

So far there's been

- problems solvable by simple algorithms (greedy)
- problems efficiently solvable by complex algorithms (network flow, DP, LP)
- problems not solvable efficiently (polytime) by any known algo.

WANT: a general method to prove some problems have no efficient algo.

### INPUT SIZE + RUNNING TIME

Input size = amount of space used to store it

bitsize for integers —— each int  $\alpha$  needs  $\lfloor \log(\alpha+1) \rfloor$  bits

- ex. int array A of n elements,  $\text{size}(A) \leq n \cdot \log(\max(\alpha_1, \dots, \alpha_n))$

assume there's a max # bits K  $\text{size}(A) \leq n \cdot \log(K) \in O(n)$

- ex. a graph stored as a list of m edges for n vertices

assume vertices are labeled from 1, ..., n

$\Rightarrow \text{size}(v_i) \in O(\log n)$

assume edge is a vertex pair

$\Rightarrow \text{size}(e_i) \leq 2 \cdot \log(n)$

Then  $\text{size}(V) = n \cdot \log n$

$\text{size}(E) = 2m \cdot \log n$

$\} \text{size}(G) \in O((n+m) \cdot \log n)$

$\in O(n^2 \cdot \log n)$

- ex. an adj matrix of a graph G with n vertices

$\text{size}(G) = O(n^2)$

any polynomial algorithm as a function of informal size is also polytime

if uses only reasonable primitive operations

comparisons, additions, subtractions

Not reasonable operations b/c can grow

multiplication, exponentiation

ex. suppose input is int n,  $\text{size}(n) = \log n \Rightarrow n \in O(2^{\log n})$

algorithm loops from 1, ..., n  $\Rightarrow 1, \dots, 2^{\log n}$

then the algorithm does not run polytime wrt input size

when input is n vertices, m edges then  $\text{size} = n^2 \cdot \log n$

$\Rightarrow n \in O(n^2 \cdot \log n)$

then looping over n would remain in polytime wrt input size

### CATEGORISING PROBLEMS — for a problem X

Search Problem —— find a solution that satisfies X

Optimization Problem —— find an optimal (min/max) solution that satisfies X

Decision Problem —— determine if any solution for X exists output is "Yes" or "No"

- ex. Given a graph G, and vertex s, t is there a path  $s \rightarrow t$

- use decision problems to prove negative results  
i.e. the problem has no efficient solution

- show a decision hard ( $\neq$  efficient algorithm) then the general problem is also hard

Complexity Theory — show  $\nexists$  a good algorithm for a problem  
 $\Rightarrow$  if  $\exists$  a good algorithm then no one can solve the problem efficiently (in polynomial time)  
 note: these are not efficient polytime:  $n^{1000}$  or  $10^{1000} n$

- result — 1. can use the limitations to build new things  
 ex. in crypto encryption work algo unsolvable
2. if known some problem does have an efficient algorithm then will not waste time finding one

To prove a problem has no efficient algorithm

1. prove a lowerbound on any solution (difficult)
2. through reduction — there's a set of problems where  $\nexists$  efficient algorithm for them  
 an efficient solution to one is a solution to all

P = class of all decision problems with polytime solutions  
 -ex. maxflow, matching, MST

NP = class of decision problems with polytime verifier

Problem Q can be verified in polynomial time if  $\exists$  algorithm V, s.t.

1. for all instances of input  $x$  to Q returns Yes,  
 $\exists$  certificate c such that  $V(x, c) = \text{Yes}$  in polytime
2. for all instances of input  $x$  to Q returns No,  
 $\forall c$  such that  $V(x, c) = \text{No}$

$$Q(x) = \text{Yes} \iff \exists c \in \text{polysize}, V(x, c) = \text{Yes} \text{ in polytime}$$

Problems  $\in$  NP

Composite Decision Problem  $\in$  NP

INPUT — Integer  $x \in \mathbb{N}$ ,  $n = \text{size}(x) = \log(x)$   
 OUTPUT — Yes if  $x$  has a factor; No otherwise  
 Proof — let certificate  $c = (c_1, c_2)$  s.t.  $c_1 \cdot c_2 = x$   
 Then  $\text{size}(c) = \text{size}(c_1) + \text{size}(c_2)$   
 $\leq 2 \cdot \text{size}(x) = 2 \cdot n$   
 $\Rightarrow \text{size}(c) \in O(n)$  (in polysize)  
 Let  $V(x, c)$ : if  $c_1 \cdot c_2 = x$  &  $1 < c_1, c_2 < n$ :  
     return Yes  
     return No  
 $V \in O(1)$  (in poly time)

To prove correctness, must show

if  $x$  is a composite number then there is some certificates accepted by the verifier  
 if  $x$  is not a composite number then there are no certificates

Note: the follow V is not a verifier in polytime

$V(x, c)$ : for  $i = 2, \dots, x-1$ ; do  
 if  $x \% i = 0$ ; then  
 return Yes

return No

$n = \log x \Rightarrow x = 2^n$  then loop  $1, \dots, 2^n$   
 would be in exponential time wrt size  $\Rightarrow V$  not polytime

Integer Program Feasibility Problem

INPUT — constraints:  $A\vec{x} \leq \vec{b}$

OUTPUT — is there an  $\vec{x} \in \{0, 1\}^n$  s.t.  $A\vec{x} \leq \vec{b}$   
 Certificate = feasible  $\vec{x}$ ;  $V = \text{check } A\vec{x} \leq \vec{b}$

Factoring Decision Problem

INPUT —  $x, k \in \mathbb{N}$

OUTPUT — Does  $x$  have a nontrivial factor  $\leq k$

Proof — let certificate c be a list of prime numbers, s.t.  
 $1 < c_1, c_2, \dots, c_m < x$  and  
 $c_1 \cdot c_2 \cdots c_m = x$

