

MAT 2322 Cheat Sheet

1 Curves [L1, L2]

A curve takes in a scalar and gives a vector. We say:

$$r(t) = \langle f(t), g(t), h(t) \rangle$$

We can break up any 3d situation into its components.

Ex. Find the limit as t approaches infinity of $r(t) = \langle \sin t, \cos t, t^2 \rangle$

We will just take the limit of each of the 3 dimensions.

$$\lim_{t \rightarrow \infty} \sin t = 0 \quad \lim_{t \rightarrow \infty} \cos t = 1 \quad \lim_{t \rightarrow \infty} t^2 = 0$$

So, we know that the limit is $\langle 0, 1, 0 \rangle$

Ex. Find the arc length of: $r(t) = \langle \cos t, \sin t, t \rangle$ from 0 to 2π

We know that the arc length is just: $L = \int_a^b |r'(t)| dt$.

So we will find the derivative of each dimension, then take the square root of the squares of each dimension, then we integrate from 0 to 2π .

2 Multi Variable Differentiation [L2, L3]

We define the Gradient Vector of f as ∇f , and the Directional Derivative of f on direction u (where u is a unit vector) as $D_u f$.

$$\nabla f = \left\langle \frac{df}{dx}, \frac{df}{dy} \right\rangle$$

$$D_u f(x, y) = \nabla f \cdot u$$

We can extend this to the next dimension by just adding a third value to each of those formulas ($\frac{df}{dz}$ and z).

Ex. Find the directional derivative of $f(x, y) = x^2 y^3 - 4y$ in the direction of $v = \langle 2, 5 \rangle$ at $(2, 1)$.

We need to get the gradient vector, and the unit vector u .

$$u = \frac{v}{|v|} = \frac{v}{\sqrt{2^2 + 5^2}} = \frac{v}{\sqrt{29}} = \left\langle \frac{2}{\sqrt{29}}, \frac{5}{\sqrt{29}} \right\rangle$$

Then we need to get the gradient vector at $(2, 1)$.

$$\nabla f(2, 1) = \langle 2xy^3, 3x^2y^2 - 4 \rangle = \langle -4, 8 \rangle$$

Now we just plug into the Directional Derivative formula. We use the dot product to calculate.

$$D_u f(x, y) = \nabla f \cdot u = \langle -4, 8 \rangle \cdot \left\langle \frac{2}{\sqrt{29}}, \frac{5}{\sqrt{29}} \right\rangle = \text{CALC}$$

The tangent plane equation is:

$$T = F_x(x_0, y_0)(x - x_0) + F_y(x_0, y_0)(y - y_0)$$

Where x_0, y_0 is the point we want to find the tangent plane at, and $x, y \in \mathbb{R}$. We can extend this to more dimensions as well.

3 Max/Min [L3, L4]

If a point is a local max/min, then all first order partial derivatives at that point are 0.

Critical points are points where all first order partial derivatives are 0. These are not necessarily max/mins.

We have the discriminant of $D = \begin{vmatrix} f_{xx} & f_{xy} \\ f_{xy} & f_{yy} \end{vmatrix}$ We say that if:

- $D > 0$ and $f_{xx} > 0$ then $f(a, b)$ is a local min
- $D > 0$ and $f_{xx} < 0$ then $f(a, b)$ is a local max
- $D < 0$ then $f(a, b)$ is a saddle point
- $D = 0$ then we don't know anything

Ex. Find the extreme values of $x^4 + y^4 - 4xy + 1$.

We start by finding the first order derivatives and get:

$$f_x = 4x^3 - 4y \quad f_y = 4y^3 - 4x$$

Then setting them equal to 0, we have 2 equations and 2 unknowns.

$$4x^3 - 4y = 0 = 4y^3 - 4x \implies x = 0, x = \pm 1 \implies (1, 1), (0, 0), (-1, -1)$$

Now we have 3 crit points. We will find the discriminant at each of those points. To do this, we need the second order derivatives.

$$f_{xx} = 12x^2 \quad f_{yy} = 12y^2 \quad f_{xy} = f_{yx} = -4$$

Now subbing into the discriminant equation of $D = \begin{vmatrix} f_{xx} & f_{xy} \\ f_{xy} & f_{yy} \end{vmatrix}$ at each point, we get:

- $(0,0)$: $D < 0$: Saddle Point
- $(1,1)$: $D > 0$: Min/Max
- $(-1,-1)$: $D > 0$: Min/Max

Now we need to find if it is actually a min or max by looking at f_{xx} .

$$f_{xx}(1,1) = 12 > 0$$

$$f_{xx}(-1,-1) = 12 > 0$$

So they are both local mins.

