

Solids at Rest

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Disclaimer

Discussions taken from Alonso Sepúlveda [1], Landau & Lifschits [2], Lautrup [3] books.

1 Objectives

1.1 Objetivos específicos conceptuales:

- OC9. Enumerar los distintos regímenes de deformación a los que está sometido un sólido o un fluido viscoelástico.
- OC10. Definir el campo de desplazamientos, el tensor de deformaciones y el tensor de elasticidad.
- OC11. Enunciar la ley de Hooke en toda su generalidad.

1.2 Objetivos específicos procedimentales:

- OP8. Escribir el tensor de esfuerzos y la ley de Cauchy.
- OP9. Determinar la relación entre las fuerzas experimentadas por un elemento de volumen en un medio continuo, incluyendo la presión, y el tensor de esfuerzos.

1.3 Objetivos específicos actitudinales:

- OA3. Reconocer la importancia de la notación, del álgebra y del cálculo tensorial en la representación de las cantidades físicas asociadas con los medios continuos.

2 Stress

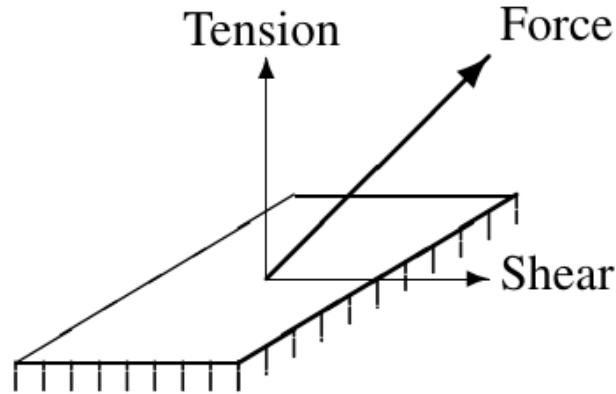


Figure 1: The force on a small piece of a surface can be resolved into a normal pressure force and a tangential shear force. Figure taken from Ref. [3].

- In fluids at rest, the only contact force is pressure, but in solids and viscous fluids in motion, additional *shear stresses* arise—forces acting tangentially to contact surfaces.
- Shear stress is the shear force per unit area and plays a crucial role in maintaining the structural integrity of solids.
- Friction in everyday life is a manifestation of shear stress at contact surfaces between materials.
- Materials are broadly classified as:
 - **Fluids**, which respond to stress by *flowing*.
 - **Solids**, which respond by *deforming*.
- Elastic deformation grows linearly with stress but can lead to permanent plastic deformation or rupture at high stress levels.
- The study of stress applies to all materials—solids, fluids, and intermediate forms—including artificial and exotic substances with special technological uses.
- Contact forces depend not only on spatial position but also on the orientation of the surface; therefore, a more general description using the *stress tensor* is required.
- The stress tensor, consisting of nine components, describes the complete range of contact forces acting within a material.
- Understanding the concept and properties of stress is fundamental to continuum mechanics and central to this chapter.

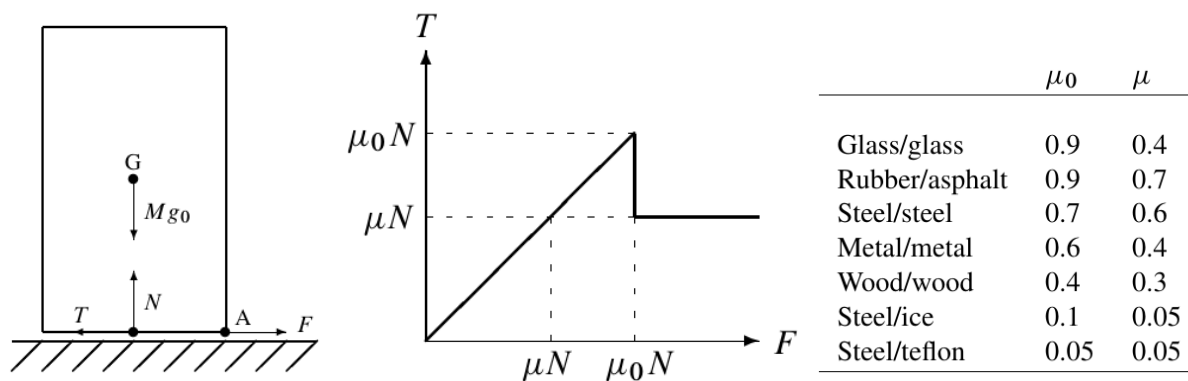


Figure 2: Left: Balance of forces on a crate at rest on a horizontal floor. Center: Sketch of tangential reaction (traction) T as a function of applied force F . Up to $F = \mu_0 N$, the traction adjusts itself to the applied force, $T = F$. At $F = \mu_0 N$, the tangential reaction drops abruptly to a lower value, $T = \mu N$, and stays there regardless of the applied force. Right: Typical friction coefficients for various combinations of materials. Figures taken from Ref. [3].