Since the product of all numbers is  $x$  then c  $\in$  polysize  
 let  $V$ : check if they're prime  $\in$  polytime  
 check if they're  $\leq n$   
 check if their product is  $x$   
 check if any is  $\leq k$

requirements for NP

1. polytime verifier algorithm
  2. polysize certificate
- } w.r.t. input size

Theorem: any problem P is also in NP

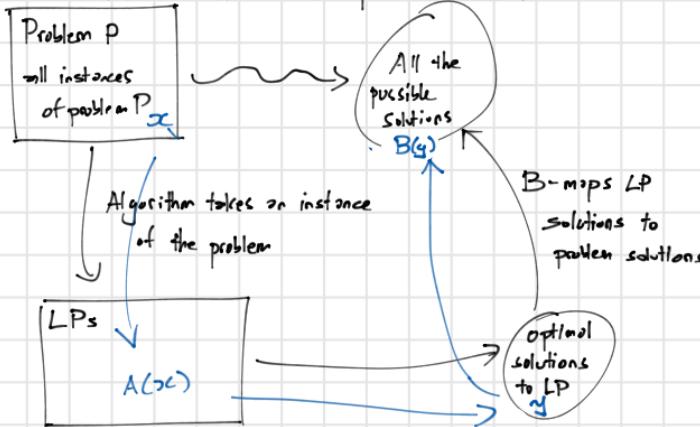
proof: let A be a polytime algorithm for the problem P  
 let certificate  $c = \emptyset$   
 let Verifier be  $V(x, c)$ : if  $A(x) = \text{Yes}$   
     return Yes  
     return No

P is a subset of NP (as shown above)

Not known if  $P = NP$ , likely false

## Proving LP

when is an LP formulation of a problem correct?

For all instances of  $x$  of the problem  $P$ ,let  $y$  be the optimal solution of the LP  $A(x)$ Then the algorithm  $B$  applied to  $y$  produces an optimal solution to  $x$ 

ex. Fractional Knapsack

Input: A list of items  $I = \{I_1, I_2, \dots, I_n\}$ where for  $j=1, \dots, n$  the item  $I_j = (v_j, w_j) \in \mathbb{R}^2$ Also a knapsack bound  $B \in \mathbb{R}$ Problem: find a fraction  $p_j$  (with  $0 \leq p_j \leq 1$ )such that  $\sum_{j=1}^n p_j w_j \leq B$  and  $\sum_{j=1}^n v_j p_j$ Fractional knapsack  $\rightarrow$  LP

$$\text{obj: } \max \sum_{j=1}^n b_j \cdot v_j$$

$$\text{subject to: } \sum_{j=1}^n b_j \cdot w_j \leq B$$

$$0 \leq b_j \leq 1, \forall j=1, \dots, n$$

Var:  $b_j$  fraction of item  $j$  taken

$$b_j \mapsto p_j$$

Suppose  $y = b'_1, b'_2, \dots, b'_n$  is an optimal solutionApplying  $B$  to  $y$  you need to get  $p'_1, p'_2, \dots, p'_n$ 

These satisfy the constraints

And optimality follows from the optimality of simplex

How does this relate to complexity theory

 $P \rightarrow$  all problems solvable by poly time algorithms $NP \rightarrow$  all problems which have "certificates" that can be verified in poly timeCo-NP  $\rightarrow$

**Integer Programming:**

**Integer programming:** more restricted version where all constants and variables are integers. NP-complete (no efficient algorithm).

**Example: Minimum Vertex Cover:** Given an undirected graph  $G = (V, E)$ , Identify a subset of vertices  $C$  that *covers* every edge (i.e., each edge has at least one endpoint in  $C$ ), with minimum size.

We represent this problem as an integer program: use variable  $x_i$  for each vertex  $v_i \in V$

minimize:  $x_1 + x_2 + \dots + x_n$

subject to:

- $x_i + x_j \geq 1$  for all  $(v_i, v_j) \in E$
- $x_i \in \{0, 1\}$  for all  $v_i \in V$

This 0-1 integer program is completely equivalent to original problem, through correspondence:  $v_i$  in cover iff  $x_i = 1$ . In more detail:

- Any vertex cover  $C$  yields feasible solution  $x_i = 1$  if  $v_i \in C$ , 0 if  $v_i \notin C$  because each constraint  $x_i + x_j \geq 1$  satisfied ( $C$  must include one endpoint of each edge).
- Any feasible solution to LP yields vertex cover  $C = \{v_i \in V : x_i = 1\}$  because for each edge  $(v_i, v_j)$ , constraint  $x_i + x_j \geq 1$  ensures  $C$  contains at least one of  $v_i, v_j$ .

Unfortunately, Integer Programming (IP) is NP-hard, so the problem cannot be solved in polytime this way. In the next lecture we will propose an algorithm to approximate the solution.

**Linear relaxation method:** remove restriction of  $x_i$  to integer values

minimize:  $x_1 + x_2 + \dots + x_n$  subject to:

- $x_i + x_j \geq 1$  for all  $(v_i, v_j) \in E$
- $0 \leq x_i \leq 1$  for all  $v_i \in V$

Solution can be found in polytime, but may include fractional values of  $x_i$ 's.

Example:  $G = (V, E)$  with  $V = \{v_1, v_2, v_3\}$ ,  $E = \{(v_1, v_2), (v_2, v_3), (v_1, v_3)\}$  becomes

minimize:  $x_1 + x_2 + x_3$

subject to:

- $x_1 + x_2 \geq 1$
- $x_2 + x_3 \geq 1$
- $x_1 + x_3 \geq 1$
- $0 \leq x_1, x_2, x_3 \leq 1$

with solution  $x_1 = x_2 = x_3 = 1/2$ .

