

# Encoding and decoding brain activity

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# Syllabus

- Sketch the goals of cognitive neuroscience
- Human brain mapping through Magnetic Resonance Imaging (fMRI)
- Encoding models: representations of stimuli comparable to brain activity
- Decoding or stimulus identification from brain activity
- Example of vision



# Outline

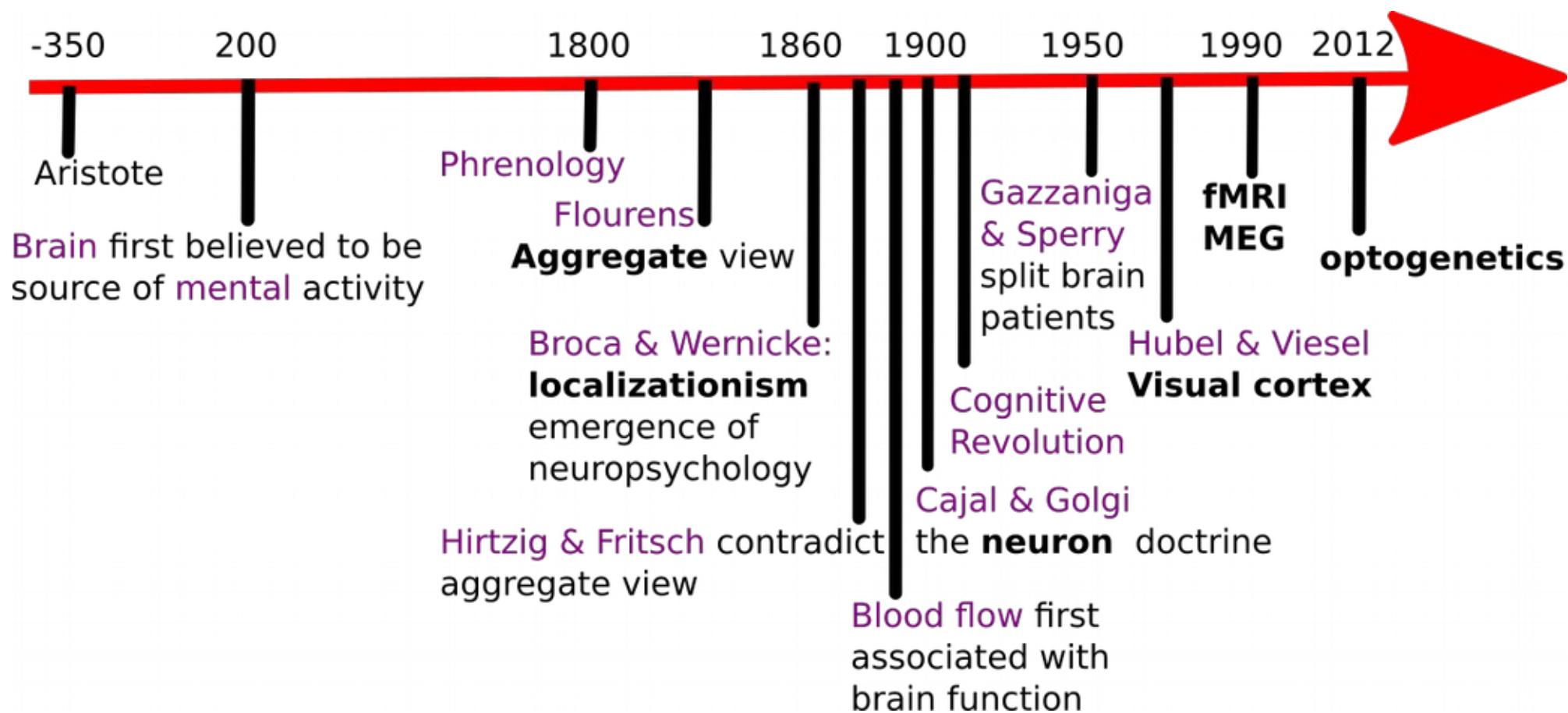
- A brief history of cognitive neuroscience
- functional Magnetic Resonance Imaging: the BOLD contrast
- Encoding vision models for fMRI
- Decoding visual percepts

# Cognitive neuroscience

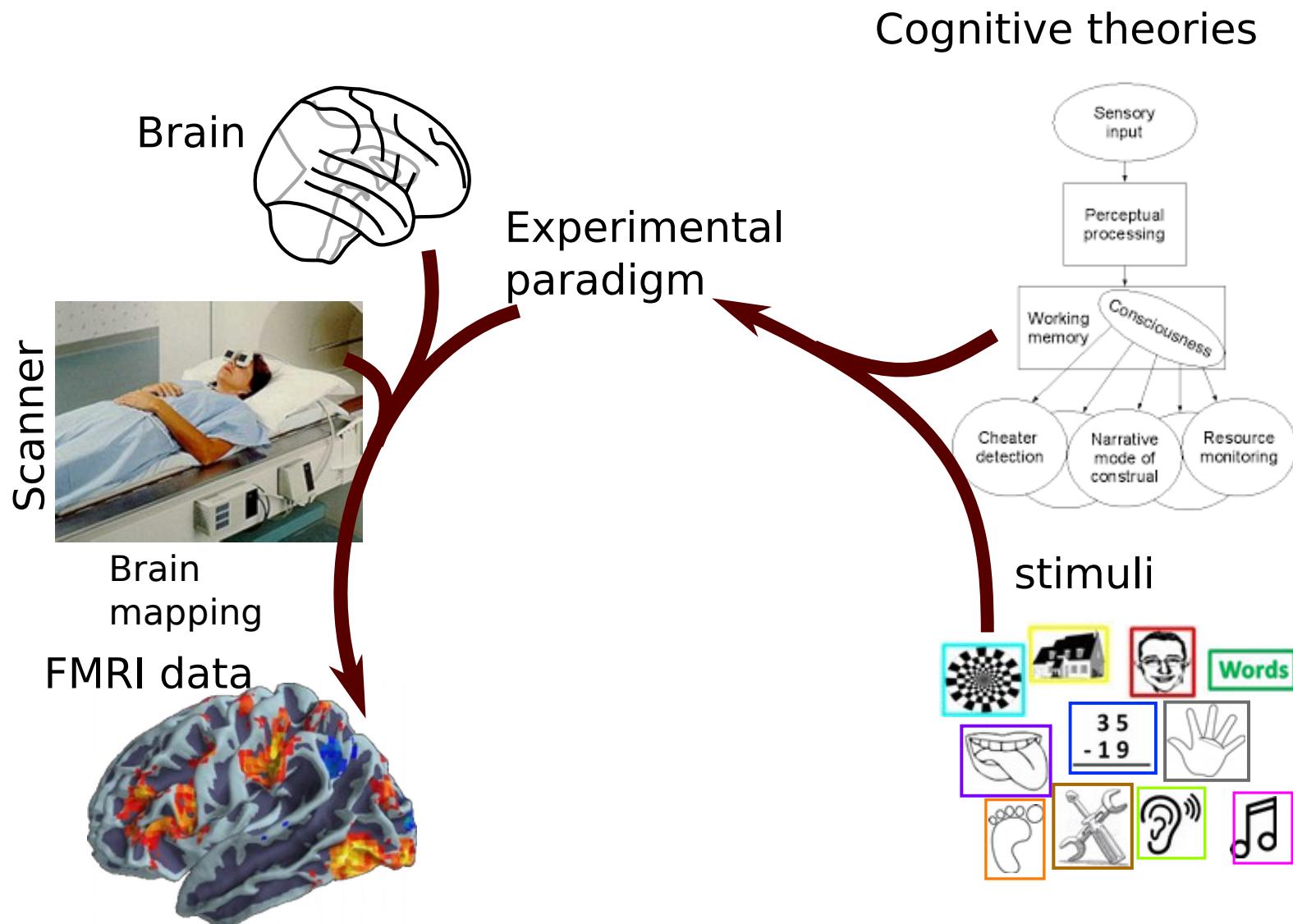
How are cognitive activities affected or controlled by neural circuits in the brain ?

# Cognitive neuroscience

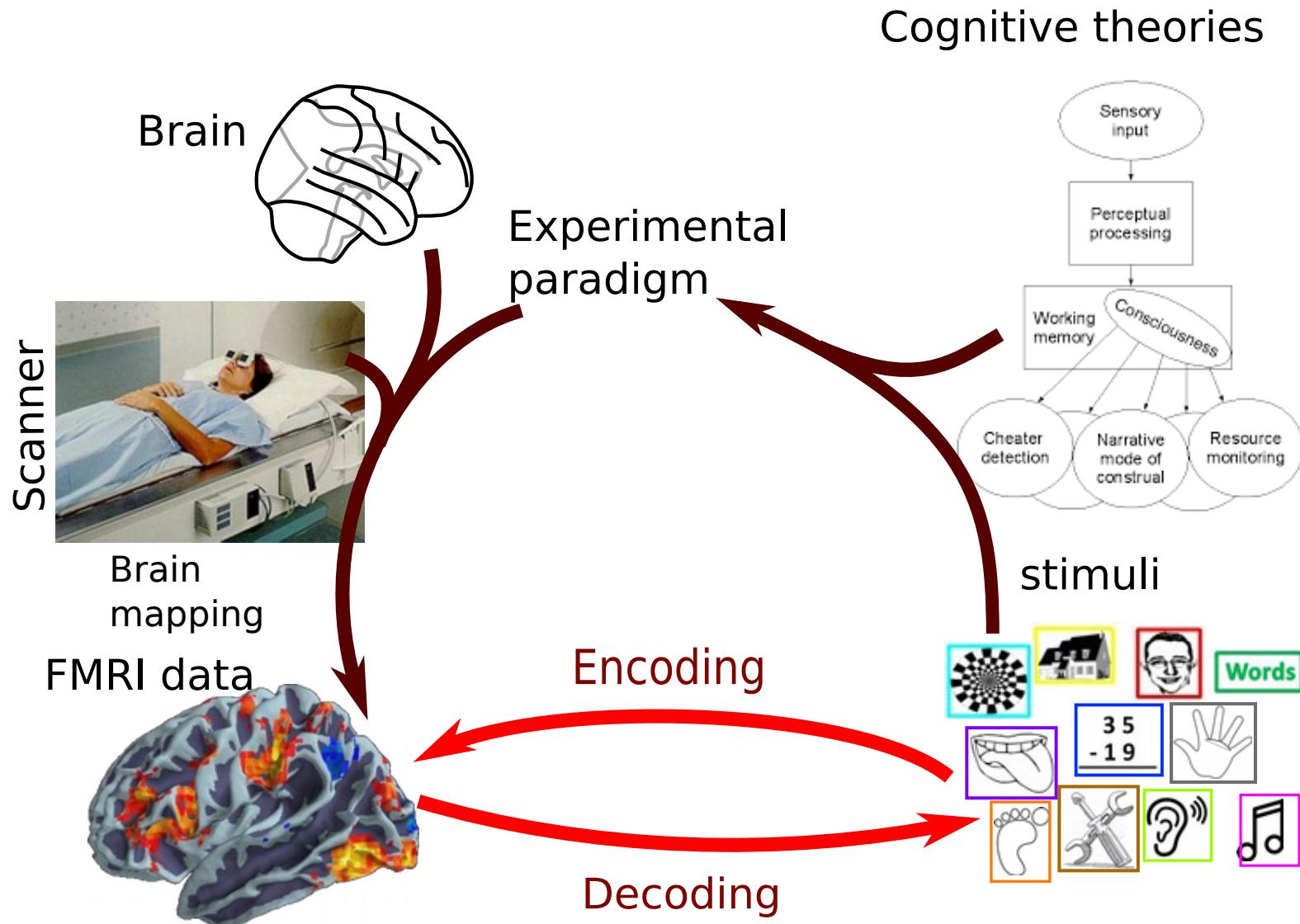
How are cognitive activities affected or controlled by neural circuits in the brain ?



# The brain, the mind and the scanner



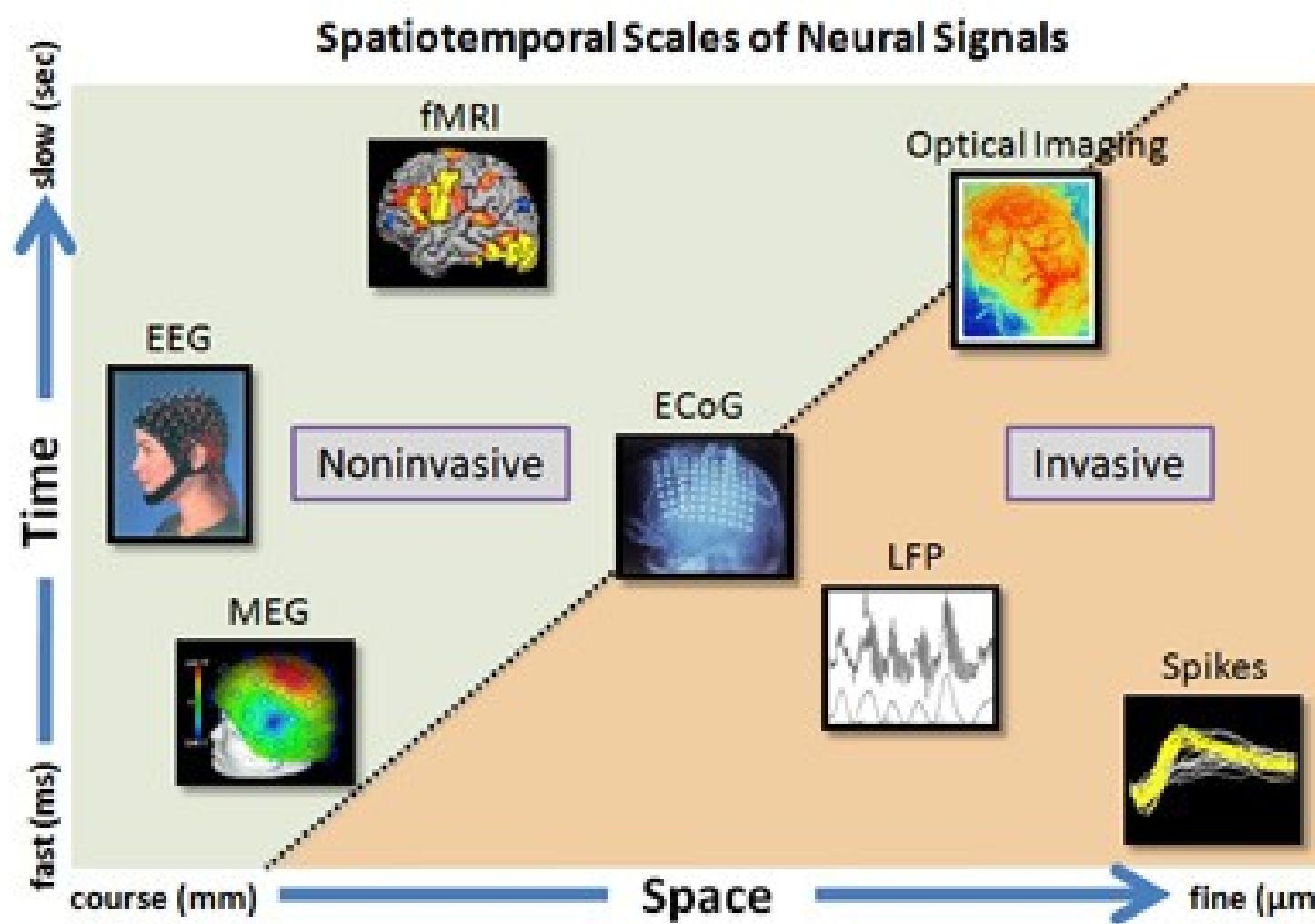
# The brain, the mind and the scanner



# Outline

- A brief history of cognitive neuroscience
- functional Magnetic Resonance Imaging: the **BOLD** contrast
- Encoding vision models for fMRI
- Decoding visual percepts

# The resolution of different functional brain imaging modalities

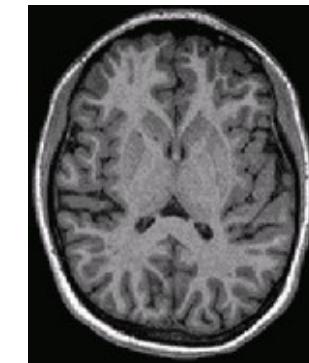


<http://lifesciences.ieee.org/publications/newsletter/april-2012/96-building-brain-machine-interfaces-neuroprosthetic-control-with-electrocorticographic-signals>

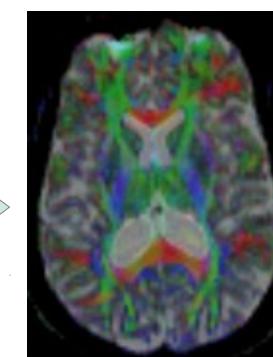
# Magnetic Resonance Imaging



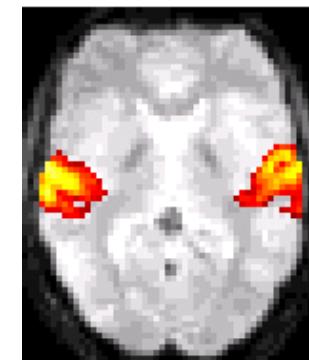
# Magnetic Resonance Imaging



(T1)  
Anatomical MRI

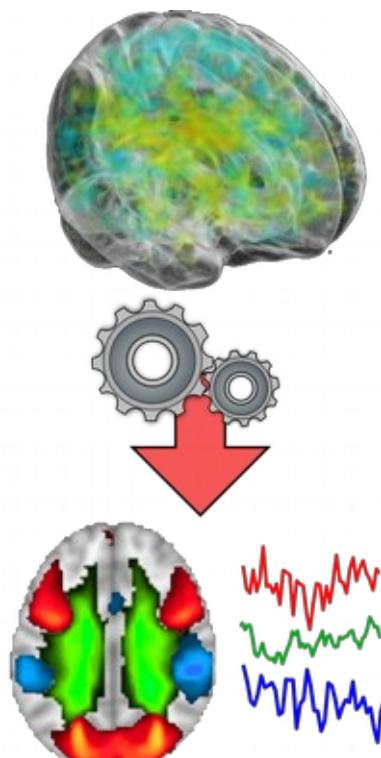


Diffusion-weighted  
MRI



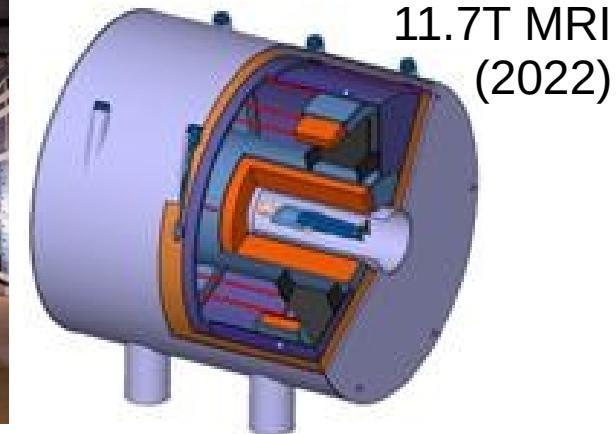
functional MRI

# Neuroimaging technologies



Physics (RMN, EM)

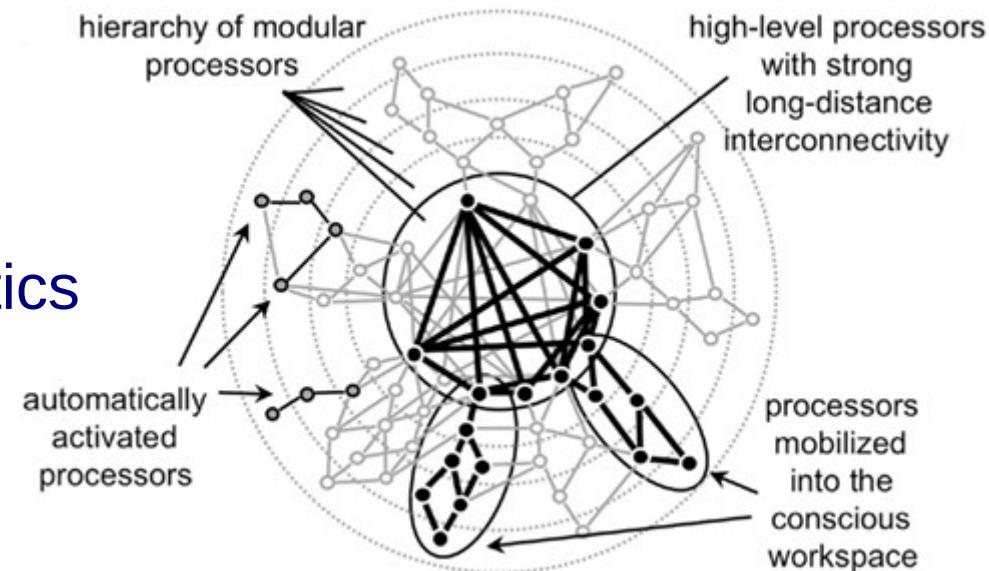
7T MRI (2007)



medical diagnosis

cognitive sciences

modeling and informatics



# BOLD imaging

Experimental paradigm



Neural activity

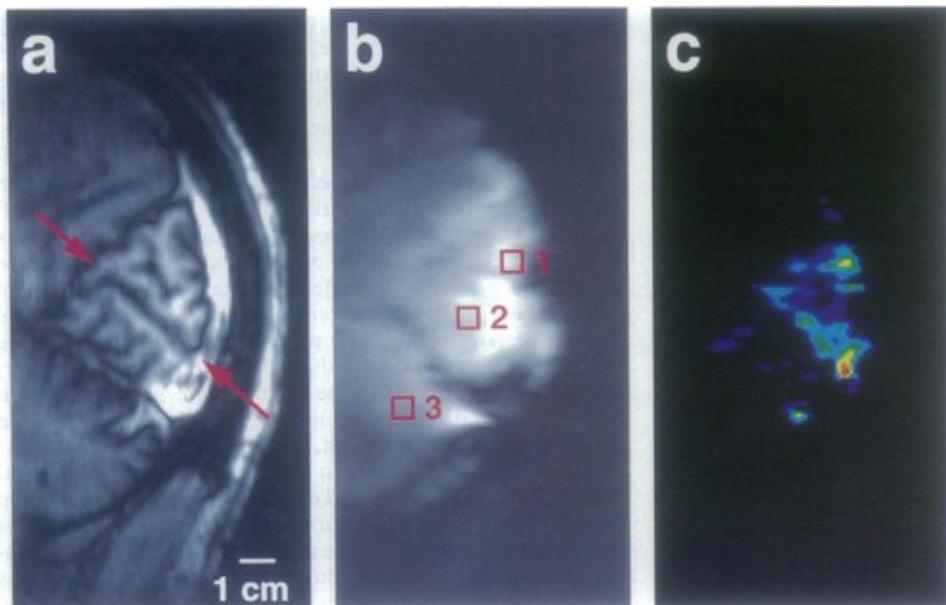


Massive local oxygenated  
blood inflow (5s)