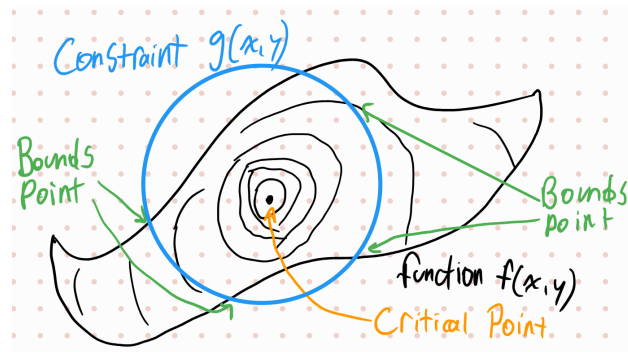
4 Lagrange Multipliers [L5, L6]

If we need to find the max and min of a function f in a constraint g , we use lagrange multipliers.

$$\nabla f = \lambda \nabla g$$

When working with these zones, we need to test the critical points, and also all the points on the bounds of the constraint.

We know how to find the critical points (first partial derivative to 0) but for the points on the bounds, we need to use lagrange multipliers, solve for lambda, and then solve for those points.



Ex. Find the maximum and minimums of $f(x,y) = x^2 + y^2 + 4x - 4y$ on $x^2 + y^2 \leq 9$.

We start by finding the crit points by setting $f_x = f_y = 0$.

$$2x + 4 = 0 \implies x = -2 \quad 2y - 4 = 0 \implies y = 2$$

We have a point $(-2,2)$.

Now we need to use lagrange multipliers.

$$\begin{aligned} 2x + 4 = \lambda 2x &\implies \lambda = \frac{2x + 4}{2x} & 2y - 4 = \lambda 2y &\implies \lambda = \frac{2y - 4}{2y} \\ \frac{2y - 4}{2y} = \frac{2x + 4}{2x} &\implies & x = -y \end{aligned}$$

Now subbing this into the constraint, we get:

$$y^2 + y^2 = 9 \implies y = \frac{\pm 3}{\sqrt{2}}$$

Since we know that $x = -y$, we have 2 more points of: $\left(\frac{3}{\sqrt{2}}, \frac{-3}{\sqrt{2}}\right), \left(\frac{-3}{\sqrt{2}}, \frac{3}{\sqrt{2}}\right)$

Then we can take those 3 points, check which one is the min/max, and we are done.

We can also do lagrange multipliers using 2 constraints.

$$\nabla f = \lambda \nabla g + \mu \nabla h$$

5 Double Integrals

This is just 2 integrals put together. We just solve the first one first, and then the second one.

5.1 Double Integrals in Rectangular Regions [L6, L7]

It is easy to integrate a rectangular region of $R = [a, b] \times [c, d]$ by doing:

$$V = \int_a^b \int_c^d f(x, y) dx dy$$

We can also change the order of integration and do the dx first or dy first (ensure to also change the bounds if changing the order).

We just solve the first integral, and then solve the second integral using the result from the first integral.

Ex. Find the volume of $\int_R \int x - 3y^2 dA$ on $R = [0, 2] \times [1, 2]$.

We just add the x bounds (0,2) and y bounds (1,2) to the integral and solve to get:

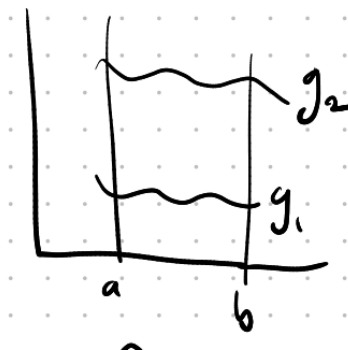
$$\int_0^2 \int_1^2 x - 3y^2 dy dx = \int_0^2 x - 7 dy = -12$$

5.2 Double Integrals in General Regions [L8]

This is very similar to double integrals in rectangular regions except that $dx dy \neq dy dx$.