Then how to solve this problem? Suppose the solution to the relaxed LP is  $x_i^*$  for each variable  $x_i$ . Create cover as follows: for each  $v_i \in V$ , put  $v_i \in C$  iff  $x_i^* \geq 1/2$ . ( $C$  is a cover because constraint  $x_i + x_j \geq 1$  guarantees at least one of  $x_i^*$ , and  $x_j^*$  is  $\geq 1/2$  for each edge  $(v_i, v_j)$ .)

Approximation ratio?

Consider minimum vertex cover  $C'$ . For  $i = 1, \dots, n$ , let  $x'_i = 1$  if  $v_i$  in  $C'$ ;  $x'_i = 0$  otherwise.  $x'_1, \dots, x'_n$  is a

solution to linear program that satisfies all constraints with 0-1 values so  $|C'| = \sum x'_i \geq \sum x_i^*$  where  $x_i^*$  is optimal solution to linear program with no restriction on values, so guaranteed to be at least as small as any other solution, including those with additional restrictions. For  $i = 1, \dots, n$ , let  $\hat{x}_i = 1$  if  $x_i^* \geq 1/2$ ;  $\hat{x}_i = 0$  otherwise. Then, for each  $i$ ,  $\hat{x}_i \leq 2x_i^*$  so  $|C| = \sum \hat{x}_i \leq 2 \sum x_i^* \leq 2|C'|$  (by equation above) Hence,  $|C|$  is no more than twice the size of a minimum vertex cover.

Q: In general, how can we compute ratio without knowing OPT?

A: Use a lower bound. Find another value LB that's easy to compute and for which you can prove  $LB \leq OPT$  and  $A \leq r \times LB$ , as in the above example for vertex cover.

Nov 18 LEC 29

NP : polytime certificates

polytime verifier

if the answer to the problem is Yes

there is some certificate for it

if the answer to the problem is No

there are no certificates / proofs

ex. 0/1 knapsack problem

given  $n$  list of objects with size  $w_1, \dots, w_n$  and values  $v_1, \dots, v_n$  and the size of a knapsack  $m$  and a number  $k$ Can we select items such that their total size  $\leq m$  and and their total values  $\geq k$ certificates: a list of items  $I$   $\rightarrow [w_1, \dots, w_n], [v_1, \dots, v_n], m, k$ verifier:  $V(x, I)$   $x$  is the input for the original problemif  $\sum_{i \in I} w_i \leq m \text{ and } \sum_{i \in I} v_i \geq k$  then

Yes

else No

ex. longest path problem: is there a simple path of total weight at least  $k$ ?ex. Hamiltonian path problem: given a graph  $G$ , is there a simple path using all vertices?ex. Hamiltonian cycle problem: given a graph  $G$ , is there a simple path using all vertices and end at the first vertex of the path

ex. SAT: satisfiability

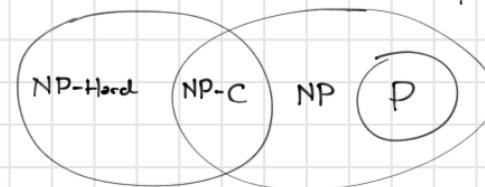
input: a propositional formula  $\varphi(\vec{x})$ ex:  $(x_1 \vee x_2 \Rightarrow x_3) \wedge \neg x_4 \wedge (x_4 \Rightarrow x_1)$ question: is there a truth assignment to the propositional variables  $\vec{x}$  which makes  $\varphi(\vec{x})$  true?Nov 20 LEC 30 find more resources at www.oneclass.com

NP Hard = the class of decision problems that all NP problems are reducible to them in polynomial time

NP Hard problems do not have to be in NP

ex. Halting Problem: given Program P and Input x will  $P(x)$  halt? $Q \in \text{NP-Hard} \Rightarrow \forall Q' \in \text{NP}, Q' \leq_T^P Q$  don't need to preserve NP

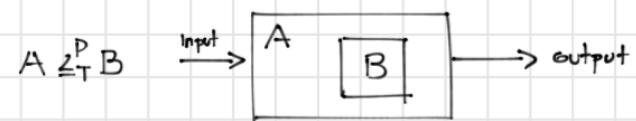
NP Complete = the class of decision problems in NP that all NP problems are reducible to them in polynomial time

 $Q \in \text{NP-C} \Rightarrow Q \in \text{NP} \wedge \forall Q' \in \text{NP}, Q' \leq_P^P Q$  need to preserve NPPolynomial time reductions  $\rightarrow$  technique to formalize the notion that one problem is not "harder" than another

Polytime Blackbox (Turing) reductions

use a blackbox however you want, but must be in polytime

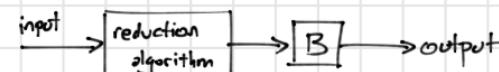
ex. Problem A, B use a black box (B) to solve A



Turing reductions don't preserve NP-ness

Polytime Many-to-one (Karp) Reduction

given Problem A, B,

 $A \leq_m^P B \Rightarrow \exists R \text{ polytime, } \forall \text{ input } x, A(x) = \text{Yes} \iff B(R(x)) = \text{Yes}$ 

Karp reductions do preserve NP-ness

Theorem: if  $B \in \text{NP} \wedge A \leq_m^P B \Rightarrow A \in \text{NP}$ proof  $\rightarrow B \in \text{NP} \Rightarrow B$  has a polynomial verifier  $\forall y, B(y) = \text{Yes} \iff \exists c, V_B(y, c) = \text{Yes}$  $A \leq_m^P B \Rightarrow$  there is a polytime reduction  $R$ such that  $A(x) = \text{Yes} \iff B(R(x)) = \text{Yes}$  $V_A(x, c) = V_B(R(x), c)$ Cor:  $B \in \text{P} \wedge A \leq_m^P B \Rightarrow A \in \text{P}$

