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EXTENDS TLC, Naturals, Sequences, utils
CONSTANTS BcNodes, BftNodes, CrossLink2Nodes
CONSTANTS ByzBft, ByzCl
CONSTANTS Sigma, L
VARIABLES bc_chains, bft_chains, crosslink2_chains
INSTANCE definitions
Init \triangleq
     \land bc\_chains = [i \in 1 ... BcNodes \mapsto \langle BcGenesisBlock \rangle]
     \land bft\_chains = [i \in 1 .. BftNodes \mapsto \langle BftGenesisBlock \rangle]
     \land crosslink2\_chains = [i \in 1 .. CrossLink2Nodes \mapsto CrossLink2GenesisBlock]
HonestBc \triangleq
    \exists n \in 1 ... BcNodes:
        LET
             base \stackrel{\triangle}{=} bc\_chains[BestBcChainIdx]
             bft \stackrel{\triangle}{=} bft\_chains[BestBftChainIdx]
             tip \stackrel{\triangle}{=} \text{IF } Len(base) = 0 \text{ THEN } 0 \text{ ELSE } base[Len(base)].hash
             next \stackrel{\triangle}{=} tip + 1IN
         \land bc\_chains' = [bc\_chains \ EXCEPT \ ![n] = Append(base, [
             context\_bft \mapsto bft[Len(bft)].hash,
            hash \mapsto next])]
         \land UNCHANGED \langle bft\_chains, crosslink2\_chains \rangle
HonestBft \triangleq
    \exists n \in 1 ... BftNodes:
        LET
             base \stackrel{\Delta}{=} bft\_chains[BestBftChainIdx]
                    \stackrel{\triangle}{=} bc\_chains[BestBcChainIdx]
             tip \stackrel{\triangle}{=} \text{if } Len(base) = 0 \text{ THEN } 0 \text{ ELSE } base[Len(base)].hash
             next \triangleq tip + 1
             hdrs \stackrel{\Delta}{=} PruneLasts(bc, Sigma)IN
         \land bft\_chains' = [bft\_chains \ EXCEPT \ ![n] = Append(base, [
                 headers\_bc \mapsto hdrs,
                 hash \mapsto next])]
         \land UNCHANGED \langle bc\_chains, crosslink2\_chains \rangle
ByzantineBft \triangleq
     \exists n \in ByzBft:
        LET
             base \triangleq bft\_chains[BestBftChainIdx]
```

- MODULE crosslink2

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\stackrel{\triangle}{=} bc\_chains[BestBcChainIdx]
                  \stackrel{\triangle}{=} IF Len(base) = 0 THEN 0 ELSE base[Len(base)].hash
              Byzantine node can create an arbitrary faulty block within a range
             byz \stackrel{\Delta}{=} tip + (CHOOSE inc \in 2...10 : TRUE)
             hdrs \triangleq PruneLasts(bc, Sigma)IN
         \land bft\_chains' = [bft\_chains \ EXCEPT \ ![n] = Append(base, [
            headers\_bc \mapsto hdrs,
            hash
                           \mapsto byz])]
         \land UNCHANGED \langle bc\_chains, crosslink2\_chains \rangle
HonestCrosslink \stackrel{\triangle}{=}
    \exists n \in 1 .. CrossLink2Nodes :
             fin \triangleq PruneFirsts(bc\_chains[BestBcChainIdx], Sigma)IN
         \land crosslink2\_chains' = [crosslink2\_chains \ EXCEPT \ ![n] = [fin \mapsto fin]]
         \land unchanged \langle bc\_chains, bft\_chains \rangle
     ∨ UNCHANGED ⟨bc_chains, bft_chains, crosslink2_chains⟩
Next \triangleq
     \vee HonestBc
     \lor \mathit{HonestBft}
     \lor HonestCrosslink
     \vee ByzantineBft
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{\langle bc\_chains, bft\_chains, crosslink2\_chains \rangle}
Type checking
BcChainsTypeCheck \triangleq bc\_chains \in Seq(Seq([context\_bft : Nat, hash : Nat]))
BftChainsTypeCheck \triangleq bft\_chains \in
     Seq(Seq([headers\_bc:Seq([context\_bft:Nat, hash:Nat]), hash:Nat]))
CrossLink2ChainsTypeCheck \stackrel{\triangle}{=} crosslink2\_chains \in
     Seq([fin : Seq([context\_bft : Nat, hash : Nat])])
Assumptions
Assume BftThresholdOK
Lemma: Linear Prefix
If A \leq_{\star} C and B \leq_{\star} C then A \not\cong_{\star} B.
BcLinearPrefix \triangleq
    \forall a, b, c \in 1 ... BcNodes:
        LET A \stackrel{\triangle}{=} bc\_chains[a]
              B \stackrel{\triangle}{=} bc\_chains[b]
```

