

HI!  
WE ARE

**ROOTEAM**  
**ROOTEAM**

MUĞLA



SİYASİ KOÇMAN ÜNİVERSİTESİ  
992

ROOTEAM

# INFO SHEET

04.10.2025

Tuba Arpaçay İrem Çakmak Öykü Kaman Ahmet Efe Yavuz Esma Baş

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**HI!  
I AM**

# **TUBA ARPACAY**



I AM A SECOND YEAR SOFTWARE ENGINEERING STUDENT AT MUĞLA SITKI KOÇMAN UNIVERSITY .

ALTHOUGH I DO NOT YET HAVE PROFESSIONAL EXPERIENCE IN THE SOFTWARE INDUSTRY , I AM PASSIONATE ABOUT CODING AND EAGER TO APPLY MY KNOWLEDGE IN REAL-WORLD PROJECTS . I AM

PARTICULARLY INTERESTED IN ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING , AND MY AIM IS BUILD A CAREER IN THIS FIELD . I AM A PATIENT , DISCIPLINED WITH STRONG ADAPTIBILITY IN A TEAM , OPEN TO LEARNING NEW SKILLS ABOUT

THE EVERYTHING . ALSO I HAVE ANALYTICAL THINKING AND PROBLEM SOLVING ABILITIES . I AM

EXCITED ABOUT TO CONTRIBUTE TO OUR INNOVATIVE PROJECT AND GROWING MY SKILLS.



[CLICK FOR GITHUB](#)

**HI!  
I AM**

# **İREM ÇAKMAK**



I AM A SECOND-YEAR SOFTWARE ENGINEERING STUDENT AT MUĞLA SITKI KOÇMAN UNIVERSITY. I AM A CREATIVE, DETERMINED, AND HARDWORKING PERSON WHO ENJOYS LEARNING AND CHALLENGING MYSELF WITH NEW IDEAS. MY MAIN ACADEMIC INTERESTS ARE ARTIFICIAL INTELLIGENCE AND CYBERSECURITY, AND I HOPE TO SPECIALIZE IN THESE FIELDS IN THE FUTURE. BEYOND MY STUDIES, I LIKE TO READ, EXPLORE NEW TECHNOLOGIES, AND IMPROVE MY PROBLEM-SOLVING SKILLS. I BELIEVE THAT TEAMWORK AND CONSISTENT EFFORT ARE THE KEYS TO SUCCESS. ONE OF MY GOALS IS TO ENHANCE MY ENGLISH SKILLS AND BUILD AN INTERNATIONAL CAREER IN THE FIELD OF SOFTWARE ENGINEERING.



HI!  
I AM

# ÖYKÜ KAMAN



MY NAME IS ÖYKÜ KAMAN, AND I AM A SECOND-YEAR SOFTWARE ENGINEERING STUDENT AT MUĞLA SITKI KOÇMAN UNIVERSITY. I AM PASSIONATE ABOUT PROGRAMMING AND PROBLEM-SOLVING, AND I ENJOY WORKING ON PROJECTS WHERE I CAN IMPROVE MY CREATIVITY AND ANALYTICAL THINKING. TEAMWORK IS VERY IMPORTANT TO ME, AND I ALWAYS TRY TO ADAPT WELL IN COLLABORATIVE ENVIRONMENTS. I AM ESPECIALLY INTERESTED IN WEB DEVELOPMENT AND UX/UI DESIGN, AND I WANT TO CONTINUE LEARNING AND GAINING EXPERIENCE IN THESE AREAS. MY LONG-TERM GOAL IS TO BECOME A PROFESSIONAL SOFTWARE ENGINEER AND CONTRIBUTE TO INNOVATIVE PROJECTS THAT CAN SHAPE THE FUTURE OF TECHNOLOGY.



HI!  
I AM

# AHMET EFE YAVUZ



I AM A SECOND-YEAR SOFTWARE ENGINEERING STUDENT AT MUĞLA SITKI KOÇMAN UNIVERSITY WITH A LIFELONG PASSION FOR TECHNOLOGY AND INNOVATION. SINCE CHILDHOOD, I HAVE CLOSELY FOLLOWED TECHNOLOGICAL ADVANCEMENTS AND ASPIRE TO SPECIALIZE IN ARTIFICIAL INTELLIGENCE, WHILE STAYING ADAPTABLE TO NEW TOOLS AND TRENDS IN THE DYNAMIC TECH INDUSTRY. I AM KNOWN FOR COMPLETING TASKS ON TIME, WORKING EFFECTIVELY WITH PEOPLE FROM DIFFERENT BACKGROUNDS, AND REMAINING CALM AND ADAPTABLE IN CHALLENGING SITUATIONS. IN MY FREE TIME, I ENJOY PLAYING BASS GUITAR, GAMING, AND MAKING DESSERTS. MY FUTURE GOALS INCLUDE ACHIEVING NATIVE-LEVEL ENGLISH PROFICIENCY AND LEARNING AN ADDITIONAL FOREIGN LANGUAGE, WHILE CONTINUOUSLY DEVELOPING MY TECHNICAL EXPERTISE AND CREATIVITY TO CONTRIBUTE TO THE SOFTWARE FIELD.