# OneClass

ex.  $K\text{-Clique} \leq_m K\text{-Independent Set}$

$K\text{-Clique Problem:}$

Input — Graph  $G$ , integer  $K \in \mathbb{N}$

Output — Yes iff  $G$  has a clique of size  $\geq K$

ex.  $G$  with 5 clique



$K\text{-Clique} \in NP$

let certificate  $c$  be a list of vertices in the clique

```
V(x, c):
    for  $v \in c$ ; do
        for  $u \in c - \{v\}$ ; do
            if  $uv \notin E$ ; then
                return No
    return Yes
```

polysize:  $V \in O(c^2) \in O(K^2 m)$

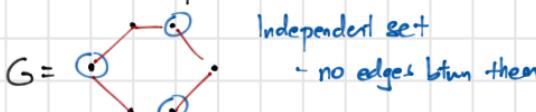
polysize:  $c \in O(V)$

$K\text{-independent set}$

Input — Graph  $G$ , integer  $K \in \mathbb{N}$

Output — Yes iff  $G$  has  $K$  independent vertices

ex.  $G$  with 3 independent set



$K\text{-independent set} \in NP$  (analytic proof)

Reduction Idea:  $K\text{-clique} \leq_m K\text{-independent set}$

let  $x = G, K$  be input to  $K$  clique

$R(x) = y = (H, l)$

$l = K$ ,  $V_H = V_G$

for any vertex pair  $u, v \in V_G$  add an edge  $uv$  to  $E_H$   
if  $uv \notin E_G$ , else don't add edge  $uv$  to  $E_H$

Nov 22 — find more resources at [www.oneclass.com](http://www.oneclass.com)

Recall — Cook Reduction (polytime black box)

Karp Reduction (polytime many-to-one)

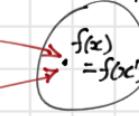
$$A \leq_m^P B \quad R: \sum_A^* \rightarrow \sum_B^*$$

$$A(x) = \text{Yes} \iff B(R(x)) = \text{Yes}$$

Problem A Inputs



Problem B Inputs



NP is closed under many-to-one reductions

$$A \leq_m^P B \wedge B \in NP \Rightarrow A \in NP$$

Subset Sum

Input — a list of numbers  $a_1, \dots, a_n$

an integer  $t$

Output — Yes iff.  $\exists I \subseteq \{1, \dots, n\}$  s.t.  $\sum_{i \in I} a_i = t$

Two-partition

Input — a list of numbers  $a_1, \dots, a_n$

Output — Yes iff it is possible to partition the list  
into two lists  $A$  and  $B$  such that

$$\sum_{x \in A} x = \sum_{x \in B} x$$

Show: Subset Sum  $\leq_m^t$  Two-partition

subsetSum( $x$ ) = Yes  $\iff$  twoPart( $R(x)$ ) = Yes

$$x = [a_1, \dots, a_n], t$$

$$R(x) = b_1, \dots, b_m$$

$$\text{IDEA: } C = \sum_{i=1, \dots, n} a_i$$

$$2t = a_1 + \dots + a_n + (2t - C)$$

$$\text{then } \{a_1, a_3, a_4\} \text{ and } \{a_2, a_5, 2t - C\} \\ = t$$

$$R(a_1, \dots, a_n, t) = (a_1, \dots, a_n, 2t - \sum_{i=1, \dots, n} a_i)$$

$R$  can be calculated in polynomial time

SubsetSum( $a_1, \dots, a_n, t$ ) = Yes  $\iff$

$$2\text{-Partition}(a_1, \dots, a_n, 2t - \sum_{i=1, \dots, n} a_i) = \text{yes}$$

## Reduction correctness proof

show  $\text{SubsetSum}(\vec{a}_1, \dots, \vec{a}_n, t) = \text{Yes}$ 

$$\iff \text{twoPart}(\vec{a}_1, \dots, \vec{a}_n, 2t - \sum_{i=1}^n \vec{a}_i) = \text{Yes}$$

(⇒) let  $I$  be such that  $\sum_{i \in I} \vec{a}_i = t$ 

$$\text{let } A = \{\vec{a}_i \mid i \in I\}$$

$$B = \{\vec{a}_i \mid i \notin I\} \cup \{2t - \sum_{i \in I} \vec{a}_i\}$$

$$\begin{aligned} \sum_{x \in A} x &= t \quad \text{and} \quad \sum_{x \in B} = \sum_{i \notin I} \vec{a}_i - \sum_{i \in I} \vec{a}_i + 2t \\ &= -\sum_{i \in I} \vec{a}_i + 2t = -t + 2t \\ &= t \end{aligned}$$

hence  $\text{twoPart}(R(x)) = \text{Yes}$ (⇐) let  $A, B$  be a 2 part partition of

$$\vec{a}_1, \dots, \vec{a}_n, 2t - \sum_{i=1}^n \vec{a}_i$$

wlog assume  $2t - \sum_{i=1}^n \vec{a}_i \in A$  and  
let  $I = \{i \mid \vec{a}_i \in B\}$ 

$$\sum_{i \in I} \vec{a}_i = \sum_{x \in B}$$

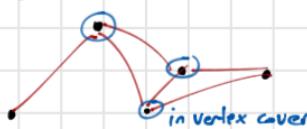
$$= \underbrace{\sum_{i \in I} \vec{a}_i + (2t - \sum_{i=1}^n \vec{a}_i)}_2 = t$$

hence  $\text{SubsetSum}(x) = \text{Yes}$ 

## Vertex Cover:

input → graph size  $G$ , a number  $k$ question → does  $G$  have vertex cover of size at most  $k$ ?a vertex cover is ⇒ list of vertices such that  
every edge has an end point among them

ex.



