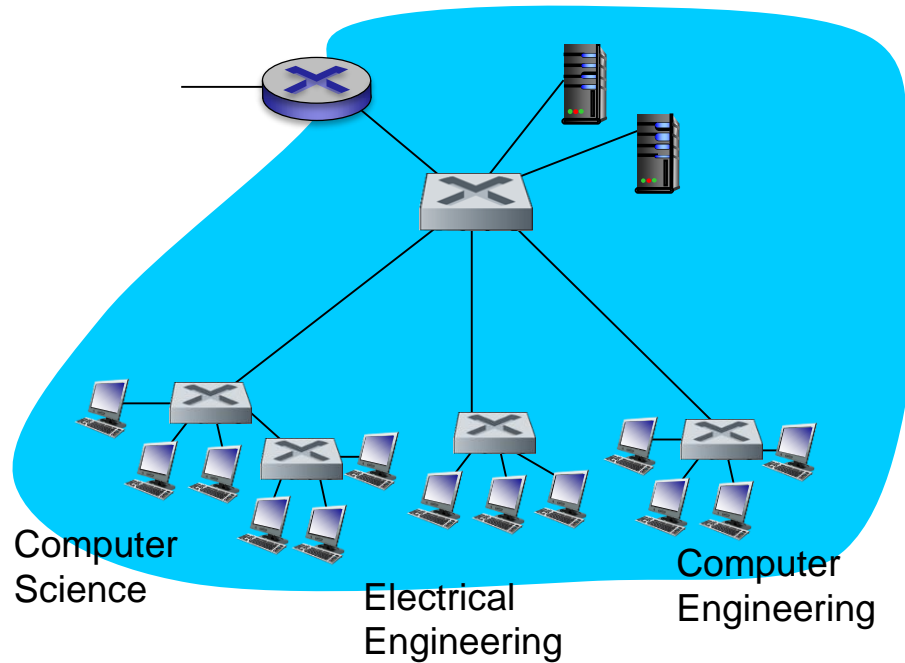


# VLANs: Motivation



*consider:*

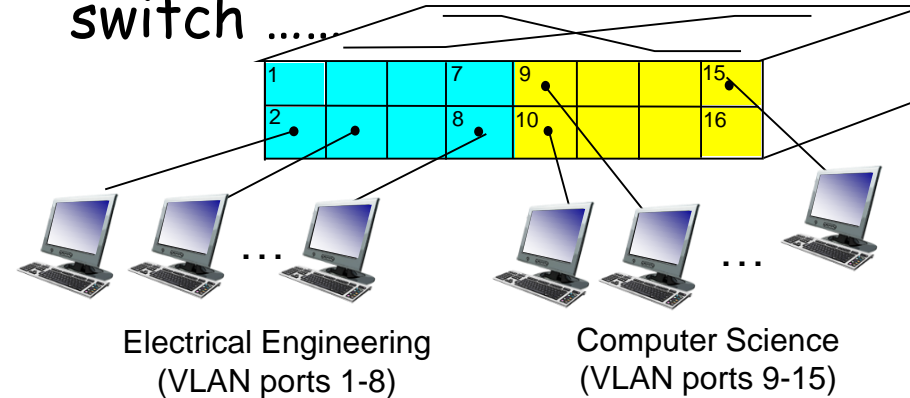
- CS user moves office to EE, but wants connect to CS switch?
- single broadcast domain:
  - all layer-2 broadcast traffic (ARP, DHCP, unknown location of destination MAC address) must cross entire LAN
  - security/privacy, efficiency issues

