2

2

```
def ave_number_of_moves(self, tries=10000):
```

1a. Correct. 2

```
class SingleDieTerrainRace(TerrainRace):
75
76
       def _move(self):
77
            move_length = self._random_move_parameters()
78
            move_strength = move_length
79
            if self.debug:
80
                self._show_position(move_length, move_strength)
81
            while (self._pos < len(self.terrain) and move_length and move_strength >= self.
82

    terrain[self._pos]):
                move_length -= 1
83
                self._pos += 1
84
85
       def _random_move_parameters(self):
86
            return randint(1, 6)
87
```

1b. This works, but is not ideal, since you were asked to only change what needs to be changed, but this has a lot of duplication from the original class. 2

```
class HardTerrainRace(TerrainRace):
61
        def _move(self):
62
            move_length, move_strength = self._random_move_parameters()
63
            if self.debug:
64
                 self._show_position(move_length, move_strength)
65
            while (self._pos < len(self.terrain)</pre>
66
                   and move_length
67
                   and move_strength >= self.terrain[self._pos]):
68
                move_length -= 1
69
                self._pos += 1
70
                if move_length == 0:
71
                     self._pos -= 1
72
```

1c. Ideally this should use super so you don't have to copy so much code from the original code. But also this doesn't work. See this example:

```
>>> t = HardTerrainRace([2,2,2,1,4], True)
>>> t.number_of_moves()
*2 2 2 1 4
              3 6
 2 2*2 1 4
              2 6
 2 2 2 * 1 4
              5 1
 2 2 2 1*4
              1 1
 2 2 2 1*4
              5 3
 2 2 2 1*4
              4 2
 2 2 2 1*4
              4 2
 2 2 2 1*4
              6 6
```

It backs up one step after the first two moves, but not after the later ones. 2

2

2.5

2.5

2.5

2.5

```
94
95
    A. O(nm^2) - the first for loop is the array x so that's going to be variable n,
96
    the next for loop is array y so that's going to be m and inside that one has another
97
    for loop traversing through the same array y, this will be another m. the inner-most
98
    for loop is going to have a constant of 1/2 yielding a more accurate big 0 as 0(n*(m^2/2)),
99
    but that 1/2 constant doesn't matter, so we're left with n(m^2)
100
101
    B. O(nm) - the top for loop is going over array x (variable n). the outer for loop below is
102
    going over the same, n, while the inner for loop is going over array y (variable m). the more
103
    accurate big 0, I suppose is O(n+nm) / factored out as O(n(1+m)), but the nm is a higher
104
        → order so we don't care about
    the lone n.
105
106
    C. O(mlogn) - the while loop is traversing over array x (variable n) and the for loop is
107
        \hookrightarrow traversing
    array y (variable m). But the while loop has n = n//2 which will give it a logarithmic
108
        \hookrightarrow complexity,
    making it log n. so in total we have mlogn
109
110
    D. O(m^3) - this one has all 3 for loops traversing through the same array, array y (as
111
        \hookrightarrow variable m).
    this yields m^3. the statements in the inner-most for loop with reassigning the array doesn't
112
        \hookrightarrow add to the
    complexity.
113
114
115
```

2a 2.5

2b 2.5

2c 2.5

2d 2.5

```
class Node:
121
        def __init__(self, data):
122
             self.next = None
123
             self.data = data
124
125
126
    class LinkedListStack:
127
        def __init__(self):
128
             self.head = None
129
             self.count = 0
130
131
        def isEmpty(self):
132
             # will see if there's nothing in the first node/head
133
             if self.head is None:
134
                 return True
135
136
             else:
                 return False
137
             . . . .
138
             Returns True if list is empty; False otherwise
139
140
             :return: bool
141
142
143
        def push(self, item):
144
             # What I'm doing is under the assumption I got from
145
             # the instructions which is that the newest node
146
             # created will be sent to the end of the linked list.
147
             # The wording threw me off a bit.
148
149
             if self.head is None:
150
                 self.head = Node(item)
151
152
                 new_node = Node(item)
153
                 new_node.next = self.head
154
                 self.head = new_node
155
             self.count += 1
156
157
             Pushes 'Node' item on top of stack
158
159
160
             :parameter:item: 'Node' being pushed
             :return: None
161
162
163
        def pop(self):
164
             # can call isEmpty method instead of rewriting same
165
             # conditionals to check if the linked list is empty
166
             if self.isEmpty():
167
                 return 'Error'
168
169
             else:
                 delNode = self.head
170
                 self.head = self.head.next
171
```

```
delNode.next = None
172
                 self.count -= 1
173
                 return delNode.data
174
             ....
175
             Pops 'Node' off the top of the stack;
176
             throws error if stack is empty
177
178
             :return: Node
179
             0.00
180
181
182
        def peek(self):
             # do same isEmpty check first as before
183
             if self.isEmpty():
184
                 return None
185
             # just return the top node's data as it'll be the
186
             # self.head here
187
             else:
188
                 return self.head.data
189
190
             Returns Node on top of stack without removing it;
191
             Returns None is stack is empty
192
193
             :return: Node
194
195
196
        def size(self):
197
             return self.count
198
199
             Returns the number of nodes that comprise the stack
200
201
             :return: int
202
             0.000
203
```