Show is NP → give a certificate &amp; verifier

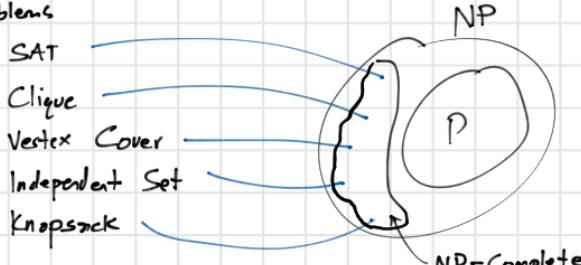
## Integer Programming

input: a list of variables  $\vec{x} \in \mathbb{Z}$ a list of linear constraints  $A\vec{x} \leq \vec{b}$ question is there an  $\vec{x}$  such that  $A\vec{x} \leq \vec{b}$ hard to show in NP b/c ints for  $\vec{x}$  hard to prove in poly  
size of  $n \times m$  matrix

$P \rightarrow$  all decision problems that can be computed by poly time algorithm

$NP \rightarrow$  all problems such that there exists a polynomial time verifier  $V$  for all instances of the problem there is a certificate  $x$  such  $V(P, x) = 1$

## Problems

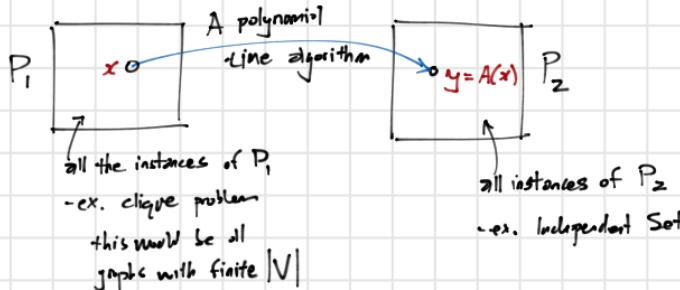


$P$  is in  $NP$  b/c  $V$  can just solve the problem

A problem is  $NP$ -hard if there's a polynomial time Karp reduction from every problem in  $NP$  to it

$NP$ -complete =  $NP$ -Hard AND is  $NP$

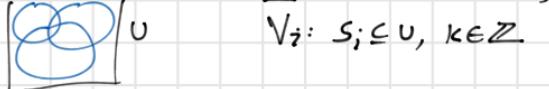
Karp Reduction  $P_1 \leq_p P_2$



Set Cover Input: A set  $U = \{x_1, \dots, x_n\}$

$$\mathcal{L} = \{S_1, S_2, \dots, S_m\}$$

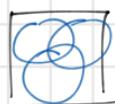
$$\forall i: S_i \subseteq U, k \in \mathbb{Z}$$



Output: 1 if there is a subcollection  $C \subseteq \mathcal{L}$  such that  $|C| \leq k$  and  $\bigcup_{S \in C} S = U$

Hitting Set Input:  $U, L, k \in \mathbb{Z}$

Output: 1 if there is a subset  $H \subseteq U$ ,  $|H| \leq k$ , s.t.  $H \cap S_i \neq \emptyset$ , for all  $i$



Show Setcover  $\Leftarrow$  Hitting Set

Sets  $S_1, S_2, \dots, S_m \subseteq U$

universe  $U$

bound  $k \in \mathbb{Z}$

Sets  $T_1, T_2, \dots, T_y$   
universe  $Z$



both problems are instances of Covering the edges with  $\leq k$

Vertex Cover Problem

Input: undirected graph  $G$  and integer  $k$

Output: 1 if there is a vertex cover at most  $k$

all the edges are adj.

Types of Problems — ex. VertexCover

Search — Input: Graph  $G$ , integer  $k$

Output: Find a vertex cover of size  $\leq k$   
or None if not possible.

Optimization — Input: Graph  $G$

Output: Find a vertex cover of minimum size

Decision — Input: Graph  $G$ , integer  $k$

Output: Yes iff  $G$  has a vertex cover of size  $\leq k$ ; No otherwise

Relations:

$\text{Decision} \leq_T^P \text{Search}$  — run Search, if None, return No  
else return Yes

$\text{Search} \leq_T^P \text{Optimization}$  — run Opt, if size  $\leq k$ , return Yes  
else return No

$\Rightarrow \text{Decision} \leq_T^P \text{Optimization}$

$\text{Optimization} \leq_T^P \text{Search}$  — for  $k=1$  to  $n$ ; run Search  
if answer != None, return answer  
return None

$\text{Search} \leq_T^P \text{Decision}$  — extend like greedy

Define Extension — Input:  $G, k$ , partial sol

$$C = \{v_1, \dots, v_c\}$$

Output: Yes iff  $\exists$  a vertex cover extending  $C$

Then  $\text{Decision} \Leftrightarrow \text{Ext}$ , need to show

$\text{Decision} \leq_m^m \text{Ext}$  — run  $\text{Ext}(G, c, \emptyset)$

$\text{Ext} \leq_m^m \text{Decision}$  (later)

If  $\text{Ext}(G, c, \emptyset)$  return !None; then

$$S = \emptyset$$

for  $k=1$  to  $n$ ; do

for  $v \in V$

if  $\text{Ext}(G, k, S \cup \{v\})$

$$S \cup \{v\}$$

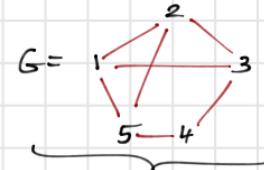
return  $S$

$\Rightarrow \text{Optimization} \leq_T^P \text{Decision}$

Show  $\text{Ext} \leq_m^P \text{Decision}$

graph  $G, C, k : R \rightarrow \text{graph } H, l$

ex.  $C = \{1, 3\}$   $k=3$

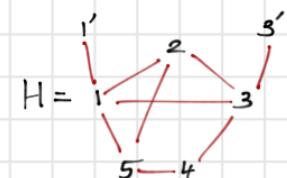


$$R(G, C, k)$$

$$l=k$$

$$V_H = V_G \cup \{v' \mid v \in C\}$$

$$E_H = E_G \cup \{vv' \mid v \in C\}$$



$$\text{Ext}(G, C, k) = \text{Yes} \iff \text{Decision}(R(G, C, k)) = \text{Yes}$$

( $\Rightarrow$ ) let  $S \supseteq C$  be a vertex cover of size  $\leq k$  for  $G$ .  $S$  is a vertex cover for edges of  $H$  coming from  $G$ . edge  $vv'$  is covered by  $S$  because  $v \in C \subseteq S$ .  $S$  is a vertex cover of size  $\leq k$  for  $H$ .