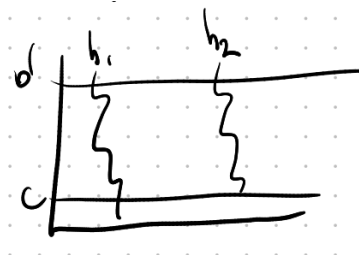
To determine whether to do $dx dy$ or $dy dx$, we check if it is a type 1 or type 2 integral.

For a type 1 integral, (functions are horizontal) we do:



$$\int_a^b \int_{g_1}^{g_2} f(x, y) dy dx$$

For a type 2 integral (functions are vertical) , we do:



$$\int_c^d \int_{h_1}^{h_2} f(x, y) dx dy$$

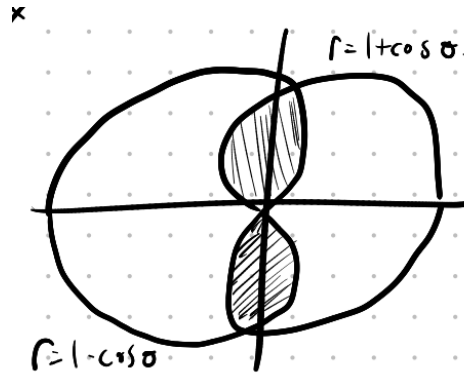
5.3 Polar Coordinates [L8, L9, L10]

When we are working with polar coordinates, rather than using the x and y , we use r and θ where r is the radius, and θ is the angle from the positive x axis.

To convert from cartesian to polar, we use:

$$\begin{aligned} x &= r \cos(\theta) & y &= r \sin(\theta) \\ \int_R \int f(x, y) dA &= \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) \cdot r \cdot dr d\theta \end{aligned}$$

Ex. Find the shaded area:



We are not sure how to do this using cartesian coordinates. It looks simple with polar though.

We see that the radius at any point on the top half is just 0 to the function $1 + \cos \theta$. The angle goes through the whole 2π but we will just do half of that, and then double the integral. It goes from $-\pi/2$ to $\pi/2$.

$$2 \cdot \int_{-\pi/2}^{\pi/2} \int_0^{1+\cos \theta} r \cdot dr d\theta = \text{SOLVE}$$

6 Applications of Double Integrals [L11]

We analyse 4 applications in this course.

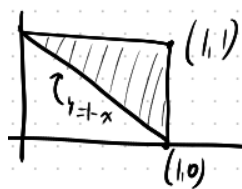
6.1 Charge

We are given the charge density $\sigma(x, y)$ on a domain D and we can calculate it by simply integrating the sigma function.

Ex. The triangular region bounded by $y = 1 - x, y = 1, x = 1$ has charge density $\sigma = xy$. Find the charge density.

The only real hard part is finding the bounds for the integral that we will use.

We can draw out the area and get:



Now we can see that if we start integrating vertically, at any point we go from $1 - x$ to 1. Then if we do the horizontal part, we go from 0 to 1.

$$\int_0^1 \int_{1-x}^1 xy dx dy = \int_0^1 (2x^2 - x^3) dy = \frac{5}{24}$$

6.2 Finding Mass from Density

Generally we are given a density function $\rho(x, y)$ and we need to find the mass of a domain D from that, we use the following integral:

$$m = \iint_D \rho(x, y) dA$$

6.3 Finding center of mass

To find this, we need to know the moment equations using the density ρ on the domain D .

$$M_x = \iint_D y\rho(x, y) da \quad M_y = \iint_D x\rho(x, y)$$

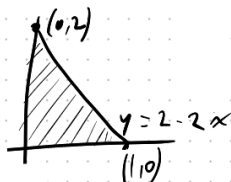
Then we can get the center of mass:

$$\bar{x} = \frac{M_y}{m} \quad \bar{y} = \frac{M_x}{m}$$

Ex. Find the center of mass of a triangular region with vertices $(0,0)$, $(1,0)$, $(0,2)$ with $\rho(x, y) = 1 + 3x + y$

Like always, the hardest part is finding the correct bounds for the integral.

Here we need to draw the triangle where we get:



The line is just gotten by calculating the slope between the 2 points.

