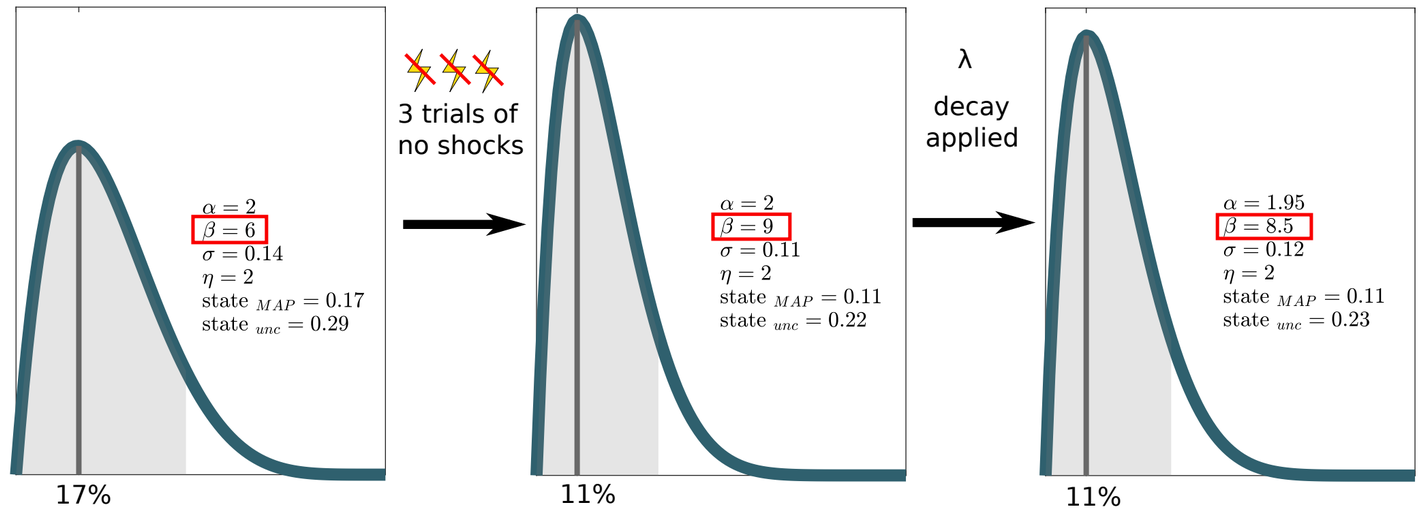
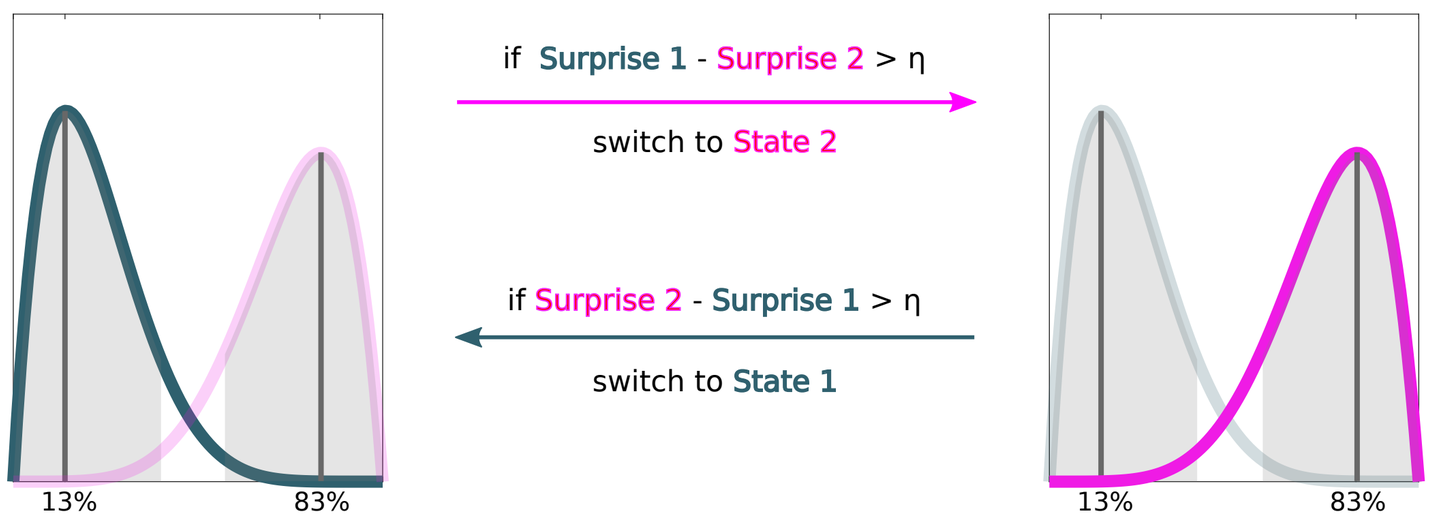
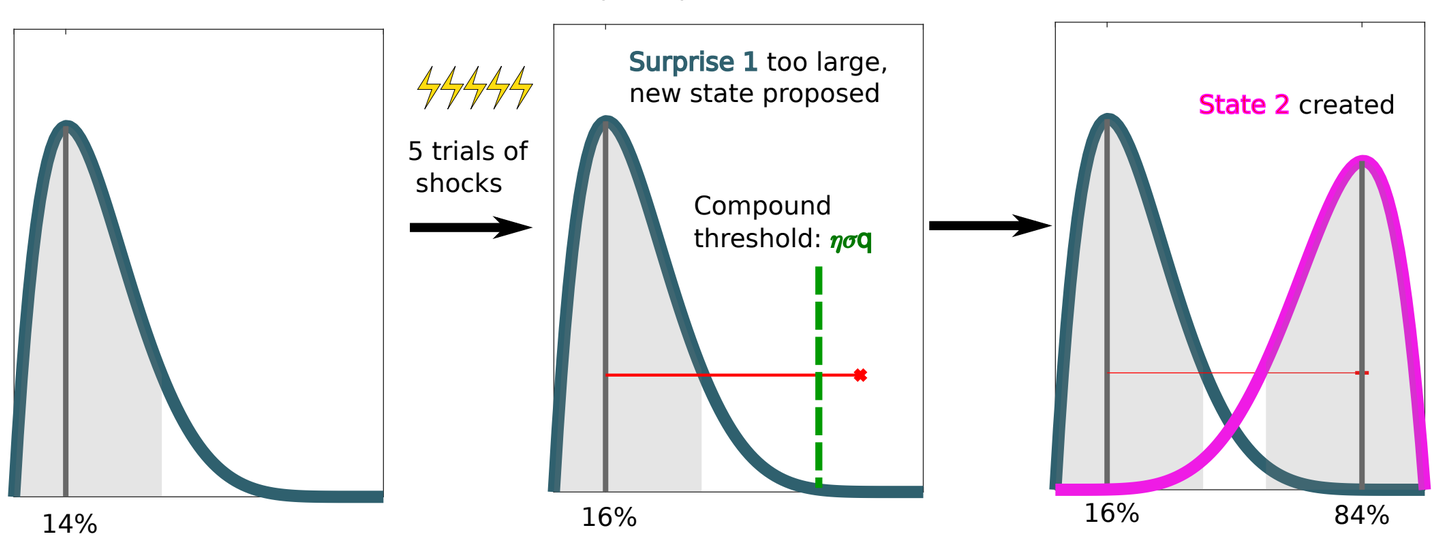
A One-state updating



B State switching - fixed number of states (BSSM)



C State inference - flexible number of states (BSIM)