**HI!  
I AM**

# **ESMA BAŞ**



ESMA GÜL BAŞ IS A SECOND-YEAR SOFTWARE ENGINEERING STUDENT AT MUĞLA SITKI KOÇMAN UNIVERSITY. KNOWN FOR HER CURIOSITY AND RESEARCH ORIENTED MINDSET, SHE COMBINES DISCIPLINE WITH STRONG ADAPTABILITY IN TEAM ENVIRONMENTS. ESMA IS PASSIONATE ABOUT ADVANCING HER SKILLS IN SOFTWARE ENGINEERING, WITH PARTICULAR INTERESTS IN ARTIFICIAL INTELLIGENCE AND DATA ANALYSIS. THROUGH HER ACADEMIC STUDIES AND PROJECTS, SHE CONTINUES TO STRENGTHEN HER ANALYTICAL THINKING AND PROBLEM SOLVING ABILITIES. HER LONG-TERM GOAL IS TO BECOME A PROFICIENT SOFTWARE ENGINEER AND ACTIVELY CONTRIBUTE TO INNOVATIVE PROJECTS THAT SHAPE THE FUTURE OF TECHNOLOGY. SHE VALUES CONTINUOUS LEARNING AND PROFESSIONAL GROWTH AS KEY DRIVERS OF SUCCESS



# OUR RULES

- AS ROOTEAM, WE BELIEVE OUR STRENGTHS LIE IN OUR CREATIVITY, ADAPTABILITY, DETERMINATION, AND SENSE OF RESPONSIBILITY IN TEAMWORK.
- THE PRIMARY COMMUNICATION CHANNELS THROUGHOUT THE PROJECT WILL BE WHATSAPP, GOOGLE MEET, FACE-TO-FACE MEETINGS, AND GITHUB.
- FOR JOINT DECISION-MAKING AND IMPORTANT PROJECT-RELATED ISSUES, MESSAGE RESPONSE TIMES WILL RANGE FROM 1 TO 12 HOURS.
- EACH TEAM MEMBER IS ALLOWED TO MISS UP TO TWO MEETINGS DURING THE PROJECT (ONE ONLINE AND ONE FACE-TO-FACE). AFTER THAT, MEMBERS ARE EXPECTED TO CATCH UP ON THE PROCESS AND OBTAIN THE NECESSARY INFORMATION.
- MEETINGS WILL BE SCHEDULED AT LEAST ONCE A WEEK, EITHER ONLINE OR IN PERSON, AT TIMES SUITABLE FOR ALL TEAM MEMBERS.
- IF A TOPIC OR ISSUE REQUIRES PREPARATION BEFORE A MEETING, TEAM MEMBERS MUST COME PREPARED AND SUBMIT A PROGRESS REPORT FOR THAT WEEK.
- GITHUB USAGE IS MANDATORY FOR ALL TEAM MEMBERS AND WILL BE ACTIVELY MAINTAINED THROUGHOUT THE PROJECT.
- THERE IS NO STRICTLY DIVIDED TASK ALLOCATION; ALL MEMBERS ACTIVELY PARTICIPATE IN THE ENTIRE PROCESS AND FULFILL THEIR RESPONSIBILITIES.
- ASSIGNMENT SUBMISSIONS MUST BE APPROVED BY ALL TEAM MEMBERS BEFORE THE DEADLINE AND DELIVERED BY THE DESIGNATED CONTACT PERSON.
- PARTICIPATION OF ALL TEAM MEMBERS IS MANDATORY FOR EMERGENCY PLANNING AND MEETINGS.
- TEAM MEMBERS WHO FAIL TO COMPLY WITH THE RULES OVER THE LONG TERM WILL BE REMOVED FROM THE PROJECT AFTER TWO WARNINGS.

# MEETINGS



**VISION**

TO BECOME A RELIABLE AND INNOVATIVE SOLUTION THAT EMPOWERS INDIVIDUALS TO CARE FOR THEIR PLANTS MORE EFFECTIVELY BY COMBINING TECHNOLOGY WITH NATURE, MAKING PLANT CARE EASIER, SMARTER, AND MORE SUSTAINABLE.

**MISSION**

AT ROOTEAM, OUR MISSION IS TO DEVELOP A USER-FRIENDLY MOBILE APPLICATION THAT HELPS PLANT ENTHUSIASTS:

- FIND THE BEST PLACEMENT FOR THEIR PLANTS AT HOME OR IN THE GARDEN.
- TRACK ESSENTIAL CARE ROUTINES SUCH AS WATERING.
- SUPPORT SUSTAINABLE PLANT CARE THROUGH SMART INSIGHTS.
- COLLABORATE AS A DEDICATED STUDENT TEAM TO DELIVER PRACTICAL SOLUTIONS.