Firstly we need the mass:

$$0 \geq y \geq 2 - 2x \quad 0 \geq x \geq 1$$

$$m = \int_0^1 \int_0^{2-2x} (1 + 3x + y) dy dx = \dots = \frac{8}{3}$$

Now we have the mass, so we can then find the center of mass using their respective equations.

$$\begin{aligned}\bar{x} &= \frac{M_y}{m} = \frac{\int_0^1 \int_0^{2-2x} x(1+3x+y) dy dx}{8/3} = \frac{3}{8} \int_0^1 \int_0^{2-2x} (x+3x^2+xy) dy dx = \dots = \frac{8}{3} \\ \bar{y} &= \frac{M_x}{m} = \frac{\int_0^1 \int_0^{2-2x} y(1+3x+y) dy dx}{8/3} = \frac{3}{8} \int_0^1 \int_0^{2-2x} (y+3xy+y^2) dy dx = \dots = \frac{11}{16}\end{aligned}$$

6.4 Inertia

This is very similar to the center of mass:

$$I_x = \iint_D y^2 \rho(x, y) dA \quad I_y = \iint_D x^2 \rho(x, y) dA \quad I = \iint_D (x^2 + y^2) \rho(x, y) dA$$

It is just a case of finding the correct bounds of the integrals (using the domain given) and then simply solving the integral.

7 Surface Area [L12]

The surface area of a function f on a domain D can be calculated as:

$$A(s) = \iint_D \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2 + 1} dA$$

Ex. Find the surface area of $f(x, y) = x^2 + y^2$ in $D = (x, y) | x^2 + y^2 \leq 9$.

We know the domain, which looks like we can use polar coordinates with a radius of 3, and angle of 0 to 2π .

Using the surface area formula, we need the partial derivatives.

$$\frac{\partial f}{\partial x} = 2x \quad \frac{\partial f}{\partial y} = 2y$$

Now I can just sub into the equation and convert to polar coordinates.

$$\begin{aligned}A(s) &= \iint_D \sqrt{(2x)^2 + (2y)^2 + 1} dA = \int_0^{2\pi} \int_0^3 \sqrt{(4r^2 (\cos^2(\theta) + \sin^2(\theta)) + 1)} r \cdot dr d\theta \\ &= \dots = \frac{\pi}{6} (37\sqrt{37} - 1)\end{aligned}$$

8 Change of Variables [L13]

Whenever we perform a transformation on a function (such as rectangular coordinates to polar coordinates), we need to multiply by a factor known as the **Jacobian**

Recall that with the polar coordinates, we had to always multiply by a factor of r , this is because of the Jacobian.

$$J = \frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

Note that the matrix in this equation is the determinant.

Ex. Find the jacobian for the polar coordinates ($x = r \cos \theta, y = r \sin \theta$).

We need to find the 4 partial derivatives.

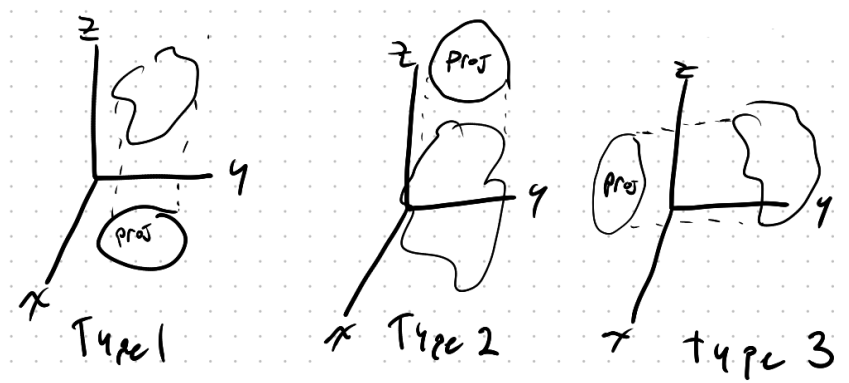
$$J = \frac{\partial(x, y)}{\partial(r, \theta)} = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{vmatrix} = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r \cos^2 \theta - (-r \sin^2 \theta) = r$$

And we know this is true since we always add the r factor when converting to polar.

9 Triple Integrals [L14]

Just like double integrals, if we are integrating over a rectangular area, then the bounds are interchangeable. This does not apply over a general area.

We have 3 types of triple integrals:



9.1 Triple Integrals in Cylindrical Coordinates [L15, L16]

In cylindrical coordinates, we convert $(x, y, z) \rightarrow (r, \theta, z)$ where:

$$x = r \cdot \cos(\theta) \quad y = r \cdot \sin(\theta) \quad z = z$$

Then we have the jacobian of $J = r$.