( $\Leftarrow$ ) let  $S$  be a vertex cover of size  $\leq k$  for  $H$ . let  $S'$  be  $S$  with  $v'$  replace with  $v$  for all  $v \in C$ .  $S'$  is a vertex cover for  $G$  of size  $\leq k$ .  $C \subseteq S'$  because  $vv'$  is covered in  $H$  either by  $v$  or by  $v'$ .

Recall: NP-Hard = the class of decision problems all NP problems are reducible to them in polynomial time  
 NP Hard problems do not have to be in NP  
 $\text{Q} \in \text{NP-Hard} \Rightarrow \forall Q' \in \text{NP}, Q' \leq^P_m Q$   
 don't need to preserve NP

NP Complete = the class of decision problems in NP that all NP problems are reducible to them in polynomial time  
 $\text{Q} \in \text{NP-Complete} \Rightarrow \forall Q' \in \text{NP}, Q' \leq^P_m Q$   
 $\text{Q} \in \text{NP-Complete} \wedge \forall Q' \in \text{NP}, Q' \leq^P_m Q$   
 need to preserve NP

Theorem:  $A \in \text{NP-hard} \wedge A \leq^P_m B \Rightarrow B \in \text{NP-hard}$

Proof: Since  $A \in \text{NP-hard}$ , for all  $D \in \text{NP}$ ,  $D \leq_p A$   
 we know  $A \leq^P_m B$ , the all  $D \in \text{NP}$ ,  $D \leq_p B$   
 $\Rightarrow B \in \text{NP-hard}$

Cook's theorem: CircuitSAT  $\in \text{NP-Complete}$

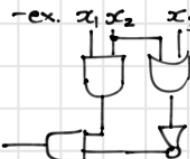
$\hookrightarrow$  given a boolean circuit,  $\exists$  an input  $x$  such that the circuit outputs True

## 1. CircuitSAT $\in \text{NP}$

let certificate  $C$  be a set of inputs  
 $V$  is the circuit, poly time

b/c check at most the  $\times$  gates

$$\in O(n^2) \quad n = \# \text{inputs}, n \text{ choose } 2 \text{ gates}$$



## 2. CircuitSAT $\in \text{NP-hard}$

Show  $\forall A \in \text{NP}, A \leq^P_m \text{CircuitSAT}$

$A \in \text{NP} \Rightarrow \exists$  polytime verifier algorithm  $V_A$  with certificates of size  $p(|x|)$

Turn  $V_A(x, c)$  into a poly-size circuit

given there's poly  $\times$  of steps, emulate each step as a gate

For any  $x$ , hard code it into the circuit  $D_x(C)$ :

$D_x$  is satisfiable iff.  $V_A(x, c) = \text{Yes}$  for some  $c$

ex. circuit for  $i=1, \dots, 5$   
 if  $1^2=4$ ; return Yes  
 if  $2^2=4$ ; then  $\rightarrow$  if  $2^2=4$ ; return Yes  
 return Yes  
 if  $3^2=4$ ; return Yes  
 return No  
 :  
 if  $5^2=4$ ; return Yes

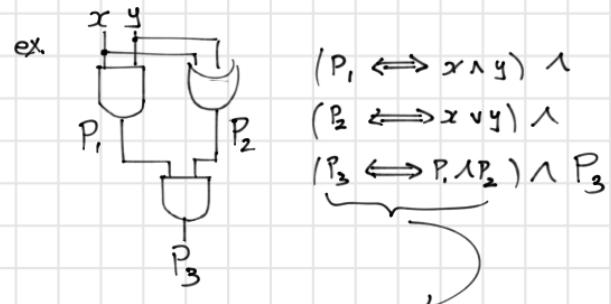
Nov 29 — find more resources at [www.oneclass.com](http://www.oneclass.com)

Show SAT  $\in \text{NP-Complete}$

Know CircuitSAT  $\in \text{NP-C}$  and SAT  $\in \text{NP}$

$\text{SAT} \leq^P_m \text{CircuitSAT} \Rightarrow \text{SAT} \in \text{NP-C}$

IDEA: represent a circuit in its boolean form by introducing new variables for intermediate values in the circuit



ex.

$$\begin{aligned}
 &x \iff y \wedge z \\
 &(x \Rightarrow y \wedge z) \wedge (x \Leftarrow y \wedge z) \\
 &\Leftrightarrow (\neg x \vee (y \wedge z)) \wedge (x \vee \neg y \vee z) \\
 &\Leftrightarrow (\neg x \vee y) \wedge (\neg x \vee z) \wedge (x \vee \neg y \vee z)
 \end{aligned}$$

Also: CircuitSAT  $\leq^P_m 3\text{SAT}$ , CNF-SAT

$3\text{SAT} \leq^P_m \text{Clique}$ ,  $\text{Subset Sum}$

$\text{Clique} \leq^P_m \text{Vertex Cover}$

All  $\in$  NP complete

Given Clique  $\in \text{NP-C}$ , show Vertex Cover  $\in \text{NP-hard}$

Clique — Input: graph  $G$ , integer  $k$

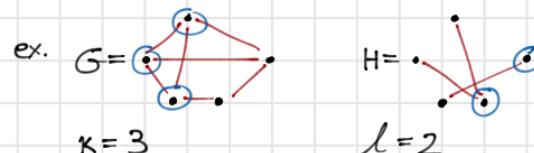
Output: Yes iff there is a set of vertices  $S$  of size  $\geq k$  such that every vertex pair in  $S$  are adjacent. No otherwise.

