# CE300 MATLAB PROGRAMMING WRITING SCRIPTS AND FUNCTIONS

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# **OBJECTIVES**

- \* DEFINING GLOBAL VARIABLES
- \* STRUCTS
- **\* WRITING SCRIPTS**
- **\* WRITING FUNCTIONS**



- Each MATLAB function has its own local variables, which are separate from those of other functions, and from those of the base workspace.
- \* A variable can be shared in different functions by declaring the variable as global.



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- **global** variable:defines variable as global.
- whos global: to see global variables
- x clear global variable
- isglobal(variable): to see whether the variable is global or not. 1:global 0:not





### Try it;

- >> global GRAVITY
- >> GRAVITY=9.81
- >> GRAVITY\*10

### Try it;

- >> global A B
- >> A=5
- >> B=10
- >> C=3
- >>whos
- >>whos global
- >>clear §
- >>whos



### Try it;

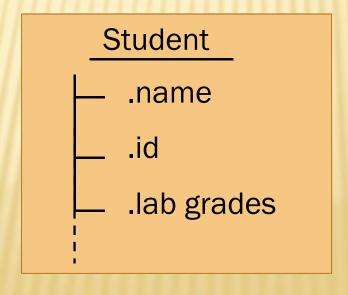
- >> global TICTOC
- >> TICTOC=clock
- >> t=etime(clock,TICTOC)
- >>t
- >> t=etime(clock,TICTOC)

\* In MATLAB a function is defined called "tic" to measure the elapsed time btw tic and toc.

Try it;
>> tic
>> toc



- are array-oriented data constructs
- group related data of diffetent types
- can contain any kind of data (text, a scalar, matrix,...) Ex:

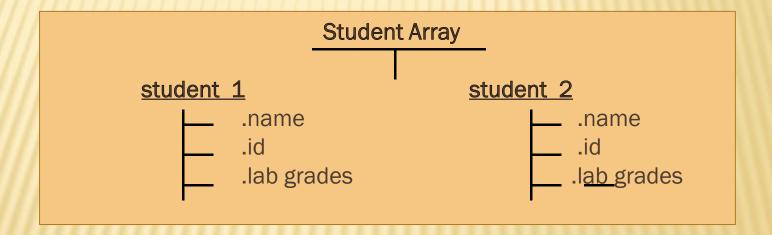




### Try it;

- >> student.name='Fercan Orhan';
- >> student.id= 1622513;
- >> student.labgrades=[84,100,70,96,100];
- >> student
- >> student.name
- >> student.labgrades
- >> student.labgrades(2)

By adding subscripts after structure name, you can build a structure array; group related data of different types



### Try it;

- >> student(2).name='zeki seckin demiral';
- >> student(2).id= 1493089;
- >> student(2).labgrades=[89,90,97,100,100];
- >> student
- >> student(1).name
- >> student(2).labgrades



### Try it;

- >> student(:).name
- >> a=student(:).name
- >>whos
- >> a={student(:).name}
- >>whos

### Also try;

- >> subplot(1,2,1);
- >> bar(student(1).labgrades)
- >> subplot(1,2,2);
- >> bar(student(2



× You can create a structure array with struct function:

s = struct('field1', values1, 'field2', values2, ...)

### Try it;

>> student=struct('name',{'fercan orhan', 'zeki seckin demiral'},...

'id',{1622513,1493089},...

'labgrades',{[84,100,70,96,100],[89,90,97,100,100]})



- \* fieldname: to return fieldnames for structure array,.
- >>fnames1=fieldnames(student(1))

- × rmfield: to remove a given field.
- >>rmfield(student, 'name')



### scripts;

- do not accept input arguments or return output arguments,
- any variables that they create remain in workspace and can be used in computations,
- can operate on existing data in the workspace, or they can create new data on which to operate.
- are useful for computations you have to perform repeatedly from the command line



>> squares

In command line typing;
 edit scriptname: creates a script file named as edit.m
 sciptname: runs the script

```
Try it;
>> edit squares

In editor;
n=1:10
n.^2
In command window;
```

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#### Write the following in editor;

```
grade=input('Write the value of grade:');
%Take the written value as grade%
if (grade>=90) lettergrade= 'A'
%Condition for lettergrade of A%
elseif grade<90 && grade>=80) lettergrade= 'B'
%Condition for lettergrade of B%
else lettergrade= 'C'
%Condition for lettergrade of C%
end
```

#### Save as letter.m

Press F5 or use button and Go to the command window.

or write <u>letter</u> in command window.



```
k=5;
matrix=zeros(k,k);
for m=1:k
for n=1:k
matrix(m,n)=m*n;
end
end
matrix
```



### functions;

- accept input arguments and return output arguments,
- define MATLAB functions in a file that begins with a line containing the function keyword
- operate on variables within their own workspace
- each function in a file has an area of memory, separate from the MATLAB base workspace, in which it operates.