We can use logic to reason that $r = \sqrt{x^2 + y^2}$, and $\theta = \arctan\left(\frac{y}{x}\right)$.

Ex. We have a cylindrical shell that is 20m tall, with inner radius 6m, and outer radius 7m. Write the inequalities we would use for the integral.

This is a very simple question.

We know that z goes from 0 to 20.

the radius is just the end of the inner, to the outer, so 6 to 7.

Since it is a whole (rather than a half, or quarter) cylinder, we integrate theta from 0 to 2π .

Ex. Find the volume of $\sqrt{x^2 + y^2}$ that lies inside the cylinder $x^2 + y^2 = 16$ and between the planes $z = -5, z = 4$.

This is a very simple question. We have the function to integrate ($\sqrt{x^2 + y^2}$), the z bounds $(-5, 4)$ and the radius (4) . We know it is a full cylinder so also $0, 2\pi$.

$$\int_0^{2\pi} \int_{-5}^4 \int_0^4 \sqrt{r^2 \cos^2 \theta + r^2 \sin^2 \theta} \cdot r \cdot dr dz d\theta = \int_0^{2\pi} \int_{-5}^4 \int_0^4 r^2 \cdot dr dz d\theta = \dots = 384\pi$$

An important thing to remember is to use the jacobian. Recall the jacobian is just r for cylindrical and polar coordinates.

9.2 Triple Integrals in Spherical Coordinates [L15, L16]

In spherical coordinates we convert $(x, y, z) \rightarrow (\rho, \theta, \phi)$ where:

$$x = \rho \cos(\theta) \sin(\phi) \quad y = \rho \sin(\theta) \sin(\phi) \quad z = \rho \cos(\phi)$$

We have the jacobian of: $J = \rho^2 \sin(\phi)$

Then we can reason that $x^2 + y^2 + z^2 = \rho^2$.

Ex. Set up the integral to calculate $\iiint_B (x^2 + y^2 + z^2)^{\frac{3}{2}} dV$ where B is the ball of radius 1.

Here we know it is a **ball** which should scream SPHERICAL COORDINATES since we know r $(0,1)$, we know θ $(0,2\pi)$, and we know ϕ $(0,\pi)$

Then we just need to convert the actual function to spherical coordinates.

Recall that $\rho^2 = x^2 + y^2 + z^2$ so we sub that into the integral as well as the jacobian which is just $J = \rho^2 \cdot \sin \phi$ to get:

$$\int_0^{2\pi} \int_0^\pi \int_0^1 (\rho^2)^{\frac{3}{2}} \cdot \rho^2 \sin \phi \cdot d\rho d\phi d\theta = \text{CALC}$$

10 Vector Fields [L17]

A Vector Field is a function F that assigns each input to a vector.

11 Line Integrals [L17, L18, L19, L20]

We are used to integrating along an area, but we can also integrate on a line. This line can be piecewise.

If C is a curve given by $r(t) = x(t)\hat{i} + y(t)\hat{j}$, then:

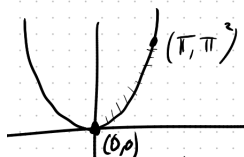
$$\int_C f(x, y) dS = \int_a^b f(x(t), y(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

Ex. Evaluate the following line integral where C is the arc of the parabola $y = x^2$ from $(0, 0)$ to (π, π^2)

$$\int_C (x^2 y + \sin x) dy$$

We need to find a parameterization to get this into 1 variable.

I will choose $x = t$ and therefore $y = t^2$.



We see that since $x=t$, x goes from 0 to π . So those are the bounds of the curve.

Now we set up the integral. NOTE: We do not use the square root part at the end as this is for dS . So we just do dy which is $2t$.

$$\int_0^\pi (t^4 + \sin(t)) \cdot 2t \, dt = \dots = 326.75$$

Ex. Find the mass of a wire with the shape $x^2 + y^2 = 1$ above the x axis with $\rho = 1 - y$.

We already know how to solve this if it was the disk we wanted, but we want the bounds. For this we need the line integral.

Since it is a circle, we use $x = \cos(t)$, $y = \sin(t)$.