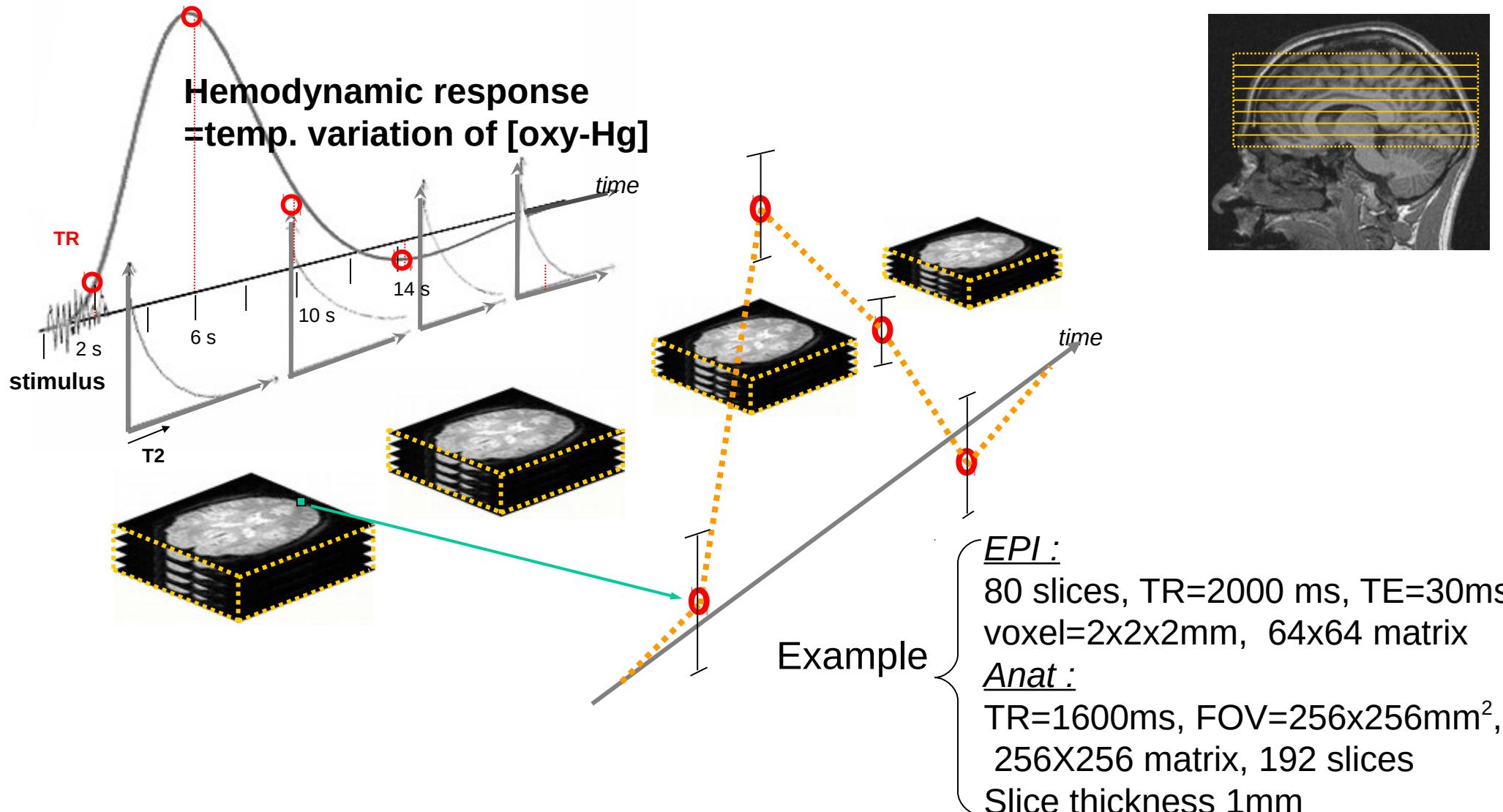
MR signal increase

**BOLD:** blood  
oxygen-level  
dependent



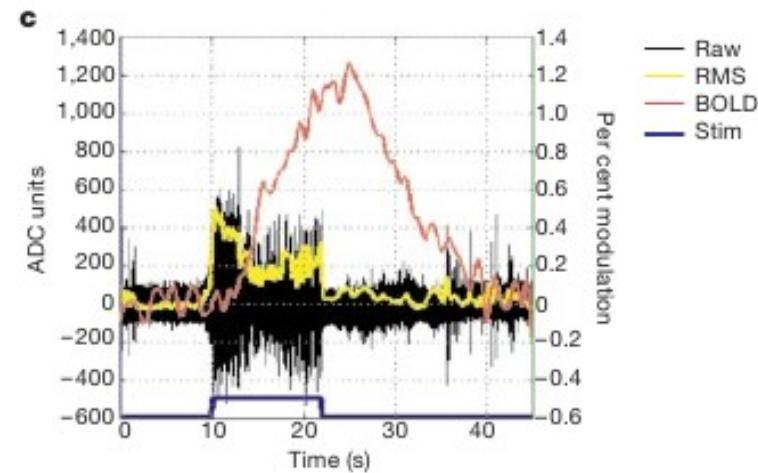
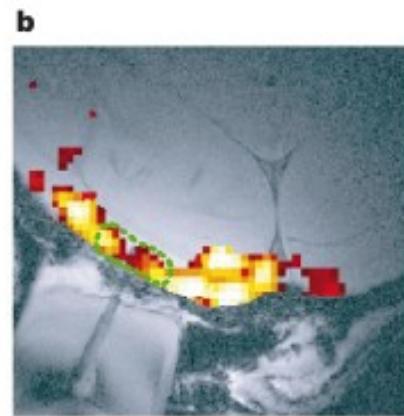
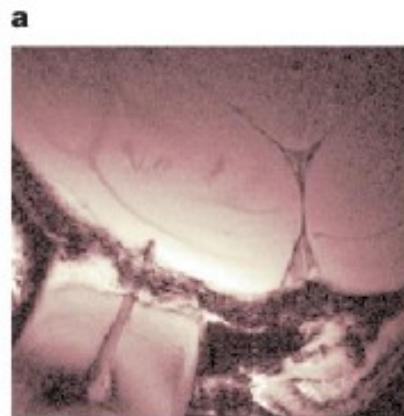
[Ogawa et al, PNAS, 1992]

# Sampling the BOLD response with fMRI



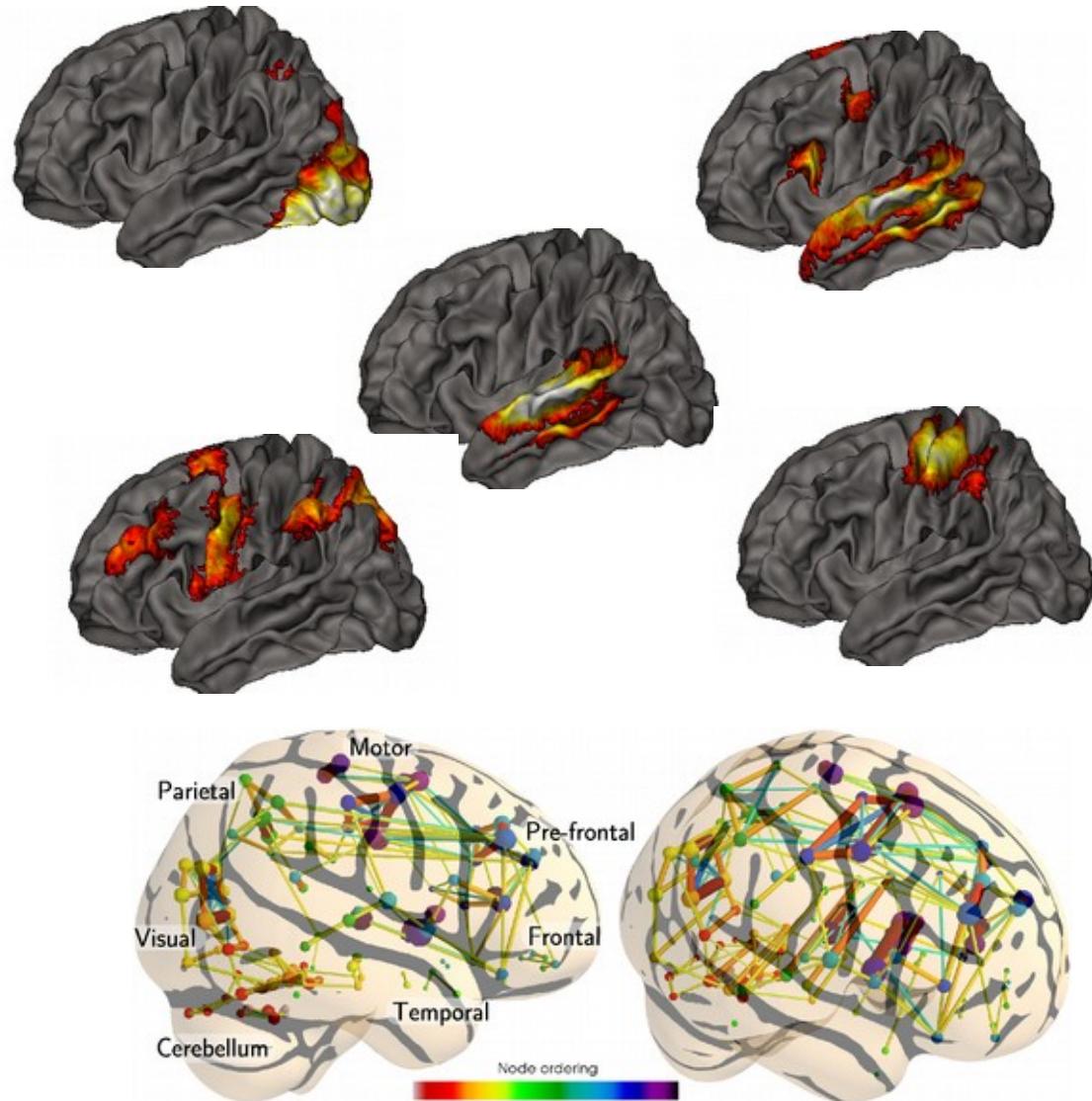
# 27 years of human BOLD imaging

- BOLD response approximately linear in the stimulus function
  - Application of simple linear model for data analysis [Friston et al. 1995]
- BOLD signal highly correlated with LFPs [Logothetis et al. Nature 2001]
- High spatial accuracy (~2mm) [Ugurbil et al. NeuroImage 2007]
- Poor temporal resolution, no consensual model on the signal

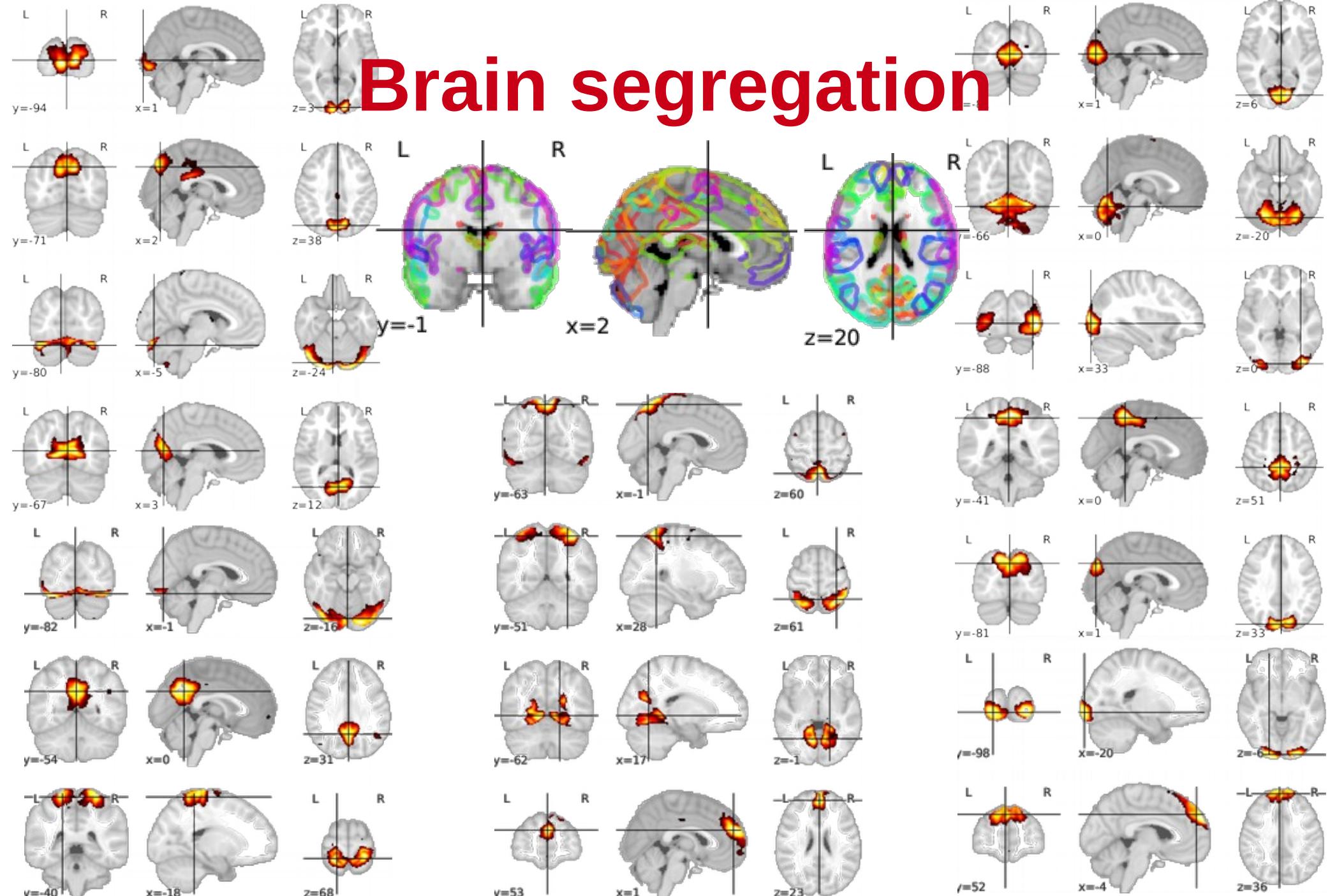


# 27 years of Human BOLD imaging

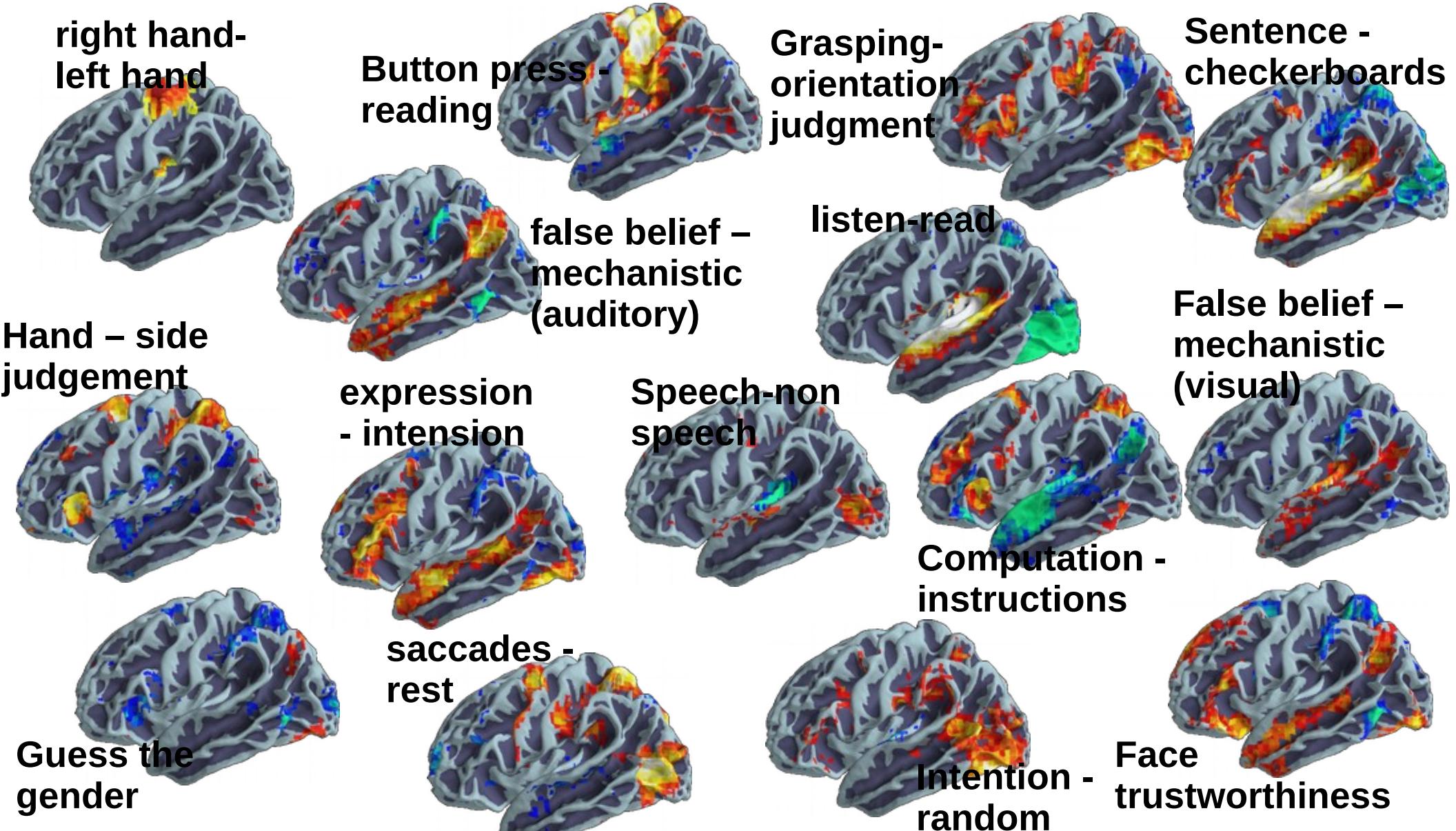
- map cognitive functions in the human brain & identify brain regions
  - Segregation principle
- Network models / connectivity analysis
  - Integration principle
- Prediction of behavior / psychological tasks
  - “brain activity decoding” or diagnosis



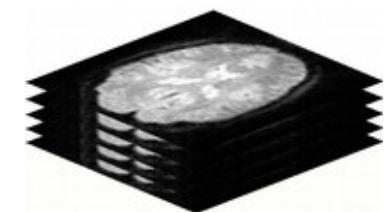
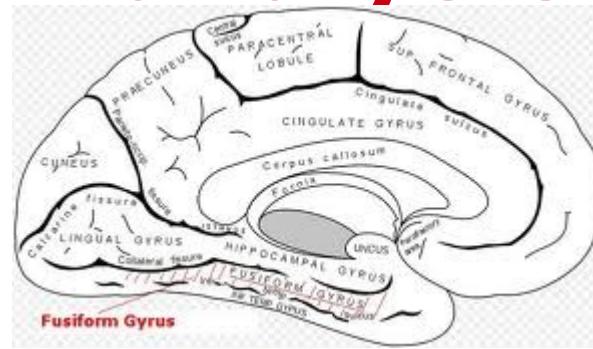
# Brain segregation



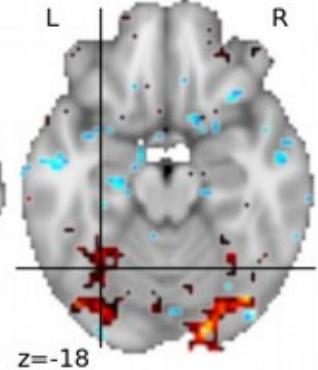
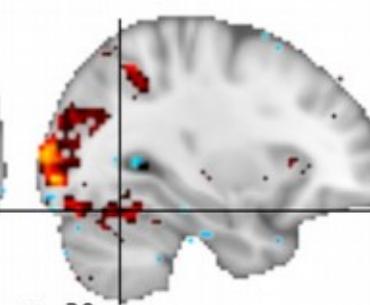
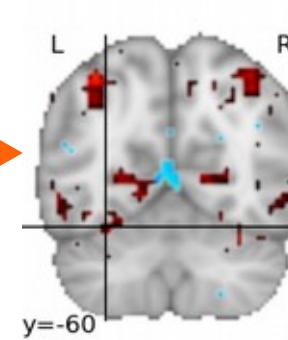
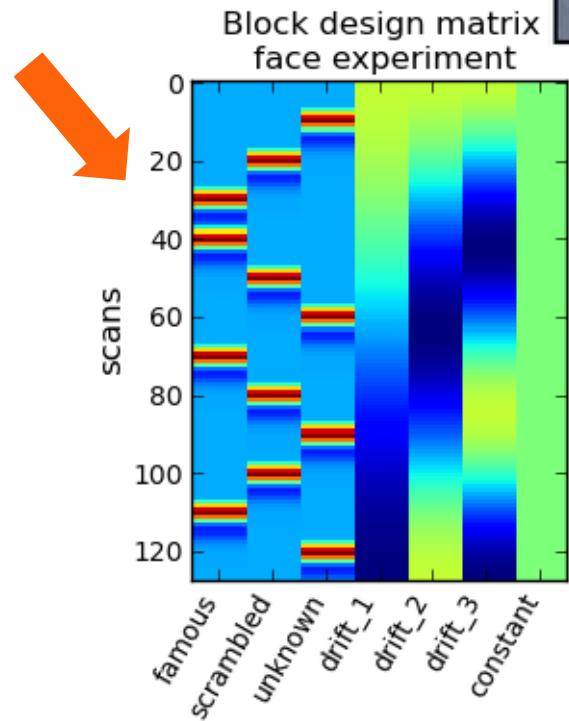
# Brain mapping...