# VLANs

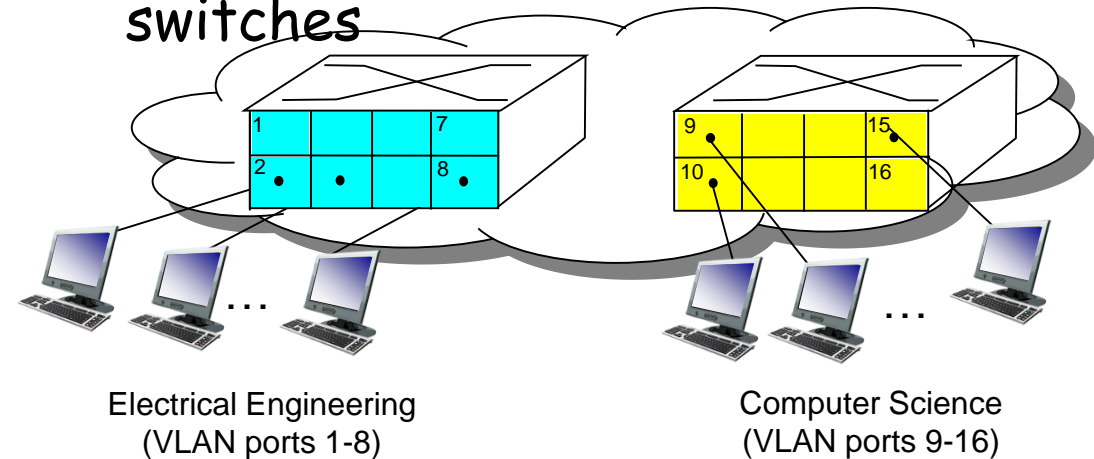
## *Virtual Local Area Network*

switch(es) supporting VLAN capabilities can be configured to define multiple virtual LANS over single physical LAN infrastructure.

port-based VLAN: switch ports grouped (by switch management software) so that *single* physical switch .....