2.1 Friction

- **Friction as a shear force:**

- Friction between solid bodies is a type of shear force.
- It enables us to hold, grab, drag, and rub objects without them slipping.
- Everyday tasks, from stirring coffee to lighting a fire, involve working against friction.

- **Static friction:**

- Occurs when an object is at rest and resists being set into motion.
- The static frictional force T balances the applied force F up to a maximum value (see Fig. 2):

$$T < \mu_0 N,$$

where μ_0 is the *coefficient of static friction* and N is the normal load.

- The coefficient μ_0 is dimensionless and typically around 0.5 or higher in everyday materials.
- Its magnitude depends on the materials in contact and the roughness of their surfaces.

- **Dynamic (kinetic) friction:**

- Once motion starts, friction still acts but with a smaller magnitude than static friction.
- The frictional force is proportional to the normal load:

$$T = \mu N,$$

where μ is the *coefficient of dynamic friction*, satisfying $\mu < \mu_0$.

- After motion begins, a smaller force $F = \mu N$ maintains constant speed.

- Work done against dynamic friction is converted into heat:

$$P = FU,$$

where P is the power and U is the velocity.

- Static and dynamic friction are both independent of the size of the contact area, so that a crate on legs is as hard to drag as one without. The best way to diminish the force necessary to drag the crate is to place it on wheels.

- **Comparison:**

- Static friction prevents motion; dynamic friction resists motion once it starts.
- Static friction does not produce work, while dynamic friction continuously dissipates energy as heat.

2.2 Stress fields

- Stress fields describe the local distribution of normal and tangential forces acting on a surface.
- Measured in pascals ($\text{Pa} = \text{N m}^{-2}$), analogous to pressure.
- Types of stresses:
 - *Tension stress*: acts along the normal and pulls outward.
 - *Pressure stress*: acts along the normal and pushes inward.
 - *Shear stress*: acts tangentially along the surface.

2.2.1 External and internal stresses:

- *External stresses* act between a body and its environment.
- *Internal stresses* act across imaginary surfaces within the body and exist even in the absence of external forces.
- Internal stresses depend on material composition, geometry, temperature, and external loading.
- Rapid temperature changes (e.g., fast cooling) can permanently “freeze” internal stresses, especially in brittle materials like glass.

2.2.2 Tensile strength and yield stress:

- When external forces grow large, materials may deform plastically or fracture.
- *Tensile strength*: the maximum stress a material can withstand before failure.
- *Yield stress*: the stress at which plastic deformation begins.
- *Ductile materials* (e.g., copper) can stretch without breaking; *brittle materials* (e.g., cast iron) fail suddenly.

- Typical tensile strengths:
 - Metals: several hundred megapascals.
 - Carbon fibers: several gigapascals.
 - Carbon nanotubes: up to 50 GPa.

2.3 The stress tensor

- Stresses at a point are described by nine components σ_{ij} in Cartesian coordinates:

$$\sigma_{ij} = \frac{dF_i}{dS_j}. \quad (1)$$

- These include three normal stresses (σ_{xx} , σ_{yy} , σ_{zz}) and six shear stresses.
- By convention, the sign is chosen such that a positive value of σ_{yy} corresponds to a pull or tension.

2.3.1 Cauchy's stress hypothesis

This asserts that the force

$$d\vec{F} = (dF_x, dF_y, dF_z) \quad (2)$$

on an arbitrary surface element,

$$d\vec{S} = (dS_x, dS_y, dS_z), \quad (3)$$

is of the form

$$\begin{aligned} dF_x &= \sigma_{xx}dS_x + \sigma_{xy}dS_y + \sigma_{xz}dS_z, \\ dF_y &= \sigma_{yx}dS_x + \sigma_{yy}dS_y + \sigma_{yz}dS_z, \\ dF_z &= \sigma_{zx}dS_x + \sigma_{zy}dS_y + \sigma_{zz}dS_z. \end{aligned} \quad (4)$$

The components of the force are expressed compactly as

$$dF_i = \sum_j \sigma_{ij} dS_j. \quad (5)$$

- The nine stress components form the *stress tensor field* $\sigma_{ij}(x, t)$.
- The stress tensor is written as

$$\vec{\sigma} = \begin{pmatrix} \sigma_{xx} & \sigma_{xy} & \sigma_{xz} \\ \sigma_{yx} & \sigma_{yy} & \sigma_{yz} \\ \sigma_{zx} & \sigma_{zy} & \sigma_{zz} \end{pmatrix}. \quad (6)$$

- The stress acting on a surface element $d\vec{S}$ is given by

$$d\vec{F} = \vec{\sigma} \cdot d\vec{S}. \quad (7)$$

- Writing $d\vec{S} = \hat{n} dS$, the stress per unit area becomes

$$\frac{d\vec{F}}{dS} = \vec{\sigma} \cdot \hat{n}, \quad (8)$$

called the *stress vector*.

