```
1.
2.
0,0=x and 1,0=x and 2,0=x and the three don't equal o or blank //row 1
0,1=x and 1,1=x and 2,1=x and the three don't equal o or blank //row 2
0.2=x and 1.2=x and 2.2=x and the three don't equal o or blank //row 3
0,0=x and 0,1=x and 0,2=x and the three don't equal o or blank //col1
1,0=x and 1,1=x and 1,2=x and the three don't equal o or blank //col2
2,0=x and 2,1=x and 2,2=x and the three don't equal o or blank //col3
Or
0,0=x and 1,1=x and 2,2=x and the three don't equal o or blank//diag1
2,0=x and 1,1=x and 0,2=x and the three don't equal o or blank//diag2
<=> x wins
the three don't equal o or blank
a,b!=o and a,b!=blank and c,d!=o and c,d!=blank and e,f!=o and e,f!=blank
3.
0,0=x and 0,0 != o and 0,0 != blank
0.0 = 0 and 0.0 != x and 0.0 != blank
0,0=blank and 0,0 != x and 0,0 != blank
4.
[x\_\_]V[xo\_]V[x\_o]V[x\_o]V[xox]V[xox]V[xxo\_]V[x\_ox]V
[xx_o]V[x_xo]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[xxxxx]V[x
[\_x]V[o\_x]V[\_xo]V[ox]V[o\_xx]V[x\_xo]V[xox]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx]V[oxx
[ x]V[o x]V[o x]V[o x]V[ o x]V[ ] <=> valid board
```

Problem 1

There cannot be more o than x

There cannot be more than one x than o

[0,0 0,1 1,0 1,1]

Example: $[x_ox] === 0.0=x$ and 0,1=blank and 1,0=o and 1,1=x and 0,0!=o and 0,0!=blank and 0,1!=x and 0,1!=o and 1,0!=blank and 1,0!=x and 1,1!=o and 1,1!=blank

Problem 2

Original:

$$((A=>B) V (CV (!D^!E)))^{(FVG)} => (!H^I))$$

Implication Elimination:

Convert to text for my own ease of understanding:

((not A or B) or (C or (not D and not E))) and (not (F or G) or (not H and I))

DeMorgan's:

((not A or B) or (C or (not D and not E))) and ((not F and not G) or (not H and I))

Distribution:

((not A or B) or ((C or not D) and (C or not E))) and ((not F and not G) or (not H and I))

Distribute First Half:

(not A or B or C or not D) and (not A or B or C or not E) and ((not F and not G) or (not H and I))

Distribute Second Half:

(not A or B or C or not D) and (not A or B or C or not E) and (not F or not H) and (not F or I) and (not G or not H) and (not G or I)

Convert to Equation in LaTex:

$$(\neg A \lor B \lor C \lor \neg D) \land (\neg A \lor B \lor C \lor \neg E) \land (\neg F \lor \neg H) \land (\neg F \lor I) \land (\neg G \lor \neg H) \land (\neg G \lor I)$$

Problem 3

1. !A or B === A => B

!B or C === B => C

!C or D === C => D

A=>B=>C=>D

A=> D

It is entailed

2. It is not entailed.

3. Since we do not have 2), it is not entailed

```
4. !D or B === D => B
B => C => D
B=> D
B=> D ^ D=> B
D ⇔ B
It is entailed
```

5. It is not entailed

We do not have Values for any Variables

Problem 4

```
\forall x \ Planet(x) \rightarrow Orbit(x, Sun)
\forall x \ Planet(x) \rightarrow (Rocky(x) \lor Gassy(x))
Rocky(Earth)
Orbit(Moon, Earth)
\exists x \ x == Moon \land ! \ Planet(x) \land ! \ Asteroid(x)
\forall x \ Asteroid(x) \rightarrow Orbit(x, Sun) \land (kuiperBelt(x) \lor asteroidBelt(x))
\forall x \ Planet(x) \leftrightarrow ! \ Asteroid(x)
\forall x, y \ x == Jupiter \rightarrow Larger(x, y)
\forall x, y \ (Planet(x) \land Asteroid(y)) \rightarrow Larger(x, y)
Planet(former(Ceres)) \land Asteroid(former(Ceres))
Asteroid(current(Ceres)) \land Planet(current(Ceres))
```

Problem 5

- 1. Zebra is owned by 5 (Japanese person). 1 (Norwegian dude) drinks water
- 2. Virgilijus has Flowers in their yard. Gallchobhar watches Starcraft 2.