

OWEN GIRI

Software Developer
Perth, Australia
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PROFILE

Hello there!

I am a **Full stack software developer** with a **dynamic and wide-ranging skill set**. Over the past four years, I've been building robust full-stack web/mobile applications with my tools of choice being **Go, Typescript/React, and Postgres**.

Throughout my career, I've contributed to some incredible projects. This is where I feel I set myself apart. From admin software to an epic Web3 automated mech battle arena, to a people-powered EV platform. These experiences mark the diverse chapters of my software engineering journey.

Thank you for your time!

Owen

Links

Portfolio: <https://owengiri.dev>

Github: <https://github.com/owengiri20>

LinkedIn: <https://www.linkedin.com/in/owen-giri>

SKILLS

Golang

React/React Native

Git

Python

Javascript/Typescript

PostgresSql

HTML/CSS

EMPLOYMENT HISTORY

Software Developer, Wevolt

JANUARY 2023 – JUNE 2023

Wevolt's vision is to build an "Airbnb for EV charging". The two main products I worked on are a mobile app, which allows users to find, locate, and use chargers while tracking their charge progress, and an admin tool known as Wevolt CPMS for the CPOs (Charge Point Operators). The primary purpose of this tool is to enable CPOs to manage their chargers, allowing them to create, edit, view, and set tariffs. My main responsibility was the development and maintenance of our location data, which included building a data scraper to retrieve data from Plugshare and developing APIs for admins to manage locations.

Key accomplishments:

- Developing robust API's using Go and Postgres.
- Building a data scraper for Plugshare, effectively integrating this data into our database to be displayed on our app.

- Implementing a user-friendly locations filtering system within the app.

Software Developer, Ninja Software/Syndicate

2019 – 2022

Ninja Syndicate, formerly Ninja Software, was where I began my professional programming career. My time at Ninja was awesome, to say the least; I built a ton of projects and gained priceless experience. I started as an intern and, along the way, became a full-stack developer. With the invaluable help of others, I contributed to and built some of the coolest projects: an admin tool for the Helping Minds company, a sustainability reporting system for the City of Canning, and Supremacy, an epic Web3 war-machine game.

Key Achievements:

- Supremacy: A live Web3 24/7 war-machine battle arena
 - Designed and developed the public player profile page.
 - Built admin platform for "supremacyworld" to manage sales data.
 - Worked with Ovenmedia/AntMedia to provide Supremacy's 24/7 live stream to the front end.
 - Built a Telegram Bot to deliver notifications to users.
- Zen: A robust admin platform for the Helping Minds company
 - Designed sql database schemas for their large dataset.
 - Developed Client management API's.
 - Developed tools to allow for exports and imports of data.

Other Projects (More than happy to talk about these):

- Net Zero Impact Tracker - City of Canning
- Hotsource - Source Energy Co.
- GyfHub - Internship Group project, Gif messaging platform

PERSONAL PROJECs

In my spare time, I do like to work on some fun side projects. I currently only have one live, but many more are to come. TypeTrek is a typing game with stats functionality, a user profile, and a leaderboard system, inspired by Monkeytype. Here it is: <https://typinggame.owengiri.dev/>

EDUCATION

Diploma of Software Development, North Metro TAFE

JANUARY 2018 – JANUARY 2019

Cert III Information & Technology, Belridge Secondary College

2016 – 2017

REFEREEES

References available on request.