Domain Modeling with Haskell Data Structures

Oskar Wickström

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Domain Modeling

- · Clear and unambigous naming
- Reify the domain we are working with in our code
- Separate bounded contexts

Haskell

- · All the flexibility we need
 - · Sum types
 - Product types
 - Type classes
- · Powerful type system and compiler
- Mature language and ecosystem

Modeling in Haskell

- To a large extent, our domain model should be reified with data types
- Separation with data types:
 - Separate bounded contexts using different data types
 - · Define explicit interfaces and translations between them
- Structure computation as data structures
- · Use modules for cohesive units
 - Domain logic, repositories/data access, rendering
 - Capture interfaces and responsibilities using type classes
 - Avoid the Types.hs trap
- Leverage all the good abstractions in Haskell

Type-Driven Development

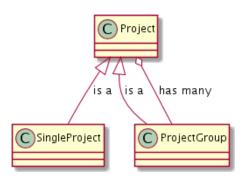
- · "Type, define, refine"
- · When modifying existing code:
 - Change to data types to model the new behavior
 - Fix all the type errors
 - · Test, and possibly refine your model
- · Great for changing business requirements
- Focus testing on behaviour

Example: Project Management System

Project Management

- Not terribly exciting, but relatable
- · We'll explore:
 - · Data types
 - Some very useful abstractions

Projects



Project

Budget

```
data Budget = Budget
   { budgetIncome :: Money
   , budgetExpenditure :: Money
   } deriving (Show, Eq)
```

Transaction



Reporting

```
data Report = Report
    { budgetProfit :: Money
    , netProfit :: Money
    , difference :: Money
    } deriving (Show, Eq)
```

Calculating a Report

```
calculateReport :: Budget -> [Transaction] -> Report
calculateReport budget transactions = Report
  { budgetProfit = budgetProfit'
  . netProfit = netProfit'
  , difference = netProfit' - budgetProfit'
 where
  budgetProfit' = budgetIncome budget - budgetExpenditure budget
  netProfit' = getSum (foldMap asProfit transactions)
  asProfit (Sale m) = pure m
  asProfit (Purchase m) = pure (negate m)
```

Aggregating Reports

```
calculateProjectReport :: Project -> IO Report
calculateProjectReport project =
  case project of
   SingleProject p _ ->
     calculateReport
     <$> DB.getBudget p
     <*> DB.getTransactions p
   ProjectGroup _ projects ->
     foldMap calculateProjectReport projects
```

Printing Projects

```
asTree :: Project -> Tree String
asTree project =
  case project of
    SingleProject (ProjectId p) name ->
      Node (printf "%s (%d)" name p) []
    ProjectGroup name projects ->
      Node (Text.unpack name) (map asTree projects)
prettyProject :: Project -> String
prettyProject = drawTree . asTree
```

Printing Projects in the REPL

```
*Demo> putStrLn (prettyProject someProject)
Sweden
+- Stockholm (1)
+- Gothenburg (2)
`- Malmö
   +- Malmö City (3)
   `- Limhamn (4)
```

Printing Reports

```
prettyReport :: Report -> String
prettyReport r =
    printf
    "Budget: %.2f, Net: %.2f, difference: %+.2f"
      (unMoney (budgetProfit r))
      (unMoney (netProfit r))
      (unMoney (difference r))
```

Printing Reports in the REPL

```
*Demo> r <- calculateProjectReport someProject
*Demo> putStrLn (prettyReport r)
Budget: -14904.17, Net: 458.03, difference: +15362.20
```

What we've used so far

- Basic Haskell data types
- · Explicit recursion
- Monoid
- Functor
- Foldable

New Requirements!

A Tree Of Reports

- One big report for the entire project is not enough
- The customer needs them for all individual projects

Parameterizing Project

Calculating Project Reports with Traversable

```
calculateProjectReports :: Project ProjectId -> IO (Project Report)
calculateProjectReports =
  traverse $ \p ->
  calculateReport
     <$> DB.getBudget p
     <*> DB.getTransactions p
```

Accumulating Reports with Foldable

```
accumulateProjectReport :: Project Report -> Report
accumulateProjectReport = fold
```

Adapting the Pretty Printing

```
asTree :: (a -> String) -> Project a -> Tree String
asTree prettyValue project =
  case project of
    SingleProject name x ->
      Node (printf "%s: %s" name (prettyValue x))
    ProjectGroup name projects ->
     Node (Text.unpack name) (map (asTree prettyValue) projects)
prettyProject :: (a -> String) -> Project a -> String
prettyProject prettyValue = drawTree . asTree prettyValue
```

Pretty Printing the Reports

```
*Demo> pr <- calculateProjectReports someProject
*Demo> putStrLn (prettyProject prettyReport pr)
Sweden
+- Stockholm: Budget: -2259.99, Net: 391.23, difference: +2651.22
+- Gothenburg: Budget: -3204.79, Net: -228.31, difference: +2976.48
`- Malmö
  +- Malmö City: Budget: -6958.82, Net: 2811.88, difference: +9770.70
   `- Limhamn: Budget: 5856.93, Net: 1941.43, difference: -3915.50
```

Pretty Printing the Reports (cont.)

```
*Demo> putStrLn (prettyReport (accumulateProjectReport pr))
Budget: -6566.67, Net: 4916.23, difference: +11482.90
```

What we've added to our toolbox

- Parameterized Data Type
- Traversable

"No, that's not what we want."

