ 16.30 – Low latency C++ ecosystem

△ 18.00 – End

WHAT WE WILL DO

- △ Theory and hands-on coding
- △ Linux and x86 centric
- **△** Environment
 - △ Amazon Web Services (AWS)
 - △ Ubuntu 18.04 LTS
 - Δ g++-7
 - **△** Git

GOLDEN RULES

- **△** Measure
- **△** Tune what matters
- △ Do not optimize prematurely
- △ Know your problem
- △ Understand your code
- △ Know your hardware
 - △ ... there is no silver bullet!