

Finding Word Sense Embeddings of Known Meaning

A method for refitting word sense embeddings, using
a single example, by application of Bayes' theorem to
the language model

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Words don't only have one meaning

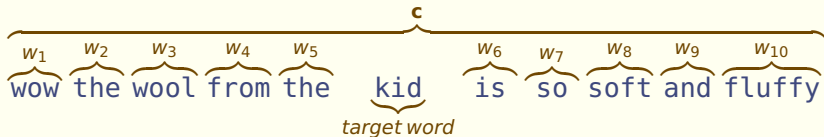
Kid (*Noun*)

1. (a young person of either sex) "she writes books for children"; "they're just kids"; "'tiddler' is a British term for youngster"
2. (English dramatist (1558-1594))
3. (a human offspring (son or daughter) of any age) "they had three children"; "they were able to send their kids to college"
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Word embeddings represent each word as a single vector

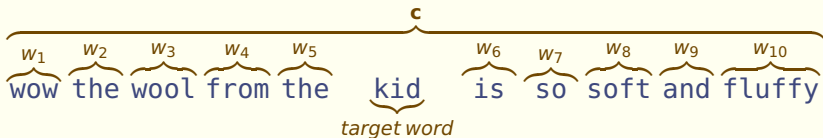
SkipGram Language Model:

- ▶ **Input:** a word w_T
- ▶ **Output:** the probabilities of words appearing in its context $P(w_i | w_T)$
- ▶ This results in training a useful **vector** representation of each word.



We can word sense induction method which generate word-sense vectors

- ▶ Word sense induction methods discover the senses as it trains their vectors.
- ▶ They don't need manually annotated training data.
- ▶ It is less hand engineered than using some human defined set of senses.
- ▶ There exist many methods for vector word sense induction.



For our evaluations we consider two word sense induction models

Greedy

- ▶ Model a fixed number of senses vectors
- ▶ Assign each training case to the sense that give the highest probability.
- ▶ Similar to Neelakantan et al. (2015), but using probability rather than distance.

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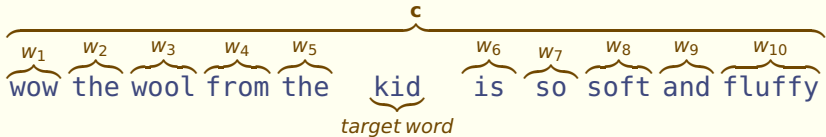
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AdaGram

- ▶ Bartunov et al. (2015)
- ▶ A Neural-Bayesian approach.
- ▶ Models an adaptive number of possible senses.
- ▶ A fairly good sense induction method.

Word sense embeddings represent each word as a multiple vectors

- ▶ Each word has multiple senses, with one vector per sense: $\{u_1, u_2, \dots, u_n\}$
- ▶ SkipGram sense language model
 - ▶ Input a word sense u_i
 - ▶ Output probabilities of words appearing in its context $P(w_j | u_j)$



Induced sense embeddings don't produce standard dictionary senses

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 - ▶ Find overly narrow meanings
 - ▶ Capture rare jargon uses

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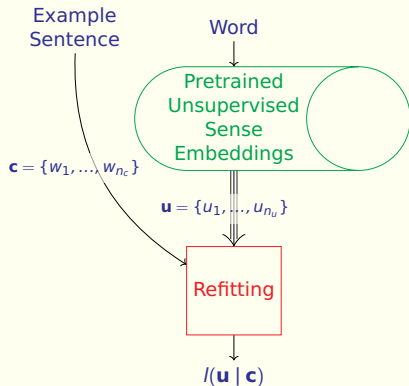
- ▶ Senses are learnt purely by modelling what words occur near the sense
- ▶ No control over the meanings of the senses.
 - ▶ Cover overlapping definitions
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 - ▶ Capture rare jargon uses
- ▶ Not certain to have any sense ideal for any particular use.
- ▶ Not interoperable with lexical knowledge bases. ImageNet etc.