# fMRI data from acquisition to analysis



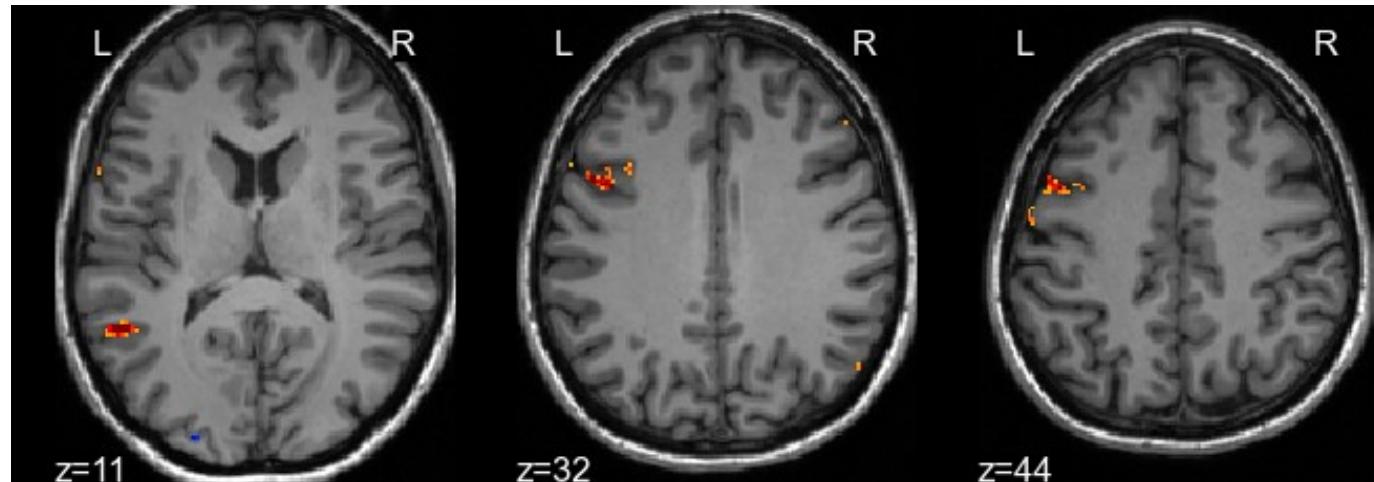
Complex metabolic pathway



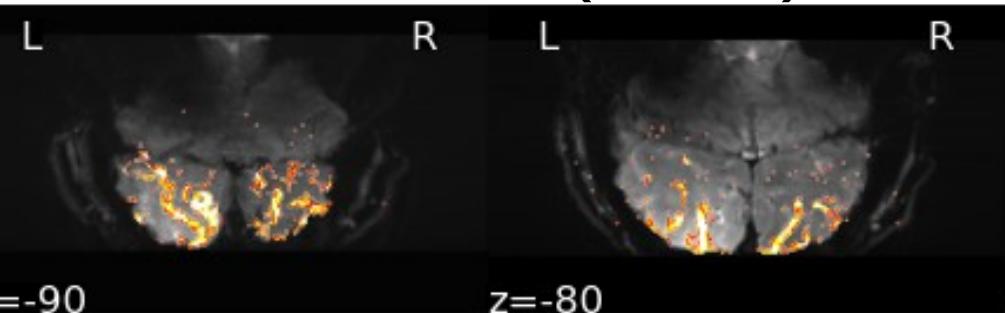
# Raw fMRI data are hard to interpret

# Towards high-resolution MRI

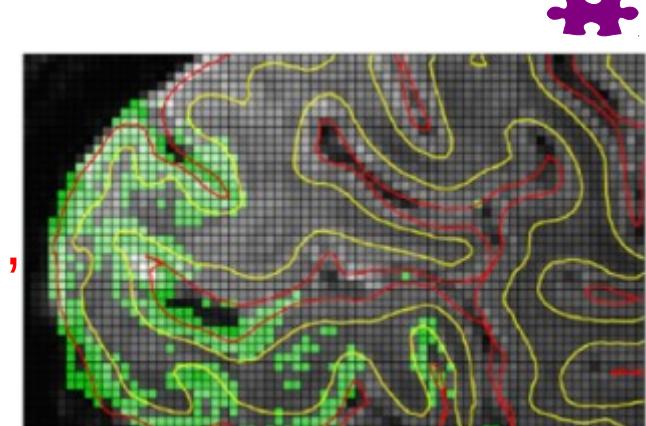
- Current resolution: moving to 1.5mm isotropic (3T)



- 1mm at 7T (2010)



Current:  
sub-millimeter  
(7T)  
[\[Lawrence et al.,  
nimg 2017\]](#)



# Is BOLD fMRI sufficient to study human vision ?

- Advantages
  - Full brain coverage
  - Non invasive, cheap
  - Relatively good spatial resolution ...
- Limitations
  - ... Not enough for cortical column mapping
  - Temporal resolution too coarse for activity chronometry
  - No access to neural mechanisms

# Outline

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- Decoding visual percepts

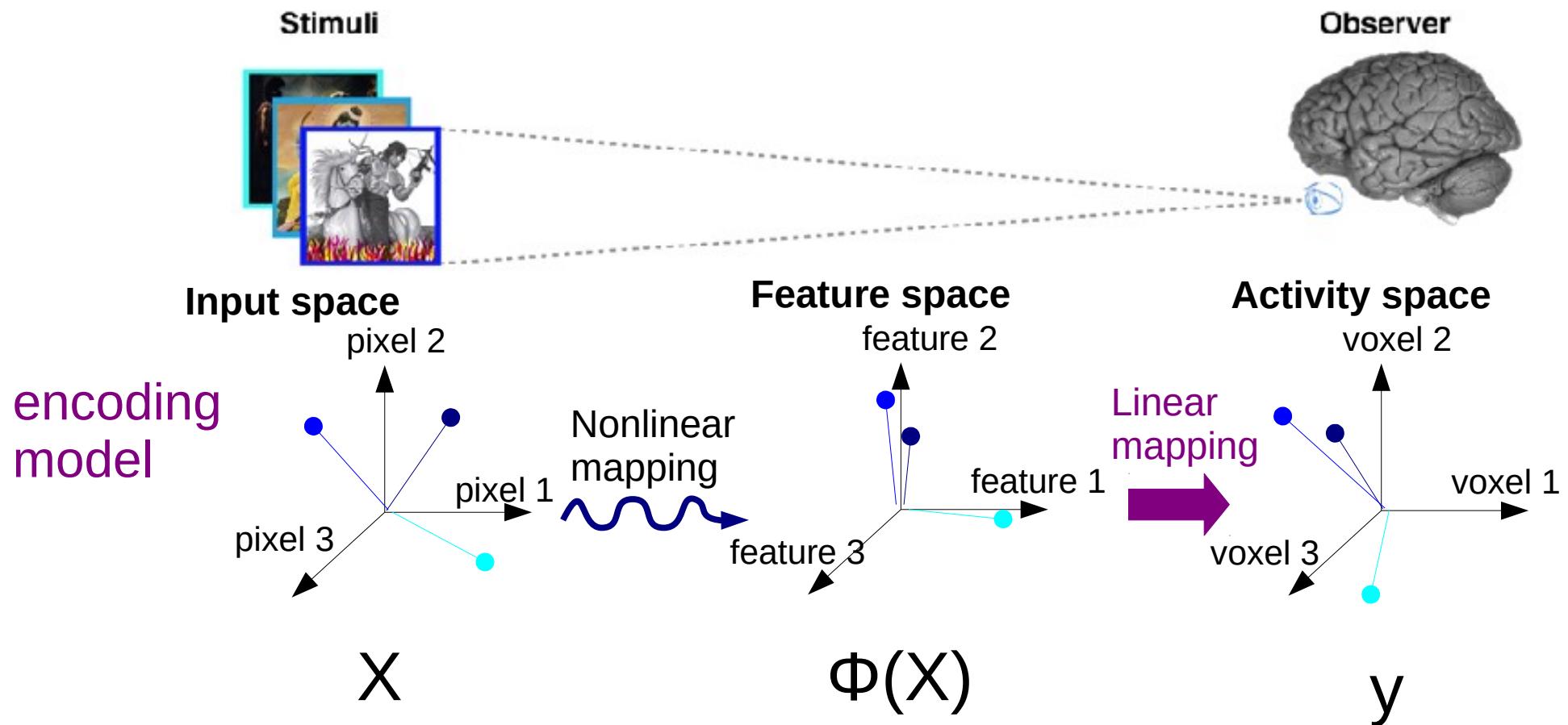
# Encoding visual stimuli

- Brain activation encodes some information about the stimuli
  - Population receptive field
    - Location-specific (depends on where you are on the cortex)
    - Feature-related (position, contrast, speed, color...)

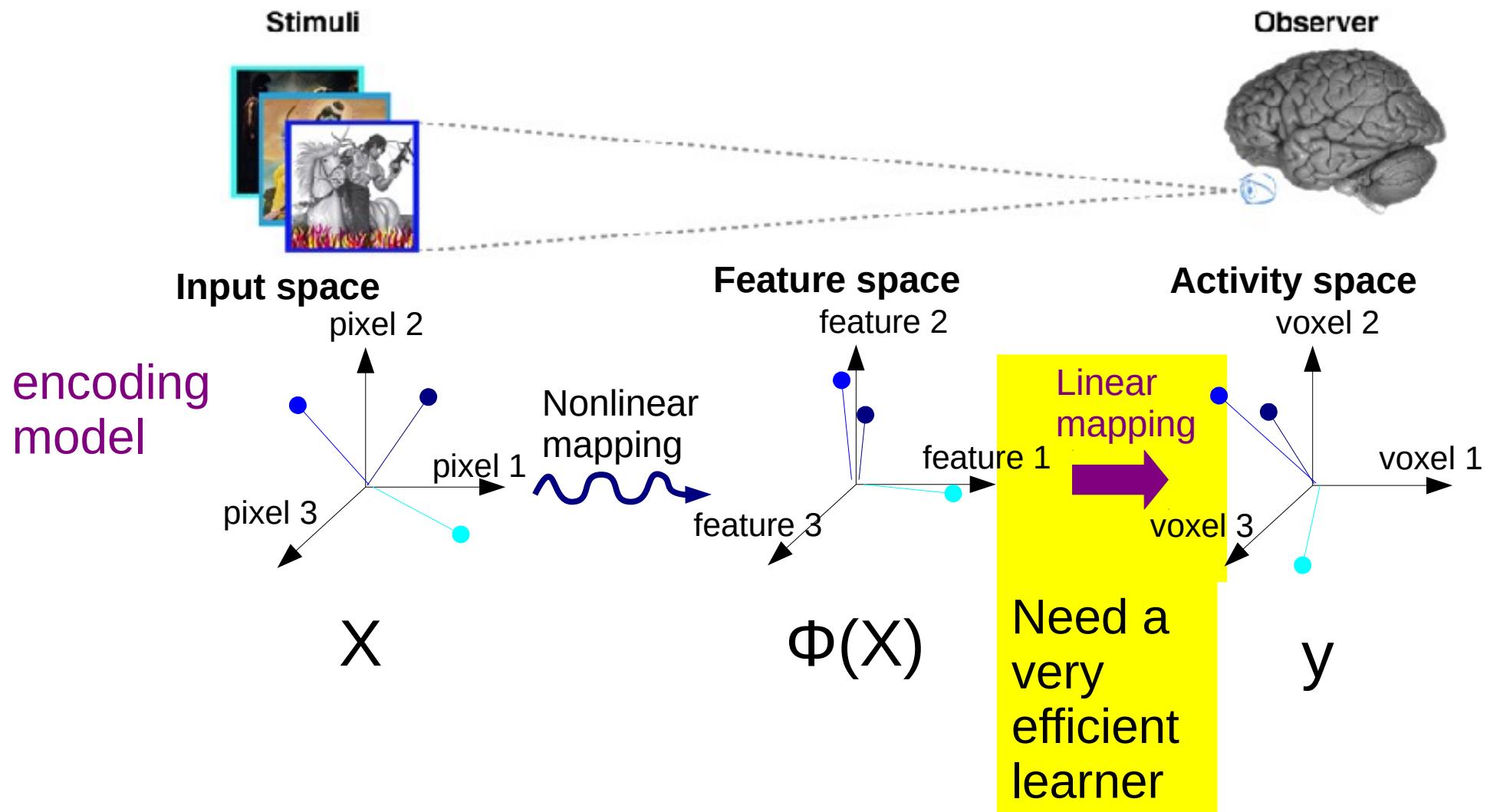
$$\mathbf{y} = \phi(\mathbf{X})\beta + \varepsilon$$

Signal in a voxel      Input image      e.g.  $\phi$  = wavelet transform  
Voxel-specific response

# Encoding: modeling challenge

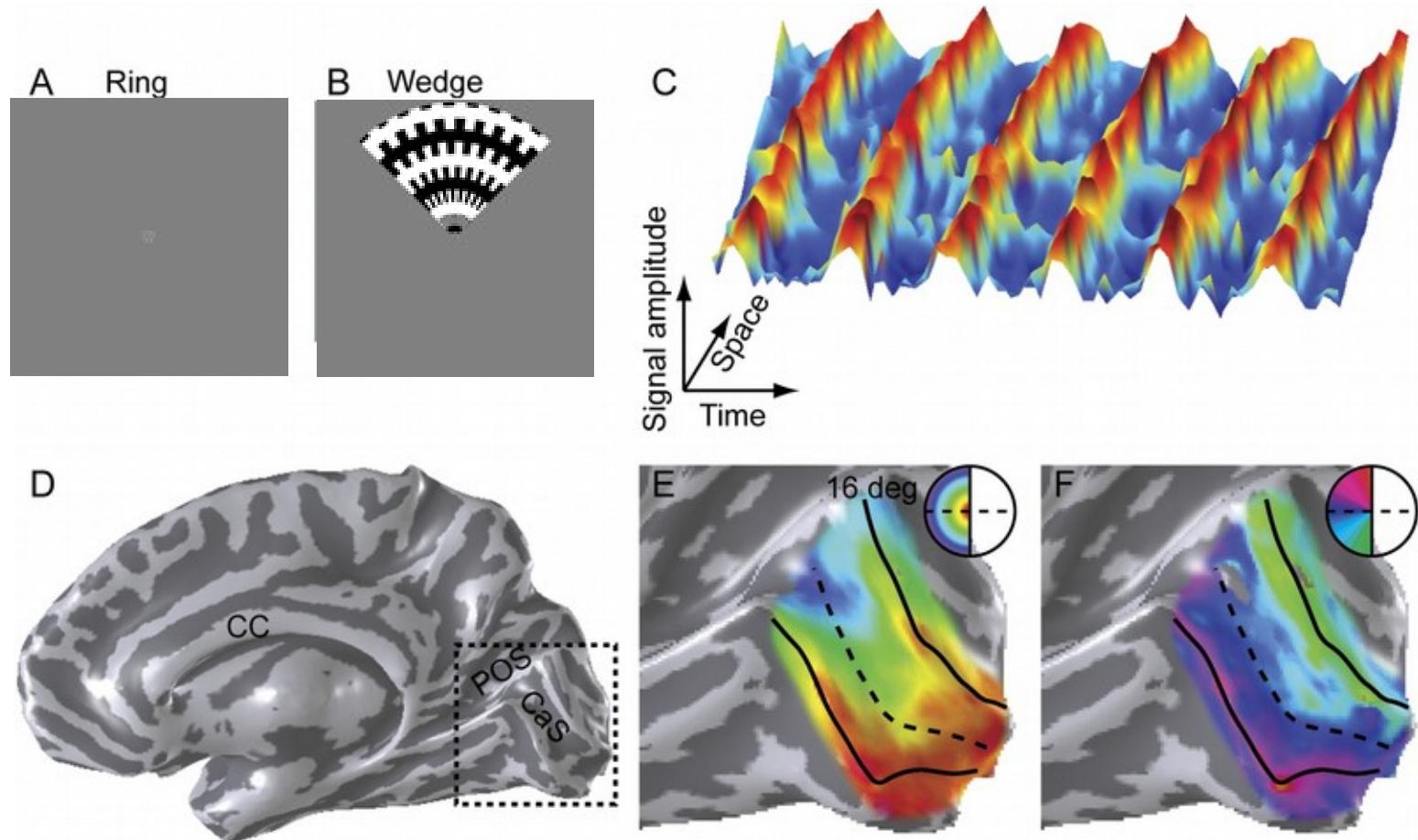


# Encoding: modeling challenge



# Visual encoding w/ fMRI: retinotopy

- In early visual areas brain voxels respond to location-specific contrasts
- Traveling-wave stimuli map the visual field to visual cortex



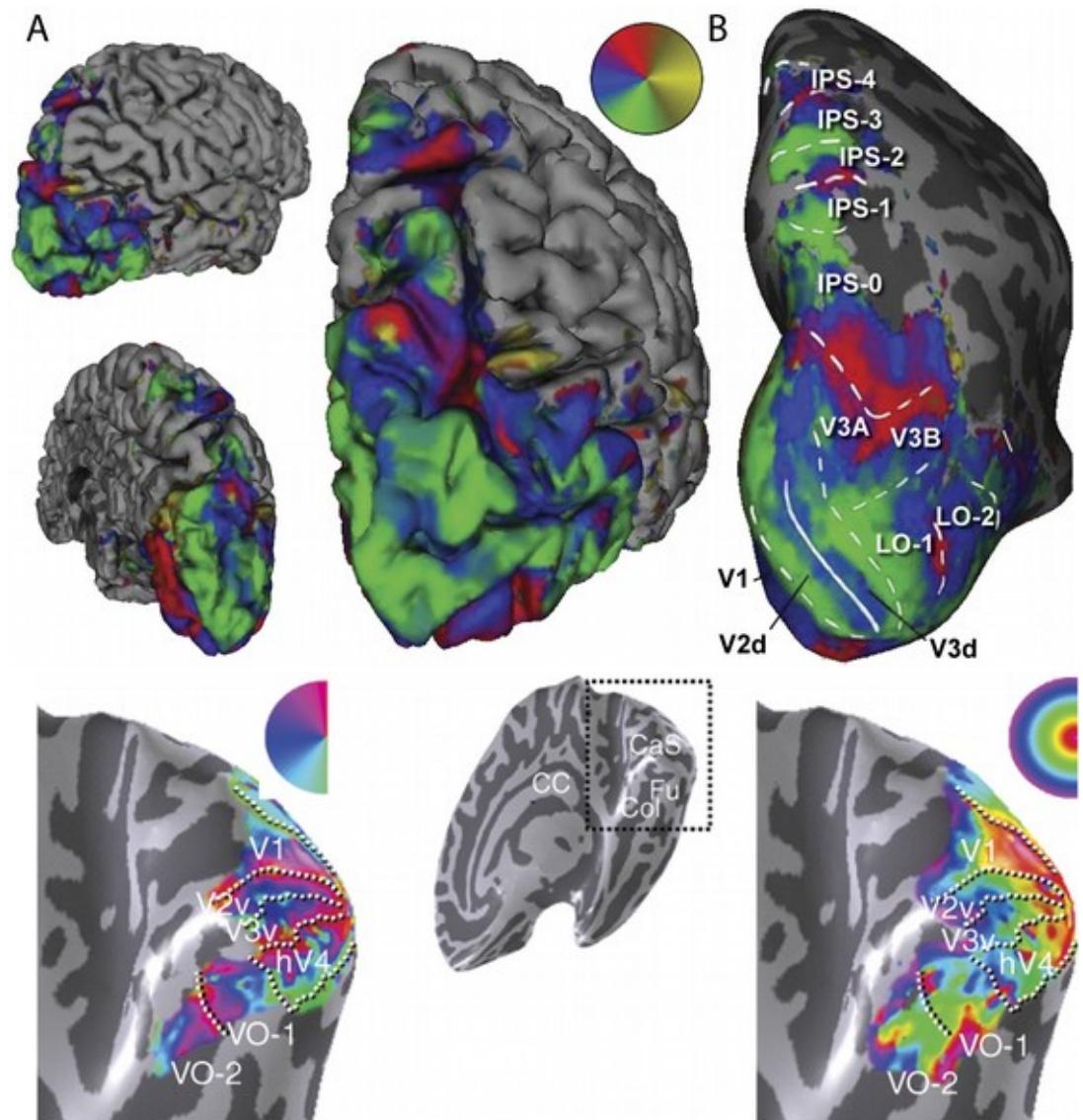
- The phase of the BOLD response at the reference frequency varies smoothly across the cortical surface (space)

