

## \* static in java!

- static is a keyword in java.
- used to define fields and methods.
- It belongs to the class not any instance.

### Diff →

#### static

- static is associated with class.
- Access static fields & methods using classname
- Get memory inside java method area.
- All static members instantiate at class loading.

#### Non-static

- Associated with instance of class.
- Access using reference of instance.
- Gets memory inside the heap section.
- Non-static members get place whenever instance is created.

Q.1 What is the role of static in context of memory.

- static keyword allocates the memory for variable only once in program lifetime.
- static variable retains its value between methods call within program.

Q.2

Can static methods be overloaded and overridden in Java?  
How static variables shared across multiple instances of a class?

⇒ Static Method Overloading → Yes we can overload the static methods with same name & diff. parameters.

Static Method Overriding → No, we cannot override the static methods because they get called using class name. We can define static method in subclass & superclass with same signature. ~~But when~~

e.g. ~~code~~ class A {  
    static Method display();  
}

class B extends A {  
    static Method display();  
}

~~code~~ p.s.v.m (—) {  
    A a = new B();  
    A.display → calls superclass method  
    B.display → calls base class method.

Static variables: static variables shared across all instances.

- There is only one copy of a static variable in memory regardless of how many objects of the class are created.
- If any changes made to static variables it reflects in all instances.



Q.3

What is 'significance of final ~~key~~ in java?

- In java final keyword is used to make any constant.
- once value is assigned we cannot change it.
- It indicates that we cannot modify or extend the final members.
- we can assign value at declaration or at initialization.

Assignment 4

Q. 1 → What are the narrowing & widening conversions in Java

Narrowing! It is the process of converting the value of variable from wider datatype to narrower data type.

- In Narrowing explicit typecasting is required.

eg.

```
Double d = 100.108d;
```

```
int i = (int) d; ← explicit typecast.
```

// op → 100

- Here datatype is there.

Widening! It is the process of converting narrower data type to wider data type.

- No explicit type cast required.

- No data loss.

eg. 

```
int a = 100;
```

```
double d = a;
```

// op = 100.0

Q. 2 → Give examples of narrowing & widening.

i) Widening →

```
int a = 100;
```

```
double d = a
```

System.out (d)

⇒ o/p = 100

// Here double is wider than int.



ii) Narrowing →

e.g. `double d = 10.50;`  
`int i = d;`  
`System.out(i);`

⇒ o/p → 10.

// Here int is narrower data type.

Q.6. How does Java handle potential loss of precision during narrowing conversions?

→ In java while narrowing we need to do explicit typecast otherwise compiler gives error. compiler acknowledge programmer that data might be lost during conversion.

Q.7. Explain the concept of Automatic widening conversion in java?

→ In java when we converting narrower data type to wider data type then there is no need to explicit typecast. compiler automatically convert it. because there is no data loss.

Q.8. What are the implications of narrowing & widening conversions on type compatibility & data loss?

→

- In narrowing there might be data loss because we are converting ~~larger~~ value of larger datatype into value of smaller datatype. this is because of rounding off. So narrowing conversion compromise type compatibility without data loss.

- while in widening there is no data loss, so it is totally safe as it preserves the original value.  
So, widening conversion maintains the type compatibility.