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# Pessimistic Timestamp-Based Concurrency Control

- Transactions get timestamps based on when they start running
- Database records have timestamps for reads, updates
- Abort transaction if:
  - Read future values (written by "future transactions")
  - Rewrite the past (written by "past transactions")

# Pessimistic Timestamp-Based Concurrency Control

- Each transaction assigned a timestamp TS(T<sub>i</sub>) when it starts
- If TS(T<sub>i</sub>) < TS(T<sub>i</sub>) then T<sub>i</sub> is serialized to run before TS(T<sub>i</sub>)
- Each data item has 2 timestamps:
  - W-timestamp(A): timestamp of transaction that did last write
  - R-timestamp(A): timestamp of transaction that did last read

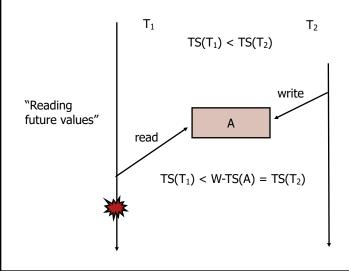
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# Pessimistic Timestamp-Based Concurrency Control

- Suppose transaction T<sub>i</sub> executes "read A":
  - if TS(T<sub>i</sub>) < W-timestamp(A)</li>then read fails and T<sub>i</sub> is aborted/restarted

# Pessimistic Timestamp-Based Concurrency Control



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# Pessimistic Timestamp-Based Concurrency Control

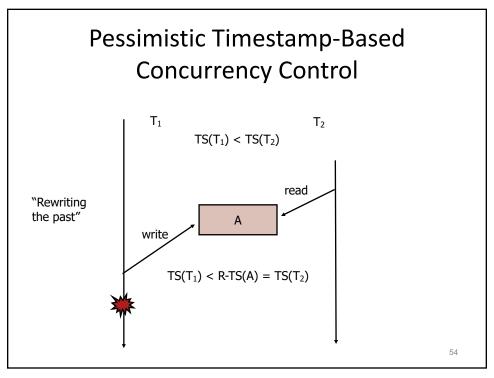
- Suppose transaction Ti executes "write A":
  - if TS(Ti) < R-timestamp(A)</pre>

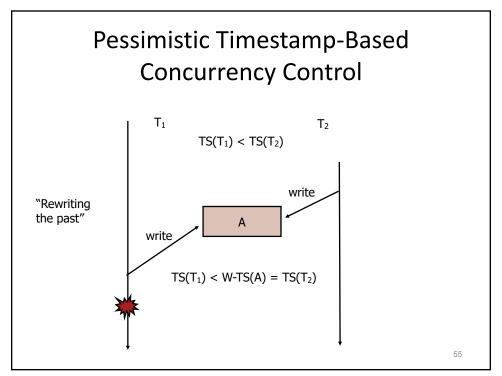
then write fails and Ti is aborted/restarted

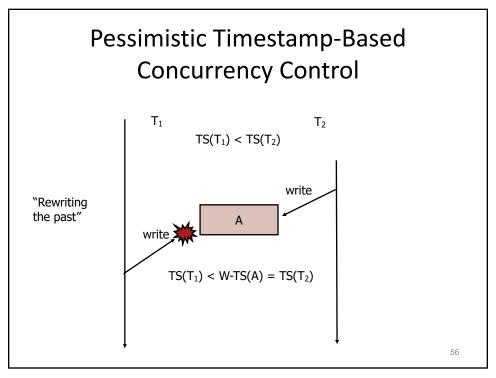
– if TS(Ti) < W-timestamp(A)</pre>

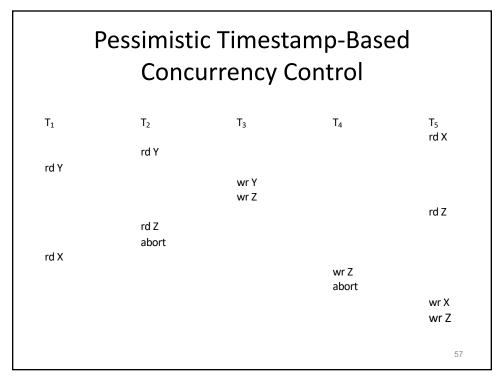
then write fails and Ti is aborted/restarted

- (Thomas' Write rule: ignore this write;
  - may produce schedules that are not CS)
- otherwise write succeeds;
  - W-timestamp(A) := TS(Ti)









## Recoverability and Cascade Freedom

- Suppose T<sub>i</sub> reads data item A written by T<sub>i</sub>
  - R-timestamp(A) = TS(Ti) > TS(Tj)
    - = W-timestamp(A)
  - T<sub>i</sub> must delay commit until T<sub>j</sub> commits
  - Possibility of cascading rollbacks
- Delay all writes until end of transaction, and perform all writes as single atomic
  - Avoid cascading rollbacks

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# OPTIMISTIC CONCURRENCY CONTROL

## **Optimistic Version Ordering**

- Execute operations without synchronization
  - but keep track of timestamps
- Commit: check to see if any data items used by the transaction have been changed
  - abort if something has been changed
  - commit otherwise
- Optimistic concurrency control allows maximum parallelism, but at a price...

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# Optimistic Version Ordering T write version++ version++ committing any changes?

## Optimistic Locking in Jakarta EE

- Entity: object represented by record in database
- Entity Manager (em): object representing database manager
  - em.persist(entity): add entity to database
- Transaction (tx)
  - tx.begin(): start transaction
  - tx.commit(): end transaction

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## Optimistic Locking in Jakarta EE

- · Designated version stamp on entity object
- Incremented on every database update

```
@Entity
public class FlowSheet {
    @Id @GeneratedValue
    private Long id;
    @Version
    private Integer version;
    ...
}
```

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## Optimistic Locking in Jakarta EE

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```
FlowSheet f1; FlowSheet f2;
tx.begin();
f1 = em.find(...); tx.begin();
... update f1 ... f2 = em.find(...);
... update f2 ...
tx.commit();
// Version = N
// OptimisticLock
// Exception
```

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## Pros and cons of approaches

- Pessimistic schemes work best when conflicts between transactions are common
- Optimistic scheme works best when conflicts are rare

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