We want to align these induced senses to a known meaning.

- ▶ When people need to clarify a sense, they give just a single example.
 - ▶ Kid as in *The fluffy goat kid*.
 - ▶ or; Kid as in *My brother is such an annoying little kid*.
- ▶ The listener immediately knows what is meant.
- ▶ We want a system that can do that.

We want to *refit* our embeddings to be for the sense we mean

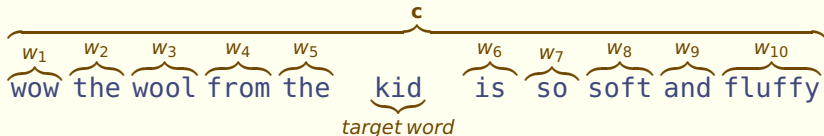
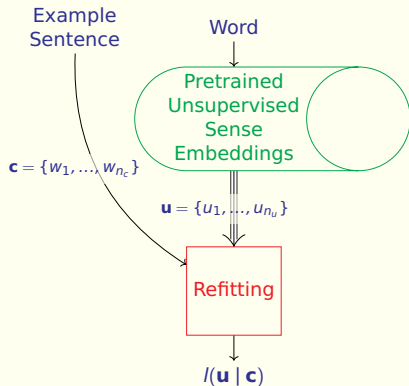
- Refitting constructs new sense embeddings out of the old.
- We use the probabilities of induced senses.
- The new embedding is aligned to the meaning in that sentence.



Refitting uses a probability weighted sum

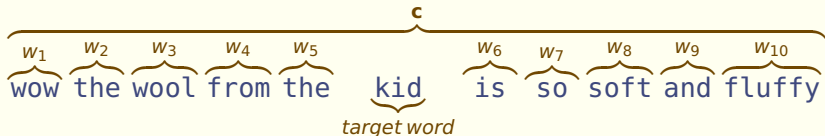
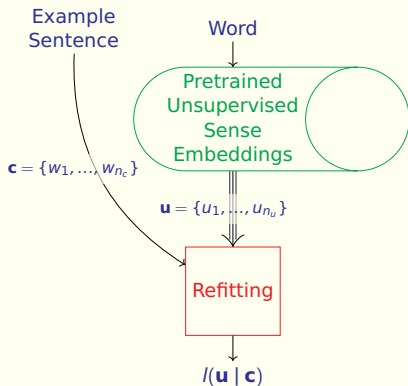
New sense embedding:

$$I(\mathbf{u} | \mathbf{c}) = \sum_{\forall u_i \in \mathbf{u}} u_i P(u_i | \mathbf{c})$$



The probabilities are found using Bayes' theorem

Sense-Language model:
 $P(w_j | u_i)$



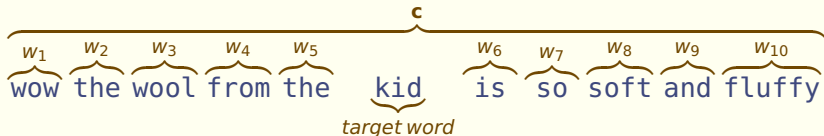
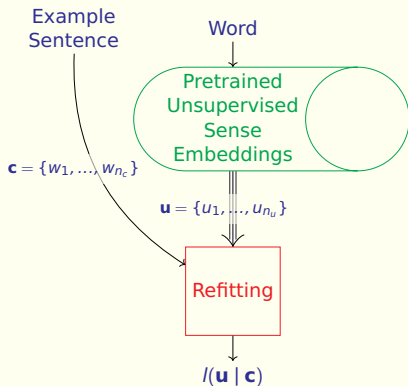
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Sense-Language model:

$$P(w_j | u_i)$$

Conditional Independence:

