```
1 package refactoring;
 3 public class Color {
       private String colorAsHex;
private final String colorAsText;
 5
 6
       private String colorAsRGB_Red;
       private String colorAsRGB_Green;
       private String colorAsRGB_Blue;
       private String errorMessage;
12
       public Color(String colorAsText) {
13
            this.colorAsText = colorAsText;
14
            convertTextValueToRGBAndHex();
15
16
17
       private void convertTextValueToRGBAndHex() {
    errorMessage = "";
18
19
            // set to Red
            if ("Red".equals(colorAsText)) {
20
21
                colorAsRGB_Red = "255";
22
                colorAsRGB_Blue = "0";
                colorAsRGB_Green = "0
23
           colorAsHex = "#FF0000";
} else if ("Blue".equals(colorAsText)) {
24
25
26
                // set to Blue
27
                colorAsRGB_Red = "0";
                colorAsRGB_Blue = "255";
colorAsRGB_Green = "0";
28
29
30
                colorAsHex = "#00FF00";
           } else if ("Green".equals(colorAsText)) {
    // set to Green
31
32
                colorAsRGB_Red = "0";
33
                colorAsRGB_Blue = "0";
34
                colorAsRGB_Green = "255";
35
                colorAsHex = "#0000FF";
36
37
           } else {
38
                errorMessage = "Color not recognized";
39
40
       }
41
42
       public String getBlue() {
43
           return colorAsRGB_Blue;
44
45
46
        public String getGreen() {
47
            return colorAsRGB_Green;
48
49
       public String getRed() {
50
51
           return colorAsRGB_Red;
52
53
54
       public String getErrorMessage() {
55
           return errorMessage;
56
57
58
       public String getColorFormatted(boolean includeHexAndRGB) {
59
          if (includeHexAndRGB) {
60
                return "%s %s %s:%s:%s".formatted(colorAsText, colorAsHex, colorAsRGB_Red,
61
                         colorAsRGB_Green, colorAsRGB_Blue);
62
            } else {
63
                return colorAsText;
64
6.5
       }
66 }
67
```

```
1 package refactoring;
package relactoring,
2
3 public abstract class Shape {
4    public abstract String format();
5 }
6
```

```
1 package refactoring;
 4 public class Circle extends Shape {
 5
       private int x;
       private int y;
 6
       private int r;
      private Color color = new Color("Green");
 8
      private int numberOfContainedPoints;
11
      public Circle(int x, int y, int r) {
12
         if (r <= 0) {
13
               throw new RuntimeException("Radius needs to be larger 0");
14
15
          this.x = x;
16
          this.y = y;
17
          this.r = r;
18
      }
19
       public int countContainedPoints(int[] xCords, int[] yCords) {
20
21
          this.numberOfContainedPoints = 0;
22
          if (xCords != null) {
              if (xCords.length > 0) {
23
24
                  if (yCords != null) {
25
                      if (yCords.length > 0) {
26
                          if (xCords.length == yCords.length) {
27
                              for (int i = 0; i < xCords.length; ++i) {
28
                                  contains(xCords, yCords, i);
29
30
                          } else {
31
                              32
33
                          }
                      } else {
34
35
                          throw new RuntimeException("y coordinates are empty");
36
                      }
37
                  } else {
38
                     throw new RuntimeException("y coordinates are empty");
39
                  }
40
              } else {
41
                  throw new RuntimeException("x coordinates are empty");
42
43
          } else {
44
              throw new RuntimeException("x coordinates are empty");
45
46
           return numberOfContainedPoints;
47
      }
48
      49
50
51
          if (result) {
52
53
              this.numberOfContainedPoints++;
54
55
          return result;
56
57
58
       public void moveTo(int x, int y) {
59
          this.x = x;
60
           this.y = y;
61
62
63
       public void resize(int r) {
64
          this.r = r;
6.5
66
67
       @Override
       public String format() {
68
69
          return "circle: {"
                  "\n\tcenter: (" + this.x + "," + this.y + ") " +
"\n\tradius: " + this.r +
"\n\tcolor: " + this.color.getColorFormatted(false)
70
71
72
73
                  + "\n}";
74
75
76 }
77
```