# OMNIBOT SETUP GUIDE



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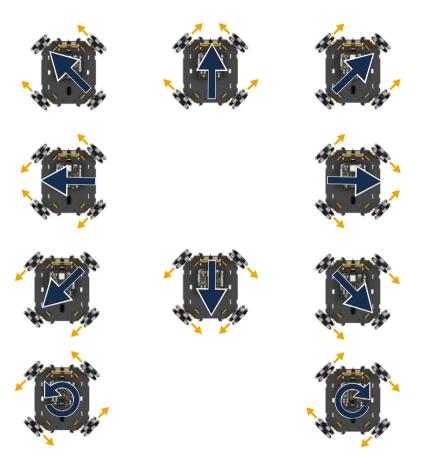
## **OmniBot**

Unlike other REX robots, OmniBot uses specially designed omni wheels. These wheels provide 360° easy movement for the OmniBot. Thanks to the Omni Wheels, the OmniBot can move at any angle without turning.

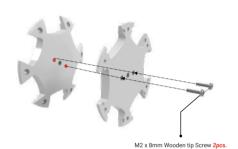
#### **How Does Omni Wheels Work?**

OmniBot is a robot that uses 4 DC motors. For this, let's analyze how a robot using 4 omni wheels moves with the image below.

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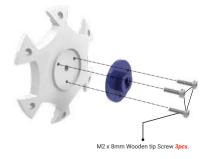


#### The Installation Steps of The Omni Wheels





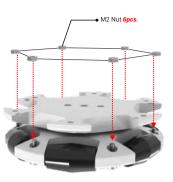




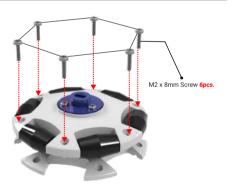
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6



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(5)

