# How to Open a File and Not Get Hacked

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SecSE 2008, Barcelona, Spain March 5th, 2008





### Background

- Vulnerability assessment project focusing on distributed systems software
- As part of this effort we observed security problems involving
  - opening of files
  - path vulnerabilities

in all software examined

 Major goal to prevent security problems and educate developers on secure coding

# Problem of Safely Opening a File

Almost all programs open a file. Insecure permissions anywhere in a path can be a disaster.

Opening safely should be simple, but is not:

- Standard APIs are not secure by default, much easier to use in an insecure fashion
- No standard API that provides secure semantics
- Subtle semantics for checking trust, due to symbolic links, hard links, sticky bit semantics
- Safe open requires many non-atomic operations and dealing with the concurrency problems that arise

Others have thought about this problem, but they haven't gotten it right.

#### **Threats**

Security of a system depends on the security of its files. If a user on the system can attack them, user accounts, applications or the system can easily be compromised.

- Reveal secrets
  - -/etc/shadow
- Allow unauthorized access
  - -/etc/passwd ~/.ssh/authorized\_keys
- Execute programs
  - -/etc/rc ~/.bashrc ~/.vimrc
- Prevent operation
  - overwrite file contents

#### **Trust**

- Trusted users trust not to do anything bad
- Trusted path safe from attack
  - only trusted users can modify
    - which file
    - file contents
  - less precautions needed, most attacks are prevented
  - most applications incorrectly assume paths are trusted

### Strategies for Safe Open

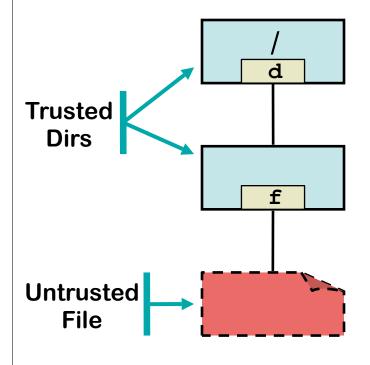
- Verify Path is Trusted
  - Do not use if not trusted
- Safely Open an untrusted file
  - Prevents common security problems with
    - symbolic links
    - misuse of the API leading to weak permissions
  - Detects attacks of the path

# Safe Coding Practices

- Active field
  - Many books
  - Prior work on this problem
    - Viega & McGraw Building Secure Software
    - Bishop SANS 2002 Tutorial
  - US CERT Secure Coding Standards <a href="http://www.securecoding.cert.org">http://www.securecoding.cert.org</a>
  - ISO/IEC TR 24731: C library extensions: Bounds checking of string values and I/O safety
- None correctly describe
  - checking the trust of a path
  - complete safer open and fopen replacements

#### **Attack: Untrusted File**

Program's Goal: open file /d/f, assume only trusted users can change the file



#### Program (P) / Attacker (A)

P: fopen("/d/f", "r")

A: fopen("/d/f", "w")

A: write bad data

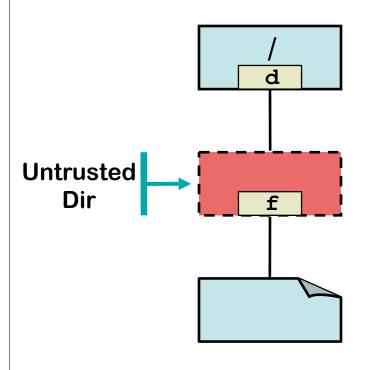
P: read data

P: use data

Problem: untrusted users can modify /d/f.
Uses untrusted data.