[Sereno et al. 1994,...,Wandell et al. 2007]

# Accessing visual encoding w/ fMRI: retinotopy

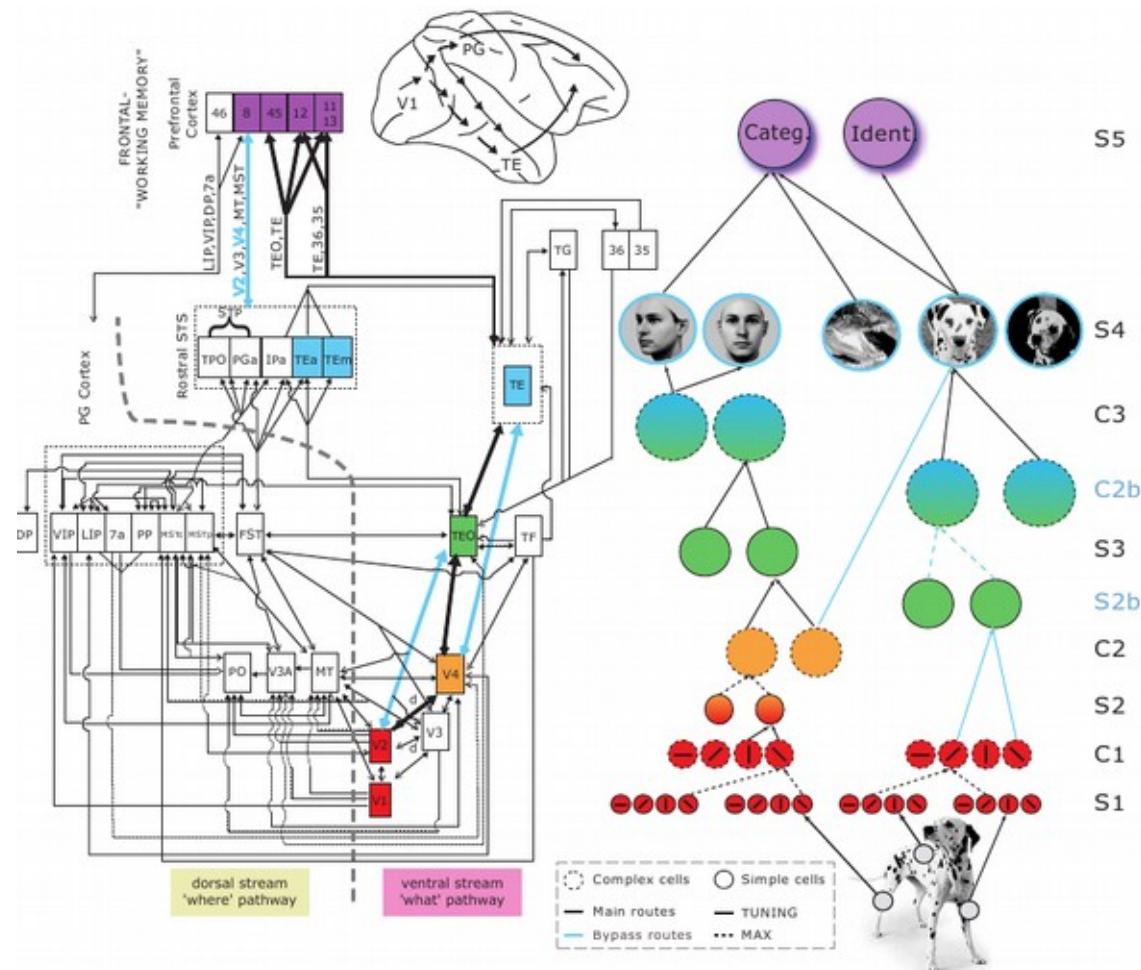
- Retinotopy provides the main access to the definition of visual cortical areas

[Sereno et al. 1994,  
Wandell et al.  
2007...]



# Neurocomputational models of vision

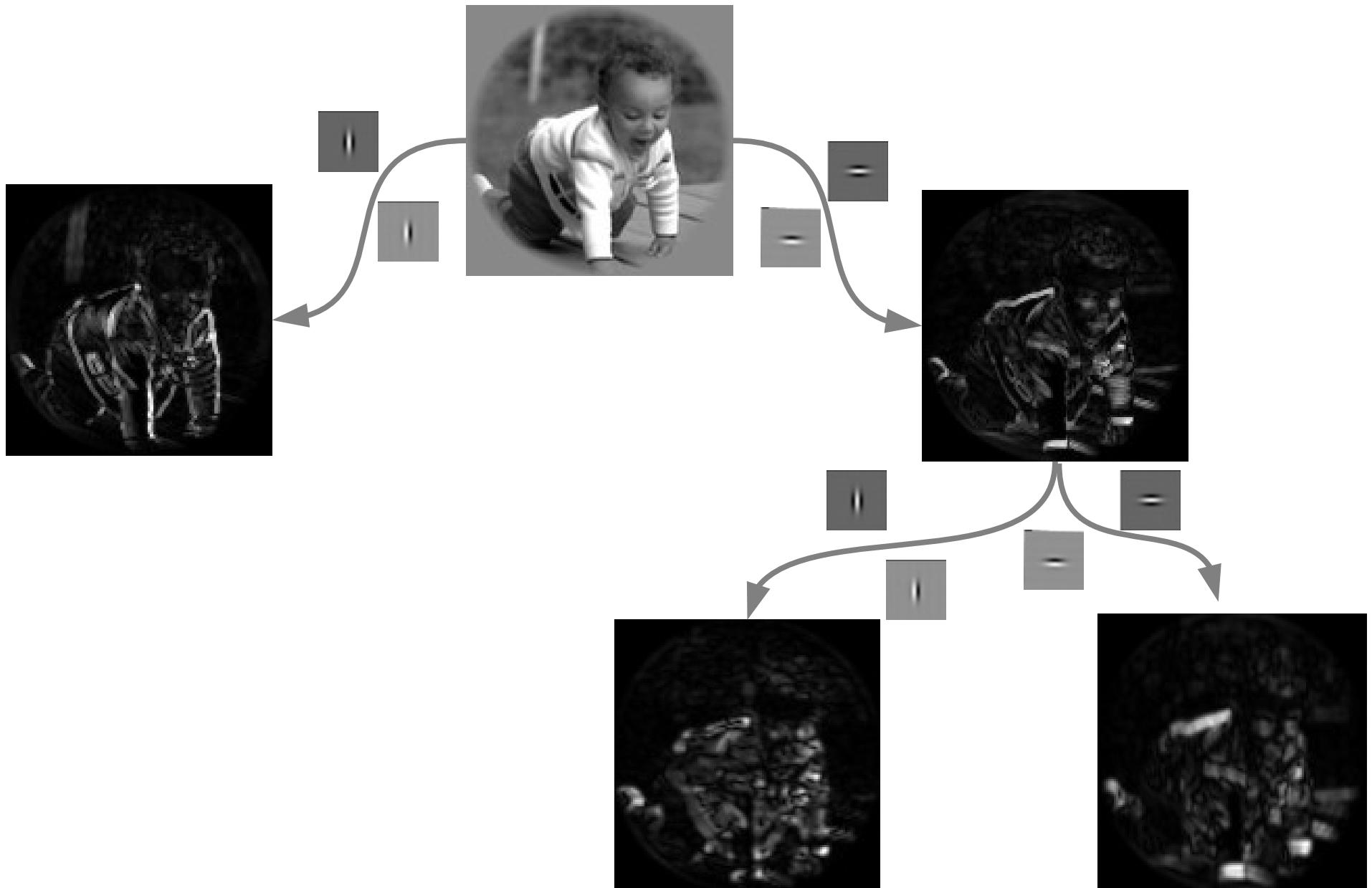
- “feedforward architectures”:
  - Local operations (convolutions)
  - Non-linear operation
- **Hmax** [Riesenhuber and Poggio, 1999, Serres et al. 2007]
- scattering transform,
- convolutional networks



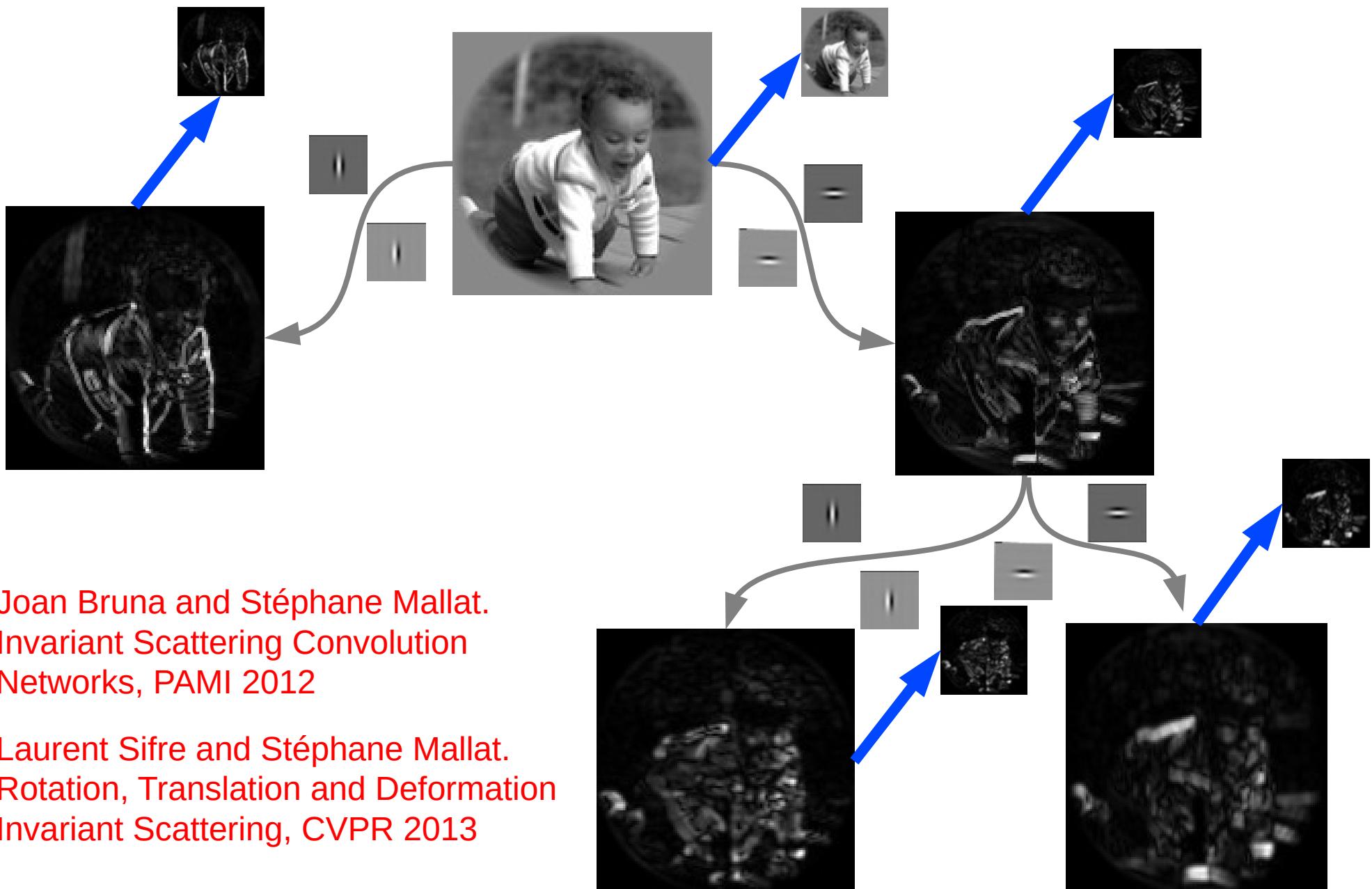
# The Scattering Transform



# The Scattering Transform



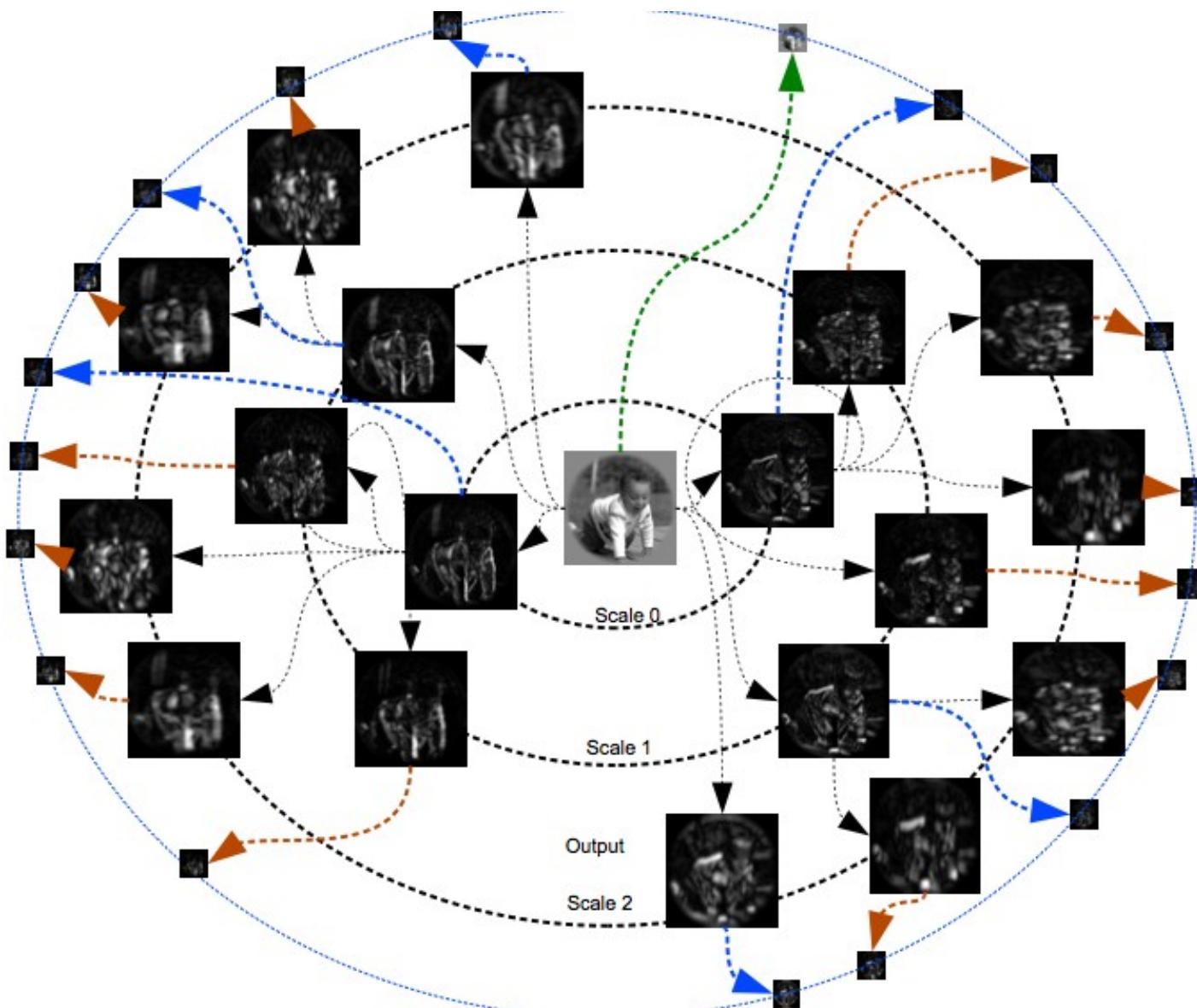
# The Scattering Transform



Joan Bruna and Stéphane Mallat.  
Invariant Scattering Convolution  
Networks, PAMI 2012

Laurent Sifre and Stéphane Mallat.  
Rotation, Translation and Deformation  
Invariant Scattering, CVPR 2013

# The Scattering Transform



Joan Bruna and  
Stéphane Mallat.  
Invariant Scattering  
Convolution Networks,  
PAMI 2012

Laurent Sifre and  
Stéphane Mallat.  
Rotation, Translation and  
Deformation Invariant  
Scattering, CVPR 2013

# Example: visual field seen in a voxel

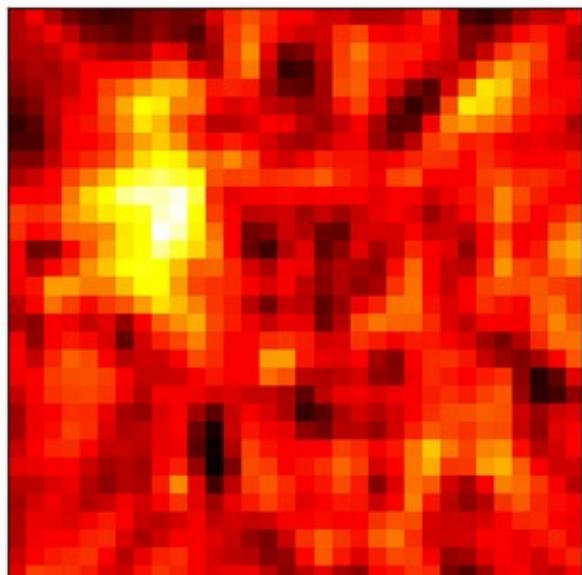
Receptive field of one voxel (obtained by ridge regression over a large set of images)

$$\operatorname{argmin}_{\beta} \|\mathbf{y} - \phi(\mathbf{X})\beta\|^2 + \lambda \|\beta\|^2$$

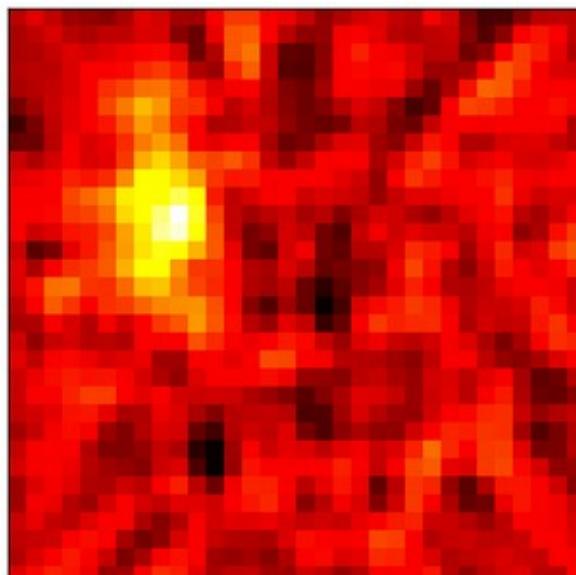
$$\mathbf{y} = \phi(\mathbf{X})\beta + \varepsilon$$

$\phi(\mathbf{X})$ = scattering transform

Scattering/layers  
0 and 1



Scattering/layers  
0, 1 and 2



[Eickenberg et al. PRNI 2012]  
[Eickenberg et al. ICML 2012  
neuroimaging workshop]