- Although $\vec{\sigma} \cdot \hat{n}$ behaves like a vector, it is not a true vector field since it depends on the surface orientation.

Proof of Cauchy's stress hypothesis:

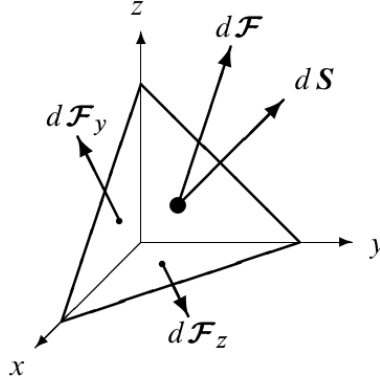


Figure 3: The tiny triangle and its projections form a tetrahedron. The (vector) force acting on the triangle in the xy -plane is called $d\vec{F}_z$, and the force acting on the triangle in the xz -plane is $d\vec{F}_y$. The force $d\vec{F}_x$ acting on the triangle in the yz -plane is hidden from view. The force $d\vec{F}$ acts on the skew triangle. Figure taken from Ref. [3].

Let's take again a surface element in the shape of a tiny triangle (see Fig. 3) with area vector

$$d\vec{S} = (dS_x, dS_y, dS_z).$$

This triangle and its projections on the coordinate planes form together a little body in the shape of a right tetrahedron. Let the external (vector) forces acting on the three triangular faces of the tetrahedron be denoted, respectively,

$$d\vec{F}_x, d\vec{F}_y, \text{ and } d\vec{F}_z.$$

Adding the external force $d\vec{F}$ acting on the skew face and a possible volume force $\vec{f} dV$, Newton's Second Law for the small tetrahedron becomes

$$\vec{a}_{\text{CM}} dM = \vec{f} dV + d\vec{F}_x + d\vec{F}_y + d\vec{F}_z + d\vec{F}, \quad (9)$$

where \vec{a}_{CM} is the center-of-mass acceleration of the tetrahedron and $dM = \rho dV$ its mass.

The volume of the tetrahedron scales like the third power of its linear size, whereas the surface area only scales like the second power. Making the tetrahedron progressively smaller, the body force term and the acceleration term will vanish faster than the surface terms. In the limit of a truly infinitesimal tetrahedron, only the surface terms survive, so that we must have

$$d\vec{F}_x + d\vec{F}_y + d\vec{F}_z + d\vec{F} = 0.$$

Taking into account that the area projections dS_x , dS_y , and dS_z point into the tetrahedron, we define the stress vectors along the coordinate directions as

$$\vec{\sigma}_x = -\frac{d\vec{F}_x}{dS_x}, \quad \vec{\sigma}_y = -\frac{d\vec{F}_y}{dS_y}, \quad \vec{\sigma}_z = -\frac{d\vec{F}_z}{dS_z}.$$

Consequently,

$$d\vec{F} = \vec{\sigma}_x dS_x + \vec{\sigma}_y dS_y + \vec{\sigma}_z dS_z. \quad (10)$$

This shows that the force on an arbitrary surface element may be written as a linear combination of three basic stress vectors along the coordinate axes. Introducing the nine coordinates of the three stress vectors,

$$\vec{\sigma}_x = (\sigma_{xx}, \sigma_{yx}, \sigma_{zx}), \quad \vec{\sigma}_y = (\sigma_{xy}, \sigma_{yy}, \sigma_{zy}), \quad \vec{\sigma}_z = (\sigma_{xz}, \sigma_{yz}, \sigma_{zz}),$$

we arrive at Cauchy's hypothesis.

2.4 Total force

Including a volume force density f_i , the total force on a body of volume V with surface S becomes

$$F_i = \int_V f_i dV + \oint_S \sum_j \sigma_{ij} dS_j. \quad (11)$$

Using Gauss' theorem, this may be written as a single volume integral,

$$F_i = \int_V f_i^* dV, \quad (12)$$

where

$$f_i^* = f_i + \sum_j \nabla_j \sigma_{ij}, \quad (13)$$

is the *effective force density*. The effective force is not just a formal quantity, because the total force on a material particle is $d\vec{F} = \vec{f}^* dV$. In matrix notation this reads

$$\vec{f}^* = \vec{f} + \vec{\nabla} \cdot \vec{\sigma}^T, \quad (14)$$

where $\vec{\sigma}^T$ is the transposed matrix, defined as $\sigma_{ji}^T = \sigma_{ij}$.