3 Excellent. 10 10

```
200
210
    Write your answer here.
211
2.12
213
    I would use 1 outer dictionary as my main access point to the rest of the data. I believe
        that the telecommunications company has either a finite number of rankings, or if they come
214
        \hookrightarrow up with a new ranking then
    update the dictionary with it, as you'll see later on.
215
    The length of the dictionary, meaning the number of keys minus 1, would be predetermined by
216
        \hookrightarrow the number of rankings the
    telecommunications company has. So if they have rankings 1,2,3,4, and 5 then the the keys of
        \hookrightarrow the dictionary would be the
    same, (1,2,3,4,5). Next the values of these keys would be structured with singly linked lists
218
        \hookrightarrow , with the self.head in
    each singly linked list constantly being updated wth the customer next in line. The linked
219
        \hookrightarrow list will be filled out in
    order of first come first serve FOR SPECIFICALLY THAT RANKING, not just for ALL customers

    with varying rankings. And

    just as the example presented in the instructions portrayed, if there are two customers in
221
        \hookrightarrow rank 3 (which is the highest
    ranking defined by the telecommunications company), one customer with rank 2, and one
222
        \hookrightarrow customer with rank 1 then the
    operators will be give both customers in rank 3 priority over the customers with rank 2 and
223
        \hookrightarrow 1, and the customers with
    rank 3 will be dealt with in order of which called in first, as customers are added to the
224
        come in.
225
    Operations of storing data and printing are as follows:
    customers with ranking are fed into the dictionary and their ranking is matched against the

    dictionary's keys, then the

    customer is added to the tail-end of the linked list corresponding to that specific key. Now,
228

    once a customer is taken

    care of, in any linked list, they are removed as the self.head of that linked list and the
229

    ⇒ self.head.next is assigned as
    the new self.head, continuously updating as callers are dealt with or if they drop from the
230
        \hookrightarrow call. All customers in the
    highest priority ranking (in this case rank 3) must be dealt with before allocating
231

    → representatives to lesser rankings.

    This can be accomplished with a simple isEmpty() method, commonly made in linked list classes
232
        \hookrightarrow (or even from the previous
    question in this exam), for the highest ranking key's value's linked list.
233
    For time complexities:
234
    Insertion and deletion of nodes in the singly linked list both have average and worst case
235
        \hookrightarrow time complexities of O(1)
    which is nice for this example. The dictionary's time complexity on average is O(1) as well
236

    → as it functions as a hashmap

    in python, requiring the inner parameters to be has functions. This is advantageous as other
237
        238
    and it'd make the worst time complexity be O(n). Next, the operation of the previously

    → mentioned isEmpty() method to
```

269

```
check if the higher ranking's linked list has customer waiting is a constant. All in all, I
239
        \hookrightarrow think this is a
     semi-efficient solution with a minimized time complexity.
240
241
    Another thing I thought of which might be cool, but not mentioned by the question, is if the
242

    self.head customer is
    talking to a call representative and their call is deemed a different ranking as the customer
243
        \hookrightarrow and representative talk.
    In such a case, the customer put back into the stream of data inputted to the dictionary and
244
        \hookrightarrow put at the tail end of the
    newly designated, appropriate ranking.
245
246
    Solution 2:
247
    A doubly linked list can be used instead of a singly linked list as the pointer to the
248

    previous node can be utilized

    effectively in this example. Also, doubly linked lists can be used to implement binary trees
249
        \hookrightarrow unlike singly linked lists.
    I feel as thought this would be advantageous for something like a call center, or a
250

        ← telecommunications company in our

    case, to account for further features than proposed than in this question, such as calls
251
        ranking. The customers are inputted with their ranking in the conventional .data parameter. A
252

    isEmpty() will be used

    again here for the same purpose. This is constant time so we don't mind that in the grand
253
        \hookrightarrow scheme of things. Now, once
    the doubly linked list is not empty, the next newly created Node will be appended and it's .
254

    data parameter (its

     ranking) will be compared against the previous node's data and if it's greater (higher
255
        \hookrightarrow priority as defined by the
    company) then its .prev parameter will point to the .prev.prev's node and in turn the .prev.
256

    prev's .next parameter will

    point to the the node at hand. And the node at hand's .next will point to the former .prev (
257
        \hookrightarrow the node that began the
    comparison. This comparison will happen until the node at hand meets attains self.head status
258
        \hookrightarrow , or reaches a node with
    the same ranking priority as its data parameter. Additionally, this also extends to if the
259
        \hookrightarrow node at hand has a lower
     rank priority it will stay at the tail end of the doubly linked list, pointing to None, until
260
        created for further comparison, etc. And similarly to solution 1, the customer/node at the
261

    self.head position is deleted

    once dealt with and prompts the self.head.next Node to become the first node/self.head .
262
263
    For time complexities:
    Initially inserting the customers with their rankings into the doubly linked list will have
264
        \hookrightarrow at worst O(1) (this is the
    same at best, too). Deleting the customer after they're dealt with also has a wost time
265
        \hookrightarrow complexity of O(1). However,
    searching through the doubly linked list for a node to compare its ranking data will come
266
        \hookrightarrow with it a time complexity of
    O(n) as it must traverse through the nodes one at a time (or 'n' at a time).
267
268
```

