

# Exam

This exam is split up into two parts, each representing one half of the course. If you passed dugga 1, you should skip part 1 of this exam. If you passed dugga 2, you should skip part 2 of this exam. Pass: at least 60% correct (per part), point will be normalised to account for the respective exams difference in max points. Pass with distinction: at least 80% correct on the two parts (or duggas) added, again normalised. When in doubt about the interpretation of a question, make reasonable assumptions and motivate those. If you get stuck on a task, try to solve other tasks first, then go back. Please read the whole exam before beginning.

**Tools:** Calculator, probit table (included) and table of equations (included).

## Part 1: Logic, sets and probability

### Predicate calculus (10p)

1. Show, using a truth table, the truth values of the basic logic operations. (6p)

- |                       |                          |
|-----------------------|--------------------------|
| a) $A \wedge B$       | d) $\neg A$              |
| b) $A \vee B$         | e) $A \rightarrow B$     |
| c) $A \text{ xor } B$ | f) $A \leftrightarrow B$ |

A	B	$(A \wedge B)$	$(A \vee B)$	$(A \text{ xor } B)$	$\neg A$	$A \rightarrow B$	$A \leftrightarrow B$
1	1	1	1	0	0	1	1
1	0	0	1	1	0	0	0
0	1	0	1	1	1	1	0
0	0	0	0	0	1	1	1

2. For some expressions, the order of evaluation matters e.g. “a-(b+c)” is not equal to “(a-b)+c”. Does the order matter when evaluating a sequence of xor operations? For the expression “A xor B xor C”, show with a truth table, whether the following two statements are logically equivalent (i.e. show that the two ways of evaluating “A xor B xor C” give the same outcomes). (4p)
- (A xor B) xor C  
A xor (B xor C)

A	B	C	$(A \text{ xor } B)(1)$	$(1) \text{ xor } C$	$(B \text{ xor } C) (2)$	$A \text{ xor } (2)$
1	1	1	0	1	0	1
1	1	0	0	0	1	0
1	0	1	1	0	1	0
1	0	0	1	1	0	1

0	1	1	1	0	0	0
0	1	0	1	1	1	1
0	0	1	0	1	1	1
0	0	0	0	0	0	0

### Set theory (8p)

3. For sets  $A = \{x \in \mathbb{N} \mid 1 \leq x \leq 3\}$  and  $B = \{a, b, c\}$ , show the results of the following statements. (8p)

- |                             |                                       |
|-----------------------------|---------------------------------------|
| a) $A$                      | e) $A \times B$                       |
| b) $A \cup B$               | f) $P(A)$ , i.e. the power set of $A$ |
| c) $ A \cup B $             | g) $A \cap B$                         |
| d) $ A  +  B  -  A \cap B $ | h) $ P(A) $                           |

- |                                      |  |
|--------------------------------------|--|
| a) $A = \{1, 2, 3\}$                 | e) $A \times B = \{(1, a), (1, b) \dots (3, c)\}$              |
| b) $A \cup B = \{1, 2, 3, a, b, c\}$ | f) $P(A) = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\} \dots\}$ |
| c) $ A \cup B  = 6$                  | g) $A \cap B = \emptyset$                                      |
| d) $ A  +  B  -  A \cap B  = 6$      | h) $2^{ A } = 2^3 = 8$   |

### Probability (15p)

4. The Monty Hall problem is from a game show that is played as follows: You are shown three closed doors by the game show host, and told that behind two doors are goats and behind a third door is a car (winner's prize). Your task is to choose a door and at the end of the game you will win the car, assuming you chose the door with a car behind it. After you have chosen a door, the game show host opens a door you have not chosen, revealing a goat. You are asked if you want to switch door, you do the switch (or not) and then the game finishes. Analyse this problem using probability theory. (7p)

- a. Draw an event tree showing all possible game progressions.

From the tree in part a, calculate the following probabilities.