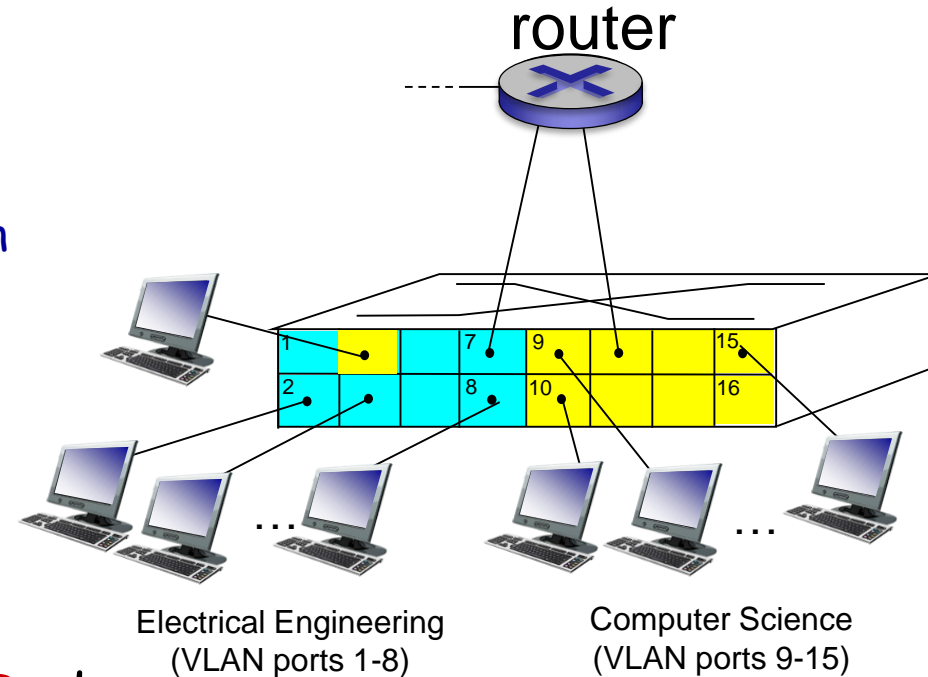


... operates as *multiple* virtual switches

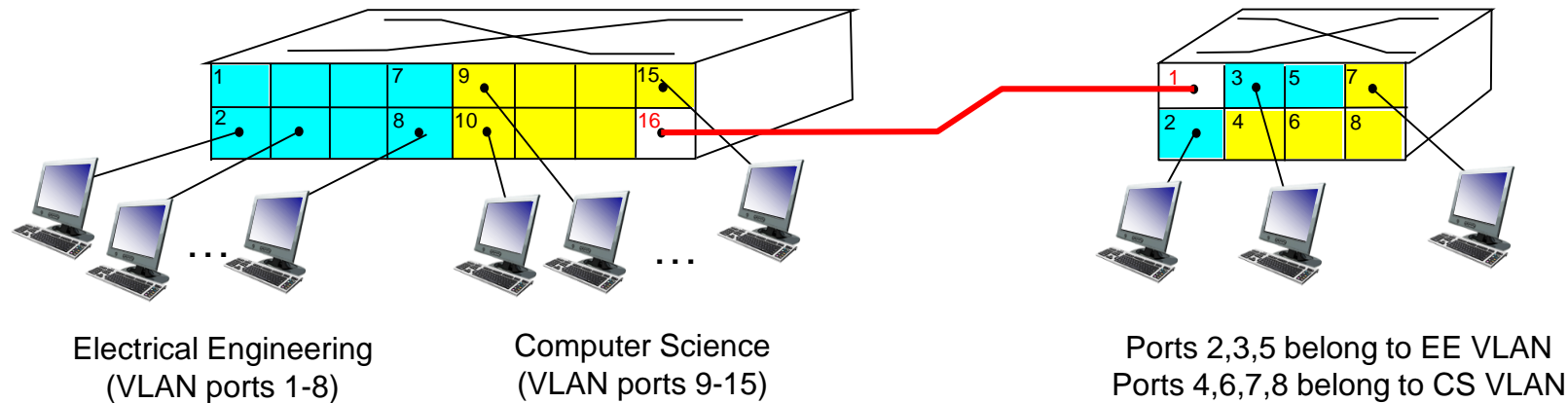


# Port-based VLAN

- **traffic isolation:** frames to/from ports 1-8 can only reach ports 1-8
  - can also define VLAN based on MAC addresses of endpoints, rather than switch port
- **dynamic membership:** ports can be dynamically assigned among VLANs
- **forwarding between VLANs:** done via routing (just as with separate switches)
  - in practice vendors sell combined switches plus routers