$$P(\mathbf{c} | u_i) = \prod_{\forall w_j \in \mathbf{c}} P(w_j | u_i)$$



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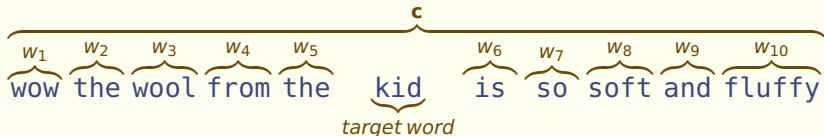
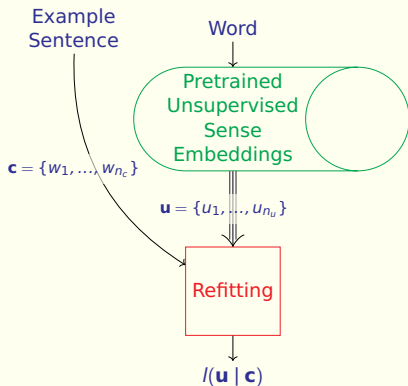
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Bayes Theorem:

$$P(u_i | \mathbf{c}) = \frac{P(\mathbf{c} | u_i)P(u_i)}{\sum_{u_j \in \mathbf{s}} P(\mathbf{c} | u_j)P(u_j)}$$



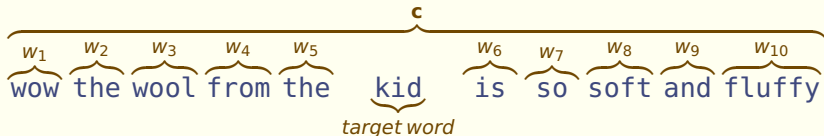
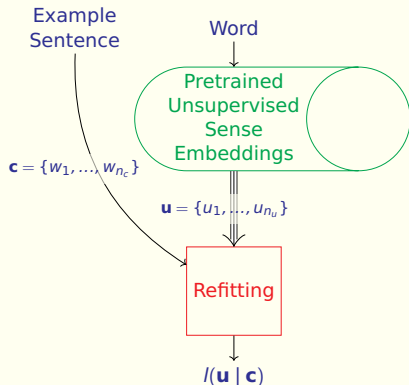
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Refitted Sense Embedding:

$$l(\mathbf{u} | \mathbf{c}) = \sum_{\forall u_i \in \mathbf{u}} u_i P(u_i | \mathbf{c})$$



The posterior distribution (over senses) is too sharp, so we smooth it

Original:

Context Likelihood:

$$P(\mathbf{c} \mid u_i) = \prod_{\forall w_j \in \mathbf{c}} P(w_j \mid u_i)$$

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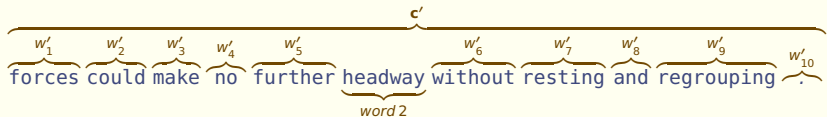
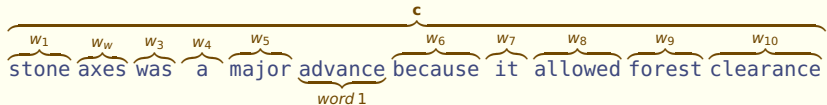
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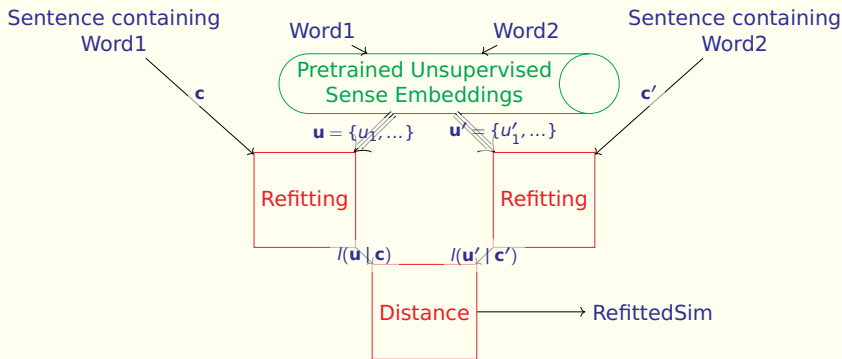
$$P_S(u_i \mid \mathbf{c}) = \frac{\sqrt[|\mathbf{c}|]{P(\mathbf{c} \mid u_i)P(u_i)}}{\sum_{u_j \in \mathbf{u}} \sqrt[|\mathbf{c}|]{P(\mathbf{c} \mid u_j)P(u_j)}}$$

