

C Primer #3

Thursday, Sept. 22rd, 2016



UNIVERSITY OF MINNESOTA
Driven to DiscoverSM

Arrays

- Declare and initialize entries immediately
 - `int class_sections[5] = {30, 20, 40, 25, 0};`
 - `class_sections` is technically not a variable, but a pointer constant
- Declare and initialize entries later
 - `int class_sections[5];`
 - `class_sections[0] = 30; class_sections[1] = 20;`
- Arrays as a pointer
 - `char my_characters[5];`
 - `*my_characters = 'E'; *(my_characters + 1) = 'F';`

Arrays cont.

- `int class_sections[5] = {30, 20, 40, 25, 0};`
- Pointer with malloc
 - `int *class_sections;`
 - `class_sections = (int *)malloc(5 * sizeof(int));`
 - `class_sections[0] = 30; *(class_sections + 1) = 20;`
- size of `class_sections` ?
- Passing a string
 - Example: `string_to_integer_array()` in `bignum_math.c`

Binary/Octal/Hexadecimal in C

- Binary:
 - 11000100
- Octal:
 - 0734 <=> 111, 011, 100
- Hexadecimal:
 - 0xFA09 <=> 1111
- 0 and 0x prefixes for an octal constant and a hexadecimal constant respectively
- %o and %x format specifiers
 - Example: test_constant.c

BigNum Lab

- Go over the handout
- TODOs
- Input/output
- Go over multi-digit arithmetic
- Review base conversion

QUESTIONS?