In other words, the **total contact force** on a small box-shaped material particle (see Fig. 4) is calculated from the differences of the stress vectors acting on the sides. Suppressing the dependence on y and z , the resultant contact force on dS_x becomes

$$d\vec{F} = (\vec{\sigma}_x(x+dx) - \vec{\sigma}_x(x)) dS_x \approx \nabla_x \vec{\sigma}_x dV.$$

Adding the similar contributions from dS_y and dS_z , one arrives at the total surface force,

$$d\vec{F} = (\nabla_x \vec{\sigma}_x + \nabla_y \vec{\sigma}_y + \nabla_z \vec{\sigma}_z) dV = \nabla \cdot \vec{\sigma}^T dV.$$

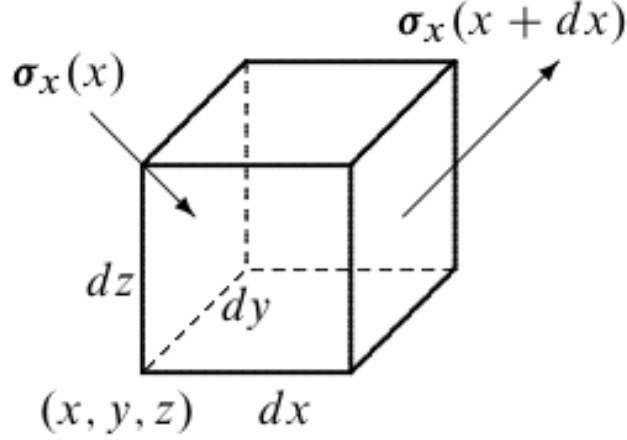


Figure 4: The total contact force on a small box-shaped material particle.

2.4.1 Mechanical Pressure

- **Hydrostatic equilibrium:** When the only contact force is pressure, the stress tensor is isotropic:

$$\boldsymbol{\sigma} = -p \mathbf{1}, \quad \text{or equivalently,} \quad \sigma_{ij} = -p \delta_{ij},$$

where $\mathbf{1}$ is the unit matrix and δ_{ij} is the Kronecker delta.

- **General case:** In real materials, the stress tensor usually has off-diagonal (shear) components. The diagonal components (σ_{xx} , σ_{yy} , σ_{zz}) differ and correspond to the normal stresses, often interpreted as “pressures”:

$$p_x = -\sigma_{xx}, \quad p_y = -\sigma_{yy}, \quad p_z = -\sigma_{zz}.$$

These components do *not* form a true vector, since they do not transform properly under rotation.

The *mechanical pressure* is defined as the average of the normal stresses:

$$p = \frac{1}{3}(p_x + p_y + p_z) = -\frac{1}{3}(\sigma_{xx} + \sigma_{yy} + \sigma_{zz}). \quad (15)$$

This definition ensures that pressure is a scalar field, invariant under Cartesian coordinate transformations, because it depends on the *trace* of the stress tensor:

$$\text{Tr } \vec{\sigma} = \sigma_{xx} + \sigma_{yy} + \sigma_{zz}. \quad (16)$$

The mechanical pressure corresponds to the isotropic part of the stress tensor. It represents the mean normal stress acting equally in all directions and is the only scalar combination of stress components that remains invariant under coordinate changes.

2.5 Mechanical equilibrium

In mechanical equilibrium, the total force on any body must vanish, for if it does not the body will begin to move. So the general condition is that $\vec{F} = 0$ for all volumes V . In particular, requiring that the force on each and every material particle must vanish, we arrive at *Cauchy's equilibrium equation(s)*:

$$f_i^* = f_i + \sum_j \nabla_j \sigma_{ij} = 0. \quad (17)$$

In spite of their simplicity, these partial differential equations govern mechanical equilibrium in all kinds of continuous matter, be it solid, fluid, or otherwise. For a fluid at rest, where pressure is the only stress component, we have $\sigma_{ij} = -p \delta_{ij}$, and recover the equation of hydrostatic equilibrium, $f_i - \nabla_i p = 0$.

The three individual equations contained in Cauchy's equilibrium equation read

$$\begin{aligned} f_x + \nabla_x \sigma_{xx} + \nabla_y \sigma_{xy} + \nabla_z \sigma_{xz} &= 0, \\ f_y + \nabla_x \sigma_{yx} + \nabla_y \sigma_{yy} + \nabla_z \sigma_{yz} &= 0, \\ f_z + \nabla_x \sigma_{zx} + \nabla_y \sigma_{zy} + \nabla_z \sigma_{zz} &= 0. \end{aligned} \quad (18)$$

These equations are in themselves not sufficient to determine the state of continuous matter, but must be supplemented by suitable *constitutive equations* connecting stress and state. For fluids at rest, the equation of state serves this purpose by relating hydrostatic pressure to mass density and temperature. In elastic solids, the constitutive equations are more complicated and relate stress to displacement.