Actual Requirements

- The customer wants reporting on *all* levels:
 - project groups
 - · single projects
- We need to change our model again

Parameterizing Project Even More

Calculating Project Reports with Traversable

```
calculateProjectReports
:: Project g ProjectId
-> IO (Project Report Report)
calculateProjectReports project =
  fst <$> runWriterT (calc project)
  where
-- ...
```

Calculating Project Reports with Traversable (cont.)

```
calc (SingleProject name p) = do
  report <- liftIO $
    calculateReport
      <$> DB.getBudget p
      <*> DB.getTransactions p
  tell report
  pure (SingleProject name report)
```

Calculating Project Reports with Traversable (cont.)

```
calc (ProjectGroup name _ projects) = do
  (projects', report) <- listen (mapM calc projects)
  pure (ProjectGroup name report projects')</pre>
```

Adapting the Pretty Printing

```
asTree
  :: (g -> String)
  -> (a -> String)
  -> Project g a
  -> Tree String
prettyProject
  :: (g -> String)
  -> (a -> String)
  -> Project g a
  -> String
```

Pretty Printing the Reports

```
*Demo> pr <- calculateProjectReports someProject
*Demo> putStrLn (prettyProject prettyReport prettyReport pr)
Sweden: Budget: -9278.10, Net: +4651.81, difference: +13929.91
+- Stockholm: Budget: -3313.83, Net: -805.37, difference: +2508.46
+- Gothenburg: Budget: -422.48. Net: +1479.00. difference: +1901.48
`- Malmö: Budget: -5541.79, Net: +3978.18, difference: +9519.97
   +- Malmö City: Budget: -4069.45, Net: +2185.02, difference: +6254.47
   `- Limhamn: Budget: -1472.34, Net: +1793.16, difference: +3265.50
```

Even More Learnings

- Explicit recursion might still be necessary
- · The Writer monad transformer
- · There are many ways to leverage Monoid
- Computation as a data structure

Is there more?

Explicit Recursion

- · Explicit recursion can, with large data types, be error-prone
- Current Project type has a hidden coupling to the reporting module
 - · The g and a parameters are only there for reporting
- Can we decouple Project from that concern?

Factoring Out Recursion

Fix

```
*Project> import Data.Generics.Fixplate.Base
*Project Data.Generics.Fixplate.Base> :t Fix
Fix :: f (Mu f) -> Mu f
```

Project Constructors

```
singleProject :: ProjectId -> Text -> Project
singleProject p = Fix . SingleProject p
projectGroup :: Text -> [Project] -> Project
projectGroup name = Fix . ProjectGroup name
```

Decorating with Attr

type ProjectReport = Attr ProjectF Report

Bottom-Up Reporting with Fixplate

```
calculateProjectReports :: Project -> IO ProjectReport
calculateProjectReports = synthetiseM calc
  where
    calc (SingleProject p _) =
        calculateReport <$> DB.getBudget p <*> DB.getTransactions p
    calc (ProjectGroup _ reports) = pure (fold reports)
```

Pretty Printing Without Explicit Recursion

```
prettyResult :: Ann ProjectF Report a -> String
prettyResult (Ann report project') =
  case project' of
   SingleProject (ProjectId p) name ->
    printf "%s (%d): %s" name p (prettyReport report)
   ProjectGroup name _ ->
    printf "%s: %s" name (prettyReport report)
```

Fixplate Draws Our Trees!

```
*Demo> pr <- calculateProjectReports someProject

*Demo> drawTreeWith prettyResult pr

\-- Sweden: Budget: +2191.60, Net: +1238.19, difference: -953.41

|-- Stockholm (1): Budget: +5092.27, Net: -1472.80, difference: -656 ...

|-- Gothenburg (2): Budget: -4325.22, Net: +2252.52, difference: +65 ...

\-- Malmö: Budget: +1424.55, Net: +458.47, difference: -966.08

|-- Malmö City (3): Budget: -6456.93, Net: +2400.33, difference ...

\-- Limhamn (4): Budget: +7881.48, Net: -1941.86, difference: - ...
```

Summary

- Use Haskell data types
- · Leverage great abstractions
 - Functor
 - Monoid
 - Foldable
 - Traversable
 - · and many more
- · Maybe check out recursion schemes
- Enjoy evolving and refactoring existing code

Questions?