### **Attack: Untrusted Directory**

Program's Goal: check trust of /d/f, assume only trusted users can control contents of /d/f



#### Program (P) / Attacker (A)

**P**: stat("/d/f")

P: check trust using stat

A: unlink("/d/f")

A: creat("/d/f")

A: write bad data

P: fopen("/d/f", "r")

P: read data

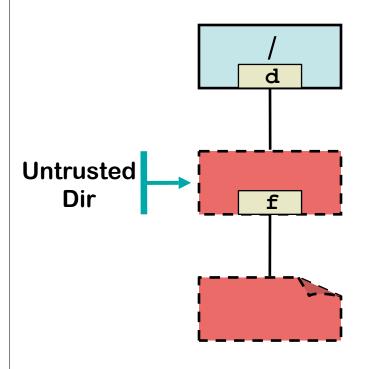
P: use data

Problem: untrusted users can remove and create files in /d.

Denial of Service after unlink, Uses untrusted data after create.

### **Attack: Untrusted Directory**

Program's Goal: check trust of /d/f, assume only trusted users can control contents of /d/f



#### Program (P) / Attacker (A)

**P**: stat("/d/f")

P: check trust using stat

A: unlink("/d/f")

A: creat("/d/f")

A: write bad data

P: fopen("/d/f", "r")

P: read data

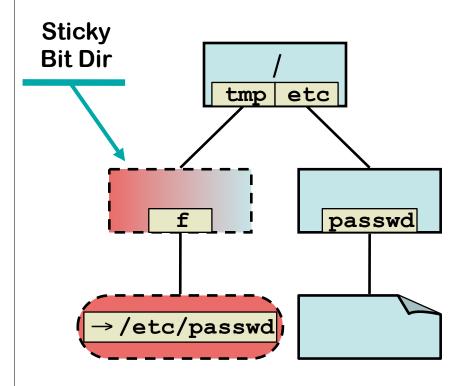
P: use data

Problem: untrusted users can remove and create files in /d.

Denial of Service after unlink, Uses untrusted data after create.

# Attack: Symbolic link

Program's Goal: create file f in directory /d



#### Program (P) / Attacker (A)

```
A: symlink("/tmp/passwd", "/tmp/f")
```

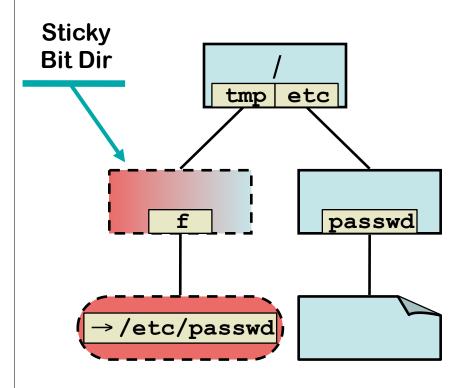
P: fopen("/tmp/f", "w")

P: write data

**Problem:** untrusted user can pick file that is opened/created as trusted user. Attacker causes wrong file to be opened/created.

# Attack: Symbolic link

Program's Goal: create file f in directory /d



#### Program (P) / Attacker (A)

A: symlink("/tmp/passwd", "/tmp/f")

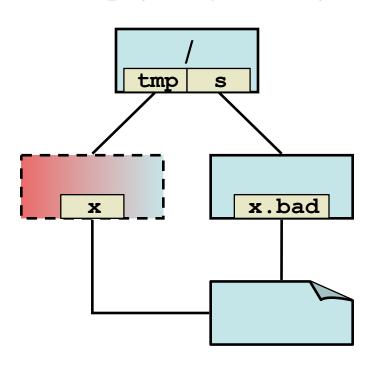
P: fopen("/tmp/f", "w")

P: write data

**Problem:** untrusted user can pick file that is opened/created as trusted user. Attacker causes wrong file to be opened/created.

#### **Attack: Hard links**

Program's Goal: assume that trusted user created file f in the /tmp (sticky bit set) directory if perms of f are trusted.