Similarity with Context

Similarity with context, is the task of ranking how similar a word is, given its usage



Use for word similarity with context



$$\text{RefittedSim}((\mathbf{u}, \mathbf{c}), (\mathbf{u}', \mathbf{c}')) = d(I(\mathbf{u} | \mathbf{c}), I(\mathbf{u}' | \mathbf{c}'))$$

$$\text{RefittedSim}((\mathbf{u}, \mathbf{c}), (\mathbf{u}', \mathbf{c}')) = d\left(\sum_{u_i \in \mathbf{u}} u_i P(u_i | \mathbf{c}), \sum_{u'_j \in \mathbf{u}'} u_j P(u'_j | \mathbf{c}')\right)$$

RefittedSim vs AvgSimC

RefittedSim

$$\text{RefittedSim}((\mathbf{u}, \mathbf{c}), (\mathbf{u}', \mathbf{c}')) = d\left(\sum_{u_i \in \mathbf{u}} u_i P(u_i | \mathbf{c}), \sum_{u'_j \in \mathbf{u}'} u_j P(u'_j | \mathbf{c}')\right)$$

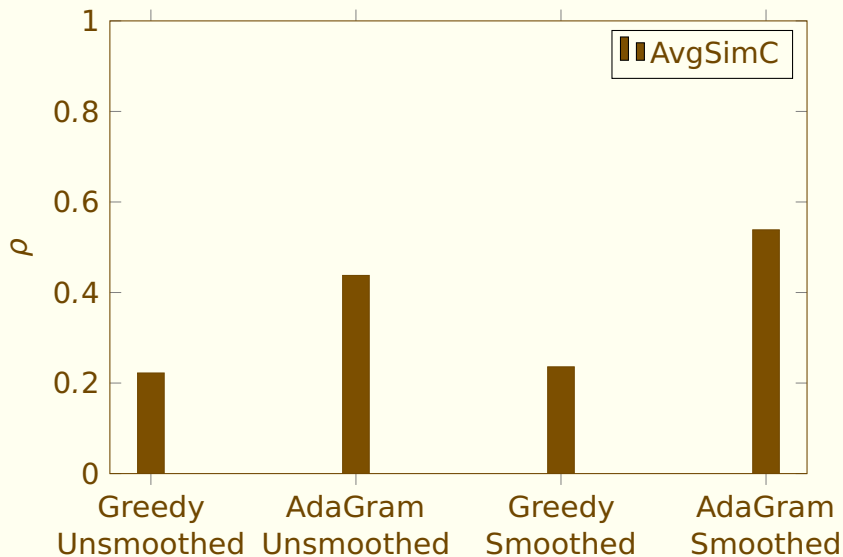
Time Complexity: $O(n \|\mathbf{c}\| + n' \|\mathbf{c}'\|)$