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C \triangleq bc\_chains[c] IN IsPrefix(A, C) \wedge IsPrefix(B, C) \Rightarrow IsPrefix(A, B) \vee IsPrefix(B, A) BftLinearPrefix \triangleq \\ \forall a, b, c \in 1 ... BftNodes : \\ \text{LET } A \triangleq bft\_chains[a] \\ B \triangleq bft\_chains[b] \\ C \triangleq bft\_chains[c] IN IsPrefix(A, C) \wedge IsPrefix(B, C) \Rightarrow IsPrefix(A, B) \vee IsPrefix(B, A)
```

Definition: Agreement on a view

An execution of Π has Agreement on the view $V: Node \times Time \to \star chain$ iff for all times t, u and all Π nodes i, j (potentially the same) such that i is honest at time t and j is honest at time u, we have $V_i^t \xrightarrow{\star}_i V_j^u$.

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BcViewAgreement \triangleq \\ \forall i, j \in 1 ... BcNodes : \\ \lor IsPrefix(bc\_chains[i], bc\_chains[j]) \\ \lor IsPrefix(bc\_chains[j], bc\_chains[i]) \\ BftViewAgreement \triangleq \\ \forall i, j \in HonestBftNodes : \\ \lor IsPrefix(bft\_chains[i], bft\_chains[j]) \\ \lor IsPrefix(bft\_chains[j], bft\_chains[i])
```

Definition: Final agreement

An execution of $\Pi_{\star bft}$ has Final Agreement iff for all bftvalid blocks C in honest view at time t and C' in honest view at time t', we have $bftlastfinal(C) \underset{bft}{\underline{\times}} bftlastfinal(C')$.

 $BftFinalAgreement \triangleq$

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\forall i, j \in HonestBftNodes:

\lor IsPrefix(BftLastFinal(i), BftLastFinal(j))

\lor IsPrefix(BftLastFinal(j), BftLastFinal(i))
```

Definition: Prefix Consistency

An execution of $\Pi_{\star bc}$ has Prefix Consistency at confirmation depth σ , iff for all times $t \leq u$ and all nodes i,j (potentially the same) such that i is honest at time t and j is honest at time u, we have that $ch_i^t\lceil_{\star bc}^{\sigma} \leq_{\star bc} ch_j^u$.

```
BcPrefixConsistency \triangleq \\ \forall i, j \in 1 ... BcNodes : \\ Len(bc\_chains[i]) \leq Len(bc\_chains[j]) \Rightarrow \\ IsPrefix(PruneFirsts(bc\_chains[i], Sigma), bc\_chains[j])
```

Definition: Prefix Agreement

An execution of $\Pi_{\star bc}$ has Prefix Agreement at confirmation depth σ iff it has Agreement on the view $(i,t)\mapsto ch_i^t \lceil_{\star bc}^{\sigma}$.

 $BcPrefixAgreement \triangleq$

 $\forall i \in 1 ... BcNodes$:

 $IsPrefix(PruneFirsts(bc_chains[i], Sigma), bc_chains[i])$

Definition: *-linear

A function $S: I \to \star block$ is *-linear iff for every $t, u \in I$ where $t \leq u$ we have $S(t) \leq_{\star} S(u)$

 $BcLinear(T, U) \triangleq IsPrefix(T, U)$

Definition: Local finalization linearity

Node i has Local finalization linearity up to time t iff the time series of $\star bc$ -blocks $fin_i^{r \leq t}$ is $\star bc$ -linear.

 $LocalFinalizationLinearity \triangleq \Box$

 $\forall i \in 1 .. CrossLink2Nodes:$

 $BcLinear(crosslink2_chains[i].fin, crosslink2_chains'[i].fin)]_{crosslink2_chains}$

Lemma: Local fin-depth

In any execution of Crosslink 2, for any node i that is honest at time t, there exists a time $r \leq t$ such that $fin_i \leq ch_i^r {r \brack bc}$

 $LocalFinDepth \triangleq$

 $\forall i \in 1 .. CrossLink2Nodes:$

 $IsPrefix(crosslink2_chains[i].fin, bc_chains[BestBcChainIdx])$

Definition: Assured Finality

An execution of Crosslink 2 has Assured Finality iff for all times t, u and all nodes i, j (potentially the same) such that i is honest at time t and j is honest at time u, we have $fin_i^t \stackrel{\times}{\succeq}_{bc} fin_i^u$.

 $AssuredFinality \triangleq$

 $\forall i, j \in 1 .. CrossLink2Nodes :$

 $\lor IsPrefix(crosslink2_chains[i].fin, crosslink2_chains[j].fin)$

 \vee IsPrefix(crosslink2_chains[j].fin, crosslink2_chains[i].fin)