# OWEN MOOGK

Mechatronics Engineering Student at the University of Waterloo

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# **SKILLS**

Software Development: Python (4 years), JavaScript/jQuery (4 years), C++ (2 years), C# (1 year), and Java (1 year).

Frameworks / Tools: MVC/ASP.NET (1 year), ReactJS (3 years), Git (4 years), HTML/CSS/Bootstrap (5 years), Django (1 year).

Software Experience: Experience with OOP, advanced data structures and algorithms, JSON/XML scripting, testing and debugging.

**Other:** Experience in customer service and leadership roles, demonstrating teamwork, communication, and cooperation. Eager to learn new skills on the job.

# **EXPERIENCE**

#### Software Developer (Co-op) - BusPlanner Inc.

May 2023 - September 2023

- Developed and maintained web applications using the MVC ASP.NET framework, ensuring robust solutions for clients.
- Implemented and improved many web application features, directly affecting hundreds of clients across North America.
- Resolved issues on both the frontend and backend, employing debugging skills to identify and fix bugs, optimize performance, and enhance application usability with tools including C#, JavaScript/jQuery, and Bootstrap.
- Effectively manipulated data from spatial/relational databases using advanced SQL queries.
- Improved codebase structure, refactoring and optimizing existing code to enhance readability, reusability, and scalability.
- Utilized Azure DevOps and TFS version control to manage source code and participate in code reviews among team members.
- Conducted thorough testing of web applications to identify issues, ensuring optimal functionality and user experiences.

#### Subteam Lead - FIRST Robotics Team

August 2018 - September 2022

- Led a subteam of students using project management and teamwork skills to design and build a robotic subsystem.
- Designed flexible assemblies and robotic systems in SolidWorks for manufactured and 3D printed fabrication.
- Fabricated complex parts and assembled robotic systems, troubleshooting and optimizing mechanical systems.
- Sponsorship program lead, using networking and interpersonal skills to attract and retain sponsorship for the team.

#### Drivetrain Lead - Electric Racecar Team

September 2021 – June 2022

- Designed and manufactured a fully electric racecar in under a year, optimizing drivetrain systems to increase efficiency.
- Developed offboard battery management system, optimizing power use and energy deployment in competition.
- Designed a 3D printed emergency stopping system in OnShape, ensuring safety and ease of use in emergencies.

#### **Personal Projects**

- Developed complex webpages using HTML, CSS, JavaScript, and ReactJS.
- Implemented advanced algorithms and data structures to solve problems.
- Designed and built full stack applications with ReactJS and Django (Python).
- Built a responsive personal portfolio website with ReactJS, showcasing many personal projects and endeavours (linked above).

# **ACHIEVEMENTS**

SHAD Canada: Engineered an award-winning solution interfacing Canadians with their water consumption habits.

JamHacksV Hackathon Winner: Won first place, where I designed and built a complete 3D-printed cat feeding robot in 48 hours.

AP Scholars Award: Awarded for exceptional performance on Chemistry, Physics, and Economics AP exams.

# **EDUCATION**

#### Mechatronics Engineering - University of Waterloo

2022 - 2027

Candidate for Bachelor of Applied Science, studying Mechatronics Engineering. Working with likeminded students building collaboration, time management, and technical skills. Maintaining a grade average of 95%, with a 4.0 GPA. Expected graduation April 2027.

# **PROJECTS**

#### **Personal Website**

- Designed and built a personal website using ReactJS, to showcase personal projects.
- Iterated over many versions, optimizing code structure and design.
- Created and handled API requests for data storage and page functionality.
- Project URL: https://owenmoogk.github.io

## Pathfinding/Sorting Algorithm Visualization

- Designed and programmed a variety of pathfinding and sorting algorithms in Python and JavaScript.
- Built websites using ReactJS to showcase a visualization of these algorithms.
- Implemented pathfinding algorithms including as A\*, Greedy Best First Search,
  Dijkstra's Algorithm, BFS, and DFS.
- Implemented sorting algorithms including Merge Sort, Heap Sort, and Hoare and Lomuto Quick Sort.
- Built tools that allowed users to experiment with algorithm performance in different situations.
- Pathfinding Visualizer: https://owenmoogk.github.io/pathfinding-visualizer/
- Sorting Visualizer: https://owenmoogk.github.io/sorting-visualizer/

## Sudoku Wave Function Collapse (algorithm)

- Designed and programmed an algorithm to solve a sudoku in JavaScript, modelling the problem as a modern Wave Function.
- Improved upon the common backtracking algorithm, with constraint propagation to vastly improve runtime.
- Built a website using ReactJS to visualize algorithm implementation.

## **Custom Mail Merge Application**

- Designed a full-stack mail merge application using Django and ReactJS.
- Allowed users to customize templates and variables, with different contact fields.
- Implemented Gmail API authentication, allowing connection of external accounts.
- Stored user data in an **SQL Database**, serving API requests with **Python** and a **REST API**.
- Project Repository: https://github.com/owenmoogk/email-bot-fullstack

## SimpleLib - Data Structures and Algorithms Library

- Designed, and programmed a Data Structures and Algorithms library in Python.
- Implemented data structures including Linked Lists, Binary Search Trees, Hashmaps, and Graphs.
- Implemented algorithms including tree traversal and inversion, graph pathfinding, and binary tree sorting.
- Allowed for user customization of algorithm implementation, including hashing function ranges and porting from other forms data storage.
- Implemented simple algorithms and functionality (such as hexadecimal conversion, data analysis tools, and much more)
- Project Details: https://owenmoogk.github.io/simplelib-documentation

#### These are some of my favourite and most applicable projects.

For a complete list of projects and some details please visit my website's project page, located at: https://owenmoogk.github.io/projects