2.5.1 Symmetry

There is one very general condition which may normally be imposed, namely the symmetry of the stress tensor:

$$\sigma_{ij} = \sigma_{ji} \text{ or } \vec{\sigma}^T = \vec{\sigma}. \quad (19)$$

Symmetry only affects the shear stress components, requiring

$$\sigma_{xy} = \sigma_{yx}, \quad \sigma_{yz} = \sigma_{zy}, \quad \sigma_{zx} = \sigma_{xz}, \quad (20)$$

and thus reduces the number of independent stress components from nine to six.

Being thus a symmetric matrix, the stress tensor may be diagonalized. The eigenvectors define the principal directions of stress and the eigenvalues the principal tensions or stresses. In the principal basis, there are no off-diagonal elements, i.e., shear stresses, only pressures. The principal basis is generally different from point to point in space.

There is in fact no general proof of symmetry of the stress tensor, but only some theoretical arguments that allow us to choose the stress tensor to be symmetric in all normal materials. Here we shall present a simple argument, only valid in complete mechanical equilibrium.

Consider a material particle in the shape of a tiny rectangular box with sides a , b , and c (see Fig. 5). The force acting in the y -direction on a face in the x -plane is $\sigma_{yx}bc$ whereas the force acting in the x -plane on a face in the y -plane is $\sigma_{xy}ac$. On the opposite faces the contact forces have opposite sign in mechanical equilibrium (their difference is, as we have seen, of order abc). Since the total force vanishes, the total moment of force on the box may be calculated around any point we wish. Using the lower left corner, we get

$$\mathcal{M}_z = a \sigma_{yx}bc - b \sigma_{xy}ac = (\sigma_{yx} - \sigma_{xy})abc.$$

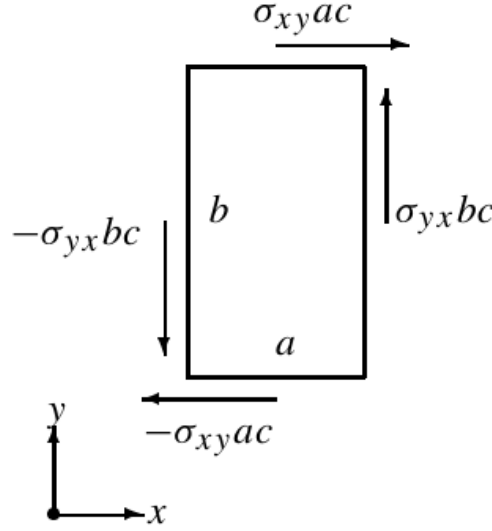


Figure 5: An asymmetric stress tensor will produce a non-vanishing moment of force on a small box (the z - direction not shown). Figure taken from Ref. [3].

This shows that if the stress tensor is asymmetric, $\sigma_{xy} \neq \sigma_{yx}$, there will be a resultant moment on the box. In mechanical equilibrium this cannot be allowed, since such a moment would begin to rotate the box, and consequently the stress tensor must be symmetric. Conversely, when the stress tensor is symmetric, mechanical equilibrium of the forces alone guarantees that all local moments of force will vanish.

2.5.2 Boundary Conditions

- **Cauchy's equation of mechanical equilibrium** requires appropriate boundary conditions on the surface of a body, since it is valid only within the body's volume.
- The **stress tensor** $\vec{\sigma}$ is a local physical quantity that can be assumed continuous in regions where the material properties vary smoothly.
- Across real boundaries or interfaces, where material properties may change abruptly, Newton's Third Law implies that the two sides exert equal and opposite forces on each other (in the absence of surface tension).
- The **stress vector**

$$\vec{\sigma} \cdot \hat{n} = \left\{ \sum_j \sigma_{ij} n_j \right\}$$

must therefore be continuous across a surface with normal \hat{n} .

- This condition is expressed as the vanishing of the surface discontinuity of the stress vector:

$$[\vec{\sigma} \cdot \hat{n}] = 0.$$

where the brackets $[]$ denote the difference between the two sides of the surface.

- This does *not* imply that all stress tensor components are continuous—only three linear combinations (those corresponding to the stress vector) are constrained to be continuous.
- The **mechanical pressure** is, therefore, not necessarily continuous across interfaces. In general continuum mechanics, the mechanical pressure loses the simple, intuitive interpretation it had in hydrostatics.

3 Strain

- All materials deform under external forces, but they respond differently:
 - **Elastic materials** return to their original shape once the force is removed.
 - **Plastic materials** retain permanent deformation.
 - **Viscoelastic materials** behave elastically under quick deformation but flow like viscous fluids over time.
- Elasticity is valid only within a limited range of forces; beyond that, materials become plastic or may fracture.
- Deformation displaces the material from its original position:
 - Small deformations are easier to analyze mathematically than large ones.
 - Large deformations produce complex, non-uniform displacements (e.g., crumpled paper).
 - Coordinate systems deform with the body, becoming curvilinear.
- The theory of finite deformation is mathematically complex, similar to curvilinear coordinate systems. In most engineering applications, deformations are small and can be approximated as linear.
- The description of deformation introduces the **strain tensor**, representing the local deformation or strain of a material.