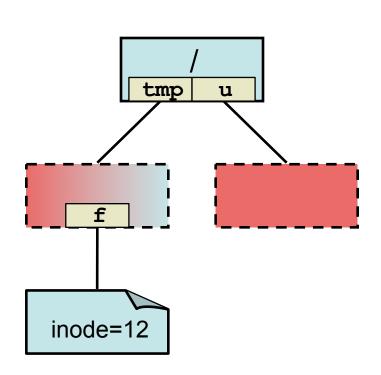


#### Program (P) / Attacker (A)

Problem: any user can create a hard link to any other user's file. Application thinks it created a directory entry it didn't.

Program's Goal: use 1stat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

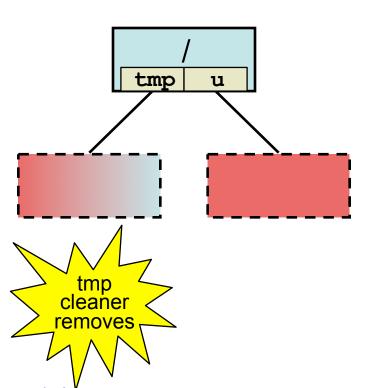
Program (P) / Attacker (A)
P: lstat("/tmp/f")



```
P: lstat("/tmp/f")
P: check trust from lstat
A: sleep/delay program
A: wait until /tmp/f removed
A: symlink("/u/x", "/tmp/f")
A: unlink("/u/x"); creat("/u/x")
        until dev/inode match
A: resume program
P: open("/tmp/f", O_RDONLY)
P: fstat
P: check dev/inode match
P: use data
```

Program's Goal: use lstat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

Program (P) / Attacker (A)



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Program's Goal: use 1stat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

tmp u

f

->/u/x

Program (P) / Attacker (A)

```
P: lstat("/tmp/f")
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```

Program's Goal: use lstat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

f x inode=18

Program (P) / Attacker (A)

```
P: lstat("/tmp/f")
P: check trust from lstat
A: sleep/delay program
A: wait until /tmp/f removed
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P: open("/tmp/f", O_RDONLY)
P: fstat
P: check dev/inode match
P: use data
```

Program's Goal: use lstat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

f x inode=15

Program (P) / Attacker (A)

```
P: lstat("/tmp/f")
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A: sleep/delay program
A: wait until /tmp/f removed
A: symlink("/u/x", "/tmp/f")
A: unlink("/u/x"); creat("/u/x")
        until dev/inode match
A: resume program
P: open("/tmp/f", O_RDONLY)
P: fstat
P: check dev/inode match
P: use data
```

Program's Goal: use lstat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

f x inode=12

Program (P) / Attacker (A)

```
P: lstat("/tmp/f")
P: check trust from lstat
A: sleep/delay program
A: wait until /tmp/f removed
A: symlink("/u/x", "/tmp/f")
A: unlink("/u/x"); creat("/u/x")
        until dev/inode match
A: resume program
P: open("/tmp/f", O_RDONLY)
P: fstat
P: check dev/inode match
P: use data
```

Program's Goal: use lstat to check trust of /tmp/f. If good, open /tmp/f. If same object, trust content and location.

f x inode=12

Program (P) / Attacker (A)