AvgSimC

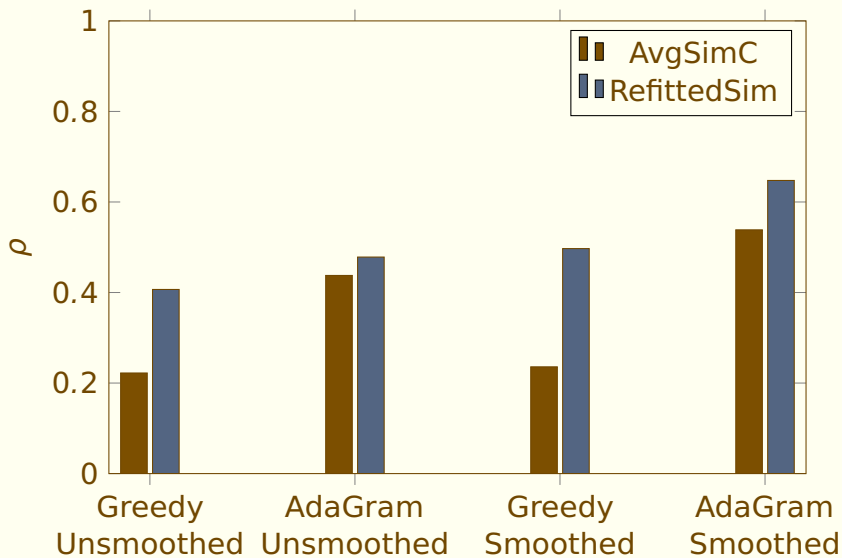
$$\text{AvgSimC}((\mathbf{u}, \mathbf{c}), (\mathbf{u}', \mathbf{c}')) = \frac{1}{n \times n'} \sum_{u_i \in \mathbf{u}} \sum_{u'_j \in \mathbf{u}'} P(u_i | \mathbf{c}) P(u'_j | \mathbf{c}') d(u_i, u'_j)$$

Time Complexity: $O(n \|\mathbf{c}\| + n' \|\mathbf{c}'\| + n \times n')$

Results on word similarity with context



Results on word similarity with context

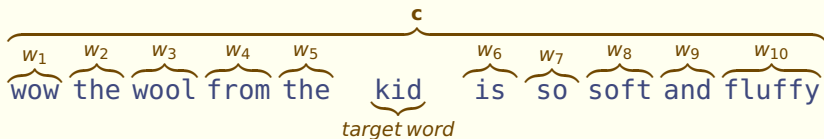


Lexical Word Sense Disambiguation

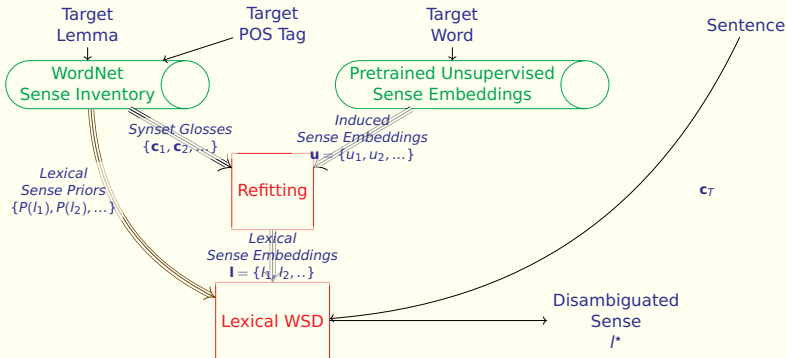
WSD is the task of determining which sense is being used

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Use of refitted senses for word sense disambiguation