We see it goes from 0, 2π .

$$m = \int_0^\pi (1 - \sin t) \sqrt{(-\sin t)^2 + \cos^2 t} dt = \int_0^\pi 1 - \sin t dt = \text{CALC}$$

We could also get the center of mass by doing for example:

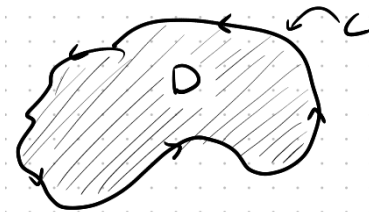
$$\bar{x} = \frac{\int_0^\pi \cos(t)(1 - \sin(t))dt}{m} \quad \bar{y} = \frac{\int_0^\pi \sin(t)(1 - \sin(t))dt}{m}$$

11.1 Fundamental Theorem of Line Integrals [L19]

This theorem states that if C is a curve parametrized by $r(t), t \in [a, b]$ then:

$$\int_C \nabla F dr = f(r(b)) - f(r(a))$$

We can relate an area D to the bounds of that area (a line for line integrals) C . C is always in the CCW direction.



11.2 Green Theorem [L19]

The Green theorem is a very useful theorem.

It states that if C is a positively oriented piecewise smooth curve, and P and Q have continuous partial derivatives, then:

$$\int_C Pdx + Qdy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

This relates a domain to its bounds.

Ex. Evaluate $\int_C x^4 dx + xy dy$ where C is the triangle connecting $(0,0)$, $(1,0)$, $(0,1)$.

We will use the Green theorem since we have a dx and dy separated.

We get:

$$\iint_D \left(\frac{\partial(xy)}{\partial x} - \frac{\partial x^4}{\partial y} \right) dx dy = \iint_D y dx dy$$

Now we can get D using the three points we have, and solve.

11.3 Curl and Divergence [L20]

We define the gradient of a vector to be:

$$\nabla = \hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z}$$

Then we define the curl of F to be the cross product of F and ∇ :

$$\text{curl} F = \nabla \times F$$

Similarly we define the divergence of F to be the dot product of F and ∇ .

$$\text{div} F = \nabla \cdot F$$

Ex. Find the div and curl of $F = \langle e^x \sin y, e^y \sin z, e^z \sin x \rangle$.

Since the curl is just the cross product, we need to remember how to do that. This graphic helps.

We cover the part we are finding (cover x to find \hat{i} part) and then do a cross.

$$\text{curl} F = \nabla \times F = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix}$$

Here P , Q , R represent the \hat{i} , \hat{j} , and \hat{k} components respectively.

For \hat{i} , we do:

$$\frac{\partial e^z \sin x}{\partial y} - \frac{\partial e^y \sin z}{\partial z} = 0 - e^y \cos z$$

Then that can be repeated for the \hat{j} and \hat{k} components to get:

$$\text{curl} F = \langle -e^y \cos z, -e^z \cos x, -e^x \cos y \rangle$$

The divergence is easier. It is just the dot product.

$$\begin{aligned} \text{div} F = F \cdot \nabla &= \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle \cdot \langle e^x \sin y, e^y \sin z, e^z \sin x \rangle = \left\langle \frac{\partial e^x \sin y}{\partial x}, \frac{\partial e^y \sin z}{\partial y}, \frac{\partial e^z \sin x}{\partial z} \right\rangle \\ &= \langle e^x \sin y, e^y \sin z, e^z \sin x \rangle \end{aligned}$$

We call a vector field F with continuous partial derivatives that exist conservative **iff** $\text{curl} F = 0$.

12 Surface Integrals [L20, L21]

The FLUX going through a surface S is defined as:

$$\iint_S F dS = \iint_S F \cdot n dS = \iint_D F \cdot (r_u \times r_v) dA$$

Here, $r(u,v)$ is a parameterization of the surface S . F is the FLUX vector field. We are

Ex. Find the Flux $F(x, y, z) = z\hat{i} + y\hat{j} + x\hat{k}$ where S is the unit sphere.

This is asking for $\iint_S F ds$. We need to get a parametrization $r(u, v)$ to work with the double integral.

We also need to get the $r_v \times r_u$ which is just the partial derivatives of r in the cross product.

