

4D DRIVING SIMULATION GAMEDESIGN

Mode selection

Automatic / Manual

Stage 2

Signs introduction (Ex. No stopping, Slow down School zone), stop light , street violations , and parking

Map Selection

Where they can choose which area they want to take the exam

INTRO

Empty Space
Environment
Where the player is ask to
press the ff input before
they can proceed to
mode selection .

Stage 1

Teaching basic controls Acceleration ,
Brake,Shifting gear atleast 700 meters
run

Loop

Player is ask whether they
like to review or restart
stages 1-2 before proceeding
to the exam

Stage 3

Exam!!! On this stage player is tested
about their knowledge about driving. by
the end of the exam a score will be shown
if the player passed or not (e explain lng
nako nimo god about ani nga stage kong
unsa ang dagan).