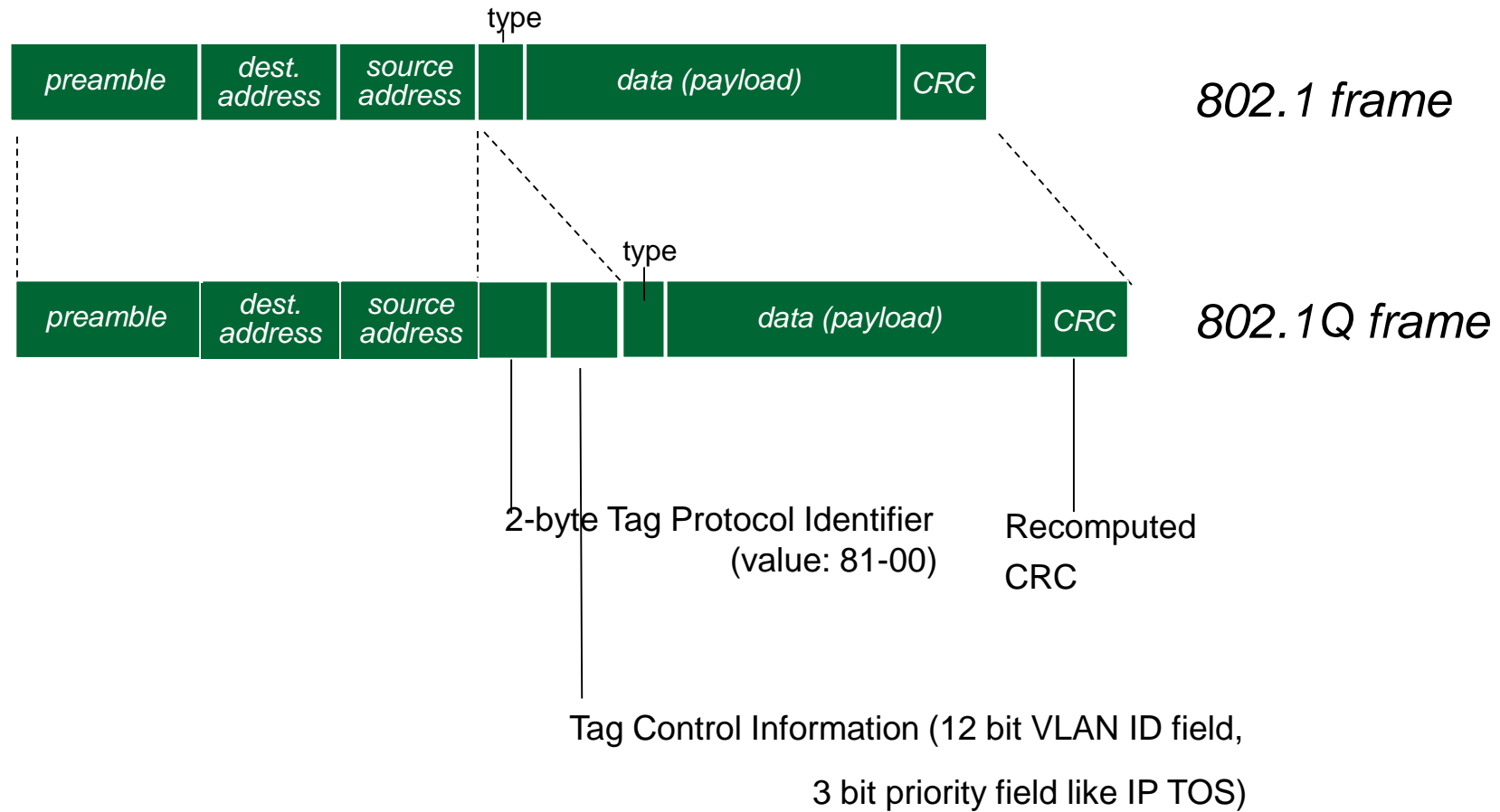


# VLANs Spanning Multiple Switches



- **trunk port:** carries frames between VLANs defined over multiple physical switches
  - frames forwarded within VLAN between switches can't be vanilla 802.1 frames (must carry VLAN ID info)
  - 802.1q protocol adds/removed additional header fields for frames forwarded between trunk ports