### Types of functions;

\* Anonymous function: single Matlab expression

```
Ex: >> square=@(x) x.^2
```

- × Primary functions: not anonymous, defined within a file
- Nested functions: functions defined within a function body

```
a=2;
b=3;
c<mark>=</mark>func1(a,b)
```

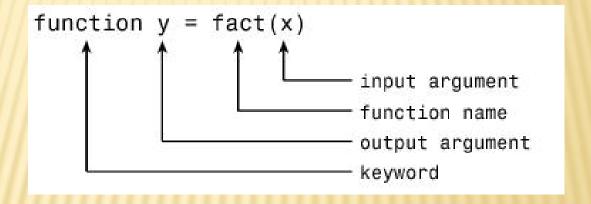
```
function x=func1(x1,x2)
x3=x1+x2;
x=func2(x3);
function y=func2(x4);
y=2*x4;
end
end
```

func2 is nested in funct1.



**×** Function definition:

function [output variables]=name(input variables)





In editor write the following;

× save it as square.m

Note: try to make filename same with the function name.



Calling function: call by the name of .M file

Call the written function by typing (in command window);

Information returned: Output variables

Comments: write comments using percent character (%).

comments before function in order to give a brief summary about the function.

comments within the function to explain function steps.

- help functionname: displays the comments written before function
- **type** functionname: displays the whole function with all comments
- Write the following comments in square.m

```
%This is a simple function
%calculating the square of
%a given number

function y = square(x)%adad
y = x*x; %Take the square of the in
end
```



Type help square and type square in command window.

>> help square
This is a simple function
calculating the square of
a given number

>> type square

%This is a simple function %calculating the square of %a given number function y = square(x)%adad y = x\*x; %Take the square of the input end

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#### Multiple outputs:

function [output1,output2]=functionname (input)

Ex: a function giving moment ans shear values for a given load is; function [moment,shear]=f1 (load)

#### Multiple inputs:

function (output)=name (input1,input2)

Ex: a function giving moment for a given load and load position is; function (moment)=f2 (load,loadposition)



Some build-in functions

```
round(x)
```

max(x)

min(x)

sum(x)

find(x) Ex:find(y>3), find(A==0)

...etc





### Some commands for plots of functions

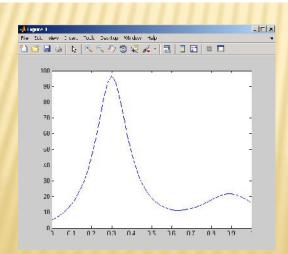
- \* fplot (@funtionname,[x1,x2]):plots function btw x1 and x2
- \* fminsearch(@functionname,x0): starts at the point x0 and returns a value x that is a local minimizer of the function described in function.
- x quad(@functionname,a,b): numerical integration of function between a and b.
- \* fzero(@functionname,x0): tries to find a zero of fun near x0.



```
function y=example(x)
 y=1./((x-.3).^2+.01)+1./((x-.9).^2+.04)-6;
end
```

```
>> x=0:.02:1;
>> y=example(x);
>> plot(x,y)
       or
```

>> fplot(@example,[0 1])



```
>> a=fminsearch(@example,.5);
>> b=quad(@example,0,1);
>> c=fzero(@example,.5)
```

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```
%This is a function for displaying lettergrade.
%The lettergrade conditions are
% A= grade>=90
% B= 90>grade>=80
% C= 80>grade
Efunction y=qrade(x)
if (x>=90)
    y= 'A'; %Condition for lettergrade of A%
elseif (!x<90 && x>=80)
    y= 'B'; %Condition for lettergrade of B%
else
    y= 'C'; %Condition for lettergrade of C%
end
```

```
%A script using a function in order
%to determine if x is greater or than
%zero.
%Save the script greater.m
x=input('Enter the value of x:\n');
greater_smaller (x);
fprintf('The run ends.\n')
```

```
function greater_smaller(x)
  if x<0
     fprintf('x is less than zero.\n')
     return
elseif x>0
     fprintf('x is greater than zero.\n')
     return
else
     fprintf('x is equal to zero.\n')
end
```



# SUMMARY

### Have you learned?

- \* How to define global variables,
- How to create structs,
- What is the script, How to write scripts,
- \* What is the function, How to write a function?



# **ANY QUESTIONS?**