```
P: lstat("/tmp/f")
P: check trust from lstat
A: sleep/delay program
A: wait until /tmp/f removed
A: symlink("/u/x", "/tmp/f")
A: unlink("/u/x"); creat("/u/x")
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P: open("/tmp/f", O_RDONLY)
P: fstat
P: check dev/inode match
P: use data
```

#### **Trusted Path**

- Trusted path only the set of trusted users and groups can modify
  - which object the path refers
  - the contents of the object
- Especially important for applications with elevated privileges
- Not secure to check just the trust of
  - the object
  - directories from the object to the root directory

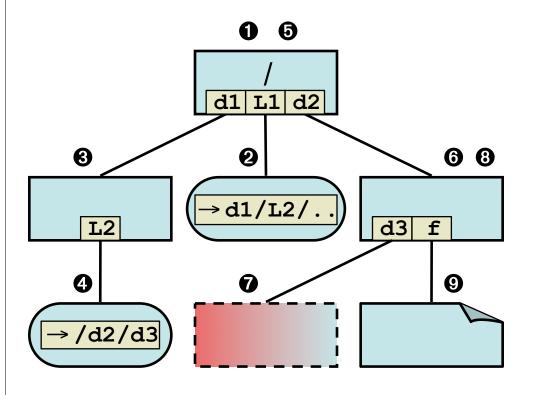
# Trust of a Directory Entry

- Trust of a file system object is determined by
  - Permission bits
  - Owner and group
  - Trusted users and groups
  - Sticky bit for directories
- Types of trust
  - Untrusted
  - Trusted
  - Sticky directory trusted (such as /tmp) limited trust to
    - Directories inside
    - Files you create inside and only access through returned file descriptor

#### **Trust of a Path**

- Must check every object encountered along the path and all must be trusted
  - check the same objects as the OS
  - relative paths must check all directories from current to root
  - if the parent directory is sticky dir trusted, nondirectories are not trusted
  - handle symbolic links
    - referent path must be checked before proceeding
    - detect loops
    - handle large path lengths