# 802.1Q VLAN frame format

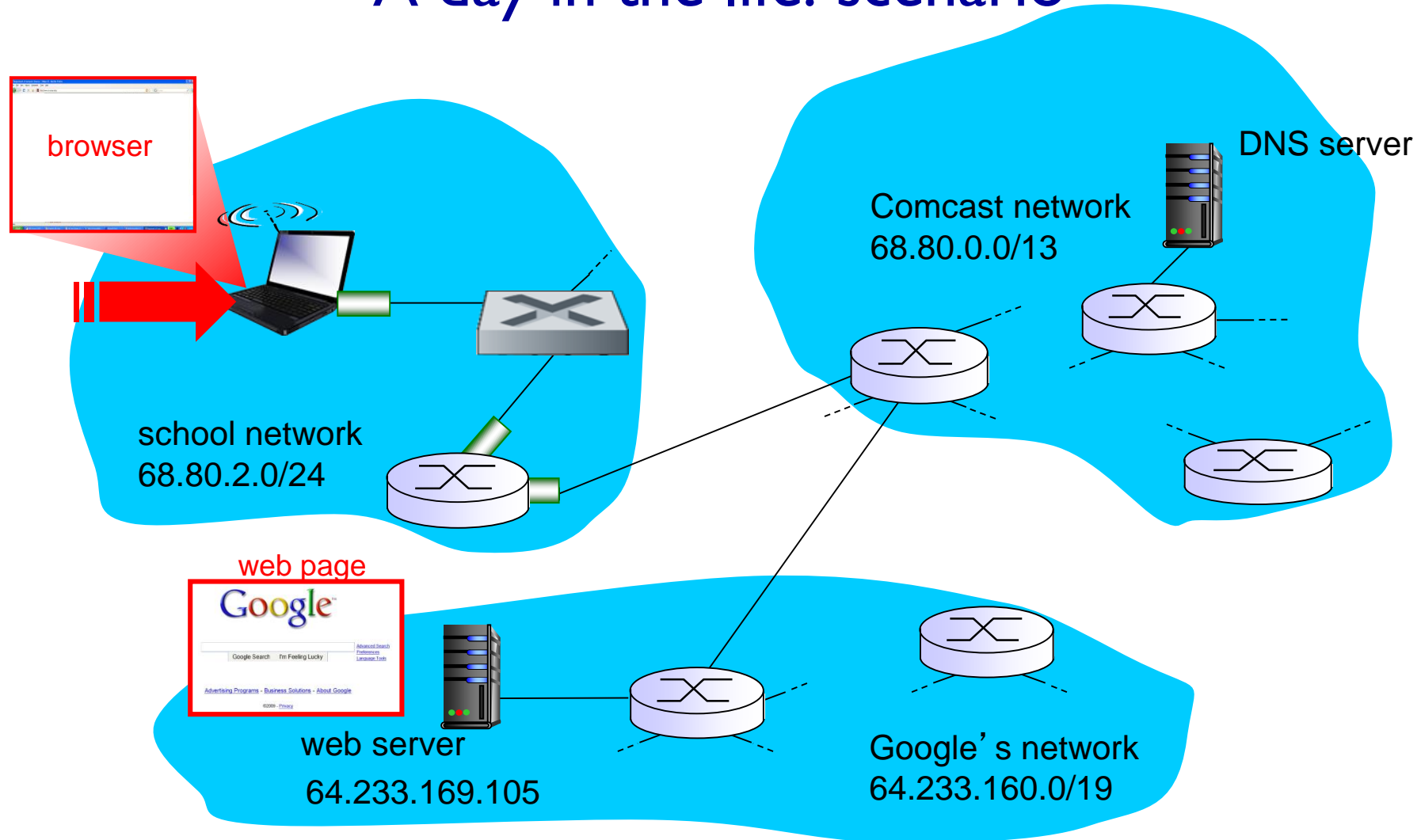


# NAT, MPLS, VLAN and OpenFlow Switches

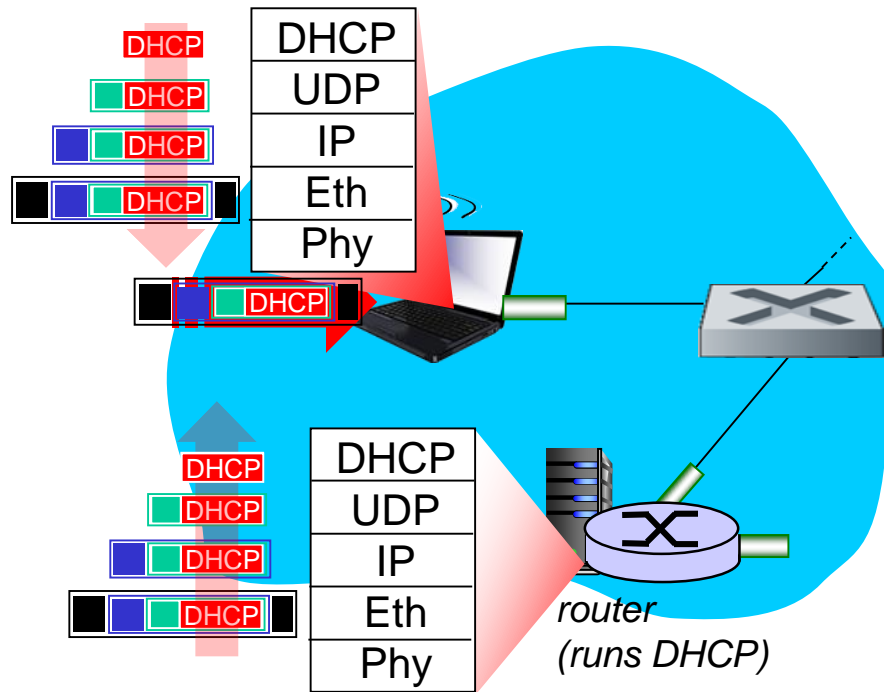
- How do you realize NAT, MPLS and VLAN operations using an OpenFlow switch?
- In other words, what should be the "match-action" rules?
  - What fields to match?
  - What actions to take?

Switch Port	MAC src	MAC dst	Eth type	VLAN ID	MPLS Label	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Action
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# A day in the life: scenario