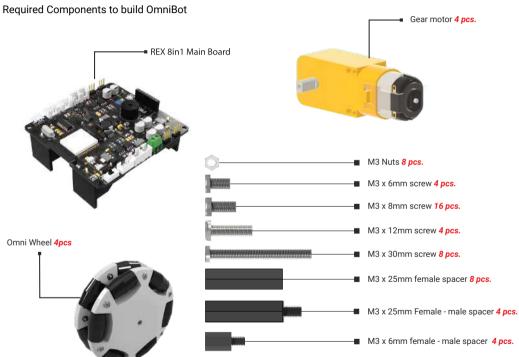




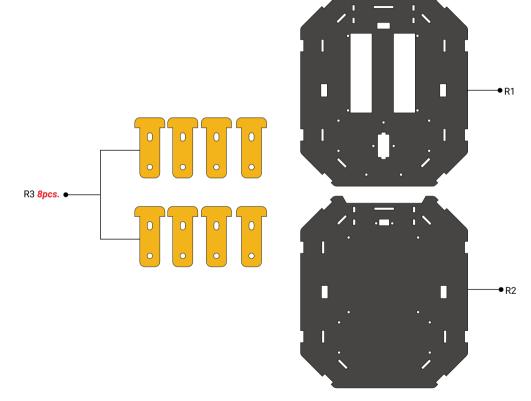


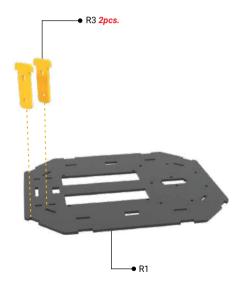


#### **The Installation Steps**

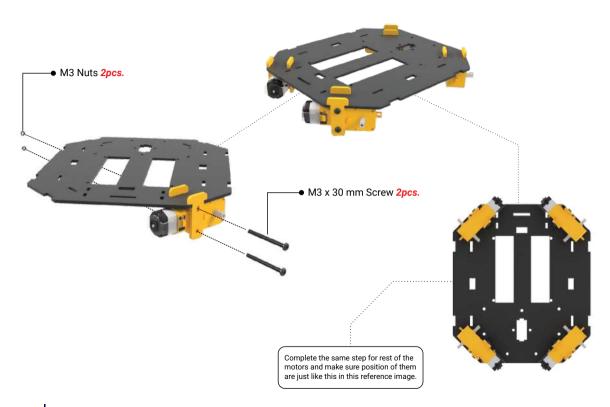


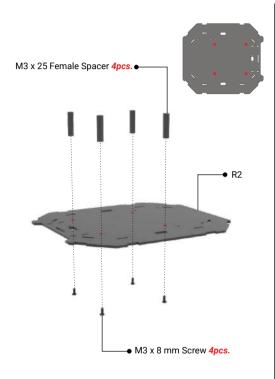
#### Required Parts

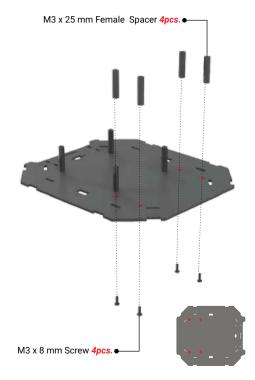


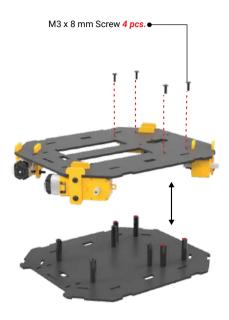


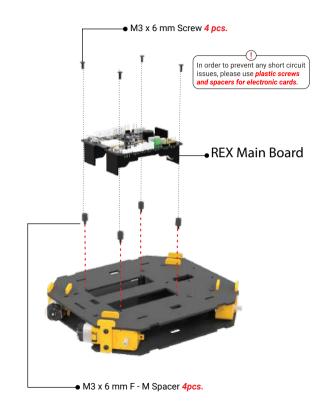


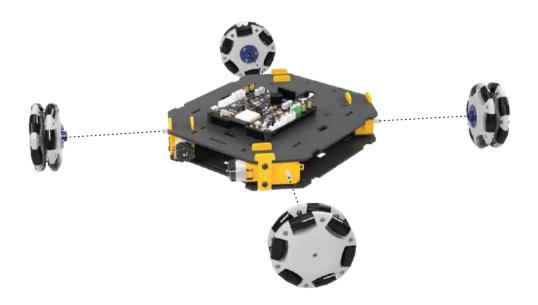


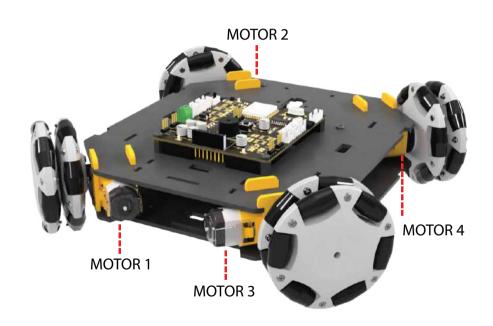




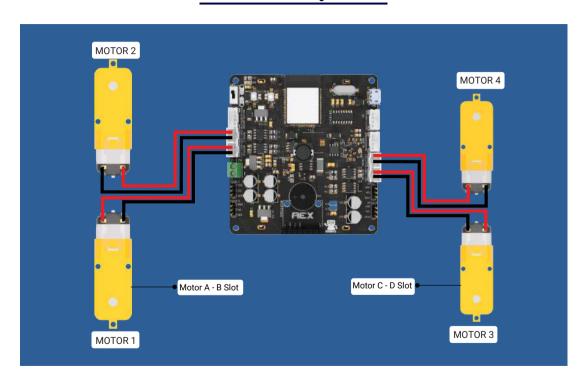




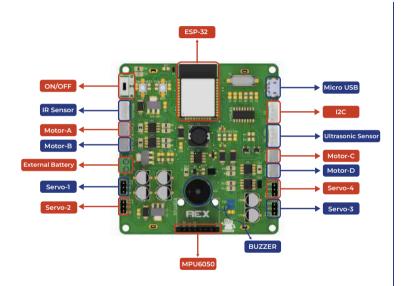




### **The Circuit Diagram**



#### **REX Main Board Diagram**





#### **Arduino Code**

#### OmniBat inc // WHIRE MING OWN! BOT --//Check the web site for Robots https://rex-rdt.readthedocs.in/en/latest/ #define CUSTOM SETTINGS #define INCLUDE GAMEPAD MODULE #include <DabbleESP32.h> #include <Arduino.h> #include <analogWrite.h> #include <ESP32Servo.h> 11 12 13 //define pins of motors 24 15 #define MotorAl 23 #define MotorA2 15 16 18 //DC Motor 2 19 #define MotorD1 33 28 #define MotorB2 32 21 22 //DC Motor 3 23 #define MotorC1 16 24 #define MotorC2 17 25 26 //DE Motor\_4 27 #define MotorD1 14 28 #define MotorD2 27 29 #define horn 2 30 #define low s 100 31 32 #define mid s 158 33 #define high\_s 250 34 35 int 1 - 8 ; 30 void setup() { 37 //active pins which is defined 38 30 pinMode(horn, OUTPUT); 48 41 pinMode(MotorA1, OUTPUT): 42 pinHode(MotorA2, OUTPUT);



Scan the QR code to go to the whole code and the necessary libraries.







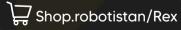
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