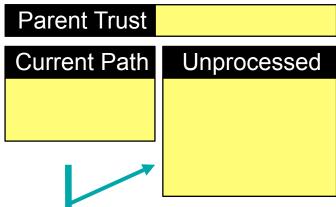
safe\_is\_path\_trusted\_r checking the trust of /L1/f. The trust of each object is checked in the same order as the OS.



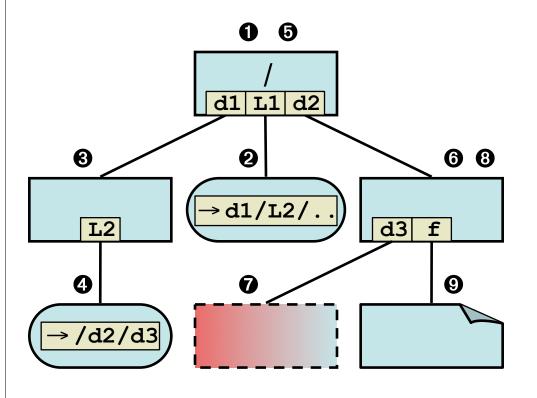
Processing stops when:

- untrusted object found
- unprocessed is empty
- an error occurs

#### **Internal State**



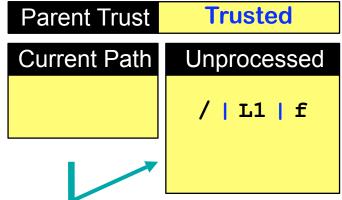
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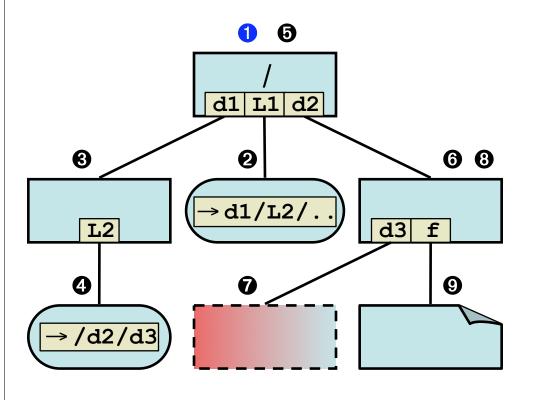
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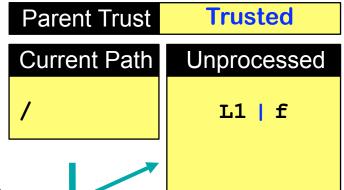
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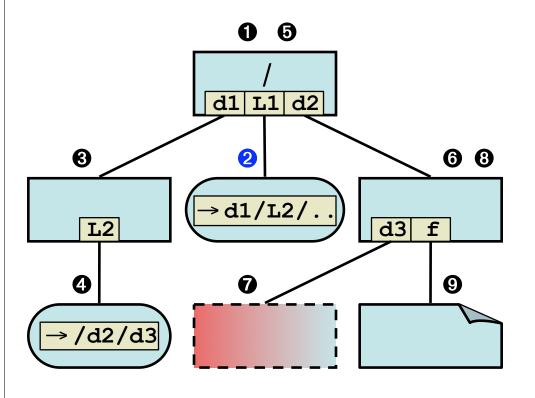
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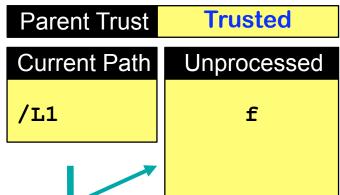
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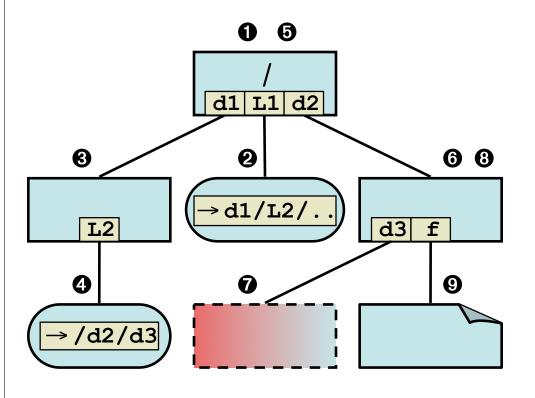
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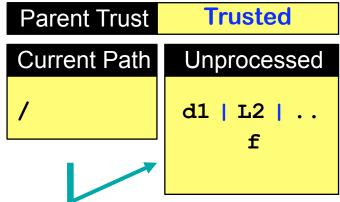
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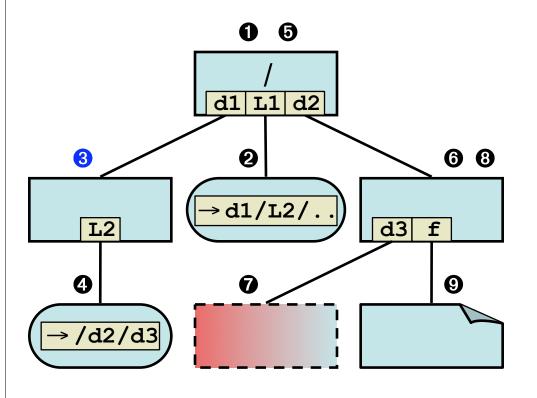
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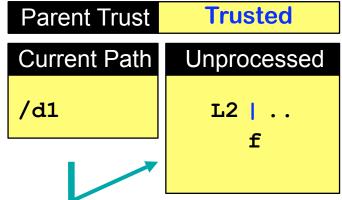
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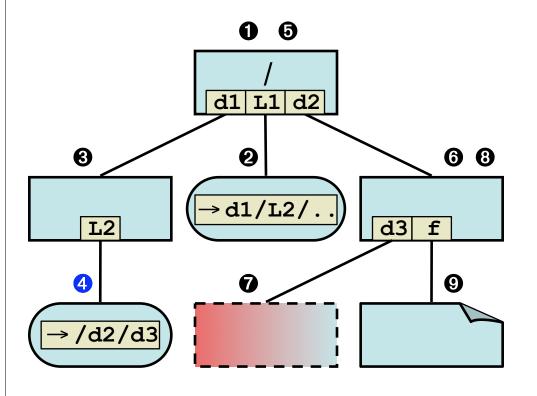
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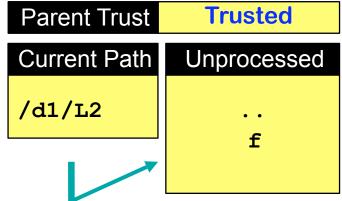
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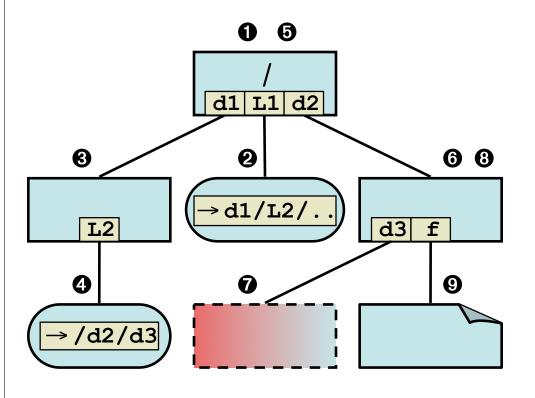
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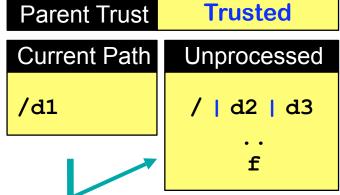