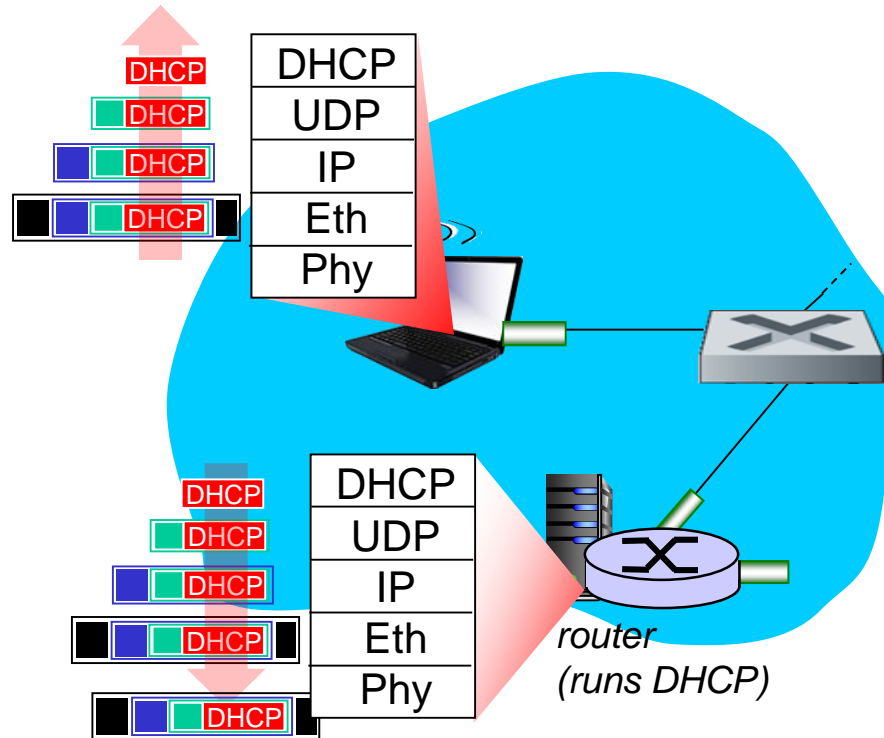
# A day in the life... connecting to the Internet



- connecting laptop needs to get its own IP address, addr of first-hop router, addr of DNS server: use *DHCP*
- DHCP request *encapsulated* in *UDP*, encapsulated in *IP*, encapsulated in *802.3* Ethernet
- Ethernet frame *broadcast* (dest: FFFFFFFFFFFFFFFF) on LAN, received at router running *DHCP* server
- Ethernet *demuxed* to IP demuxed, UDP demuxed to DHCP



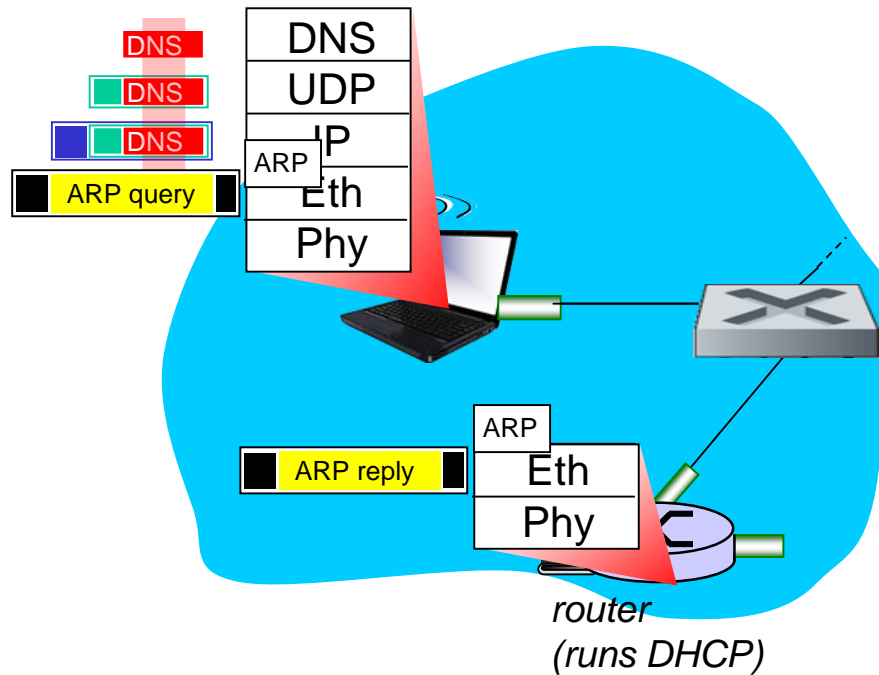
# A day in the life... connecting to the Internet



- DHCP server formulates **DHCP ACK** containing client's IP address, IP address of first-hop router for client, name & IP address of DNS server
- encapsulation at DHCP server, frame forwarded (**switch learning**) through LAN, demultiplexing at client
- DHCP client receives DHCP ACK reply