Vertex Cover — Input: graph  $H$ , integer  $l$

Output: Yes iff there is a set of vertices  $S$  of size  $\geq l$  such that for every edge, one of its end points belongs in  $S$

$\Rightarrow$  Show Clique  $\leq^P_m$  Vertex Cover

IDEA: if a clique exists, then there's at least  $k$  vertices strongly connected. Those  $k$  vertices might be connected to the other  $|V|-k$  vertices. In an inverted graph, all edges must have an end point in the  $|V|-k$  vertices



$$R(G, k) = (H, \ell) \text{ where } H = \bar{G} \quad \ell = |V| - k$$

Prove  $\text{Clique}(G, k) = \text{Yes} \iff$

$$\text{VertexCover}(R(G, k)) = \text{Yes}$$

( $\Rightarrow$ ) let  $S$  be a clique of size  $\geq k$  in  $G$

let  $S' = V - S$ ,  $S'$  is a vertex cover of size  $\leq |V| - k$  in  $\bar{G}$

let  $v u$  be an edge in  $\bar{G} \Rightarrow v u$  is not an edge in  $G$

$\Rightarrow$  either  $v$  or  $u$  is not in  $S$

$\Rightarrow$  either  $v$  or  $u$  is in  $S$

$\Rightarrow v u$  is covered by  $S'$

( $\Leftarrow$ ) let  $S'$  be a vertex cover of size  $\leq |V| - k$

let  $S = V - S'$ .  $S$  is a clique of size  $\geq k$  in  $G$

Show  $3\text{SAT} \leq_m \text{SubsetSum}$

SubsetSum — Input:  $a_1, \dots, a_n, t$

Output: Yes iff there  $I \subseteq \{1, \dots, n\}$

such that  $\sum_{i \in I} a_i = t$

3SAT — Input: formula  $F = (a_1 \vee b_1 \vee c_1) \wedge (a_2 \vee b_2 \vee c_2) \wedge \dots \wedge (a_n \vee b_n \vee c_n)$

where  $a_i, b_i, c_i \in \{x_1, \bar{x}_1, \dots, x_m, \bar{x}_m\}$

Output: Yes iff there  $\exists$  a set of input such that  $F$  returns True.

Idea:  $a \vee b \vee c \Leftrightarrow x_1 + x_2 + \bar{x}_3 \geq 1$  where  $x_i \in \{0, 1\}$

then  $x_1 + x_2 + \bar{x}_3 + D_1 + D_2 = 4$  where  $D_i \in \{0, 1\}$   
Subset Sum input       $D_2 \in \{0, 2\}$

Also need to enforce  $x_i \wedge \bar{x}_i$  does not happen

$$x_i + \bar{x}_i = 1$$

Subset sum input

$$\text{ex. } (\underline{P_1 \vee P_2 \vee P_3}) \wedge (\underline{\bar{P}_1 \vee P_2 \vee \bar{P}_3}) \wedge (\bar{P}_1 \vee \bar{P}_2)$$

$P_1$ $P_2$ $P_3$ $\bar{P}_1$ $\bar{P}_2$ $\bar{P}_3$	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1
	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1	1 1 1 1 1 1

at most  $2^m$

$t$

n

m

Cook vs. Karp reduction

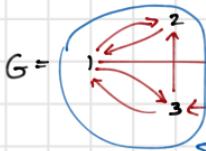
↳ for search problems

Karp reduction — straight encoding

Cook reduction — use oracle multiple times

ex.  $k$ -clique search  $\leq_T$  Decision version of  $k$ -clique

ex.



Tarjan's finds the Strongly

Connected component

Strongly connected cook reduces to BFS  
calls on all vertices

Cook reduction ← need to prove entire algorithm

3 SAT —

Input: a set of  $m$  clauses

$C_1, \dots, C_m$  over  $n$  vars

$x_1, x_2, \dots, x_n$

Output: 1 if there is an assignment that satisfies all clauses. 0 otherwise.

Note Conjunctive normal form

CNF = set of clauses

variables:  $x_i \in \{0, 1\}$  or

clauses:  $x_{i_1} \vee \overline{x_{i_2}} \vee x_{i_3} \vee \overline{x_{i_4}}$

negation of var  $x_{i_4}$

$$(x_2 \vee x_1 \vee \overline{x}_3) \wedge (x_2 \vee \overline{x}_3 \vee x_4) \\ \wedge (\overline{x}_1 \vee x_2 \vee x_3)$$

Solution:  $x_2 = 1, x_1 = x, x_2 = x$

$x_3 = 0, x_2 = 1, x_1 = 0$

$x_3 = 0, x_2 = 0, x_1 = 1$

$3$  SAT  $\leq_p$  Clique

Given a 3-CNF formula  $C_1, C_2, \dots, C_m$  on variables

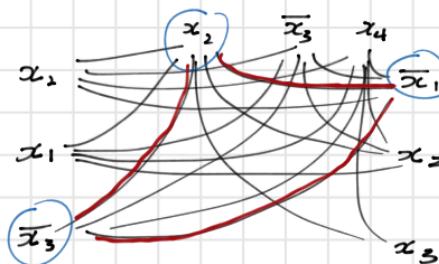
$x_1, x_2, \dots, x_n$ . We want to construct a graph  $G = (V, E)$  and choose  $k$  such that  $C_1, \dots, C_m$  are all satisfiable by a single assignment iff. the graph  $G$  has a  $k$ -clique

Satisfying Assignment — defined as an assignment to each var, or

a collection of literals  $l_1, l_2, \dots, l_n$

(one for each clause) such that for no pair of literals  $l_i, l_j$ , it will happen that  $l_i = \overline{l}_j$

ex.  $x_2 \wedge x_1 \wedge \overline{x}_3$      $x_2 \vee \overline{x}_3 \vee x_4$      $\overline{x}_1 \vee x_2 \vee x_3$



For each clause  $C = l_1, l_2, l_3$  add 3 vertices.

