

Ozgur Baltaci

Software Development Engineer

✉ wozgurbaltaci@gmail.com ☎ +905456114634 📍 İstanbul, Türkiye 🌐 LinkedIn 🐙 GitHub 🔗 ozgurbaltaci.vercel.app

PROFILE

Software Development Engineer with 3+ years of experience, currently working with TypeScript and various analytics tools to develop event tracking and analytics solutions for airline clients within a multinational team. Strong focus on frontend development, analytics, and data-driven products.

Experienced at leading institutions including Amadeus, Turkish Aerospace, with two Erasmus+ mobilities in the Czech Republic and Spain. Skilled in JavaScript, TypeScript, React, Node.js, PostgreSQL, GCP, Java, Python, manual and automated testing, and documentation. Eligible under the disability quota (60%, fully recovered) and exempt from military service.

PROFESSIONAL EXPERIENCE

Software Development Engineer

Amadeus 🌐

11/2025 – Present

İstanbul, Türkiye

- Implementing enhanced user-event tracking library for more than 50 airlines by using TypeScript.
- Working closely with data by using GA4, GTM, LookerStudio, Analytics Canvas, and Qlik.
- Collaborated within a dynamic, international Agile team with colleagues from all around the world.

Full-Stack Developer Erasmus+ Intern

Procedit 🌐

01/2025 – 07/2025

Barcelona, Spain

- Contributed to modernizing the company's website design using FlutterFlow, while advancing my backend knowledge with GraphQL and Flask.
- Collaborated within a dynamic, international Agile team located in Barcelona, where the opportunity to work alongside professionals from diverse backgrounds enriched my problem-solving, communication, and development skills.
- Designed user-centric, responsive interfaces using Figma, prioritizing seamless user experience and intuitive design for both web and mobile platforms.

Part-time Software Engineer

Turkish Aerospace (TUSAS) 🌐

12/2022 – 02/2023

Antalya, Türkiye

- Achieved 60% growth for a responsive and user-friendly dashboard using ReactJS and Material-UI, applying TDD practices through unit and integration testing in a .NET project, and collaborating with a professional development team to ensure high-quality implementation for the defense industry.
- Worked closely with senior developers to enhance user interface responsiveness and overall user experience, leading to a 100% improvement in performance and usability.
- Contributed to Agile and Scrum methodologies, ensuring efficient project delivery throughout the Software Development Life Cycle (SDLC), while learning from seasoned professionals who guided our 13-person team through best practices and real-world challenges.

Long-term Software Engineer Intern

Turkish Aerospace (TUSAS) 🌐

12/2021 – 07/2022

Antalya, Türkiye

- Achieved 95% growth for a comprehensive, responsive, and user-friendly Data Management System using ReactJS, Bootstrap, NodeJS, and ExpressJS. Gained valuable insights from an experienced mentor while collaborating on a business project, enhancing my project management skills and cross-disciplinary experience.
- Developed comprehensive user requirement and use case documents for two projects, improving team alignment and reducing revisions by 70% through effective communication and thorough documentation which reinforced my ability to structure and manage project workflows efficiently.
- Contributed to Agile and Scrum methodologies, ensuring efficient project delivery throughout the Software Development Life Cycle (SDLC), while learning from seasoned professionals who guided our 13-person team through best practices and real-world challenges.

Volunteer Software Developer Intern

Jeli AI 🌐

10/2021 – 12/2021

Antalya, Türkiye

- Worked on real-world projects for the first time through a volunteer-based initiative, applying theoretical knowledge to practical challenges while enhancing teamwork and problem-solving skills.
- Developed foundational skills in front-end development by building 10+ interactive web components using VueJS, gaining hands-on experience and improving proficiency in JavaScript frameworks during my early stage of learning.

SKILLS

Technical Skills: TypeScript, GA4, LookerStudio, GTM, Analytics Canvas, Qlik, GCP, ReactJS, Material UI, ReduxJS, JavaScript, NodeJS, ExpressJS, SQL, Python, Java, FlutterFlow, PostgreSQL, .NET, TDD, OOP, GraphQL, Flask, Figma, VueJS, HTML5, CSS3, Bootstrap, Payment Gateway Integration, Agile, Scrum, SDLC, Git, Jira

Language Skills: English: Upper-intermediate (B2), Spanish: Elementary (A2), Turkish: Native

EDUCATION

Computer Science and Engineering (100%English)

Akdeniz University

GPA: 3.39/4.0

09/2019 – 07/2024

Antalya, Türkiye

Business and Economics

Mendelu University



Erasmus+ exchange

02/2023 – 07/2023





Brno, Czech Republic

PROJECTS



Fully Responsive Portfolio

Designed and developed a fully responsive personal portfolio using ReactJS and Material UI. The website highlights my experiences, skills, and projects, with features such as a downloadable CV and an integrated contact form. Deployed on Vercel. [Live](#)  [Github](#) 


HandyGreen Full-Stack E-Commerce App

Built a full-stack e-commerce platform for handmade and organic product sellers using React.js, Material UI, Node.js, Express.js, and PostgreSQL. Integrated Iyzico payment gateway for secure payments. Features include product listing, shopping cart, user authentication, order management, and payment processing. Deployed on Vercel. [Live](#)  [Demo](#)  [Github-Frontend](#)  [Github-Backend](#) 


Never Have I Ever – Full-Stack Web Game

Developed a web-based 'Never Have I Ever' game using React. Players can create or join password-protected rooms, contribute questions, and start the game to display them randomly. Designed for group play on shared screens like a TV. [Github-Frontend](#)  [Github-Backend](#) 


HandyGreen UI Designs on Figma

I designed user friendly UI Designs for a comprehensive e-commerce application by using [Figma](#) 

Yummy Restaurant Management App

We built a restaurant management full-stack application aimed at streamlining operations, enhancing communication, and optimizing efficiency with distinct interfaces for waitstaff, chefs, and cashiers, utilizing ReactJS and NodeJS. [Github](#) 

Organics, E-commerce Mobile App


We built an e-commerce app that facilitates a marketplace for organic product vendors to sell their goods online by using Java and Firebase. [Github](#) 

ADDITIONAL INFORMATION


Military Status: Exempt (due to previous medical condition – leukemia survivor)

Disability Status: 60% (Leukemia survivor in full remission) - registered with İŞKUR


REFERENCES

Selcuk Taskin , Senior Software Engineer, Turkish Aerospace (TUSAŞ)


selcuktaskin@yahoo.com, +905058199897

Evren Coskun , Senior Software Engineering Manager, Turkish Aerospace (TUSAŞ)


mevrencoskun@gmail.com, +905058981825

Melih Gunay , Prof. Dr., Akdeniz University

mgunay@akdeniz.edu.tr, +905423343492

Josep Cos , Founder, Proceedit - Expertel SA

josep.cos@proceedit.com, +34660193163

Bogdan Svet , CAPO, Proceedit - Expertel SA

eldrago.svet@gmail.com