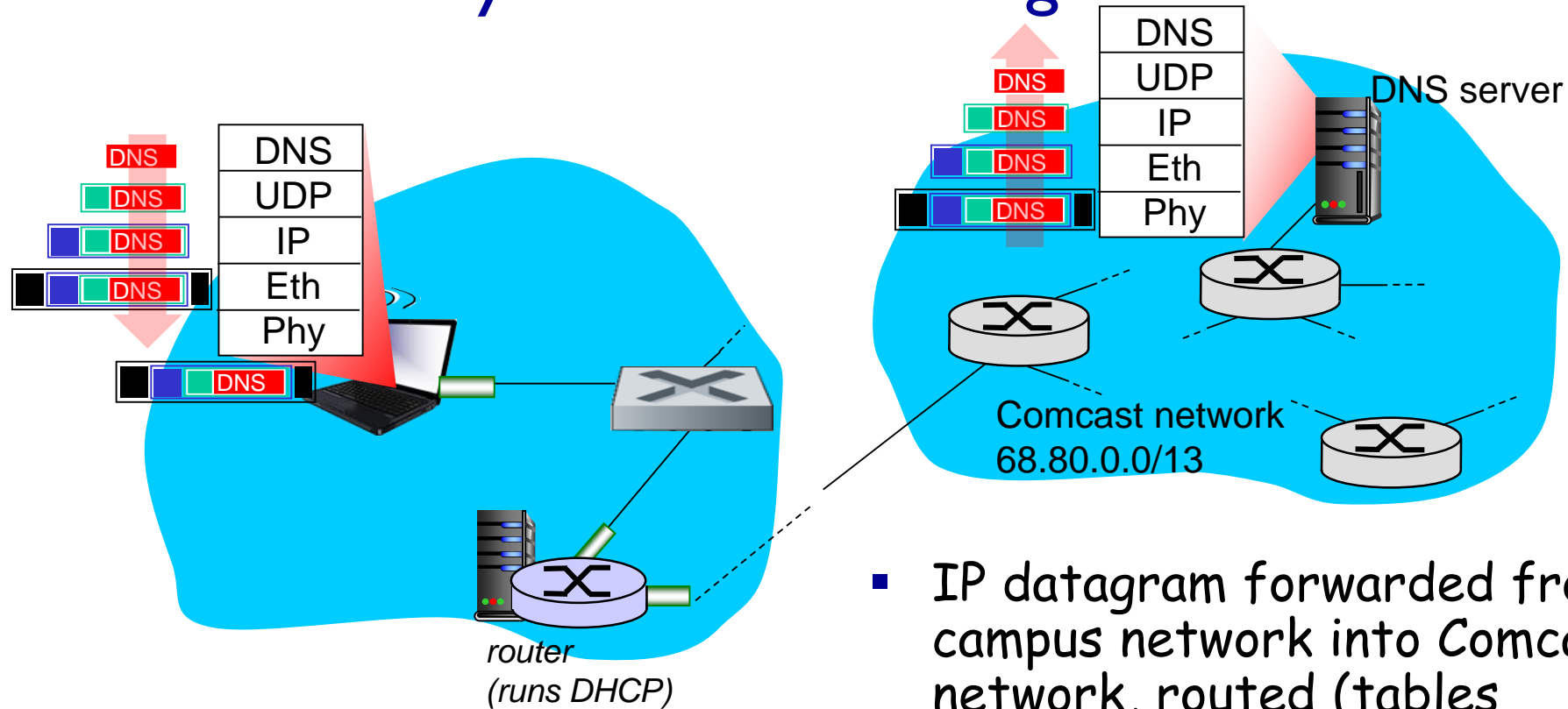
*Client now has IP address, knows name & addr of DNS server, IP address of its first-hop router*

# A day in the life... ARP (before DNS, before HTTP)



- before sending *HTTP* request, need IP address of `www.google.com`:  
*DNS*
- DNS query created, encapsulated in UDP, encapsulated in IP, encapsulated in Eth. To send frame to router, need MAC address of router interface: *ARP*
- *ARP query* broadcast, received by router, which replies with *ARP reply* giving MAC address of router interface
- client now knows MAC address of first hop router, so can now send frame containing DNS query