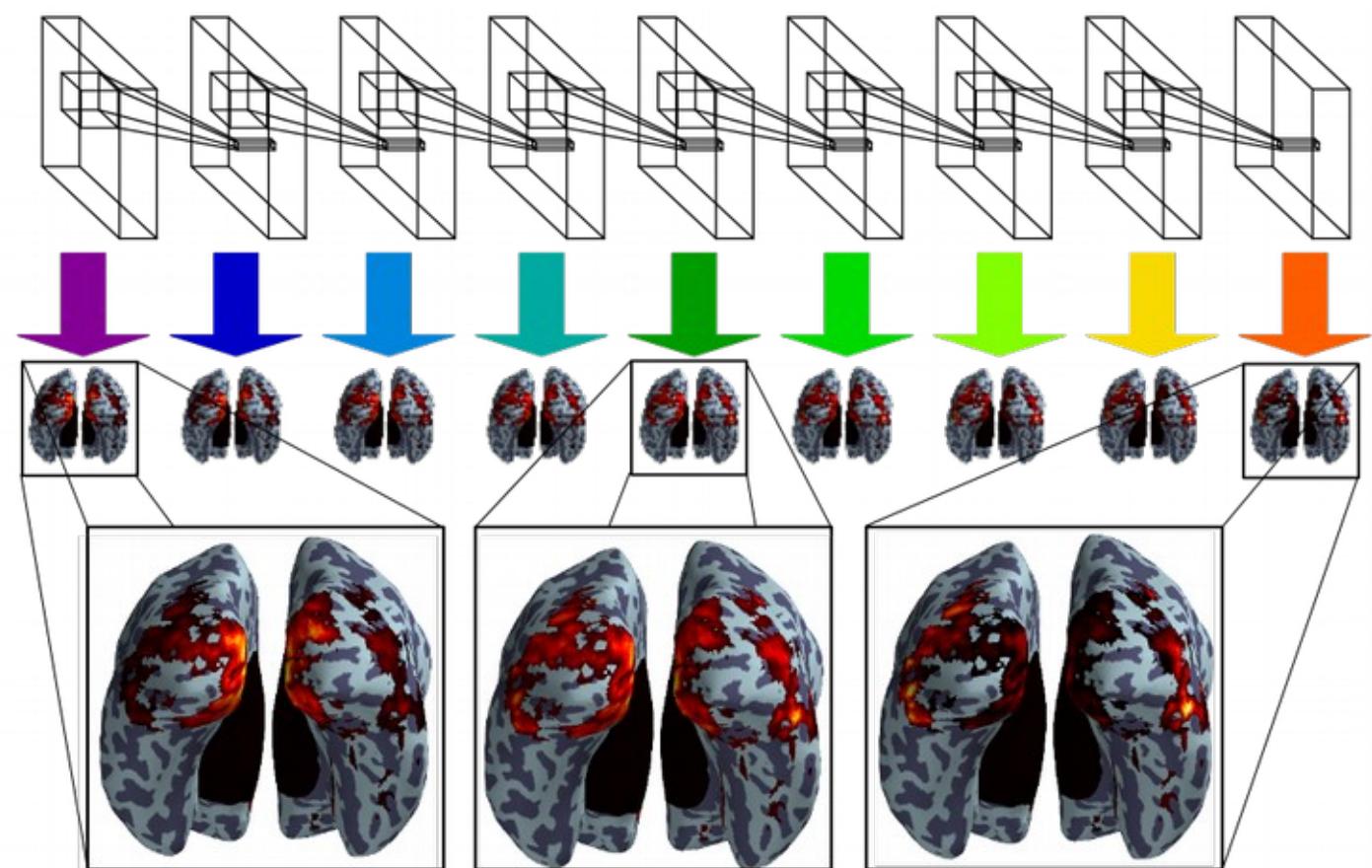
# Encoding visual stimuli

## Create Features

Convolution model:  
Feedforward model  
of vision for object  
recognition

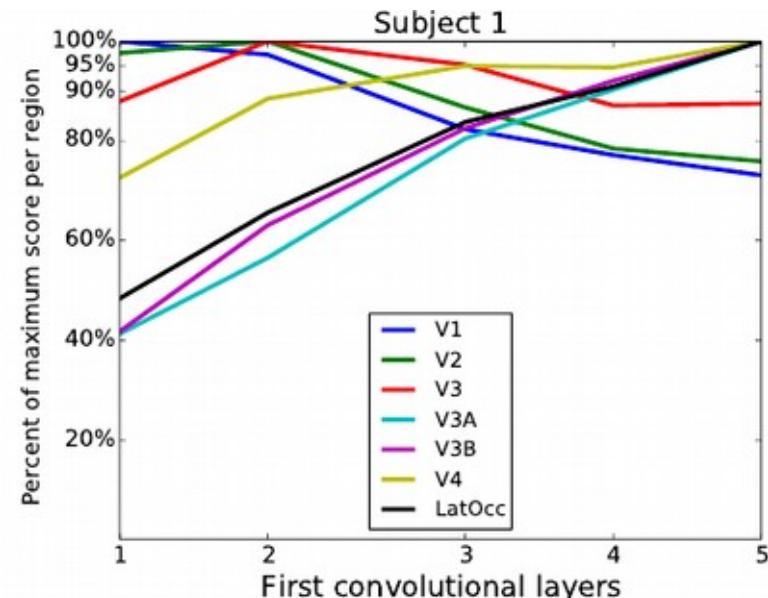
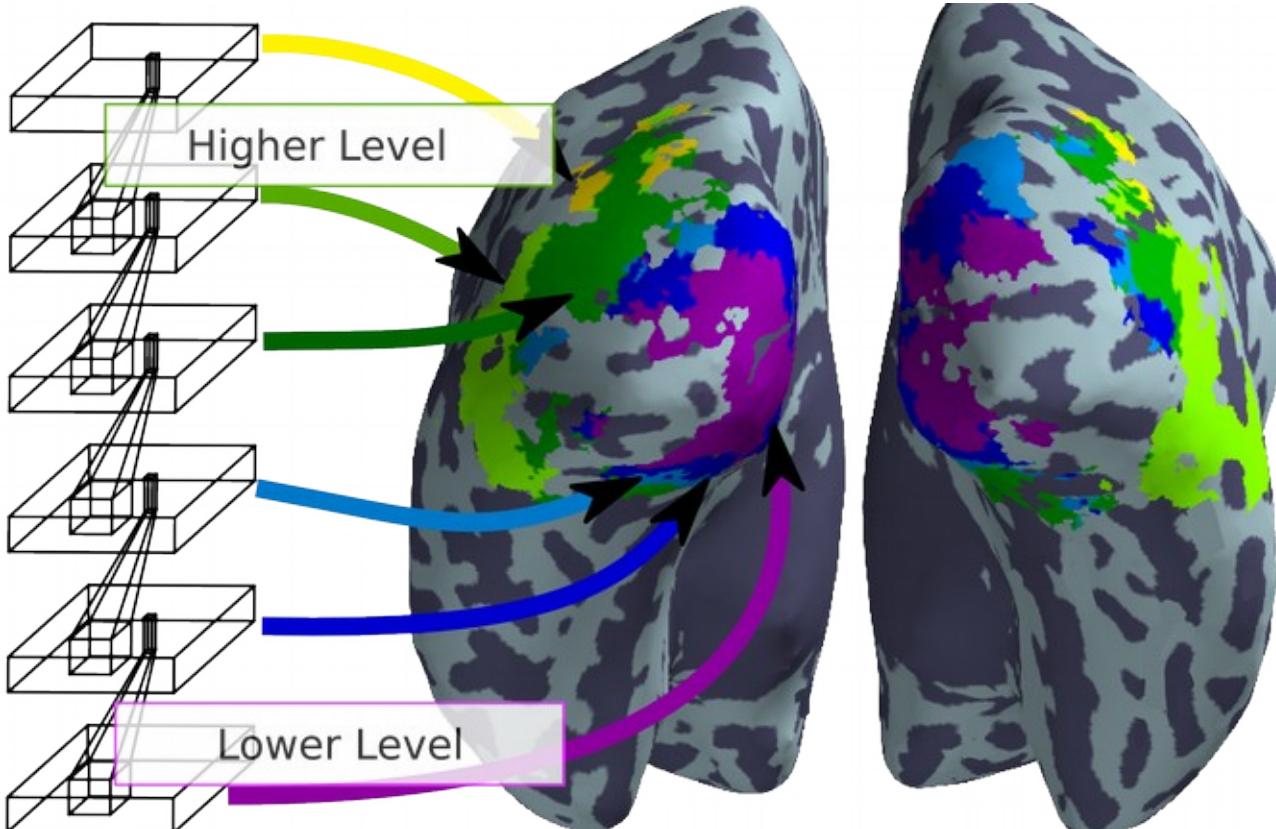
## Comparison with fMRI

How well are  
brain regions  
explained by the  
features ?



[Eickenberg et al. *NeuroImage* 2017]

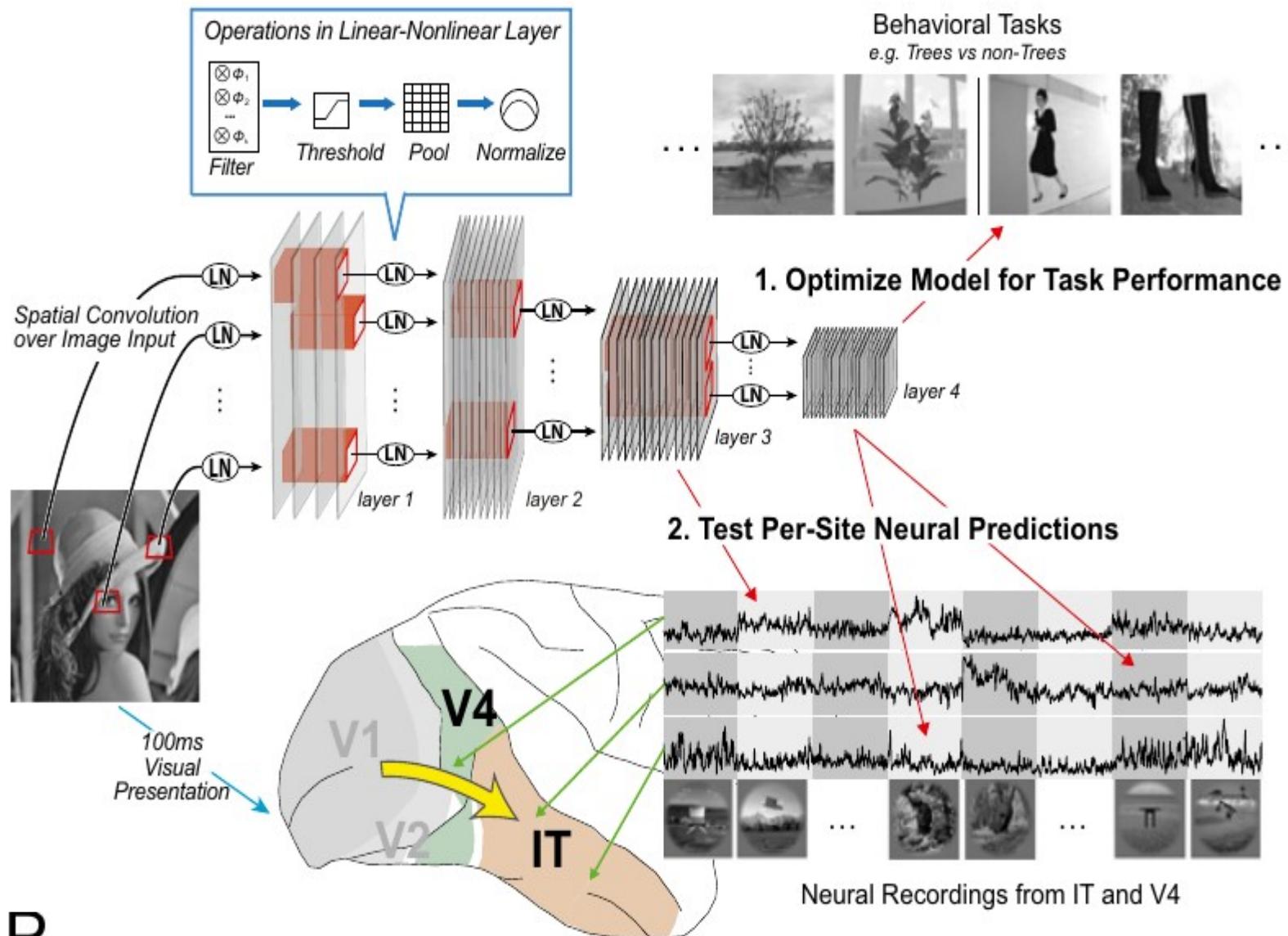
# Mapping convnet layers to the cortex



The convolutional network reproduces the cortex structure !

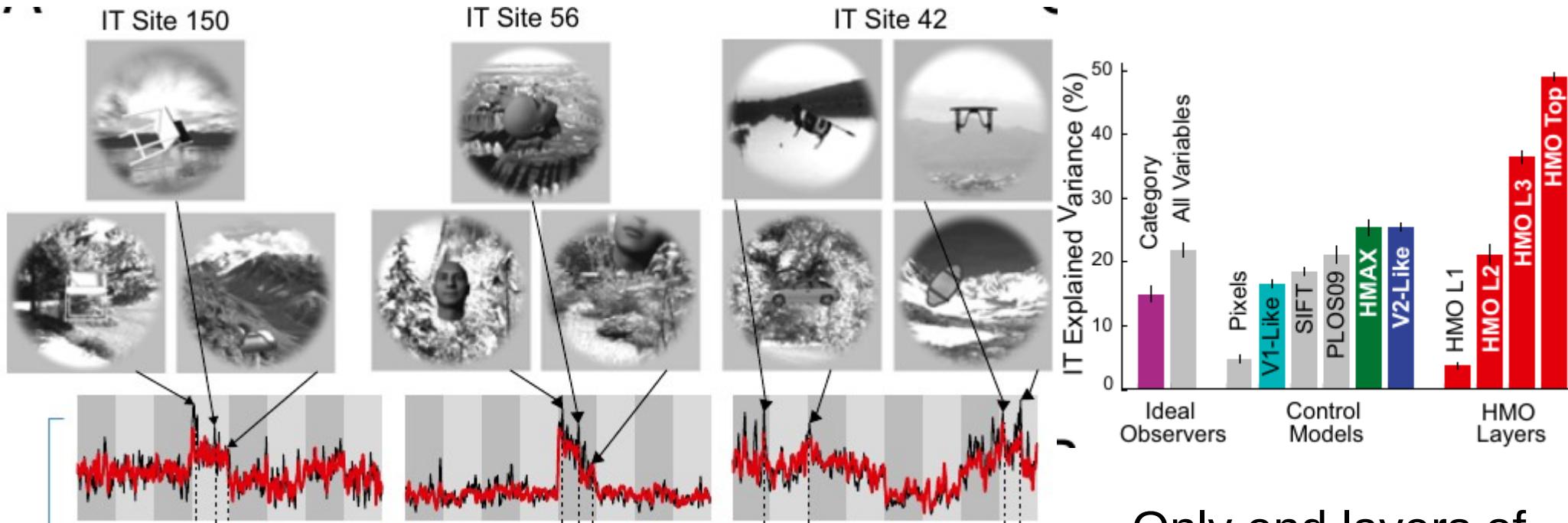
[Yamins et al. 2014, diCarlo et al. 2014, Güçlü et al. 2015, Eickenberg et al.nimg 2017]

# // studying IT selectivity in monkeys



[Yamins et al. PNAS 2014]

# Studying IT selectivity in monkeys

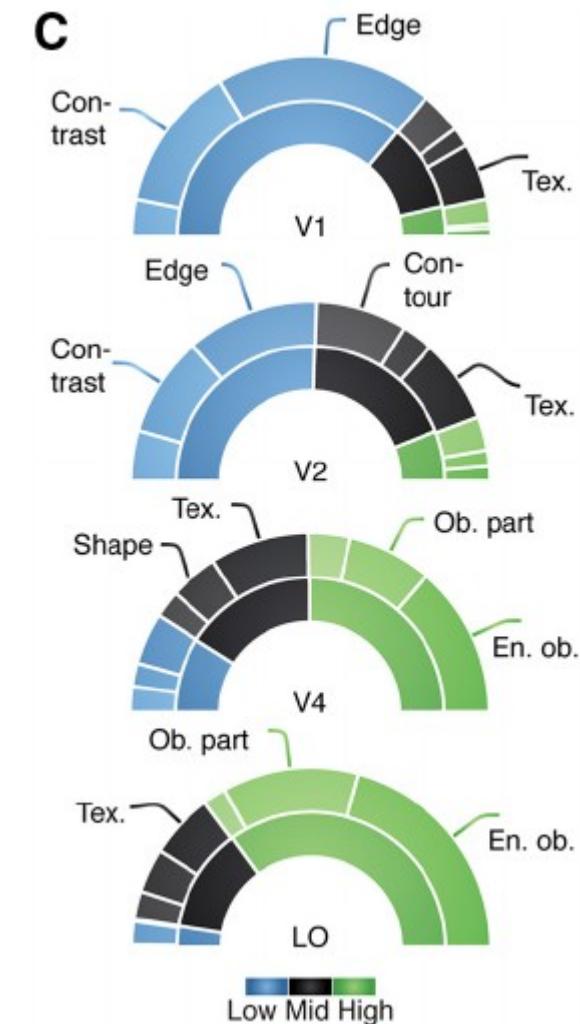
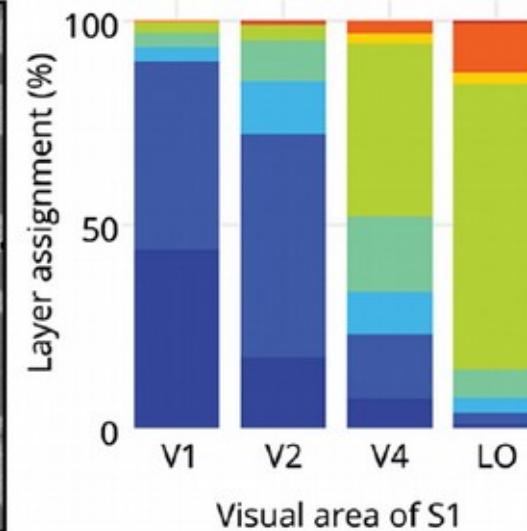
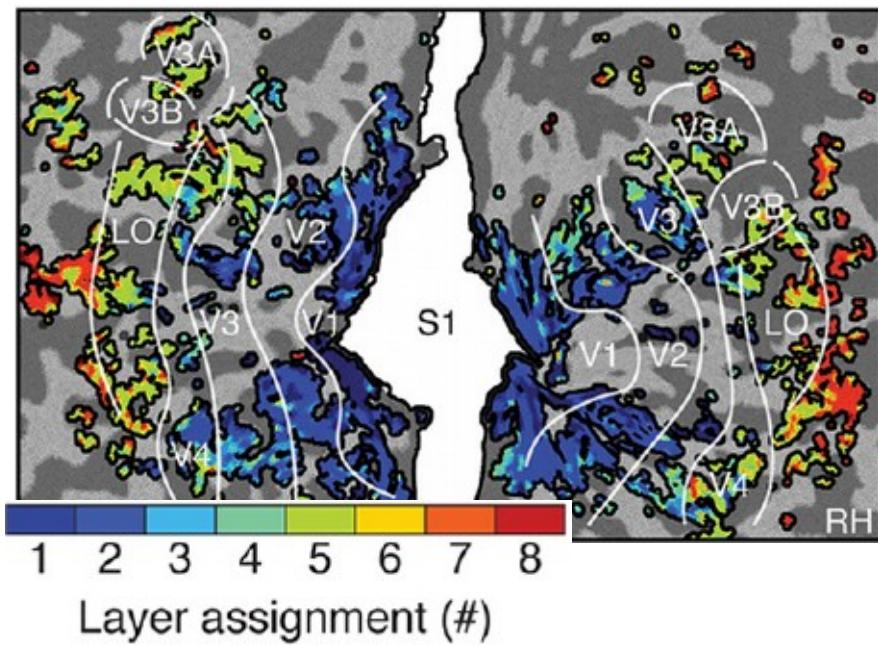


Different IT sites responsive to different stimuli categories (chairs, faces)

Only end layers of deep nets explain IT activity well

[Yamins et al. PNAS 2014]

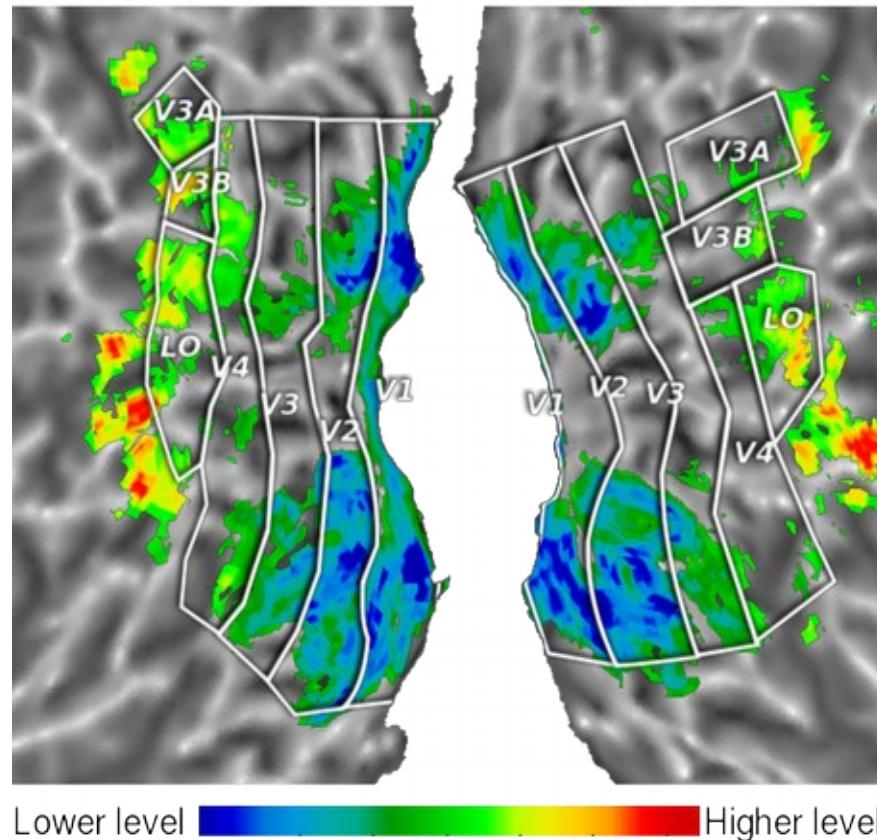
# Deep encoding: different levels of complexity