3.1 Displacements

3.1.1 Uniform scaling

The prime example of deformation is a *uniform scaling* in which the coordinates of all material particles in a body are multiplied with the scale factor κ . A material particle originally situated in the point X is thus displaced to the point

$$x = \kappa X. \quad (21)$$

It is emphasized that *both* X and x refer to the same coordinate system. Uniform scaling with $\kappa > 1$ is also called uniform *dilatation*, whereas scaling with $0 < \kappa < 1$ is called uniform *compression*. Negative scaling with $\kappa < 0$ is physically impossible.

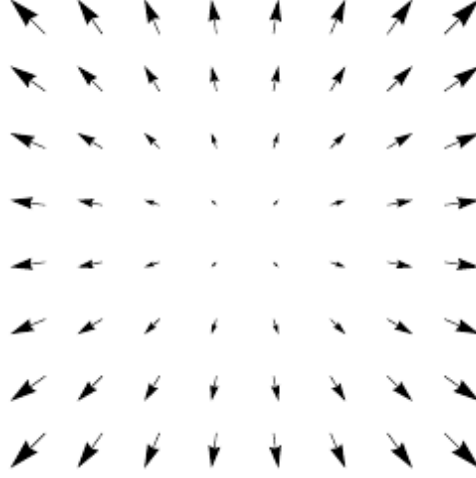


Figure 6: Uniform dilatation. The arrows indicate how material particles are displaced. Figure taken from Ref. [3].

The only point that does not change place during uniform scaling is the origin of the coordinate system. Although it superficially looks as if the origin plays a special role, this is not really the case. All relative positions of material particles scale in the same way, because

$$x - y = \kappa(X - Y), \quad (22)$$

independent of the origin of the coordinate system. There is no special center for a uniform scaling, either geometrically or physically. The origin of the coordinate system is simply an *anchor point* for the mathematical description of scaling.

3.1.2 Linear displacements

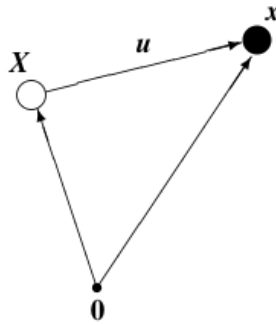


Figure 7: Geometry of displacement. The particle that originally was located at \vec{X} has been displaced to \vec{x} by the displacement vector \vec{u} . Figure taken from Ref. [3].

Under a displacement (see Fig. 7), the center-of-mass of a material particle is moved from its original position \vec{X} to its actual position \vec{x} . The *displacement vector* is always defined as the difference between the actual and the original coordinates,

$$\vec{u} = \vec{x} - \vec{X}. \quad (23)$$

For the case of uniform scaling, the displacement vector becomes

$$\vec{u} = (\kappa - 1)\vec{X} = \left(1 - \frac{1}{\kappa}\right)\vec{x}. \quad (24)$$

Mathematically we are completely free to express the displacement as a function of either the original position X or the actual position x of the material particle. For scaling, the displacement is in both cases a linear function of the coordinates.

More generally, a linear displacement (and its inverse) takes the form

$$\vec{x} = \mathbf{A} \cdot \vec{X} + \vec{b}, \quad \vec{X} = \mathbf{A}^{-1} \cdot (\vec{x} - \vec{b}), \quad (25)$$

where \mathbf{A} is a non-singular constant matrix and \vec{b} is a constant vector. As for scaling, the displacement vector may be expressed as a function of either the original or the actual positions:

$$\vec{u} = (\mathbf{A} - 1) \cdot \vec{X} + \vec{b} = (1 - \mathbf{A}^{-1}) \cdot \vec{x} + \mathbf{A}^{-1} \cdot \vec{b}. \quad (26)$$

The general linear displacement may be resolved into simpler types: translation along a coordinate axis, rotation by a fixed angle around a coordinate axis, and scaling by a fixed factor along a coordinate axis (see Fig. 8). Physically impossible reflections are excluded.

