



# Özgür UÇAR

## Computer Engineering Student

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### Language

- English - Fluent (YDS 2023: 66,25)
- Turkish - Native
- German - Beginner

### Skills

- Learning New Technology
- Quickly Adaptability Highly
- Organized Problem Solving
- Strategic Time Planning
- Management
- Scrum - Agile Methodology

### Computer Skills

- Flutter & Dart
- Firabase, Supabase, Docker
- SQL
- Git, Github, Powershell
- Java
- Python
- HTML/CSS/Javascript
- Jira, Miro, Canva,
- Adobe Photoshop, After Effects  
Premiere Pro

### Certifications

- Harvard CS50 (EDX)
- HTML/CSS/Javascript by John Hopkins University (Coursera)
- App Development With Flutter (Google Game and App Academy)
- Project Management by Google (Coursera)
- Technology Entrepreneurship (Google Game and App Academy)
- English for Software Developers (Google Game and App Academy)

## SUMMARY

I am currently student however I am always focusing to being better so that when I found opportunities for increasing my knowledge attending them with high motivation. I am able to speak English with full working proficiency.

## EDUCATION

### • Turkish Air Force Academy / 2020

#### Industrial Engineering

- Due to strict health regulations I had to drop out from Academy at English preparation year. Before entering academy I completed military and flight camp successfully.

#### Achievements

Cessna 172 flight experience(14hrs), leadership, military level discipline, team management.

### • Celal Bayar University / 2021 - Present

#### Computer Engineering (3.73 GPA)

## EXPERIENCE

### • Biberon App Startup Project

Present

- After became second at Google Game and App Academy bootcamp we enhanced our vision to publish our app as professional level. We are currently developing our app remotely with my team. I am maintaining software developer mission in team. We are using Jira, Supabase, Firebase, Docker, Flutter and Dart technologies. Also we are using Agile, Scrum methodologies as like as professional companies.

### • Patika Upskilling Bootcamp

September 2023

- I earned this course as a trainee thanks to being finalist at Google Game and App Academy, in this course we learned about blockchain technologies, develop our CVs and we earned mentorship to enhance our app.

### • Google Game and App Academy

December 2022 - August 2023

- This is an academy developed by Google and Turkish Government. 2000 participant chosen by over 30.000 appeal. For 9 months I learned about software industry, Flutter and Dart, entrepreneur and IT laws, professional English, project management course etc. with certificates. Also we attended app jam and bootcamp. Our app on bootcamp became 2nd in over hundred team and we are currently enhancing this app.

## PROJECTS

### • Appcademy

- We developed this app in Google Game and App Jam, in three days. I worked as software developer in team. This app developed by using Flutter & Dart.

### • Biberon App (MVP)

- We developed this app in Google Game and App graduating bootcamp in six weeks. I worked as software developer and graphic designer in team. We used scrum methodology. This app developed by using Flutter & Dart. Also we used Firebase, Canva, Jira, Miro and Trello technologies while developing app. App concept is providing social media, health knowledges and babysitting environment to mother and babies. We currently enhancing this app as a startup.