10

4 Great discussion overall; good join. A small comment: I think what you're describing in the first method, in so many words, is a queue no? 10

7

```
def read_and_sort():
281
        from spacy.lang.en import stop_words, English
282
283
        nlp = English()
284
285
        # trout file
286
        with open('trout.txt') as trout_file:
287
             raw_text = trout_file.read().lower()
288
        # add stopwords to nlp's defined stop word vocabulary
289
        with open('stopwords.txt') as stopwords_file:
290
             lines = stopwords_file.read().split()
291
             # print(lines)
292
             for word in lines:
293
                 term = nlp.vocab[word]
294
                 term.is_stop = True
295
296
        tokenizer = nlp.tokenizer
297
        doc = nlp(raw_text)
298
        tokenized_words = [tok.text for tok in doc if tok.is_stop == False if tok.is_alpha]
299
        # tokenized_words
300
301
        from collections import defaultdict
302
        r = defaultdict(int)
303
        for token in tokenized_words:
304
             r[token] += 1
305
306
        values = r.values()
307
        # Return values of a dictionary
308
        total = sum(values)
309
        print("Token\tfreq\tprob")
310
311
        with open('trout.txt.probs', 'w') as file:
312
             file.write("Token\tfreq\tprob\n")
313
             for key, value in r.items():
314
                 prob = value / total
315
                 file.write(f"{key}\t{value}\t{prob}\n")
316
```

5 Code looks great. Two minor things you didn't do, however: 1. sort the output by descending order of probability and 2. add the input file as an argument to the function. 6.5

6.5

```
322
323
    import numpy as np
324
    import pandas as pd
325
    import matplotlib.pyplot as plt
326
    import seaborn as sns
327
328
    A = np.array([[22, 28, 52],
329
                  [87, 12, 76],
330
                  [44, 61, 81],
331
                  [97, 4, 67],
332
                  [52, 14, 24],
333
                  [34, 82, 7]])
334
335
    B = np.array([[88, 41, 22, 1, 14, 70, 7, 48, 64],
336
                  [60, 10, 17, 34, 5, 57, 16, 98, 36]])
337
338
    # Ouestion 6.1
339
340
    # Write your code here.
341
    arr = np.max(np.power(A,2))
342
    print(arr)
343
    # Question 6.2
344
345
    # Write your code here.
346
    summation = np.sum(A.argmin(axis=0))
347
    print(summation)
348
    # Question 6.3
349
350
    # Write your code here.
351
    B = np.reshape(B, (6,3))
352
    # print(B)
353
    #np.concatenate(np.reshape(A,B),axis=1)
354
    X = np.concatenate((A,B), axis=1)
355
    print(np.mean(X, axis = 0))
356
    # Question 6.4
357
358
    # Write your code here.
359
    C = np.concatenate((A,B))
360
    Y = np.random.randint(1,99, size=(6,3))
361
    C = np.concatenate((C,Y))
362
    #[random.uniform(low,high) for _ in range(size)]
363
    #np.random.Generator.uniform(low=0.0, high=1.0, size=None)
364
    # Question 6.5
365
366
    # Write your code here.
367
    import pandas as pd
368
    df = pd.DataFrame(data=C, columns = ['X', 'Y', 'Z'])
369
   print(df)
370
    import seaborn as sns
371
    import matplotlib.pyplot as plt
```

```
_{373} sns.scatterplot(data=df, x='X', y='Y', size = 'Z')
    plt.title("A Very Informative Plot")
    plt.show()
                                                                                                        2
  6.1
       2
                                                                                                        2
       2
  6.2
                                                                                                        2
       2
  6.3
                                                                                                        2
  6.4
       2
                                                                                                        2
  6.5 2
```

Total: 52.5 / 60 = 88 %, VG