[Güçlü and van Gerven, J.Neuroscience, 2015]

# Fingerprint summary statistic

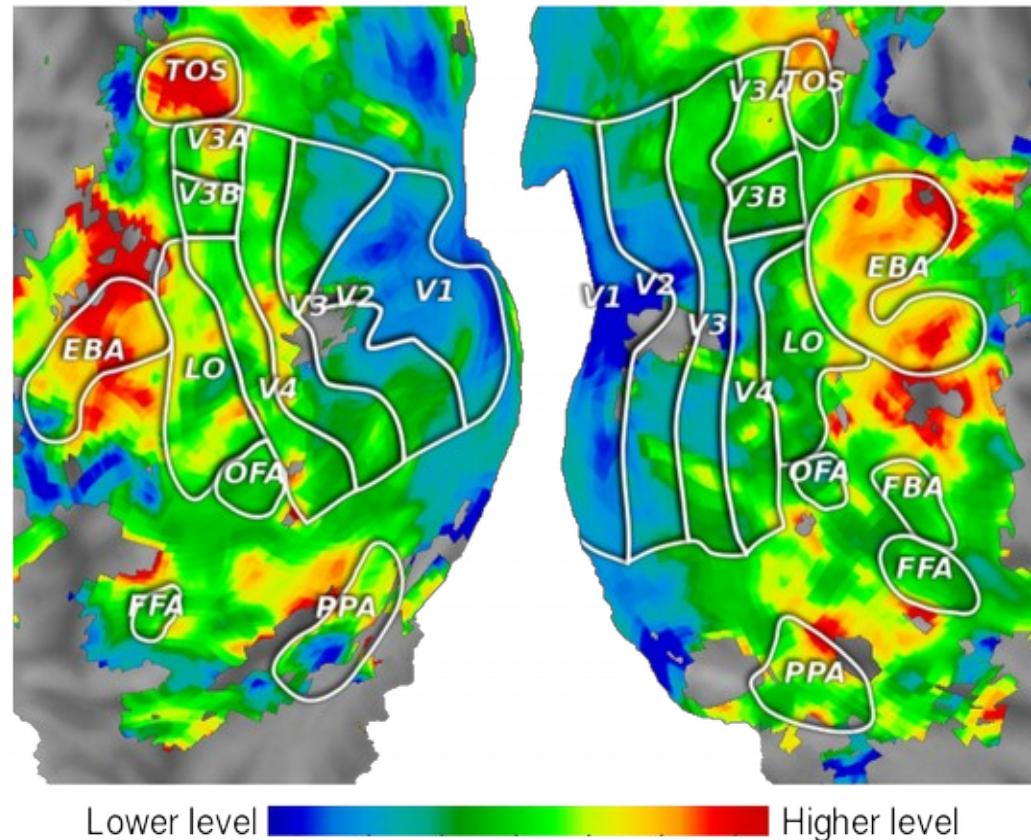
A Fingerprint summaries for Kay2008



Photos

[Kay et al., 2008]

B Fingerprint summaries for Huth2012



Videos

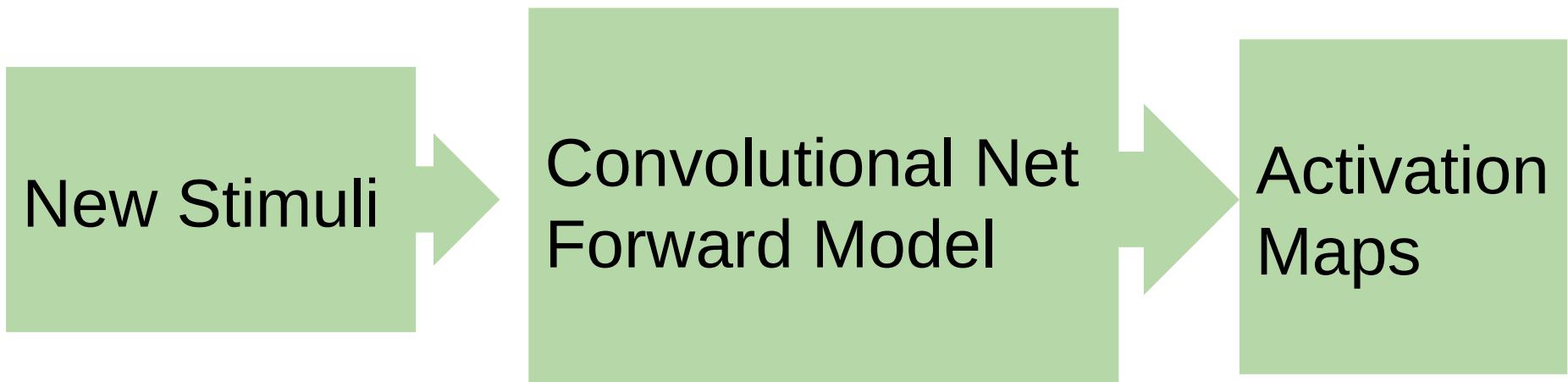
[Huth et al., 2012]

# More validation



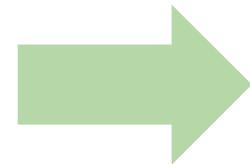
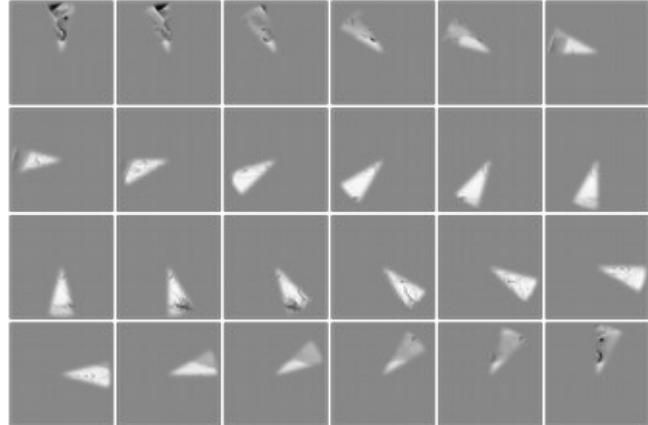
# Synthesizing Brain activation maps

- Our model is **generative**: we can use it to reproduce known experiments
- Generate BOLD response, do GLM analysis

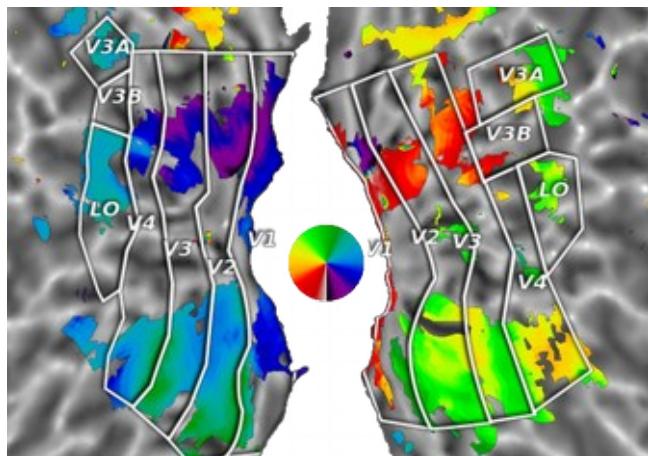


- Low level properties: **Retinotopy**
- High level properties: **Faces/Places contrast**

# Low-level Validation: Retinotopy



Convolutional  
Net Forward  
Model



Phase  
Coding  
GLM

Activation  
Maps

# High-level Validation: Faces vs Places

A stimuli from Kay2008

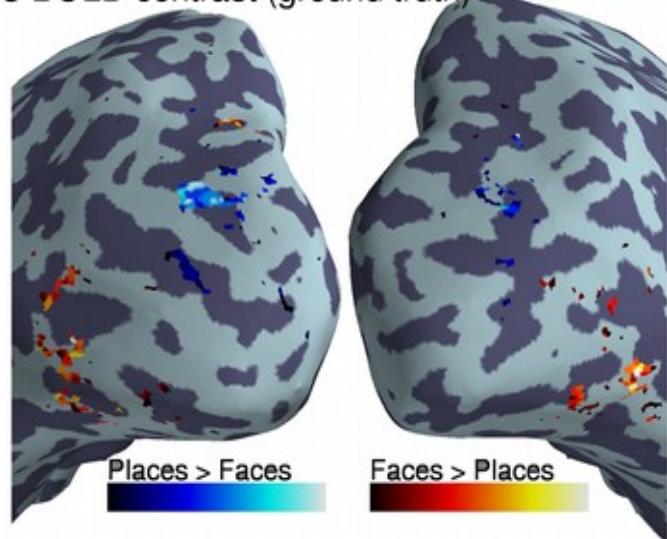


Convolutional Net  
Forward Model

B stimuli from Haxby2001



C BOLD contrast (ground truth)



Activation Maps

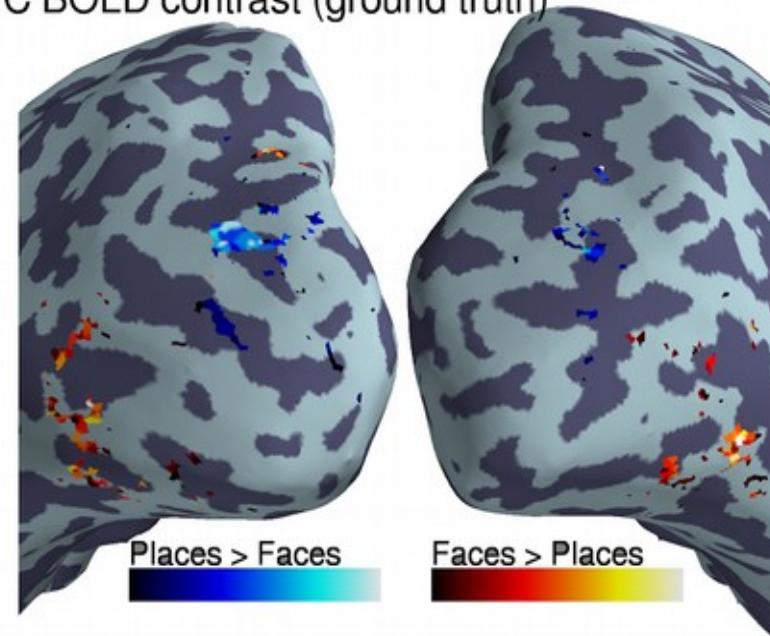
GLM Contrast Maps

# Faces vs Places: Ground Truth

A stimuli from Kay2008



C BOLD contrast (ground truth)

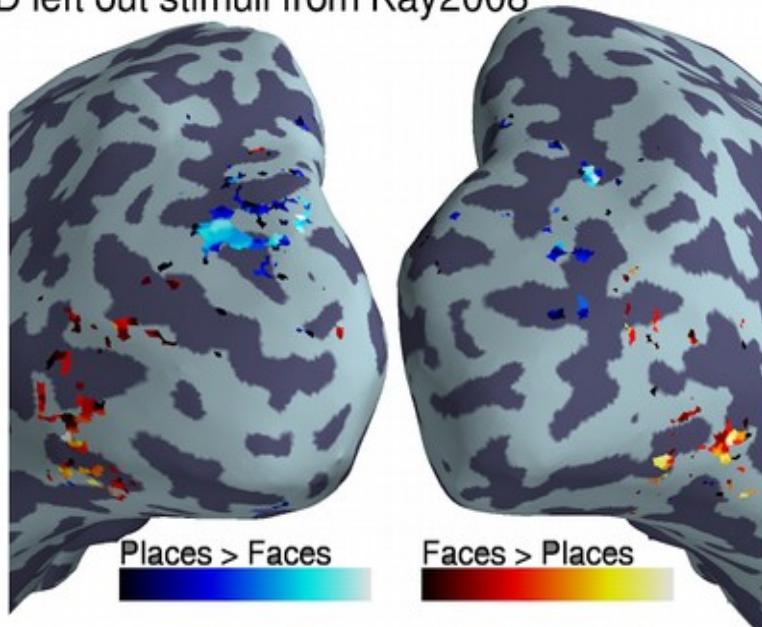


Stimuli from  
[Kay et al., 2008]:  
Close-up Faces  
and Scenes

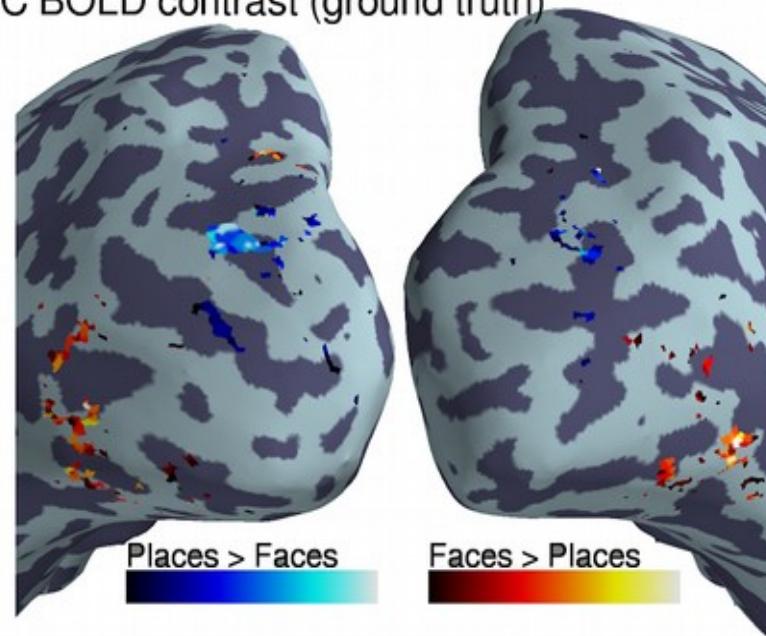
Contrast of activation maps  
from [Kay et al., 2008]

# Faces vs Places

D left out stimuli from Kay2008



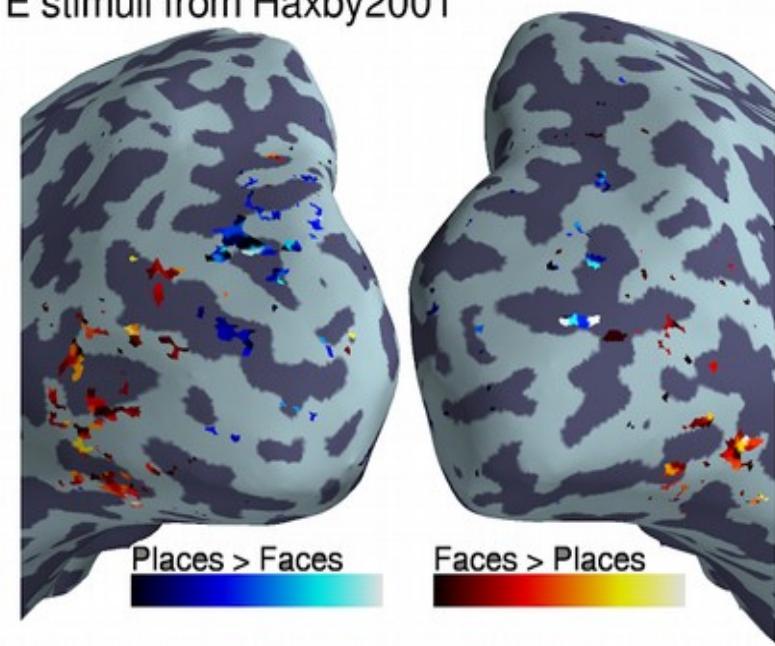
C BOLD contrast (ground truth)



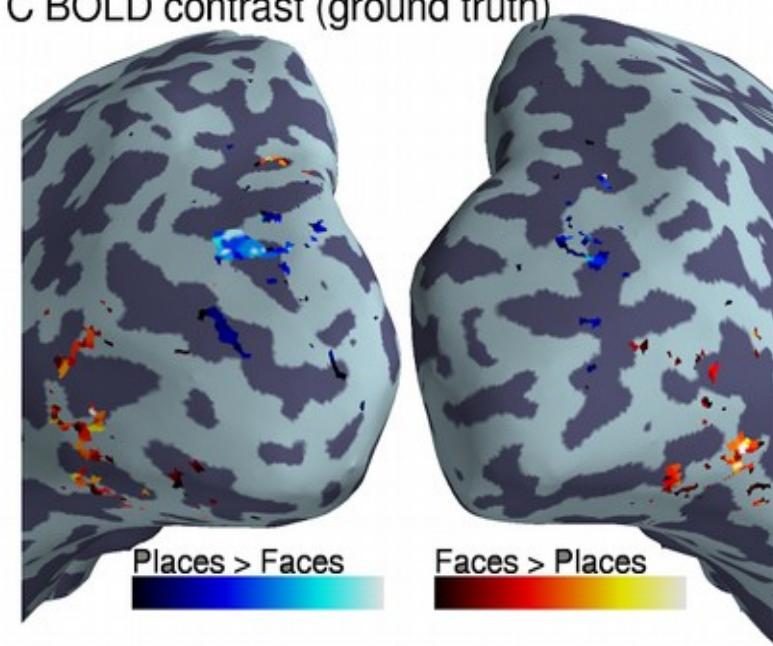
Simulation on [\[Kay2008\]](#) BOLD ground truth  
left-out stimuli

# Faces vs Places

E stimuli from Haxby2001



C BOLD contrast (ground truth)

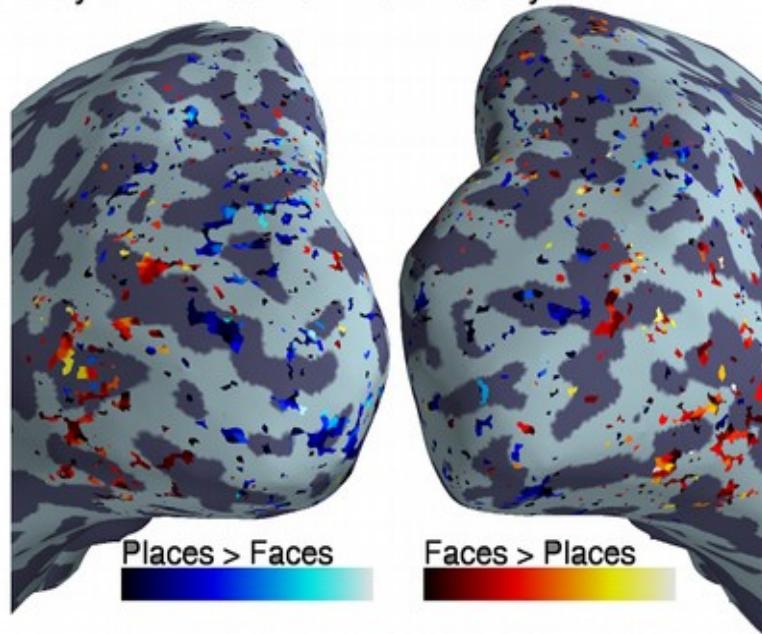


Simulation on  
[Haxby2001] stimuli

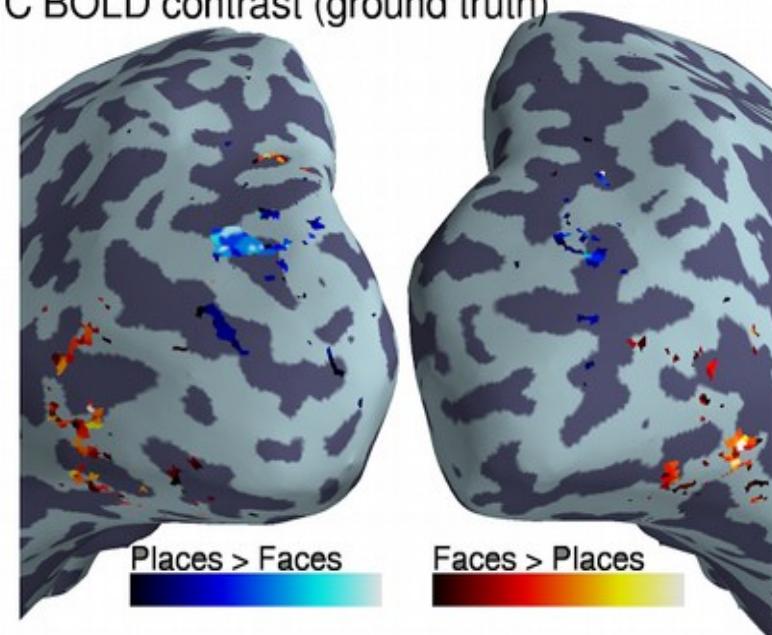
BOLD ground truth

# Faces vs Places

F Layer 1 on stimuli from Haxby2001



C BOLD contrast (ground truth)

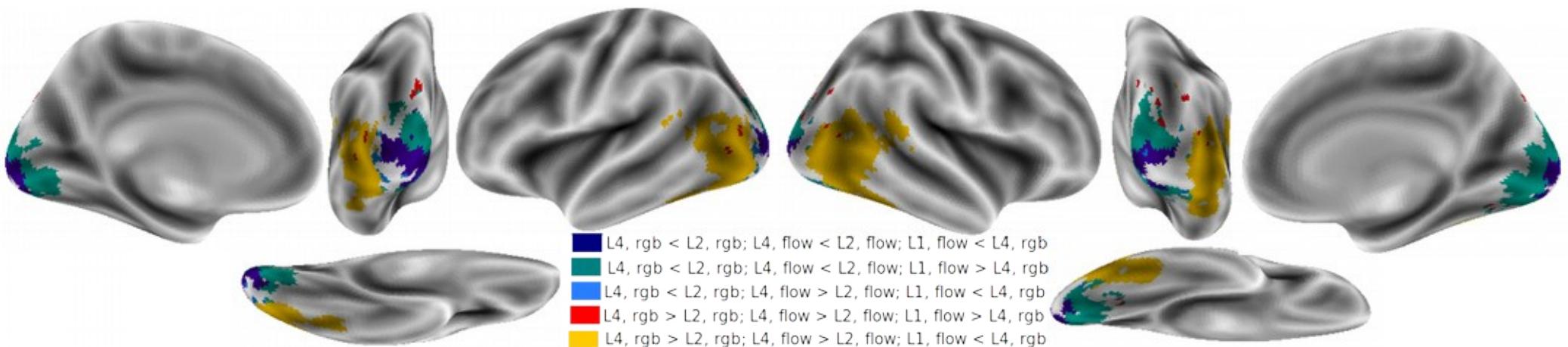


Simulation on  
[Haxby et al., 2001]  
Layer 1 only  
**Identification Impossible**

BOLD ground truth

# Encoding videos

Video clips (4hrs, 3.6kframes)



Brain regions that are significantly explained  
by the deep video analysis network.

