

# OZANER HANSHA

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## EDUCATION

Cornell University, New York, NY

Sep. 2022 - June 2023

*Master of Engineering in Computer Science* | GPA: 3.75

Merit Scholarship

**Relevant Coursework:** Machine Learning Engineering, Startup Studio, App Infrastructure, Data Science, Deep Learning, Virtual/Augmented Reality

Rutgers University, New Brunswick, NJ

Sep. 2018 - May 2021

*Bachelor of Science in Computer Science, Mathematics, & Cognitive Science* | GPA: 3.73

Minor in Philosophy.

**Honors:** Magna Cum Laude, Dean's list, High honors in Computer Science and Cognitive Science

**Relevant Coursework:** Data Structures & Algorithms, Computer Architecture, Probability Theory, Linear Optimization, Differential Equations, Numerical Analysis, Deep Learning, Foundations of Quantum Mechanics

## TECHNICAL SKILLS

**Languages:**

Python, Rust, Typescript/Javascript, C#, Dart, SQL, HTML/CSS, Java

**Libraries/Frameworks:**

PyTorch, Flutter, Pandas, NumPy, Astro

**Other Tools:**

Git, Firebase, Postgres, Github CI/CD, OpenAI/GPT, LaTeX, Redis, Linux

## EXPERIENCE

HotTakes, Lead Developer, New York, NY

Jan. 2023 - Dec. 2023

Audio-based Social Map app (Typescript, Firebase, Flutter, Dart)

- A mobile app that allows friends to share audio reviews about arbitrary locations on their own personal map.
- Finalist in Cornell Tech's startup awards. With 100+ beta testers currently using the app.
- **Led the development of the app** which included designing security schemes, implementing LLM models in our app pipeline, building CI/CD pipelines, app store/testflight integration, and creating serverless backend services.
- Also human challenges including managing/mentoring jr. developers and implementing designs/systems from the design team.

Twitch, Software Engineering Intern, Seattle, WA

June 2021 - Sep. 2021

- Developed a web service in Go to collect, consolidate, and display metrics on the health of other Twitch services.

## PROJECTS

qRNG, (Python)

Cloud-based quantum random number generator

- Created an **open source Python package** that generates random numbers & data using IBM's publicly available quantum computers on the cloud. **Over 18,000 downloads** via the Python package index.
- Implements quantum algorithms for integer and floating point number generation.

Zorua, (Rust)

Optimized serialization/deserialization library for Rust

- A Rust library that enables the **fast serialization/deserialization** of binary data.
- Adds **macros** that can create data structures that are zero-copy and endian-aware, and adds **new syntax** in Rust for adding bitfields to structs.

OzTorch, (Python)

Machine Learning Library from Scratch

- A reimplement of the core algorithms of PyTorch made from scratch (i.e. no NumPy, or any other numeric library).
- **Implements core machine learning algorithms** (autodiff, gradient descent, convolutional networks) as well as the architecture that connects them.

pkuManager, (C#, Dart, Python)

A universal file format & file manager for Pokémon

- **Created a universal format** for storing Pokémon as files, as well as **an application to store, catalog, and convert** these files into other formats without loss of information.
- Enables cross-compatibility between 20+ games via conversion between multiple file formats.

## LEADERSHIP

HackRU, Executive Director, New Brunswick, NJ

Dec. 2018 - May 2021

- Directed 6 subteams organizing one of the largest hackathons in the country.
- Coordinated with vendors, sponsors, non-profits, and administration.
- Held semesterly at Rutgers University with 600+ participants from colleges around the country.
- Successfully handled the migration to online in response to COVID, with its myriad technical and logistical difficulties.