

# Wyatt Kormick

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## OBJECTIVE

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To obtain a junior or entry-level programming or software development position utilizing the skills gained from a software and data systems development education, and to build experience creating enterprise level software.

## EDUCATION

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- **Bachelor of Science in Computer Science** Minneapolis, MN  
*Software and Data Systems Development Track ; GPA: 3.28* *Sept. 2015 – May. 2018*  
*University of Minnesota - Twin Cities*
- **Associate of Arts** Thief River Falls, MN  
*Liberal Arts ; GPA: 3.72* *Sept. 2013 – May. 2015*  
*Northland Community and Technical College*

## EXPERIENCE

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- **Recent Coursework**  
*University of Minnesota - Twin Cities*
  - **CSCI 5801: Software Engineering:** Advanced introduction to software engineering. Software life cycle, development models, software requirements analysis, software design, coding, maintenance.
  - **CSCI 5802: Software Engineering II:** Introduction to software testing, software maturity models, cost specification models, bug estimation, software reliability models, software complexity, quality control, and experience report. Student groups specify, design, implement, and test partial software systems.
  - **CSCI 5103: Operating Systems:** Conceptual foundation of operating system designs and implementations. Relationships between operating system structures and machine architectures.
  - **CSCI 4211: Introduction to Computer Networks:** Concepts, principles, protocols, and applications of computer networks. Layered network architectures, data link protocols, local area networks, routing, transport, network programming interfaces, networked applications. Examples from Ethernet, Token Ring, TCP/IP, HTTP, WWW.

## ACTIVITIES

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- **Phi Delta Theta Fraternity:**  
*University of Minnesota - Twin Cities* *Since: May 2016*  
*Role: Secretary* *Sept. 2016 – May. 2017*

## PROJECTS

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- **SnapAI:** Genetic Algorithm for Neural Networks written in Python3 for the purpose of playing the Nintendo 64 game Pokemon Snap.
- **Archaeopteryx:** Translation software written in C++ to change a program written in a specific domain language into working C code in order to utilize the superior C compiler.
- **Gopher Chauffeur App:** Prototype to show how a hybrid app for the University's student run chauffeur service would look and work. Written with HTML and Javascript, and utilized Adobe PhoneGap for use on mobile devices.

## SKILLS

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- **Languages**  
Basic Knowledge  
PHP, C, Clojure, C#, HTML, CSS, JavaScript, XML  
Intermediate Knowledge  
Python, C++, Java, SQL
- **Technologies:** Unix, Node.js, CMake, Git, junit, LaTeX, Microsoft Access, Excel, Word, SMV, Regex, Visual Studio, VSCode