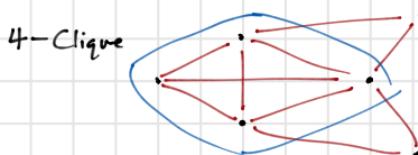
Add an edge between two vertices if the literals are consistent and they don't appear in the same clause

$k$ -Clique

Input: an undirected graph  $G = (V, E)$ , an integer  $k > 0$

Output: 1 if there is a subset of vertices  $V' \subseteq V$  with  $|V'| = k$

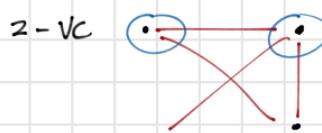
and every pair of vertices  $u, v \in V'$  has an edge



$k$ -vertex cover

Input: an undirected graph  $G' = (V', E')$  and an integer  $k > 0$

Output: 1



1. Show that the INDEPENDENT-SET decision problem is NP-hard.

Input: An undirected graph  $G = (V, E)$ , positive integer  $k$ .

Question: Does  $G$  contain an independent set of size at least  $k$ ? (Recall that an independent set is a subset of vertices with **no** edge between any two members of this subset.)

**Solution:** First, choose decision problem  $D$  for reduction. How to choose? Pick problem “close” to IS, if possible, to make reduction easier. We choose VERTEX-COVER (VC) and show  $VC \leq_p IS$ :

On input  $(G, k)$  (for VC), construct  $(G', k')$  (for IS) as follows:

Set  $G' = G$  and  $k' = n - k$  (where  $n = |V|$  in  $G$ ).

Clearly,  $(G', k')$  can be computed from  $(G, k)$  in polytime. Also, if  $G$  contains a vertex cover  $C$  of size  $k$  or less, then  $V - C$  is an independent set in  $G$  of size  $n - k$  or more: since every edge of  $G$  has at least one endpoint in  $C$ , no edge has both endpoints in  $V - C$ . Finally, if  $G$  contains an independent set  $I$  of size  $n - k$  or more, then  $V - I$  is a vertex cover of size  $k$  or less: since no edge of  $G$  has both endpoints in  $I$ , every edge of  $G$  has at least one endpoint in  $V - I$ .

2. Show that CLIQUE is NP-hard

Input: An undirected graph  $G = (V, E)$  and a positive integer  $k$ .

Question: Does  $G$  contain a *clique* of size at least  $k$ , i.e., a subset of  $k$  or more vertices such that  $G$  contains **every** possible edge between the vertices in the clique?

**Solution:** We show that CLIQUE is NP-hard by proving  $IS \leq_p CLIQUE$  (where IS is the INDEPENDENTSET problem).

On input  $(G, k)$  (for IS), where  $G = (V, E)$ , construct  $(G', k')$  (for CLIQUE) as follows:

Set  $k' = k$  and  $G' = (V, \bar{E})$ , where  $\bar{E}$  is the *complement* of  $E$ , i.e., for all  $x, y \in V$ ,  $(x, y) \in \bar{E} \Leftrightarrow (x, y) \notin E$ .

Clearly,  $(G', k')$  can be computed from  $(G, k)$  in polytime (in linear time, in fact).

Also, if  $G$  contains an independent set  $I$  of size  $k$  or more, then  $I$  forms a clique in  $G'$ : since  $G$  contains no edge between any two vertices of  $I$ ,  $G'$  contains every edge between any two vertices of  $I$ .

Finally, if  $G'$  contains a clique  $C$  of size  $k$  or more, then  $C$  forms an independent set in  $G$ : since  $G'$  contains every edge between any two vertices of  $C$ ,  $G$  contains no edge between any two vertices of  $C$ .

3. Show that LargeSAT is NP-hard.

Input: Propositional formula  $F$  in CNF, positive integer  $k$

Question: Is there an assignment of values to the variables of  $F$  that makes at least  $k$  clauses of  $F$  True?

**Solution:** CNF-SAT  $\leq_p$  LargeSAT

Reduction:

On input  $F$ , output  $(F, m)$  where  $m$  is the number of clauses in  $F$ .

Clearly,  $(F, m)$  can be computed from  $F$  in polytime.

Also,  $F$  is satisfiable iff there is an assignment of values to the variables of  $F$  that makes at least  $m$  clauses True (by definition of “satisfiable”).

## 4. Show that Restricted3SAT is NP-hard.

Input: Propositional formula  $F$  in 3CNF, where no variable appears in more than three clauses.

Question: Is there an assignment of values to the variables of  $F$  that makes  $F$  True?

**Solution:** 3SAT  $\leq_p$  Restricted3SAT

On input  $F$ , construct  $F'$  as follows:

Start with  $F' = F$ .

Scan  $F'$  and for each variable  $x$  that appears in more than three clauses, replace the first occurrence of  $x$  with a new variable  $x_1$ , the second occurrence with  $x_2$ , ..., the  $k$ -th occurrence with  $x_k$ . Then add clauses

$$(\sim x_1 \vee x_2 \vee x_2) \wedge (\sim x_2 \vee x_3 \vee x_3) \wedge \dots \wedge (\sim x_{k-1} \vee x_k \vee x_k) \wedge (\sim x_k \vee x_1 \vee x_1)$$

$F'$  can be constructed from  $F$  in polytime: the replacement of variables is done in linear time, and at most a linear number of new clauses need to be added.

Also, if  $F$  is satisfiable, then it is possible to set the variables of  $F'$  to match (make all the new variables have the same value as the old variable they correspond to), and this will satisfy  $F'$ .

Finally, if  $F'$  is satisfiable, then every new variable corresponding to some old variable  $x$  must be set to the same value (to make the new clauses True), so the old variable  $x$  can be set to this value and doing this for each variable will satisfy  $F$ .