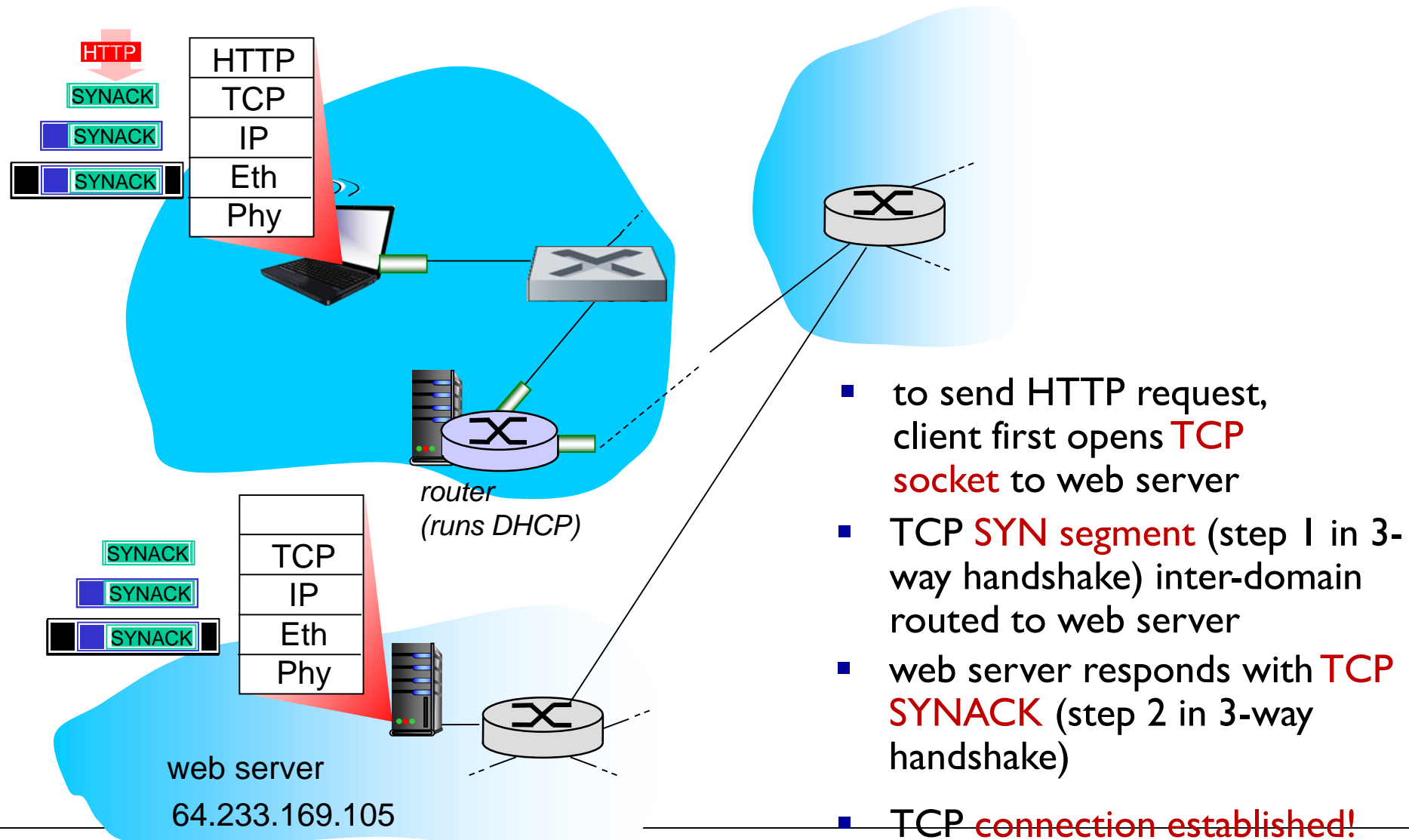
# A day in the life... using DNS



- IP datagram containing DNS query forwarded via LAN switch from client to 1<sup>st</sup> hop router

- IP datagram forwarded from campus network into Comcast network, routed (tables created by **RIP**, **OSPF**, **IS-IS** and/or **BGP** routing protocols) to DNS server
- demuxed to DNS server
- DNS server replies to client with IP address of [www.google.com](http://www.google.com)

# A day in the life...TCP connection carrying HTTP



# A day in the life... HTTP request/reply

