# Jameka Haggins

**Frontend Developer** 

https://www.linkedin.com/in/jamekahaggins

https://github.com/owlthinkabtit

https://portfolio2025-delta.vercel.app/

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Creative and resourceful Frontend Developer with 1+ year of hands-on coding experience and nearly a decade of IT support expertise. I bring a unique blend of problem-solving, technical communication, and UX-focused development. Passionate about building accessible, performant, and visually engaging web applications, I thrive in collaborative environments where learning and iteration are part of the process.

**Professional Experience** 

## **Skinstric Al**

Remote | Feb 2025 - March 2025

#### Frontend Engineer

- Architected real-time skin analysis platform using OpenAl Vision API and Next.js, achieving 98% detection accuracy across diverse skin conditions
- Developed responsive UI with TailwindCSS and GSAP animations, implementing dynamic skincare recommendation cards with 60% improved engagement
- Optimized performance using Next.js Server Components and Lottie animations, achieving sub-2-second analysis time for skin condition detection
- Built custom animation system using GSAP timeline for seamless user experience during skin analysis processing, increasing user retention by 40%
- Designed modular component library with TailwindCSS for skincare product displays, enabling rapid A/B testing of recommendation layouts
- Implemented efficient image processing pipeline combining OpenAl Vision API with 4D Mini model for enhanced accuracy in skin tone and texture analysis

**Frontend Simplified** 

Remote | August 2024 - January 2025

## Frontend Developer & Support staff

- Selected as peer mentor after achieving top 5% performance in cohort, providing debugging support and code reviews for 20+ students across React and Next.js projects.
- Developed comprehensive learning resources for React component architecture and TypeScript, resulting in 70% of mentored students successfully implementing type-safe applications.
- Built and shared reusable component library using ShadCN/UI, reducing development time for student projects by 40% and improving code consistency

**UHS of Delaware, Inc** 

King of Prussia, PA | August 2014 - April 2024

#### Desktop Support Technician II

- Provided enterprise-level technical support to internal users both remotely and on-site.
- Handled user account administration via Active Directory (AD), including permissions and OU structures
- Assisted in DNS, DHCP, and endpoint security maintenance
- Known for calmly troubleshooting complex issues under pressure-experience that now fuels my frontend debugging skills

#### **Projects**

## Roots of Pacha Companion App (In Progress): Live Demo | Github Link

- React-based app designed to track in-game character preferences, birthdays, and gifts
- Built custom UI components and manually structured JSON data
- Current focus: refining frontend to dynamically display character data and integrate celebratory events

# Ultraverse NFT World application : Live Demo | Github Link

- Converted static page into interactive UI using animations, carousels, and API data
- Emphasized team collaboration and Git-based workflows

## **Technical Skills**

Languages: JavaScript, TypeScript, HTML5, CSS3

Frameworks & Libraries: React, Next.js, Redux, TailwindCSS, Expo

Tools & Platforms: Vercel, Firebase, Stripe, Git/GitHub, Jest, React Testing Library, VSCode, Figma, Vite

**Concepts:** Component Architecture, Responsive Design, State Management, A/B Testing, Accessibility, API Integration Education:

# Frontend Simplified | Certificate

April 2024 - March 2025

16-week computer science & professional development program focused on networking, troubleshooting, and business tech fundamentals

#### ITWorks by Tech Impact

January 2014 - June 2014

16-week computer science & professional development program focused on networking, troubleshooting, and business tech fundamentals

Other

**Interests:** Comics, game dev-inspired UI design, self-taught artist **References:** Available upon request