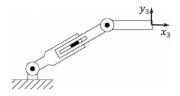
Kinematic DH Parameters for 3-link RPR arm

imshow(imread("./figures/RPR.png"))



Robot Description

• {r, p, r}: r for revolute, p for prismatic

• {0, 0, L_1} : radius lenghts

• {Pi/2, -Pi/2, 0} : link twists

• {0, q_2, 0} : link offset rotation

• {q1, 0, q3} : joint rotation

imshow(imread("./figures/DH.png"))

Joint	Type	r	α	d	θ
1	revolute	0	$\frac{\pi}{2}$	0	θ_1^{\star}
2	prismatic	0	$-\frac{\pi}{2}$	d ₂ *	0
3	revolute	r ₃	0	0	θ_3^{\star}

imshow(imread("./figures/annotated_RPR.png"))

 $A_i = \text{Rot}_{z,\theta_i} \text{Trans}_{z,d_i} \text{Trans}_{x,\alpha_i} \text{Rot}_{x,\alpha_i}$

$$A_{i} = \begin{bmatrix} c_{\theta_{i}} & -s_{\theta_{i}} & 0 & 0 \\ s_{\theta_{i}} & c_{\theta_{i}} & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_{i} \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & \alpha_{i} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & c_{\alpha_{i}} & -s_{\alpha_{i}} & 0 \\ 0 & s_{\alpha_{i}} & c_{\alpha_{i}} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

1

$$A_{i} = \begin{bmatrix} c_{\theta_{i}} & -s_{\theta_{i}}c_{\alpha_{i}} & s_{\theta_{i}}c_{\alpha_{i}} & a_{i}c_{\theta_{i}} \\ s_{\theta_{i}} & c_{\theta_{i}}c_{\alpha_{i}} & -c_{\theta_{i}}s_{\alpha_{i}} & a_{i}s_{\theta_{i}} \\ 0 & s_{\alpha_{i}} & c_{\alpha_{i}} & d_{i} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$E = y \cdot \begin{bmatrix} x \\ y \\ s \end{bmatrix} \begin{bmatrix} e_x & e_y & e_s \end{bmatrix}^{\mathsf{T}}$$

The DH parameters define the geometry of how each rigid body attaches to its parent via a joint. The parameters follow a four transformation convention:

- A Length of the common normal line between the two z-axes, which is perpendicular to both axes
- α Angle of rotation for the common normal
- ullet d Offset along the z-axis in the normal direction, from parent to child
- θ Angle of rotation for the x-axis along the previous z-axis

Specify the parameters for the system as a matrix. Values come from .

```
clc
clear
close all
```

```
% arms = [20 25 10 25];
arms = [15.5959 24.38 10 28];
tops = [50 90];
main = 40;
```

```
syms a b c alpha beta theta;
fcn = b^2 == a^2 + c^2 - 2*a*c*cos(beta);
S = solve(fcn, c);
S = simplify(S(2))
```

$$S = a\cos(\beta) + \sqrt{a^2\cos(\beta)^2 - a^2 + b^2}$$

```
%%
fcn2 = c == b/sin(beta)*sin(pi-beta-(asin(sin(beta)*a/b)));
S2 = solve(fcn2,c);
S2 = simplify(S2)
```

52 =
$$b \sqrt{-\frac{a^2 \sin(\beta)^2 - b^2}{b^2}} + a \cos(\beta)$$

```
syms t1 d2 Xe Ye ;
dhparams = [0]
                           pi/2
                                         0 t1;
                           -pi/2
                                          d2
                                                     0;
                                             0
               10
                              0
                                                     pi-t1 ];
H0_1 = DH(dhparams(1,1), dhparams(1,2), dhparams(1,3), dhparams(1,4))
H0_1 =
\left(\cos(t_1) \quad 0 \quad \sin(t_1) \quad 0\right)
 \sin(t_1) \quad 0 \quad -\cos(t_1) \quad 0
   0
         1
                0
                      0
         0
                0
                       1)
   0
H1_2 = DH(dhparams(2,1), dhparams(2,2), dhparams(2,3), dhparams(2,4))
H1_2 =
(1 \ 0 \ 0 \ 0)
 0 0 1 0
\begin{bmatrix} 0 & -1 & 0 & d_2 \end{bmatrix}
lo 0 0 1)
H2_3 = DH(dhparams(3,1), dhparams(3,2), dhparams(3,3), dhparams(3,4))
H2_3 =
\left(-\cos(t_1) - \sin(t_1) \quad 0 \quad -10\cos(t_1)\right)
  \sin(t_1) -\cos(t_1) 0 10\sin(t_1)
    0
              0
                    1
    0
                    0
              0
H0_2 = H0_1*H1_2
H0_2 =
\left(\cos(t_1) - \sin(t_1) \quad 0 \quad d_2\sin(t_1)\right)
 \sin(t_1) \cos(t_1) 0 -d_2\cos(t_1)
   0
                          0
  0
            0
                           1
H0_3 = H0_1*H1_2*H2_3
H0_3 =
```

```
\begin{pmatrix} -\cos(t_1)^2 - \sin(t_1)^2 & 0 & 0 & -10\cos(t_1)^2 - 10\sin(t_1)^2 + d_2\sin(t_1) \\ 0 & -\cos(t_1)^2 - \sin(t_1)^2 & 0 & -d_2\cos(t_1) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}
```

```
01_x = simplify(H0_1(1,4))
```