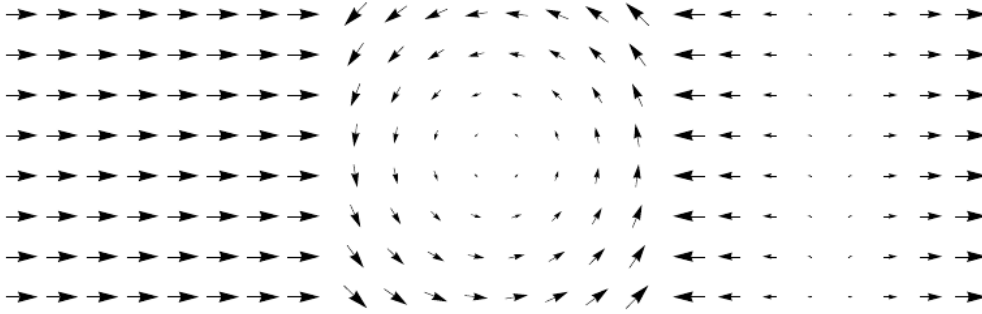


Figure 8: Arrow plots of the displacement fields for simple translation, rotation, and dilatation. Figure taken from Ref. [3].

3.1.3 Simple Translation

A rigid body translation of the material through a distance b along the x -axis is described by

$$x = X + b, \quad y = Y, \quad z = Z. \quad (27)$$

The displacement vector becomes

$$u_x = b, \quad u_y = 0, \quad u_z = 0. \quad (28)$$

Since the geometric relationships in a body are unchanged, this is not a deformation.

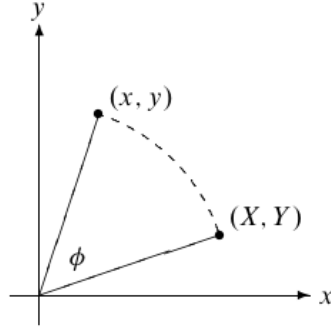


Figure 9: A rigid body rotation through an angle ϕ moves the material particle at (X, Y) to (x, y) . Figure taken from Ref. [3].

3.1.4 Simple Rotation

A rigid body rotation (see Fig. 9) through the angle ϕ around the z -axis takes the form

$$x = X \cos \phi - Y \sin \phi, \quad X = x \cos \phi + y \sin \phi, \quad (29)$$

$$y = X \sin \phi + Y \cos \phi, \quad Y = -x \sin \phi + y \cos \phi, \quad (30)$$

$$z = Z, \quad Z = z. \quad (31)$$

The displacement vector components are

$$u_x = -X(1 - \cos \phi) - Y \sin \phi = x(1 - \cos \phi) - y \sin \phi, \quad (32)$$

$$u_y = X \sin \phi - Y(1 - \cos \phi) = x \sin \phi - y(1 - \cos \phi), \quad (33)$$

$$u_z = 0 = 0. \quad (34)$$

Since all distances in the body remain unchanged, this is not a deformation.

3.1.5 Simple Scaling Along x

Multiplying all x -coordinates by the factor κ gives

$$x = \kappa X, \quad y = Y, \quad z = Z. \quad (35)$$

The displacement vector becomes

$$u_x = (\kappa - 1)X = kx, \quad (36)$$

$$u_y = 0, \quad (37)$$

$$u_z = 0, \quad (38)$$

where $k = 1 - 1/\kappa$. Simple dilatation corresponds to $k > 0$ and simple compression to $k < 0$. Uniform scaling is a combination of three such scalings along the coordinate axes. Scaling is a true deformation.

3.2 Displacement field

3.2.1 Displacement Field Representations

In continuum mechanics, each material point initially at X moves to a new position x under deformation. The **displacement field** is defined as

$$\vec{u}(x) = \vec{x} - \vec{X}(\vec{x}), \quad (39)$$

where $\vec{X}(x)$ denotes the original position of the particle now at \vec{x} . This is known as the *Euler representation*. Alternatively, in the *Lagrange representation*, the position is written as $x = x(X)$, and

$$\vec{u} = \vec{x}(\vec{X}) - \vec{X}.$$

Both representations are equivalent for small, slowly varying deformations.

3.2.2 Local and Infinitesimal Deformation

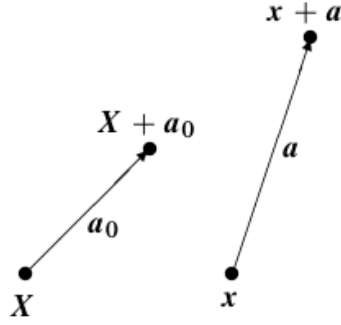


Figure 10: Displacement of a tiny material needle from \vec{a}_0 to \vec{a} . It may be translated, rotated, and scaled. Only the latter corresponds to a true deformation. Figure taken from Ref. [3].

A true deformation involves local changes in length and angle between neighboring points, not just rigid translations or rotations.