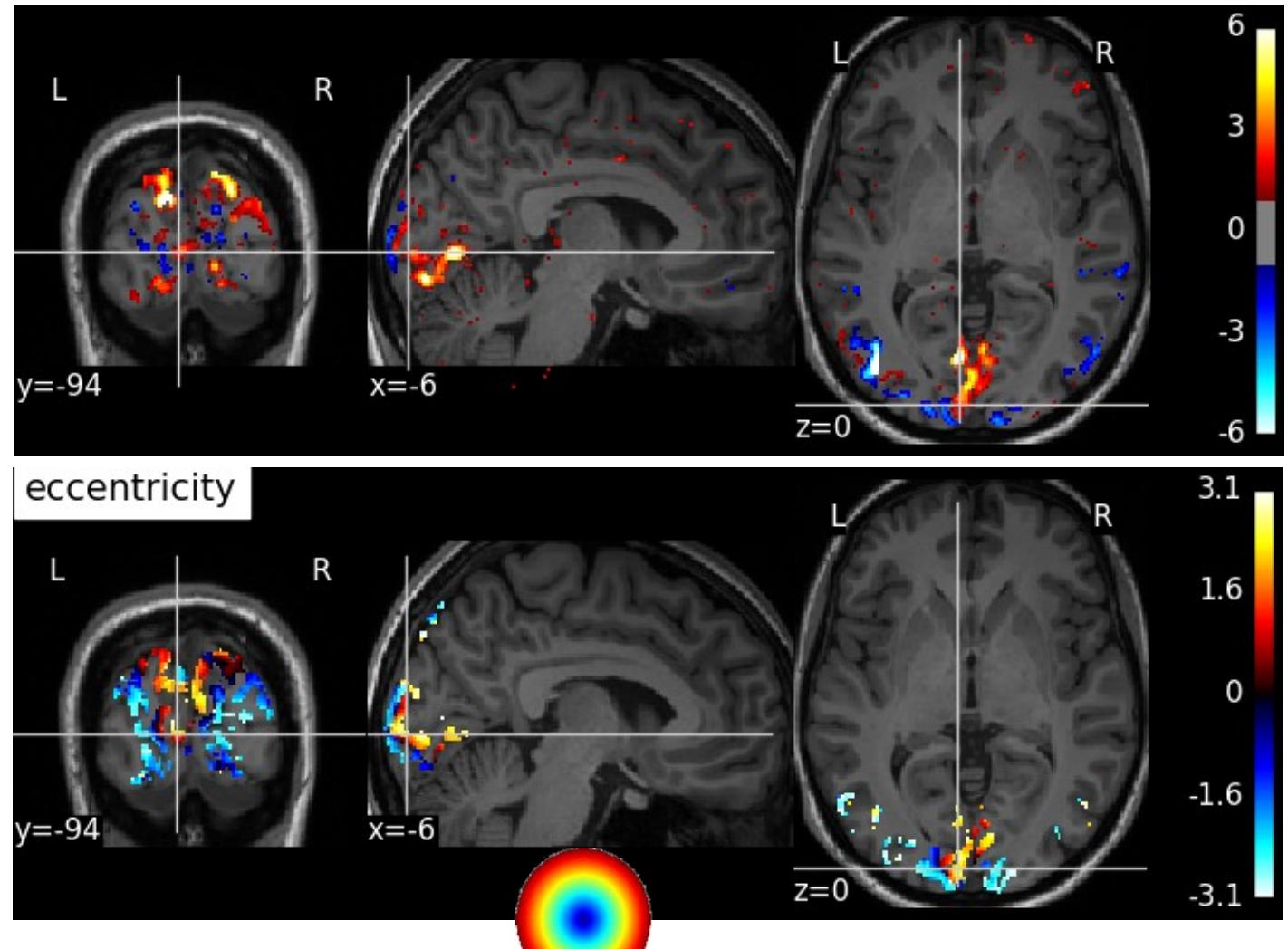
Regions characterized by the layers that best explain voxel activity

- Overall consistency with retinotopic results
- Agreement with functional properties of the voxels, e.g. eccentricity

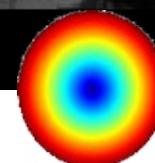
[Richard et al CCN 2018]

# Response explained not by Visual areas but eccentricity

Example:  
response to flow  
layer 1 vs  
ultimate RGB  
layer (top) very  
highly  
correlated with  
eccentricity  
contrast on the  
same subject  
(bottom)



[Richard et al CCN 2018]



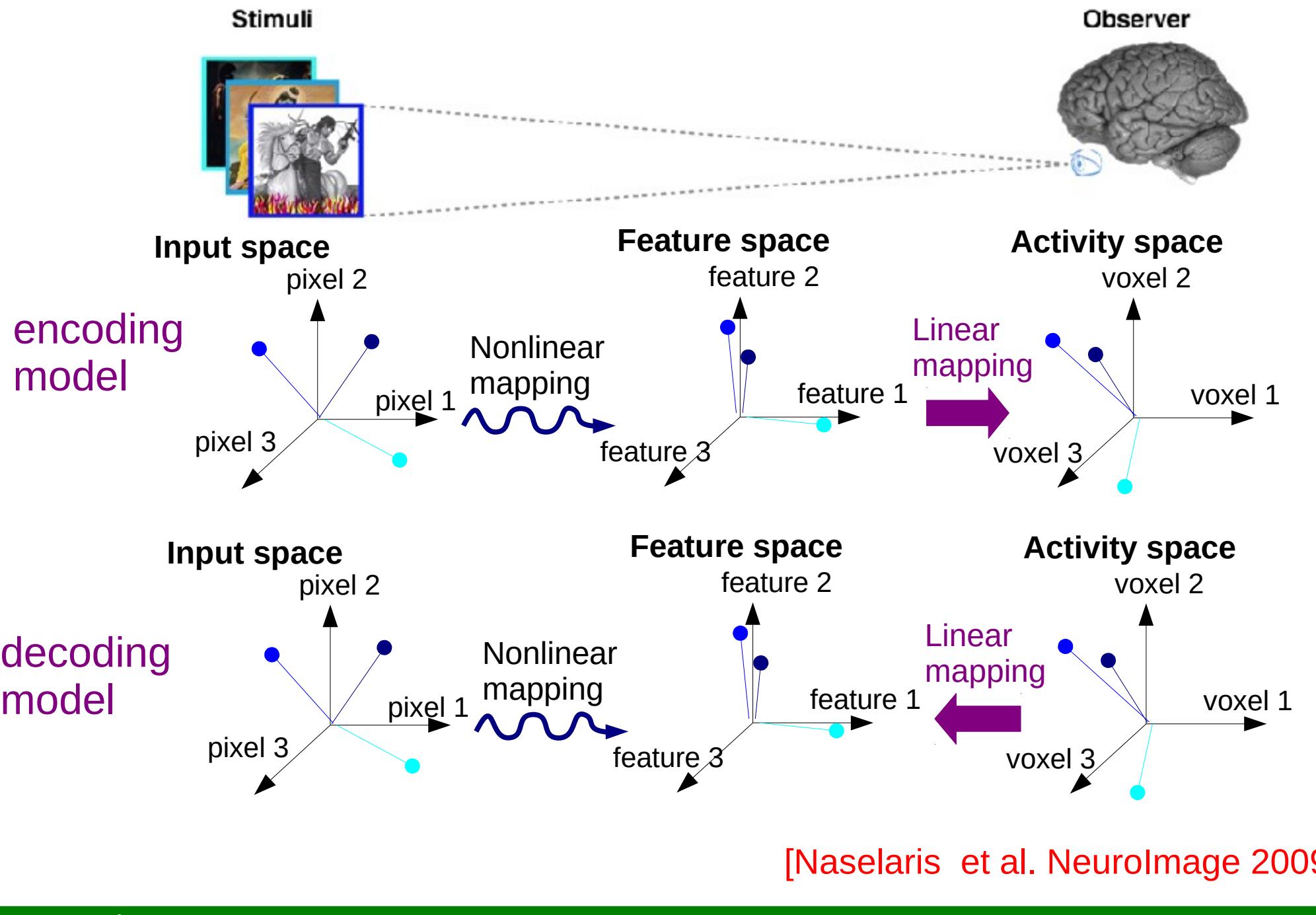
# Decoding visual stimuli

- Infer stimulus information from brain maps:  
**inverse problem** of the encoding.
  - Related to **brain computer interfaces**
  - Detect **distributed effects**. Not aimed at localizing feature representations
  - Requires high-dimensional generalized linear models

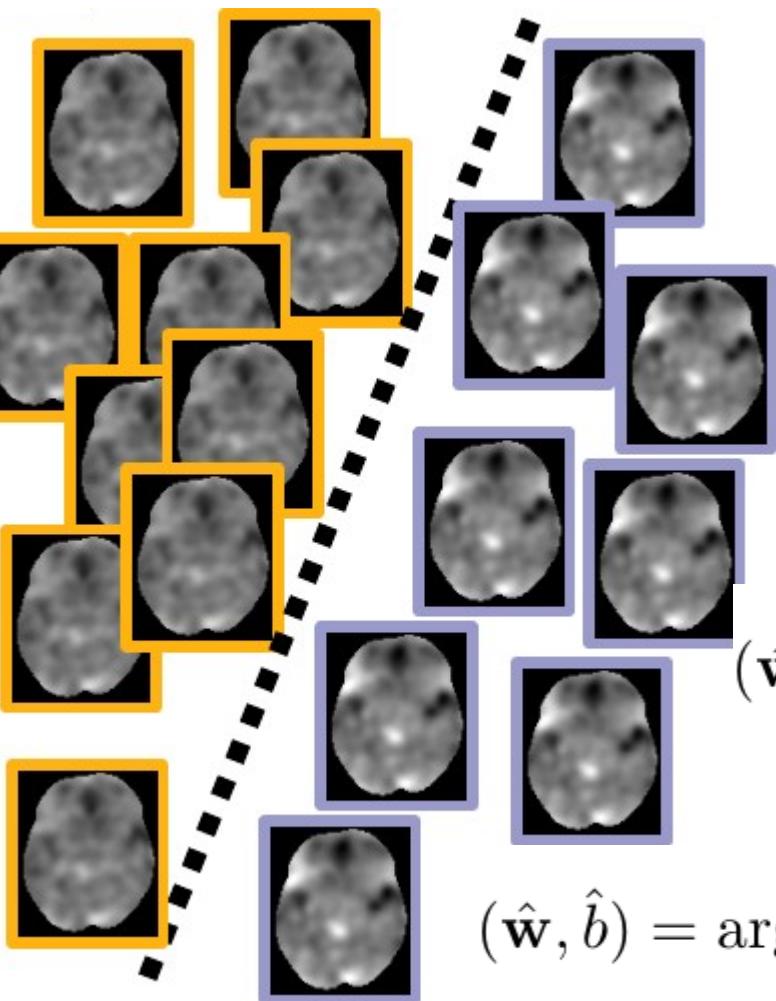
$$\phi(\mathbf{X}) = \mathcal{L}(\mathbf{Y}\mathbf{w}) + \eta$$

Possible  
nonlinearity (e.g.  
sign function)

- Suffers from **curse of dimensionality**



# Training classifiers for fMRI data



- Given  $x \in \mathbb{R}^p$ , (fMRI volume with  $p$  voxels), predict a label  $y \in \{-1, 1\}$  i.e. or
- or better the class probability  $\text{Proba}(x = 1|y)$
- Use of logistic regression: learn the weight  $w$  and bias  $b$  such that

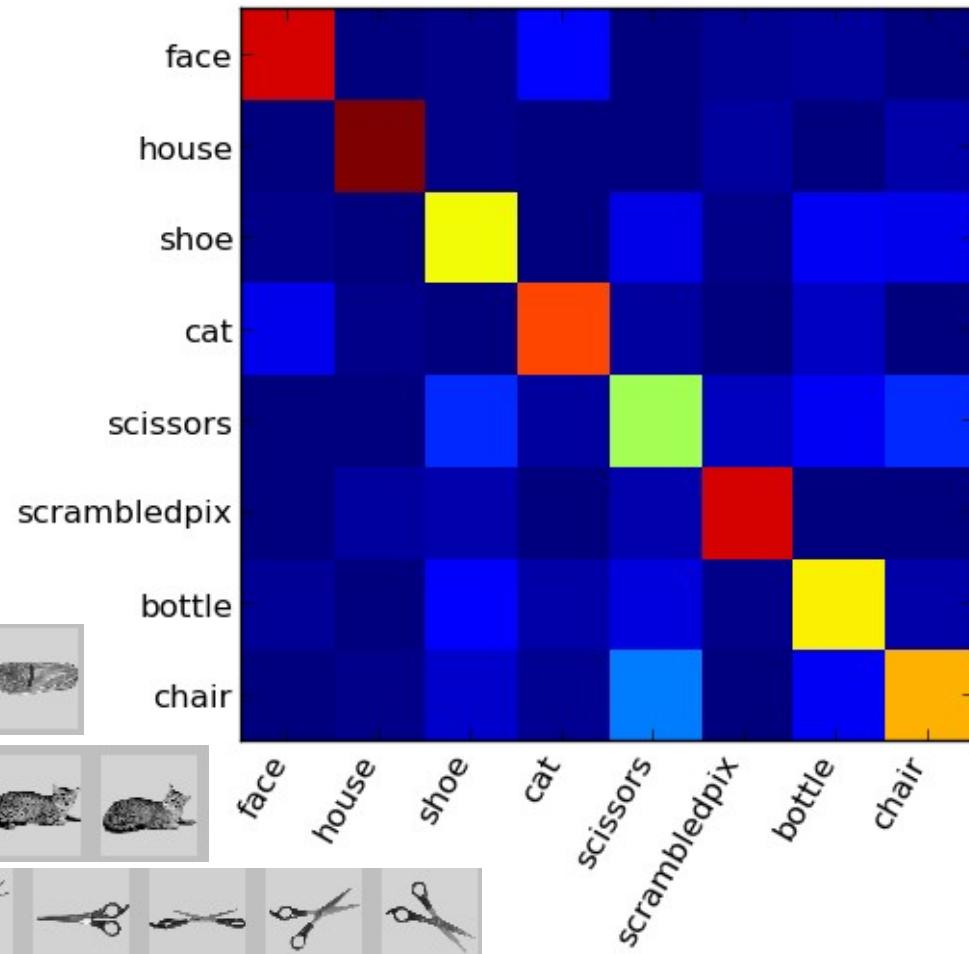
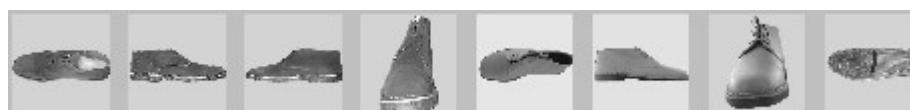
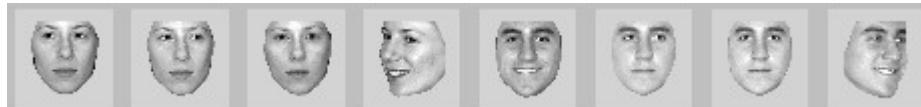
$$(\hat{w}, \hat{b}) = \operatorname{argmin}_{w,b} \sum_{i=1}^n \log(1 + \exp(-x_i(y_i w + b)))$$

- With regularization

$$(\hat{w}, \hat{b}) = \operatorname{argmin}_{w,b} \sum_{i=1}^n \log(1 + \exp(-x_i(y_i w + b))) + \lambda \|w\|_2^2$$

# Decoding visual categories

Visual categories very well discriminated individually



[Haxby et al. Science 2001]

# Do it yourself !

- <http://nilearn.github.io/>



**NiLearn:**  
Machine learning for Neuro-Imaging in Python

Google™ Custom Sea

NiLearn Home | User Guide | Examples | Reference |

## The haxby dataset: face vs house in object recognition

A significant part of the running time of this houses conditions.

```
In [2]: %run full_example.py
This is an example of machine learning procedure used with fMRI data
This uses Haxby's dataset, and performs a classification experiment using
anova feature selection and SVC classifier.

Biostatistics course, 2012

[Parallel(n_jobs=-1)]: Done   1 jobs          | elapsed:    2.6s
[Parallel(n_jobs=-1)]: Done  11 out of  12 | elapsed:    5.4s remaining:  0.5s
[Parallel(n_jobs=-1)]: Done  12 out of  12 | elapsed:    5.8s finished
Classification accuracy: 0.740741 / Chance level: 0.125000
```

