

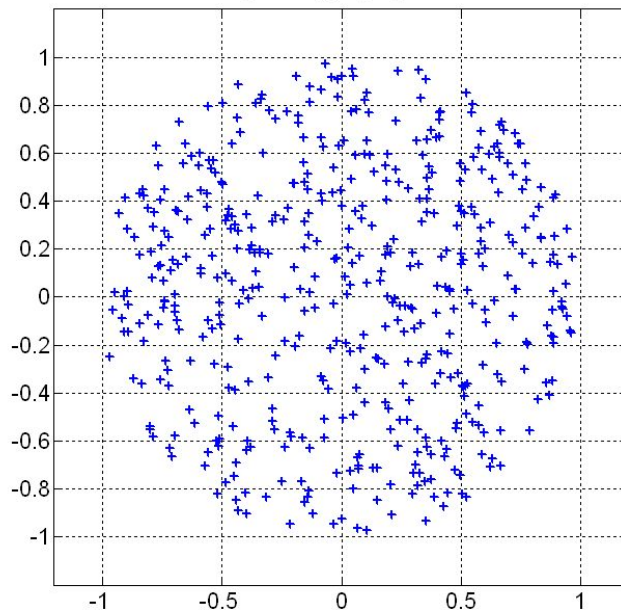
Convex hAR



Aishwary Pramanik and Orens Xhagolli
December 6th, 2017

Convex hAR (hull) - Background

Convex hull of a disc scattered plot ; $N = 500$ points
Jarvis's march / gift wrapping algorithm ; iteration # 0



Nicolas Douillet - INRIA

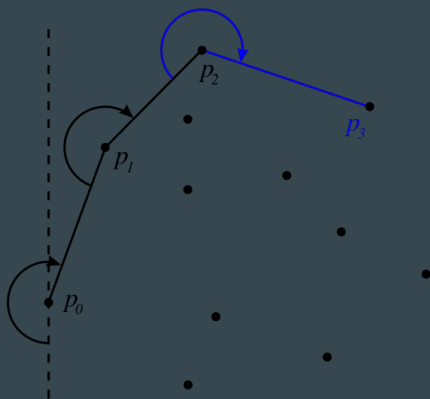
Convex hAR - Motivation

- Application of Convex Hull in a security setting
 - Manhunt simulation

Convex hAR - Technical Details

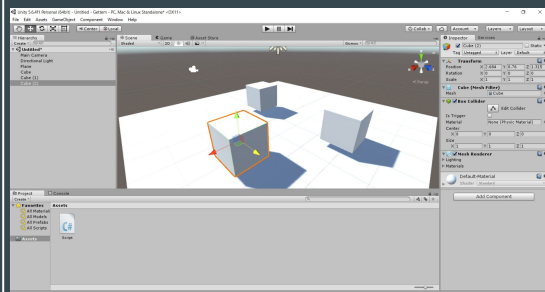
Algorithm

- Jarvis' March
- Implemented in C#



Unity

- Use Unity
- Pair Visuals + AR



Augmented Reality

- Visual Engagement
- Complete world



Project Demo

Questions?