- b.  $P(\text{win} \mid \text{change door})$   
c.  $P(\text{win} \mid \text{not change door})$   
d.  $P(\text{win})$   
e.  $P(\text{lose})$

- |   |
|---|
| <p>a. A tree with 3 splits followed by 3 splits and, lastly, 2 splits.<br/> b. <math>P(\text{win} \mid \text{change door}) = \frac{2}{3}</math><br/> c. <math>P(\text{win} \mid \text{not change door}) = \frac{1}{3}</math><br/> d. <math>P(\text{win}) = \frac{1}{2}</math><br/> e. <math>P(\text{lose}) = 1 - P(\text{win}) = \frac{1}{2}</math></p> |
|---|

5. In some population group, 10% have a certain disease. All are given a screening test. Of those who have the disease, 90% will get a positive screening result (i.e. the test say they have the disease). Of those who don't have the disease, 10% will get a positive screening result. When a person gets a positive screening result, what is the probability that they actually have the disease? *Hint: Use Bayes' rule and the theorem of total probability.* (8p)

- a. Derive Bayes' rule from the equation for conditional probability. i.e.  $P(A|B) = P(AB)/P(B)$   
b. Define the events  $A$  and  $B$ .

- c. Find numbers for the probabilities needed to use Bayes' rule (i.e. having the disease, getting a positive result, getting a positive result given that one has the disease etc).
- d. What is the probability of having the disease, given a positive screening result?

- a.  $P(A|B) = P(AB)/P(B) \Leftrightarrow P(AB) = P(A|B)P(B) = P(B|A)P(A) \Rightarrow P(A|B) = \frac{P(B|A)P(A)}{P(B)}$
- b. A (or any arbitrary character) is defined as having the disease  
B (or any arbitrary character) is defined as getting a positive result
- c.  $P(A)=0.1$   
 $P(B|A) = 0.9$   
 $P(B|A^c) = 0.1$   
 $P(B) = P(B|A)P(A) + P(B|A^c)P(A^c) = 0.9*0.1 + 0.1(1-0.1) = 0.09 + 0.09 = 0.18$  (total probability theorem)
- d.  $P(A|B) = P(B|A)P(A)/P(B) = 0.9*0.1/0.18 = 50\%$  (Bayes' rule)

## Part 2: Statistics, Linear algebra and Graphs

### Statistics (23p)

6. The function  $f(x)$ , below, can be interpreted as a probability density function (continuous,  $x \in \mathbb{R}$ ) or a probability mass function (discrete,  $x \in \mathbb{Z}$ ). (6p)

$$f(x) = \begin{cases} 0, & x < -2 \\ C(2+x), & -2 \leq x \leq -1 \\ C, & -1 < x < 1 \\ C(2-x), & 1 \leq x \leq 2 \\ 0, & 2 < x \end{cases}$$

For *both* the discrete and continuous case, find:

- The normalization constants  $C$ .
- $P(X \leq 10)$ .
- $P(-1 \leq X \leq 1)$ .
- $P(X \leq 0)$ .

- Continuous: The area under the curve can be seen as two triangles and one rectangle as follows  $\frac{1 \cdot C}{2} + 2 \cdot C + \frac{1 \cdot C}{2} = 3C = 1 \rightarrow C = \frac{1}{3}$   
Discrete:  $f(-2)+f(-1)+f(0)+f(1)+f(2) = C+C+C = 3C = 1$ , gives  $C = \frac{1}{3}$
- All probability mass is below 10, hence  $P(X \leq 10) = 1$  in both cases.
- Continuous: The shape of the area is a rectangle,  $2 \cdot C = \frac{2}{3}$   
Discrete:  $f(-1)+f(0)+f(1) = C+C+C = 3C = 1$
- Continuous:  $f(x)$  is symmetric around 0  $\Rightarrow P(X \leq 0) = .5$   
Discrete:  $P(X \leq 0) = f(-2) + f(-1) + f(0) = 0 + C + C = \frac{2}{3}$

7. In the INSARK dataset, the lengths of Swedish conscripts are reported. The histogram over heights is, approximately, shaped like a normal distribution. Assuming the distribution of heights is modelled, in centimeters, as  $X \sim \mathcal{N}(179, (6.2)^2)$ , find: (9p)

- $E(X)$ .
- $\text{Var}(X)$ .
- The three standard deviation span of heights, i.e.  $[\mu - 3\sigma, \mu + 3\sigma]$

For a random person in the dataset, find the probability of:

- Being able to reach the highest kitchen shelf, i.e. being longer than 190 cm.
- Being short enough for driving a small vehicle, i.e. shorter than 165 cm.
- Being very average, i.e. a height between 175 cm and 185 cm.

