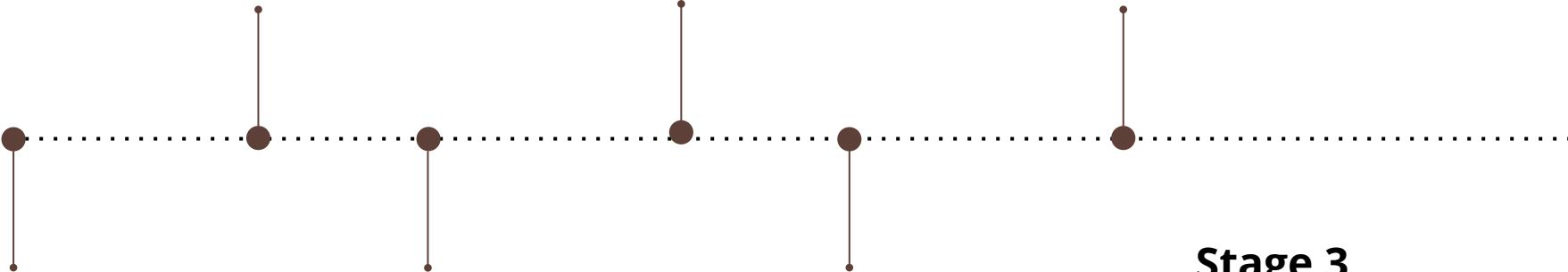


4D DRIVING SIMULATION GAMEDESIGN

Mode selection

Automatic / Manual



Stage 1

Teaching basic controls Acceleration ,
Brake,Shifting gear atleast 700 meters
run

Loop

Player is ask whether they
like to review or restart
stages 1-2 before proceeding
to the exam

INTRO

Empty Space
Environment
Where the player is ask to
press the ff input before
they can proceed to
mode selection .

Stage 2

Signs introduction (Ex. No stopping, Slow
down School zone), stop light , street
violations , and parking

Map Selection

Where they can choose which area they
want to take the exam

Stage 3

Exam!!! On this stage player is tested
about their knowledge about driving. by
the end of the exam a score will be shown
if the player passed or not (e explain Ing
nako nimo god about ani nga stage kong
unsa ang dagan).