Kaiwei Wang

Product Designer (UX/UI)

wangkw@gatech.edu   7346233814   kaiwei.design

WORK

Product Designer, Web Developer(React.js)   Jan 2017 - Current

Research Network Operations Center at Georgia Tech

Lead the redesign of GT-Mobile app suite. Conduct user research and usability testing. Create wireframe and prototype for design. Significantly improved user experience and branding consistency.

UX Design Intern   Summer 2017

Elavon, Inc

Led the design of help center for a collection of Elavon's e-commerce products. Focused on UX design and information architecture. Took part in Agile process and iterated on design based on user feedback.

PROJECTS

Mobile App Designer, 3D Model Designer   Spring 2017

MedPal

Designed MedPal - a mobile app paired with a wearable device that together helps caregiver manage patient's medicine intake. Created wireframe, low-fi prototype, and high-fi prototype to test on potential users. Iterated on deign based on user feedback.

UX Researcher, Interaction Designer(Processing.js)   Fall 2016

TapTile

Designed TapTile - a sensor-based system that transforms a flat surface into a multi-player gaming area to engage people in public space. Conducted contextual user research. Took lead on interaction design in Processing.js and prototyping with Arduino.

SUMMARY

I am a passionate product designer with a technical background. I let user and data play the key roles in a human-centered design process.

EDUCATION

M.S. in Human-Computer Interaction

Georgia Institute of Technology

4.0   2016 - 2018 (Expected)

B.E. in Computer Science

University of Michigan

3.9   2012 - 2016

SKILLS

UX Design

Rapid Prototyping, Wireframing, UI Design, Visual Design, Motion Design, etc.

UX Research

Survey, Interview, Affinity Mapping, Journey Mapping, Card Sorting, Usability Testing, etc

Front-End Development

HTML, Javascript, CSS, React. js,etc.

See my skills demonstrated at kaiwei.design