1. Each skier is dealt three Ski Condition Cards face down from the shuffled pack which he examines and uses as described in the para­graph on Ski Condition Cards. The remainder of the cards are placed on the board face down. The game begins with an "Excellent Condition" card face up in the Present Condition Box.
2. Each skier receives 40 Groschen to start the game.
3. One skier is chosen as the "Groschen Meister" and is responsible for managing the Bank and Ski Shoppe.
4. Skiers roll the dice, the highest being the first to ski. Play passes to the left.
5. Play begins at the space marked START. The rolling of the dice determines movement up the Ski Lift and down the various trails. Rolling doubles gives the skier another roll after the first is completed. Only 2 consecutive doubles are allowed.

SKI LIFT

Skiers may not pass each other on the ski lift. Should one skier, for example, be on space 5 and another skier roll a 7, the second skier can only advance to space 4. When reaching the top of the ski lift, the skier immediately starts down a trail utilizing all moves of his roll.

THE TRAILS

Skiers choose the trail they would like to ski each time they reach the top of the ski lift. The red spaces on the trail represent various fortunes and misfortunes of skiing. Upon landing on a red space, the skier draws a Sitzmark Card from the top of the pack and carries out the instructions immediately. Sitzmark instructions supersede all others. The card is re­turned to the bottom of the deck.

Summit House is only occupied on the direction of a card. Summit House is not a space on the lift or trails, and is not counted as a move. Any number of players may occupy Summit House without penalty.

Upon successfully completing each run and leaving the trail, the skier collects the indicated amount of Groschen, takes an Apres Ski Card from the top of the pack, and carries out the instructions. Moves that may be "left over" from the run cannot be used to start up the ski lift. A skier is considered to have left the trail when landing on or passing the yellow square space at the bottom of each trail.

When one skier passes another on a trail, he collects 15 Groschen from the overtaken skier. When landing on the same space as another skier or skiers, the skiers are considered to have fal!en and each loses 5 Groschen to the Bank.