 $01_x = 0$

 $01_y = simplify(H0_1(2,4))$

 $01_y = ()$

 $02_x = simplify(H0_2(1,4))$

 $02_x = d_2 \sin(t_1)$

 $02_y = simplify(H0_2(2,4))$

 $02_y = -d_2 \cos(t_1)$

 $03_x = simplify(H0_3(1,4))$

 $03_x = d_2 \sin(t_1) - 10$

 $03_y = simplify(H0_3(2,4))$

 $03_y = -d_2 \cos(t_1)$

 $xeq = Xe == 03_x$

 $xeq = Xe = d_2 \sin(t_1) - 10$

 $yeq = Ye == 03_y$

 $yeq = Ye = -d_2 \cos(t_1)$

S = solve([xeq yeq],[t1 d2])

S = struct with fields:

t1: [2×1 sym] d2: [2×1 sym]

simplify(S.t1)

```
ans =
```

$$\left(2 \operatorname{atan} \left(\frac{\operatorname{Ye} - \sqrt{\operatorname{Xe}^2 + 20 \operatorname{Xe} + \operatorname{Ye}^2 + 100}}{\operatorname{Xe} + 10} \right) \right)$$

$$2 \operatorname{atan} \left(\frac{\operatorname{Ye} + \sqrt{\operatorname{Xe}^2 + 20 \operatorname{Xe} + \operatorname{Ye}^2 + 100}}{\operatorname{Xe} + 10} \right) \right)$$

```
simplify(S.d2)
```

ans =

$$\begin{pmatrix} -\sqrt{Xe^2 + 20 Xe + Ye^2 + 100} \\ \sqrt{Xe^2 + 20 Xe + Ye^2 + 100} \end{pmatrix}$$

```
% S=subs(S,Ye,sqrt((sqrt((22.188+10)^2+33.282^2)-2)^2-Xe^2))
S=subs(S,Ye,sqrt((sqrt((22.188+10)^2+33.282^2))^2-Xe^2))
```

S = struct with fields: +1. [2x1 sym]

t1: [2×1 sym] d2: [2×1 sym]

```
t_1 = simplify(S.t1);
d_2 = simplify(S.d2);
t_1(2)
```

ans =

2 atan
$$\left(\frac{\sqrt{2.1438e+03-Xe^2}+\sqrt{20 Xe+2.2438e+03}}{Xe+10}\right)$$

 $d_{2}(2)$

ans =
$$\sqrt{20 \text{ Xe} + 2.2438e + 03}$$

```
Xe = -33.282;
% 33.282
% -10
% 10
% -33.282

t_1 = eval(t_1)
```

 $t_1 = 2 \times 1$ 0.6262

-2.5154

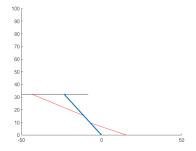
$$d_2 = eval(d_2)$$

```
d_2 = 2 \times 1
  -39.7255
  39.7255
t_3 = pi - t_1
t_3 = 2 \times 1
   2.5154
   5.6570
01_x = simplify(H0_1(1,4));
01_y = simplify(H0_1(2,4));
02_x = simplify(H0_2(1,4));
02_y = simplify(H0_2(2,4));
03_x = simplify(H0_3(1,4));
03_y = simplify(H0_3(2,4));
% t1 = deg2rad(180-104.511+90)
% t3 = deg2rad(90-(180-104.511))
% d2 = sqrt(20^2+30^2)
t1 = t_1(2)
t1 = -2.5154
d2 = d_2(2)
d2 = 39.7255
d1 = triIneq(arms(1), arms(2), (t1-pi/2))
d1 = 11.7091
d2
d2 = 39.7255
d3 = triIneq(arms(3),arms(4),pi-t1-pi/2)
d3 = 20.9413
02_x = eval(02_x);
02_y = eval(02_y);
03_x = eval(03_x);
```

 $03_y = eval(03_y);$

```
clf
link1 = line([0,01_x],[0,01_y]);
link2 = line([01_x, 02_x],[01_y, 02_y]);
link3 = line([02_x, 03_x],[02_y, 03_y]);
arm1 = line([arms(1),d1*cos(t1-pi/2)],[0,d1*sin(t1-pi/2)], 'color','red');
arm2 = line([02_x-20,02_x-d3*cos(pi-t1-pi/2)],[02_y,02_y+d3*sin(pi-t1-pi/2)], 'color','red');
top = line([02_x,02_x+15],[02_y,02_y], 'color','black');
top2 = line([ 02_x,02_x-(tops(1)-20)/2-20],[02_y,02_y], 'color','black');
middle = line([0, main*cos(t1-pi/2)],[0, main*sin(t1-pi/2)], 'LineWidth', 2);

xlim([-50 50])
ylim([0 100])
```



```
d1 = d1
```

d1 = 11.7091

```
d3 = d2-d3
```

d3 = 18.7842

```
d2 = d2-main
```

d2 = -0.2745

```
function [A] = DH(a,alpha,d,theta)

A = [cos(theta) -sin(theta)*round(cos(alpha)) sin(theta)*round(sin(alpha)) a*cos(theta);
        sin(theta) cos(theta)*round(cos(alpha)) -cos(theta)*round(sin(alpha)) a*sin(theta);
        0 round(sin(alpha)) round(cos(alpha)) d;
        0 0 1];
end
```

```
function [c] = triIneq(a,b,beta)
c = b*(-(a^2*sin(beta)^2 - b^2)/b^2)^(1/2) + a*cos(beta);
end
```