- $E(X) = \mu = 179$
- $\text{Var}(X) = \sigma^2 = (6.2)^2 \approx 38.4$
- $[\mu - 3\sigma, \mu + 3\sigma] \rightarrow [179 - 3 \cdot 6.2, 179 + 3 \cdot 6.2] \rightarrow [160.4, 197.4]$
- $P(190 < X) = 1 - \Phi((190 - 179)/6.2) \approx 1 - \Phi(1.77) \approx 3.8\%$
- $P(X < 165) = \Phi((165 - 179)/6.2) \approx \Phi(-2.26) = 1 - \Phi(2.26) \approx 1.2\%$
- $P(175 \leq X \leq 185) = \Phi((185 - 179)/6.2) - \Phi((175 - 179)/6.2) \approx \Phi(0.97) - \Phi(-0.65) \approx 57\%$

8. If a die is loaded is tricky to find out due to that the effect of the loading hardly shows for any single throw. You suspect that a six sided die is loaded, and have an afternoon free. After throwing the die 100 times, a six has come up 23 times. You would expect a six to come up  $100/6 \approx 16.7$  times. Is this result *significantly* off from a fair die? To determine this, find: (8p)

- The distribution parameters for modelling the throws of the die as bernoulli trials, i.e. for a binomial distributions.

- b. Not having the internet at hand, find the normal approximation of this binomial distribution, in order to simplify later calculations. *Note that 100 throws should be considered a small number of samples.*
- c. To get an idea of what to expect for random variation of outcomes, find a 95% interval, i.e.  $[\mu - 1.96\sigma, \mu + 1.96\sigma]$ .
- d. What is the one sided p-value for refuting  $H_0$  (fair die) in favour of  $H_a$  (loaded die giving more sixes)?
- e. Are the results from part d significant at a 90%, 95% or 99% confidence level?

- a.  $B \sim \text{Binom}(n=100, p=1/6)$
- b. Normal approximation of the binomial distribution:  
 $\mu = np \approx 16.7, \sigma = \sqrt{np(1-p)} \approx 3.73$   
 $X \sim \mathcal{N}(16.7, (3.73)^2)$
- c.  $[\mu - 1.96\sigma, \mu + 1.96\sigma] \rightarrow [9.4, 24]$
- d. Since n is so small, we need to use continuity correction.  

$$P(B \leq x | H_0) \approx 1 - \Phi\left(\frac{x - \frac{1}{2} - \mu}{\sigma}\right)$$

$$= 1 - \Phi\left(\frac{22.5 - 16.7}{3.73}\right) \approx 1 - \Phi(1.55) \approx 0.0606$$
- e. 90%: Yes  
95%: No  
99%: No

### Linear algebra (10p)

9. Given the following vectors ( $\mathbf{v}_1, \mathbf{v}_2, \mathbf{u}_1, \mathbf{u}_2$ ), give the resulting vector from expressions a-f below. (6p)

$$\begin{aligned} \mathbf{v}_1 &= (-1, -5, -2)^T & \mathbf{u}_1 &= (2, 6, 3)^T \\ \mathbf{v}_2 &= (0, 3, -2)^T & \mathbf{u}_2 &= (1, -2, 3)^T \end{aligned}$$

- a.  $-\mathbf{v}_1$
- b.  $\mathbf{v}_1 + \mathbf{v}_2$
- c.  $4(3\mathbf{v}_1 - 2\mathbf{v}_2)$
- d.  $\|\mathbf{u}_1\|$
- e.  $\mathbf{u}_1 / \|\mathbf{u}_1\|$
- f.  $\mathbf{u}_1 \cdot \mathbf{u}_2$

- a.  $-\mathbf{v}_1 = (1, 5, 2)^T$
- b.  $\mathbf{v}_1 + \mathbf{v}_2 = (-1, -2, -4)^T$
- c.  $4(3\mathbf{v}_1 - 2\mathbf{v}_2) = (-12, -84, -8)^T$
- d.  $\|\mathbf{u}_1\| = 7$
- e.  $\mathbf{u}_1 / \|\mathbf{u}_1\| = (2/7, 6/7, 3/7)^T$
- f.  $\mathbf{u}_1 \cdot \mathbf{u}_2 = -1$

10. Given the lines (on parametric form)  $\mathbf{p} = \mathbf{u}_1 + t\mathbf{v}_1$  and  $\mathbf{q} = \mathbf{u}_2 + s\mathbf{v}_2$ , where  $t, s \in \mathbb{R}$  and with the vectors ( $\mathbf{v}_1, \mathbf{v}_2, \mathbf{u}_1, \mathbf{u}_2$ ) from above, find: (4p)

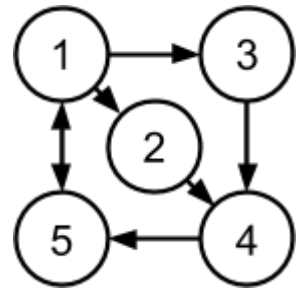
- a. The number pair (t, s) for where the lines intersect.
- b. The point where the lines intersect.