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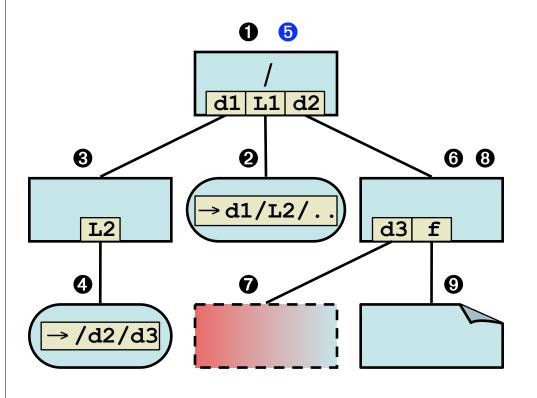
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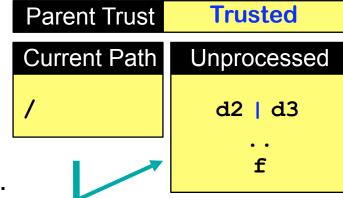
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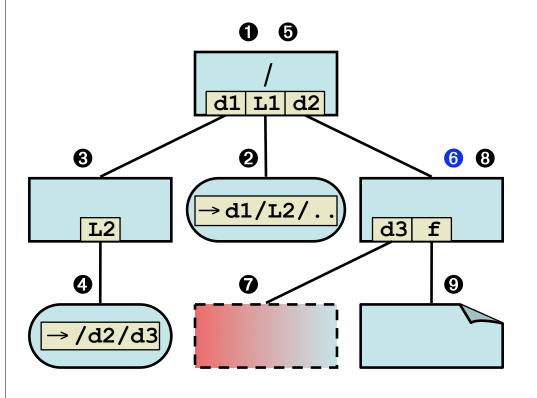
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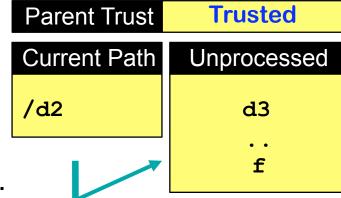
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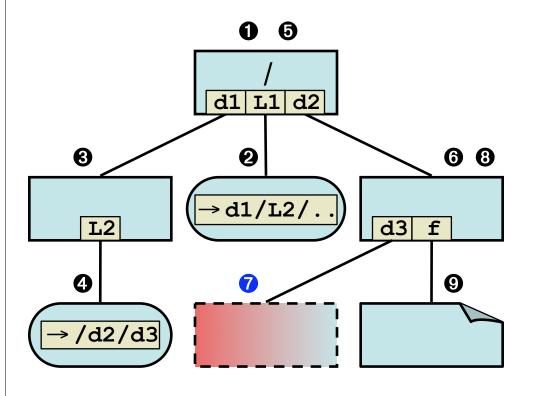
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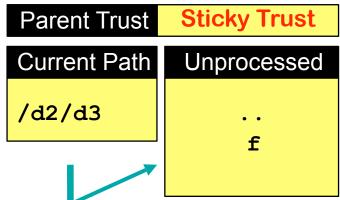
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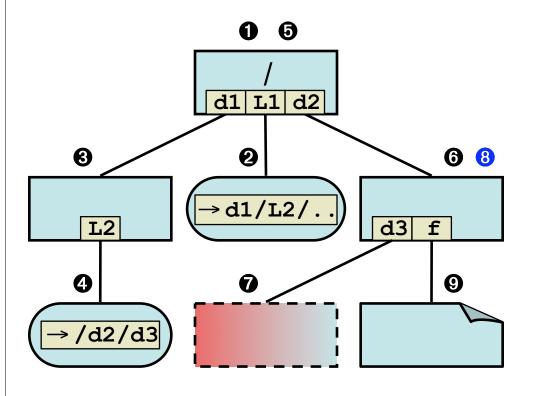
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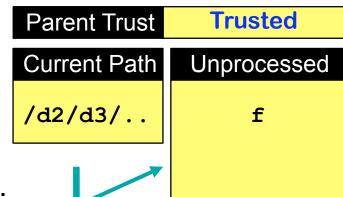
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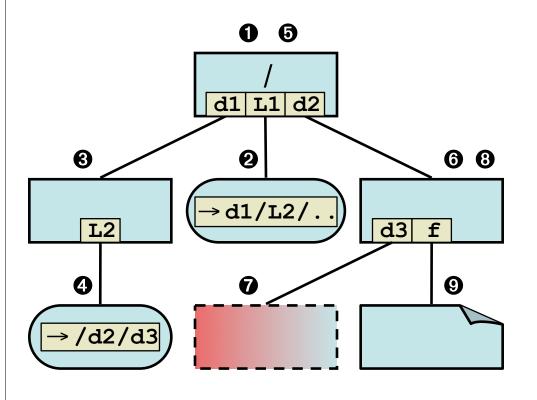
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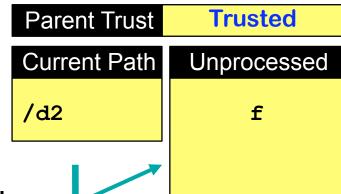
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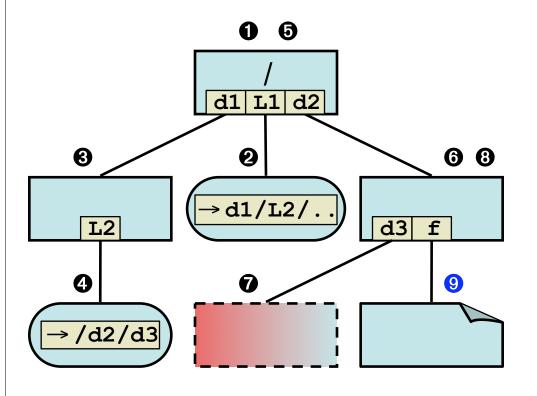
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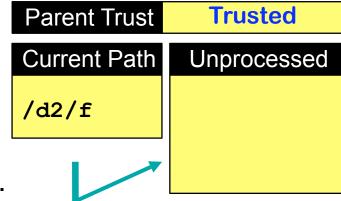
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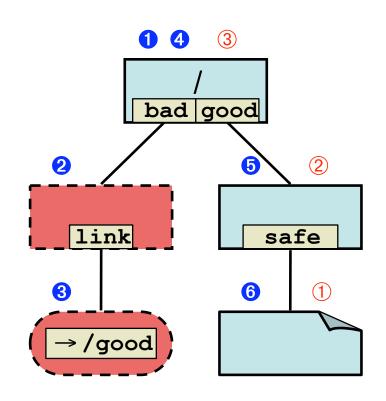
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#### **Internal State**



# Prior Work - safe dir



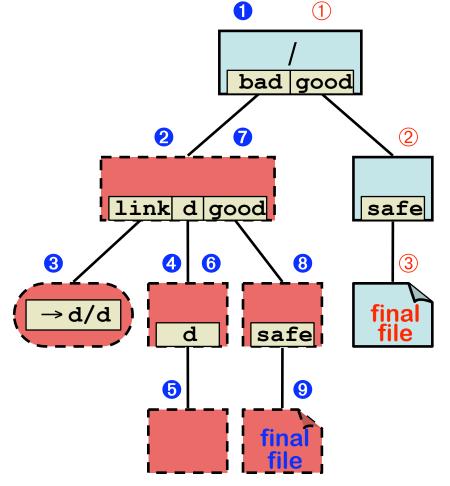
Ex. check /bad/link/safe

- OS order
- ① safe\_dir order

