**SKI GAMMON**

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241** Crescent St., Waltham, Mass.

Ski Gammon is the fascinating new game of strategy and sport f''r all mature ages. The game is one of revelry for two to six players.

**COMPONENTS**

The Board — in the form of a ski area. The game is played on the ski lift and various trails.

Six Wooden Tokens — one color for each skier.

Sitzmark Cards — which are taken from the pack whenever a skier lands on a red space.

Apres Ski Cards — which are taken from the pack every time a skier successfully reaches the bottom of a trail.

Ski Condition Cards — three for each skier and the remainder for the Ski Condition Box.

**Equipment Pieces — Various shaped cards representing skis, poles,** wax, thermal underwear, goggles, and flasks.

Groschen — The unit of currency used in the game. Groschen are available in 5, 25, and 50 denominations.

**WINNING THE GAME**

The goal of Ski Gammon is to be the first skier to accumulate a chosen amount of Groschen (200, 300, etc.) as agreed upon by the various players at the start of the game. Groschen are accumulated by success­fully skiing the various trails. An alternate method of terminating the game is to set a time limit. When a set time has elapsed, the skier with the greatest amount of Groschen is declared the winner. A player is forced out of the game when he has insufficient Groschen to meet his ob­ligations. To obtain Groschen, however, equipment pieces may be sold to other players at whatever price the market will bear.

**SKIING BEGINS**

1. Place Sitzmark, Apres Ski, and Ski Condition Cards face down in their respective places on the board.
2. Each skier receives 2 pieces of equipment; one representing a pair of skis, and one representing a pair of poles. The remainder of the Equip­ment Pieces go to the Ski Shoppe. The Ski Shoppe inventory may be placed at any convenient area adjacent to the board.