- a.  $\mathbf{p} = \mathbf{u}_1 + t\mathbf{v}_1 = (2-t, 6-5t, 3-2t)^T$   
 $\mathbf{q} = \mathbf{u}_2 + s\mathbf{v}_2 = (1, -2+3s, 3-2s)^T \Rightarrow$  Setting  $p_i = q_i$  gives:  $2-t=1, 6-5t=-2+3s, 3-2t=3-2s$   
 $p_1 = q_1: 2-t = 1 \Rightarrow t = 1$   
 $p_3 = q_3: 3-2t = 3-2s$  and  $t = 1 \Rightarrow s = 1$
- b. Setting  $t=1$  and  $s=1$  in the expressions for  $\mathbf{p}$  and  $\mathbf{q}$  gives the point  $(1, 1, 1)^T$

**Graph theory (6p)**

11. For the directed graph to the right: (6p)

- Make an adjacency matrix.
- Is this graph acyclic (i.e. are there no possible cycles)?
- Find all paths from vertex 1 to vertex 5.



- $A = \begin{pmatrix} 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix}$
- No, there are possible cycles, e.g. 1 3 4 5 1.
- 1 (1 to 2) 2 (2 to 4) 4 (4 to 5) 5  
1 (1 to 3) 3 (3 to 4) 4 (4 to 5) 5  
1 (1 to 5) 5

# Table of equations for part 2

## Statistics

### Mass/density/distribution functions

$$\sum_K f(k) = 1$$

$$\int f(x)dx = 1$$

PDF:  $f(x) = P(X = x)$

CDF:  $F(x) = P(X \leq x)$

### Binomial distribution

$$B \sim \text{Binom}(n, p)$$

$$P(B = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

$$P(B \leq x) = \sum_{k=1}^x \binom{n}{k} p^k (1 - p)^{n-k}$$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

### Normal approximation

$$\mu = np$$

$$\sigma^2 = np(1 - p)$$

$$P(a \leq B \leq b) = \Phi\left(\frac{b + \frac{1}{2} - \mu}{\sigma}\right) - \Phi\left(\frac{a - \frac{1}{2} - \mu}{\sigma}\right)$$

## Linear Algebra

$$\bar{p}, \bar{q} \in \mathbb{R}^n$$

$$\bar{p} \cdot \bar{q} = \sum_{i=1}^n p_i q_i = \|\bar{p}\| \|\bar{q}\| \cos \theta$$

### Geometry

Line:  $\bar{p} = \bar{p}_0 + t\bar{v}$

Plane:  $\bar{n}(\bar{p} - \bar{p}_0) = 0$

### Normal distribution

$$X \sim \mathcal{N}(\mu, \sigma^2)$$

$$f_{PDF}(x | \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

### Linear combinations

$aX_1 + bX_2 + c$ , where:  $a, b \in \mathbb{R} \wedge a, b \neq 0$

$$\mu_{new} = a\mu_1 + b\mu_2 + c$$

$$\sigma_{new}^2 = (a\sigma_1)^2 + (b\sigma_2)^2$$

sample mean:  $X^* \sim \mathcal{N}(\bar{X}, \sigma^2/\sqrt{n})$

### Maximum likelihood estimators (MLE)

$$\mu = \bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$$

$$\sigma^2 = \frac{1}{n} \sum_{i=1}^n (x_i - \bar{x})^2$$

### Standard normal

$$X \sim \mathcal{N}(0, 1^2)$$

$$Z = \frac{X - \mu}{\sigma}$$

$$P(Z \leq x) = \Phi(x)$$

$$\Phi(-x) = 1 - \Phi(x)$$

## Graph theory

$$A_{ij} = \begin{cases} 1, & [v_i \rightarrow v_j] \in E(G) \\ 0, & \text{otherwise} \end{cases}$$