After check attacker can change link

- McGraw & Viega in Building Secure Software
  - only directory paths
  - checks directories from path directly to root directory, not the path given
  - correct for '.' path (current working dir)

### Prior Work - trustfile



- Bishop SANS2002
   Tutorial
  - unsafe textual transform A/B/../Cto A/C before check
    - not valid if B is a symbolic link or not trusted
  - fails to detect symbolic link loops
- Ex. check /bad/link/../../good/safe Incorrectly checks /good/safe
- OS order
- 1 trustfile order

# **Trusted Path Algorithm**

	McGraw & Viega's safe_dir	Bishop's trustfile	safe_is_path_trusted_r
multiple trusted accounts	×	<b>/</b>	<b>✓</b>
supports all file types	×	<b>✓</b>	<b>✓</b>
supports all valid paths	<b>✓</b>	X	<b>✓</b>
properly checks symlinks	×	X	
detects symlink loops	<b>✓</b>	X	<b>✓</b>
handles sticky bit dirs	×	X	<b>✓</b>
efficient	×	X	<b>✓</b>
concurrency safe	×	<b>✓</b>	<b>✓</b>
trusted result is not attackable	★ for path of '.'	×	19

# Opening an Untrusted File

#### Problems

- O\_CREAT w/o O\_EXCL will follow symbolic link to create files
- open takes 3 arguments
  - 3rd is permissions when creating
  - no warning if missing, get random perms
- Checks can require open, 1stat and compare
  - O\_TRUNC is destructive

#### Desired solution

- Similar API
- Solves above problems
- Detection of active attacks on path
- Additional richer functionality

### open Replacement Functions