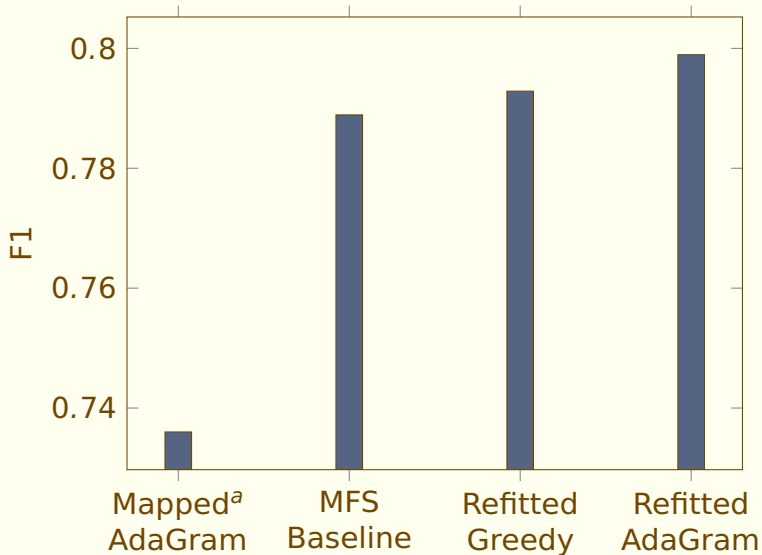


$$l^*(\mathbf{l}, \mathbf{c}_T) = \arg \max_{\forall l_i \in \mathbf{l}} P(l_i | \mathbf{c}_T)$$

$$l^*(\mathbf{l}, \mathbf{c}_T) = \arg \max_{\forall l_i \in \mathbf{l}} \frac{P(\mathbf{c}_T | l_i) P(l_i)}{\sum_{\forall l_j \in \mathbf{l}} P(\mathbf{c}_T | l_j) P(l_j)}$$

Results for word sense disambiguation

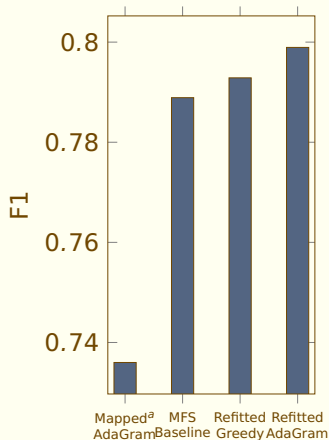
SemEval 2007 Task 7



^aAgirre et al. 2006

Discussion of the WSD results

- Results are not great: an improvement of $\sim 1\%$ over the baseline.
- With that said, this is an almost unsupervised method.
- The geometric smoothing to an extent trades-off between the prior (which is linked to MFS).



^aAgirre et al. 2006

Conclusion

- ▶ **Refitting** constructs new sense embeddings using a single example.
- ▶ **RefittedSim**, is faster and has higher correlation with human judgement than **AvgSimC**.
- ▶ **WSD** results using refitting is **not competitive** with supervised methods.
- ▶ This problem of aligning **induced** senses to **lexical** senses is important, and worth further research.

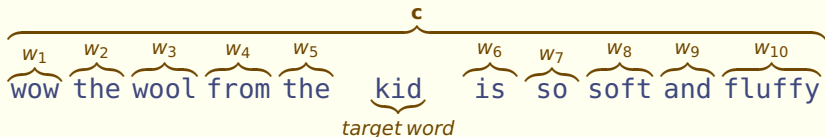
Appendix

Results on word similarity with context

Method	Geometric Smoothing	Use Prior	AvgSimC	RefittedSim
AdaGram	T	T	53.8	64.8
AdaGram	T	F	36.1	65.0
AdaGram	F	T	43.8	47.8
AdaGram	F	F	20.7	24.1
Greedy	T	F	23.6	49.7
Greedy	F	F	22.2	40.7

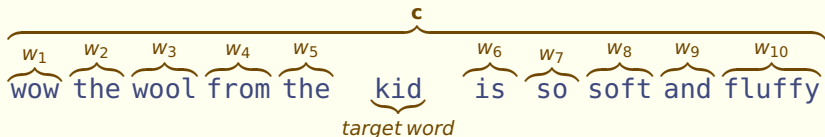
Refitting sense-embeddings allows us to know the sense

- ▶ New embeddings are defined as a as a **weighted sum** of unsupervised embeddings.
- ▶ The **weights** are determined using the **language model**, with a **example sentence**.
- ▶ This lets us find embedding for the sense of the word in **that sentence**.



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- ▶ The **weights** are determined using the **language model**, with a **example sentence**.
- ▶ This lets us find embedding for the sense of the word in **that sentence**.
- ▶ Applications for **similarity with context**, and lexical tasks, such as **Word Sense Disambiguation**.



References



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