Finally we take the dot product of both of those, and integrate.

$$\begin{aligned}
 r(\phi, \theta) &= \sin\phi \cos\theta \hat{i} + \sin\phi \sin\theta \hat{j} + \cos\phi \hat{k} \\
 F(r(\phi, \theta)) &= \cos\phi \hat{i} + \sin\phi \sin\theta \hat{j} + \sin\phi \cos\theta \hat{k} \\
 r_\phi \times r_\theta &= \sin^2\phi \cos\theta \hat{i} + \sin^2\phi \sin\theta \hat{j} + \sin\phi \cos\phi \hat{k} \\
 &\quad \begin{matrix} 0 \leq \phi \leq \pi \\ 0 \leq \theta \leq 2\pi \end{matrix} \\
 \hookrightarrow \text{This is upward oriented.} \\
 F(r(\phi, \theta)) \cdot (r_\phi \times r_\theta) &= \cos\phi \sin^2\phi \cos\theta + \sin^3\phi \sin^2\theta \\
 \iint_S F ds &= \int_0^{2\pi} \int_0^\pi \cos\phi \sin^2\phi \cos\theta + \sin^3\phi \sin^2\theta \, d\phi d\theta \\
 &= \frac{4\pi}{3}
 \end{aligned}$$

12.1 Stokes Theorem [L22]

If S is a surface, and C is a boundary of S , then:

$$\oint_C F dr = \iint_S \text{curl} F ds$$

This relates a curve to a surface.

Ex. Find $\int_C F dr$ where $F(x, y, z) = \langle -y^2, x, z^2 \rangle$ and C is the intersection of the plane $y + z = 2$ and $x^2 + y^2 = 1$.

We know that this is the intersection between a cylinder and a plane. We can find the curl for this, so we will use Stokes theorem.

$$\text{curl} F = F \times \nabla = \dots = (1 + 2y)\hat{k}$$

Now we need the bounds of the Surface S . We use the disk at the top of the cylinder

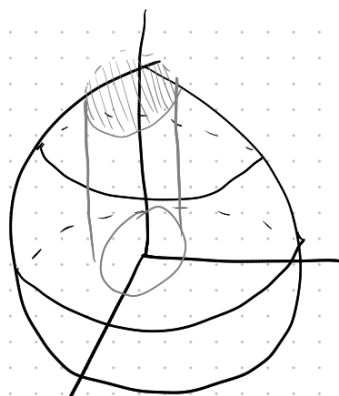
with radius 1. Polar coordinates help.

$$\iint_D 1 + 2y = \int_0^{2\pi} \int_0^1 (1 + 2r \sin \theta) r dr d\theta = \dots = \pi$$

Ex. Find $\iint_S \text{curl} F dS$ where $F(x, y, z) = \langle xz, yz, xy \rangle$ and S is the part of the sphere with radius 2 that lies inside the cylinder $x^2 + y^2 = 1$ and above the xy plane.

Here we need to solve for the other side of the equation. This means we need to get $r(t)$.

We will pick the boundary curve C . This is the intersection between the cylinder and sphere.



$$x^2 + y^2 + z^2 = 4 \implies x^2 + y^2 = 4 - z^2 \implies 1 = 4 - z^2 \implies z = \sqrt{3}$$

Now I can create $r(t)$ for the curve C around the disk at the top of the structure.

$$r(t) = \langle \cos t, \sin t, \sqrt{3} \rangle \quad r'(t) = \langle -\sin t, \cos t, 0 \rangle \quad F(r(t)) = \langle \sqrt{3} \cos t, \sqrt{3} \sin t, \cos t \sin t \rangle$$

Now I sub into the equation and solve.

$$\iint_S \text{curl} F dS = \int_C F dr = \int_0^{2\pi} \langle \sqrt{3} \cos t, \sqrt{3} \sin t, \cos t \sin t \rangle \cdot \langle -\sin t, \cos t, 0 \rangle dt = 0$$

12.2 Divergence Theorem [L22]

If S is a surface, and E is a volume, then:

$$\iint_S F ds = \iiint_E \text{div} F dV$$

This relates a surface to a volume.

Ex. Find the FLUX of the vector field $F(x, y, z) = \langle z, y, x \rangle$ over the unit ball.

Recall that the flux is just $\iint_S F \cdot d\mathbf{r}$.

We know that the unit ball is $E = (x, y, z) | x^2 + y^2 + z^2 \leq 1$.

So we will use the divergence theorem to get the FLUX from the volume.

$$\begin{aligned} \operatorname{div} F &= \nabla \cdot F = \dots = 1 \\ \iint_S F \cdot d\mathbf{r} &= \iiint_E \operatorname{div} F \, dV = \iiint_E 1 \, dV = \frac{4\pi}{3} \end{aligned}$$

E is just the bounds of the unit ball.