```
Direct replacement function:
```

```
safe_open_wrapper(filename, flags, perms)
```

#### **Advanced replacement functions:**

```
safe_open_no_create
safe_create_fail_if_exists
safe_create_keep_if_exists
safe_create_replace_if_exists
```

#### Symbolic link following to an existing file:

```
safe_open_wrapper_follow
safe_open_no_create_follow
safe_open_keep_if_exists_follow
```

Similar functions for fopen

All support attack detection mechanism

### safe\_open\_no\_create

```
safe open no create(fn, flags)
if (O CREATE or O EXCL in flags)
                                            check for invalid input
   return error
loop
                                            cryogenic sleep attack
   remove O TRUNC from flags
                                            prevented by open before
   fd = open(fn, flags)
   lstat(fn)
                                            lstat - prevents dev/inode
   fstat(fd)
                                            reuse
   if (both succeed and are same file)
       if (had O TRUNC)
           ftruncate(fd, 0)
                                            handle truncate after check to
       return fd
                                            not truncated wrong file
   if (errors are consistent)
       return error
                                            attacker beat race between
   AttackDetected(fn)
                                            1stat and open; report attack
                                            detected and try again
```

#### Source Code Available

safefile library and documentation under Apache license at

http://www.cs.wisc.edu/~kupsch/safefile

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