For a small line element or “needle” \vec{a}_0 connecting two material points, the deformation changes it to \vec{a} . Using $\vec{X}(\vec{x}) = \vec{x} - \vec{u}(\vec{x})$, one finds

$$\vec{a}_0 = \vec{X}(\vec{x} + \vec{a}) - \vec{X}(\vec{x}) = \vec{a} - \vec{u}(\vec{x} + \vec{a}) + \vec{u}(\vec{x}). \quad (40)$$

Expanding $\vec{u}(x + a)$ to first order in \vec{a} gives

$$\vec{u}(x + a) = \vec{u}(x) + (\vec{a} \cdot \nabla) \vec{u}(x) + \mathcal{O}(a^2), \quad (41)$$

so that the infinitesimal change in the line element is

$$\delta \vec{a} \equiv \vec{a} - \vec{a}_0 = (\vec{a} \cdot \nabla) \vec{u}(x). \quad (42)$$

In index notation:

$$\delta a_i = \sum_j a_j \nabla_j u_i. \quad (43)$$

This defines the **displacement gradients** $\{\nabla_j u_i\}$, and in dyadic form:

$$\delta \vec{a} = (\vec{a} \cdot \nabla) \vec{u} = (\nabla \vec{u})^T \vec{a}. \quad (44)$$

3.2.3 Cauchy's Strain Tensor

The strain tensor quantifies local geometric changes due to deformation. The change in the scalar product of two material line elements a and b is

$$\delta(a \cdot b) = \sum_{ij} (\nabla_i u_j + \nabla_j u_i) a_i b_j. \quad (45)$$

Defining the **Cauchy (infinitesimal) strain tensor**:

$$u_{ij} = \frac{1}{2} (\nabla_i u_j + \nabla_j u_i), \quad (46)$$

or, in matrix notation,

$$u = \frac{1}{2} (\nabla u + (\nabla u)^T). \quad (47)$$

6. Components of the Strain Tensor

For a general displacement field:

$$\begin{aligned} u_{xx} &= \nabla_x u_x, & u_{yy} &= \nabla_y u_y, & u_{zz} &= \nabla_z u_z, & (48) \\ u_{yz} &= u_{zy} = \frac{1}{2} (\nabla_y u_z + \nabla_z u_y), & u_{zx} &= u_{xz} = \frac{1}{2} (\nabla_z u_x + \nabla_x u_z), & u_{xy} &= u_{yx} = \frac{1}{2} (\nabla_x u_y + \nabla_y u_x). & (49) \end{aligned}$$

For a simple linear deformation $u = k(x, 0, 0)$,

$$\{u_{ij}\} = \begin{pmatrix} k & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}, \quad (50)$$

which represents a true deformation (extension along x).

7. Principal Axes of Strain

The strain tensor is symmetric,

$$u_{ij} = u_{ji}, \quad (51)$$

and can therefore be diagonalized. Its eigenvectors define the **principal axes of strain**, and the corresponding eigenvalues measure the local extension or compression along those directions.

$$\vec{u} = \vec{r}' - \vec{r}. \quad (52)$$

$$d\vec{u} = d\vec{r}' - d\vec{r}. \quad (53)$$

$$dl'^2 = dl^2 + 2 \frac{\partial u_i}{\partial x_k} dx_i dx_k + \frac{\partial u_i}{\partial x_k} \frac{\partial u_i}{\partial x_l} dx_k dx_l \quad (54)$$

$$= dl^2 + 2u_{ik} dx_i dx_k, \quad (55)$$

with the strain tensor

$$u_{ik} = \frac{1}{2} \left(\frac{\partial u_i}{\partial x_k} + \frac{\partial u_k}{\partial x_i} + \frac{\partial u_l}{\partial x_i} \frac{\partial u_l}{\partial x_k} \right). \quad (56)$$

4 Hooke's law

4.1 Deformation regimes

In solid continuum mechanics, deformation regimes are classified according to the magnitude of the deformation and the material response. Broadly, three regimes are distinguished:

1. **Infinitesimal (small) deformations.**

In this regime, displacements and strains are very small compared to unity. The linearized strain tensor is valid, geometric nonlinearities such as large rotations or nonlinear displacement gradients are neglected, and the principle of superposition applies. This approximation underlies most problems in classical elasticity, such as stress analysis in beams and plates.

2. **Finite (large) deformations.**

Here, displacements or strains are not negligible, and nonlinear kinematics must be employed. Quantities such as the deformation gradient tensor and the Green–Lagrange strain are used. Large rotations, shear, and finite strains are fully accounted for, and the governing equations are nonlinear. Applications include rubber elasticity, biomechanics of soft tissues, and geomechanics.

3. **Extreme (highly nonlinear) deformations.**

This regime involves very large strains, often accompanied by material nonlinearities or instabilities. The material response may be anisotropic or rate-dependent, and phenomena such as plasticity, viscoelasticity, viscoplasticity, damage, or fracture must be considered. Examples include crash simulations, metal forming at large strains, and failure analysis.

In summary: the *small deformation regime* corresponds to linear elasticity, the *finite deformation regime* requires nonlinear kinematics but can still be elastic or elastic–plastic, while the *extreme regime* involves very large strains typically coupled with inelastic effects such as plasticity, fracture, or damage.

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