In [3]: █

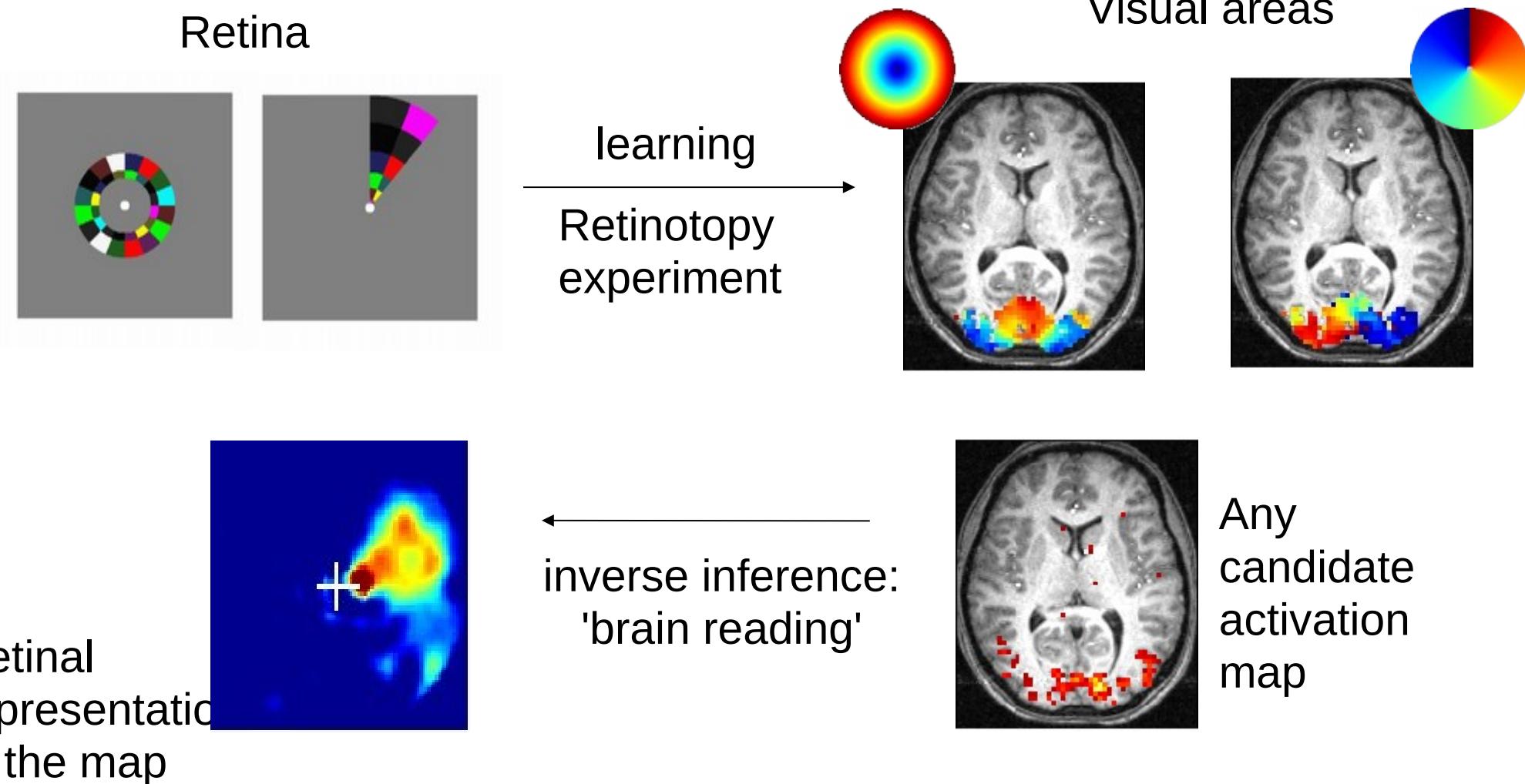
# Reconstructing a perceived stimulus

$$\phi(\mathbf{X}) = \mathcal{L}(\mathbf{Y}\mathbf{w}) + \eta$$

- Predicting  $\mathbf{X}$  given  $\mathbf{Y}$
- Two possible approaches:
  - Inverse problem: assume that  $\phi$  is the identity / invertible  $\mathbf{X} = \mathcal{L}(\mathbf{Y}\mathbf{w}) + \eta$
  - Identification among a finite set of samples

$$\hat{i}(\mathbf{y}) = \operatorname{argmin}_{i \in [1..n]} \|\phi(\mathbf{x}_i) - \mathcal{L}(\mathbf{y}^T \mathbf{w})\|^2$$

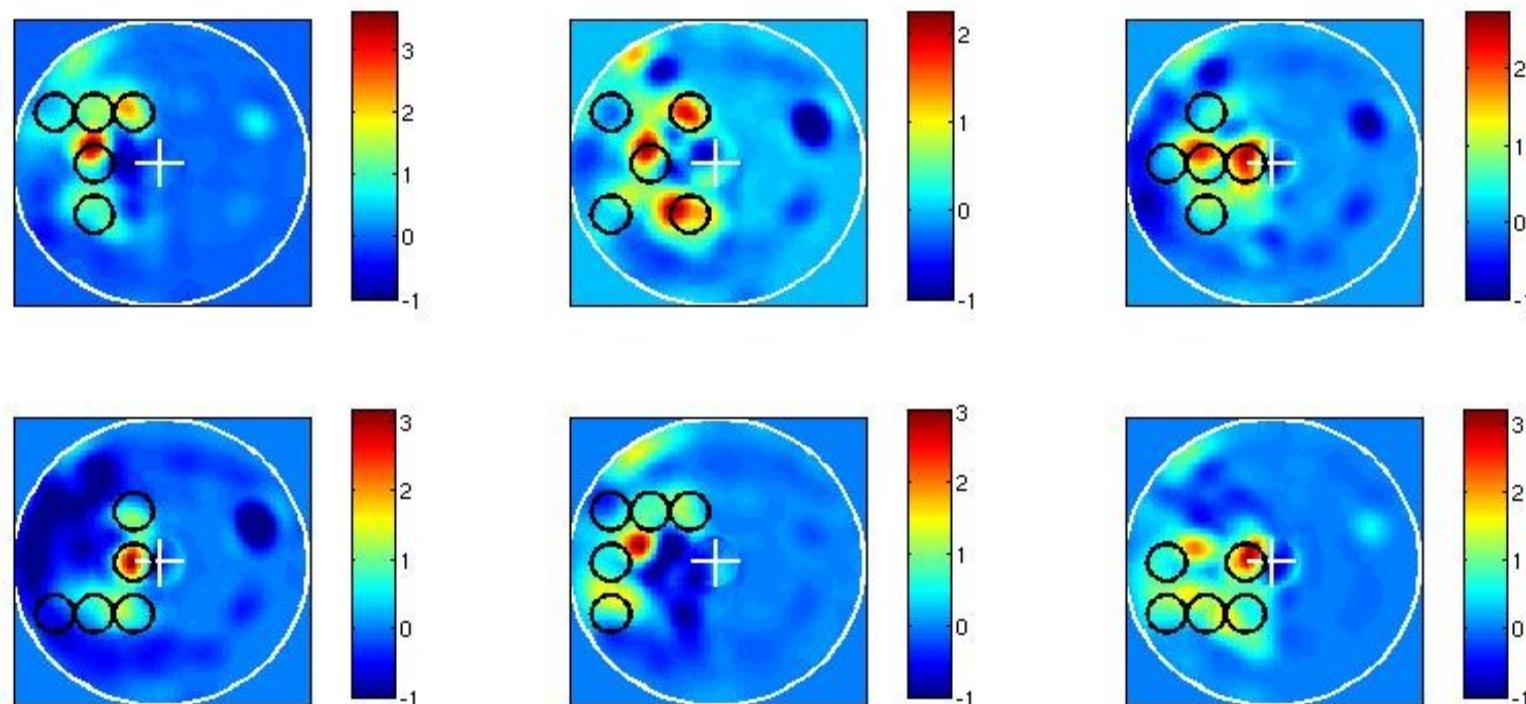
# Testing vision models with fMRI: inverse retinotopy



[Thirion et al. *NeuroImage* 2006]

# Inverse retinotopy : results

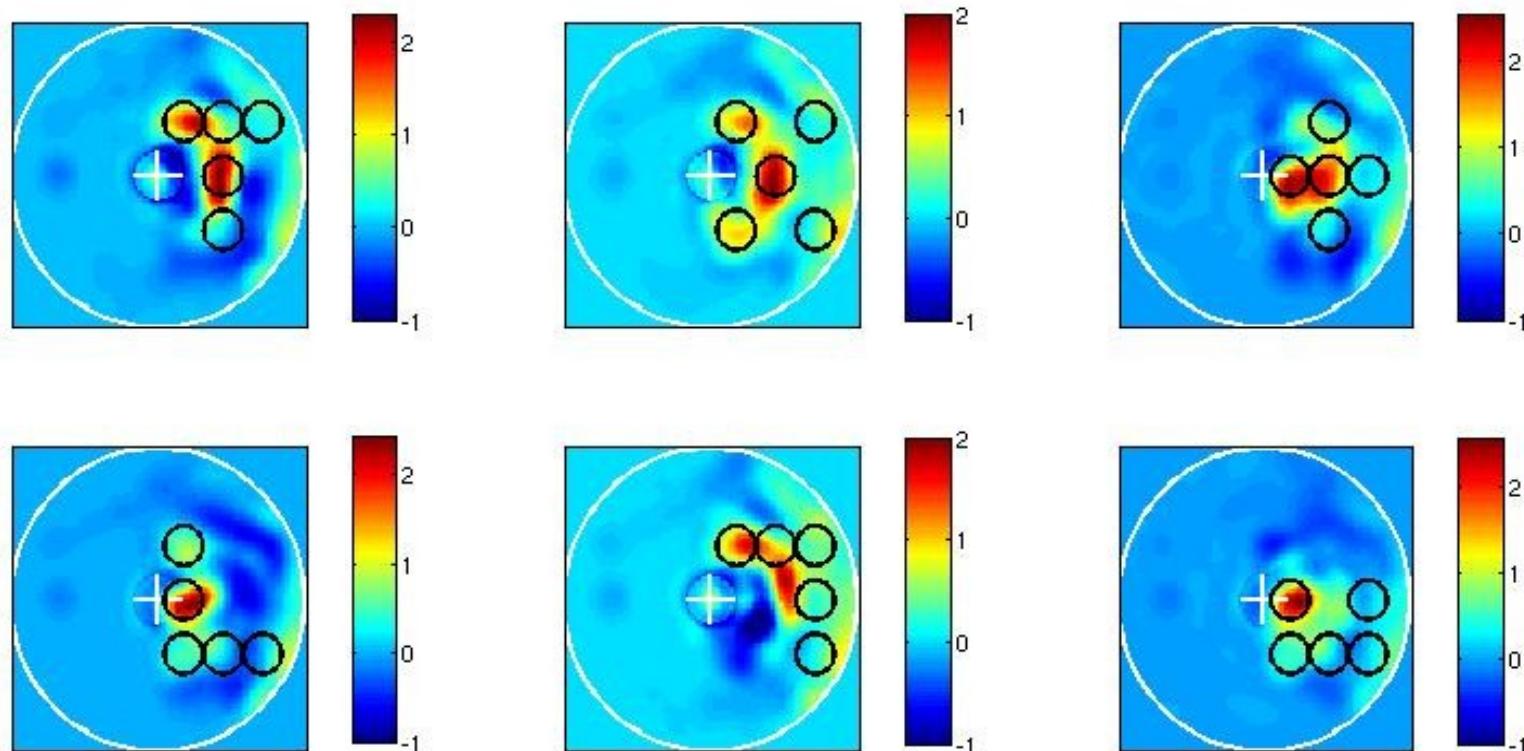
Average response for arbitrary visual patterns presented by their outline



The reconstruction is good enough to allow the identification of the stimuli on a trial-by-trial basis

# Inverse retinotopy: results

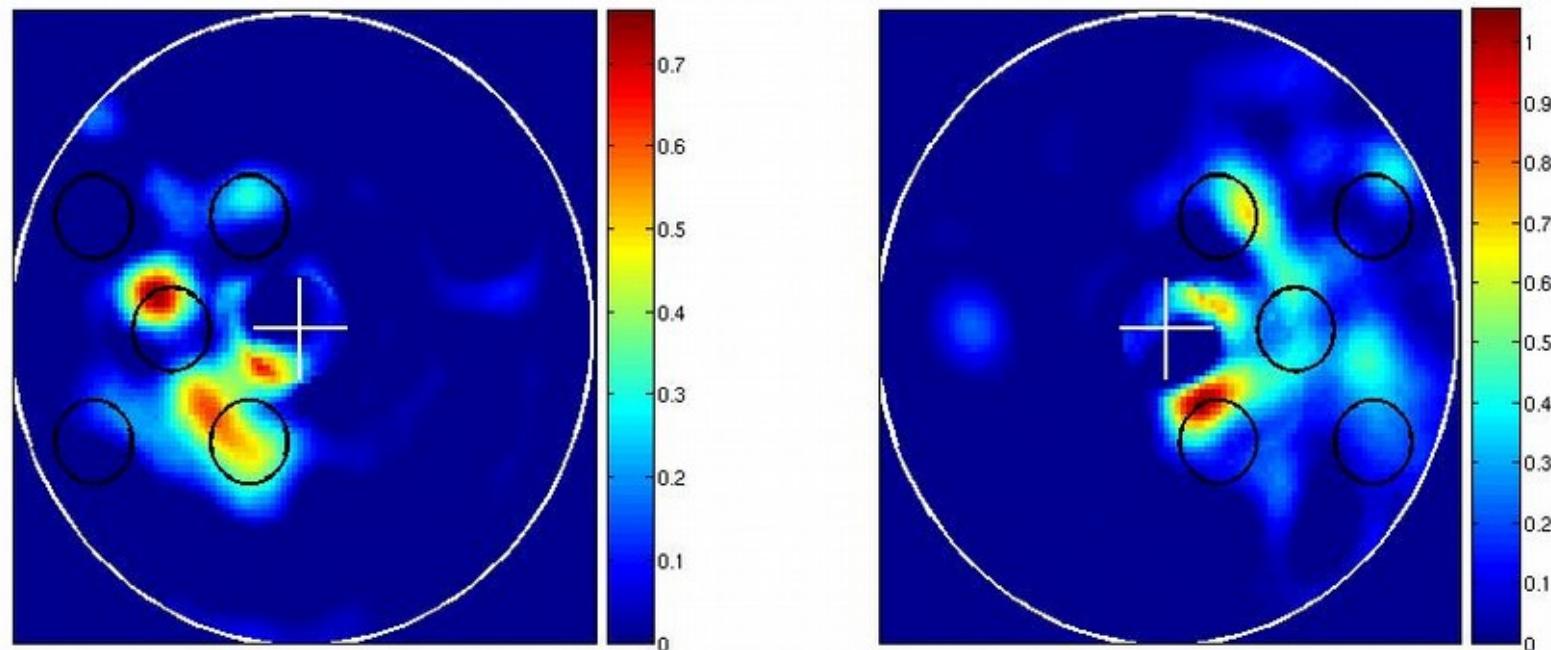
Average response for arbitrary visual patterns presented by their outline



The reconstruction is good enough to allow the identification of the stimuli on a trial-by-trial basis

# Can we make inference about mental imagery ?

Reconstruction of a pattern that was **imagined** by a subject  
*(disclosed by the subject after the scanning session)*

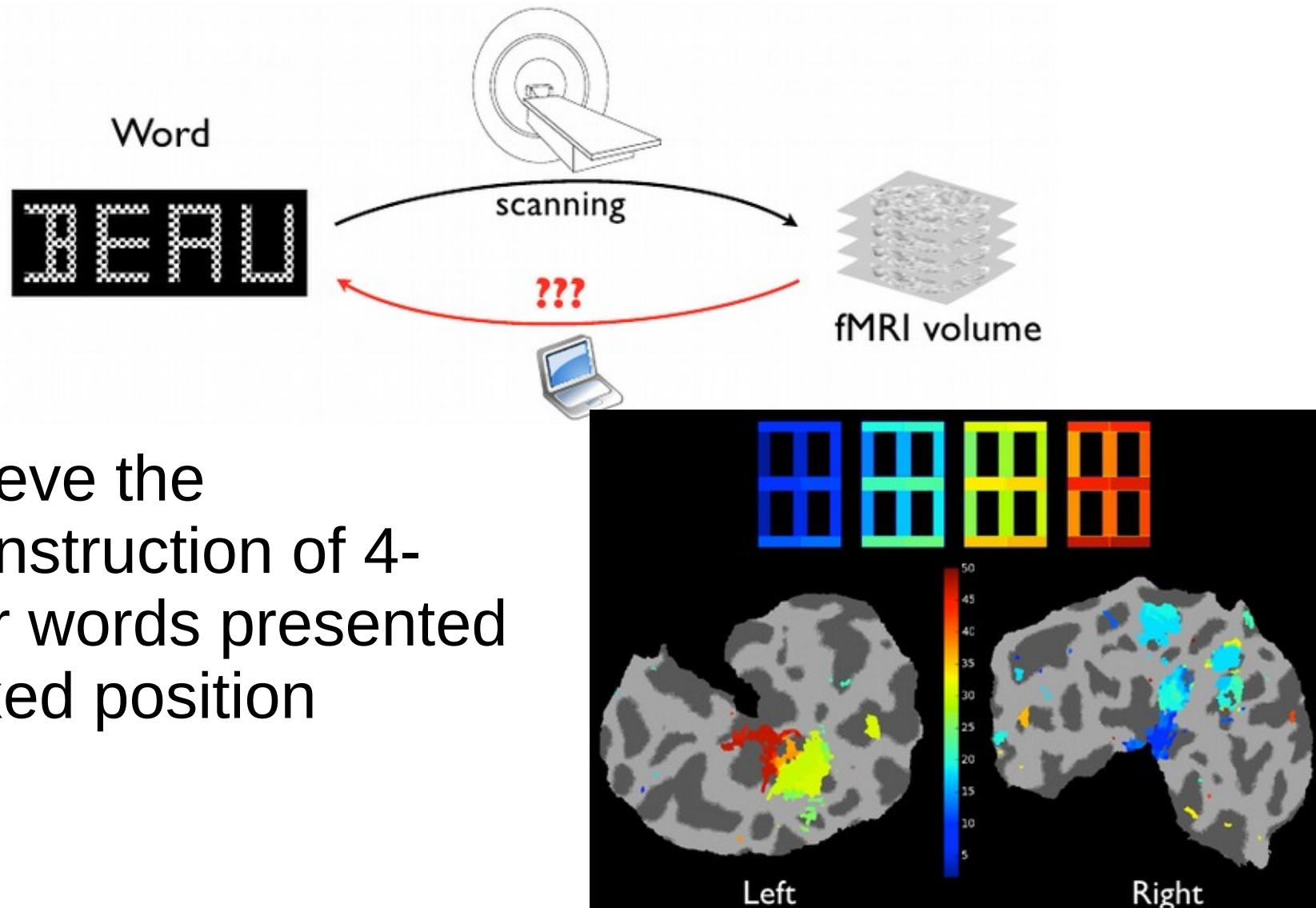


The true pattern was predicted in 5/16 hemispheres ( $p<0.05$ )

[Thirion et al. Nimg 2006]

[Senden et al. Brain Struct Func 2019]

# Application: decoding 4-letters words from the visual cortex

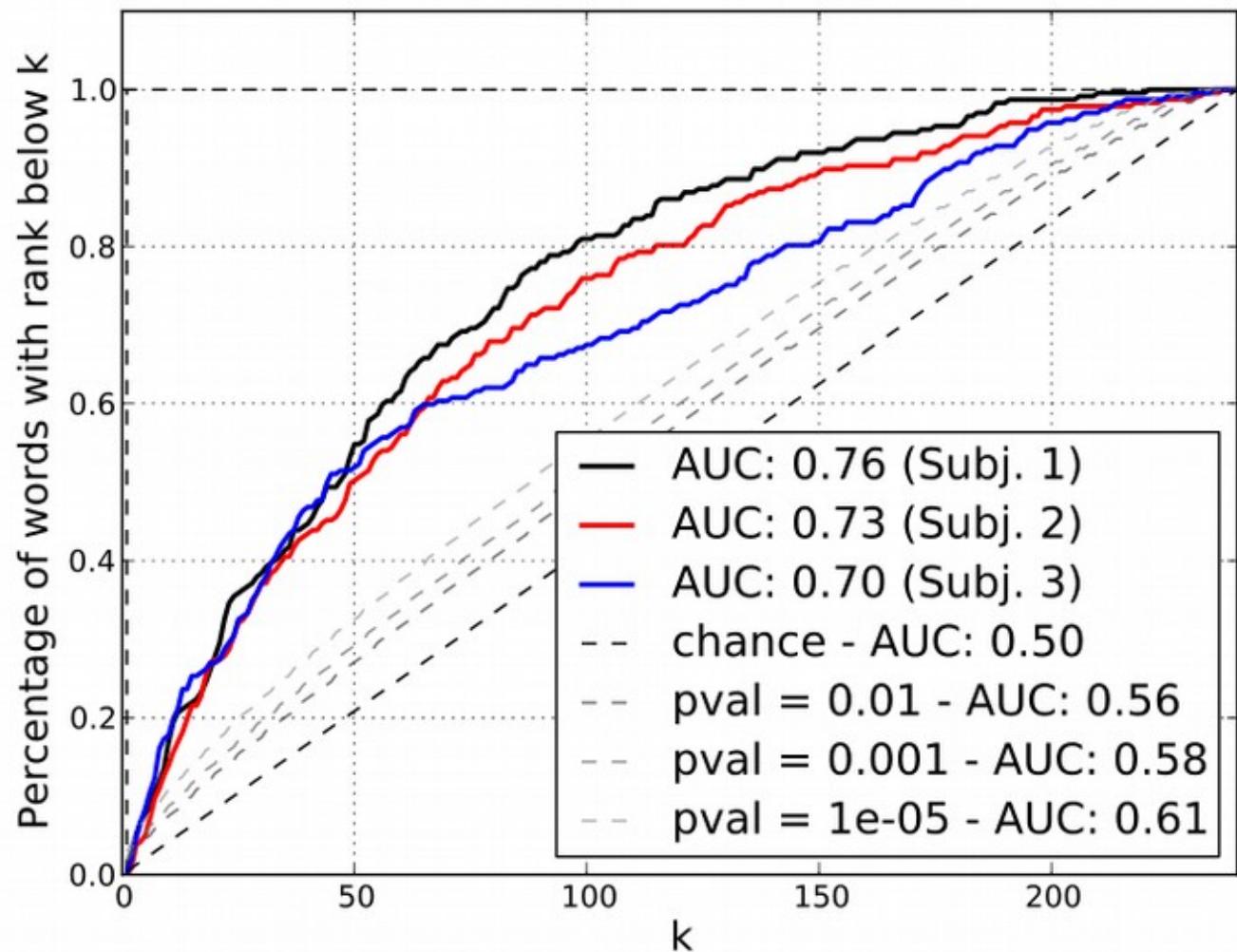


# Application: decoding 4-letters words from the visual cortex

Validation:

Receiver-operating characteristic  
1-session-out cross-validation.

Prediction significantly above chance in all subjects



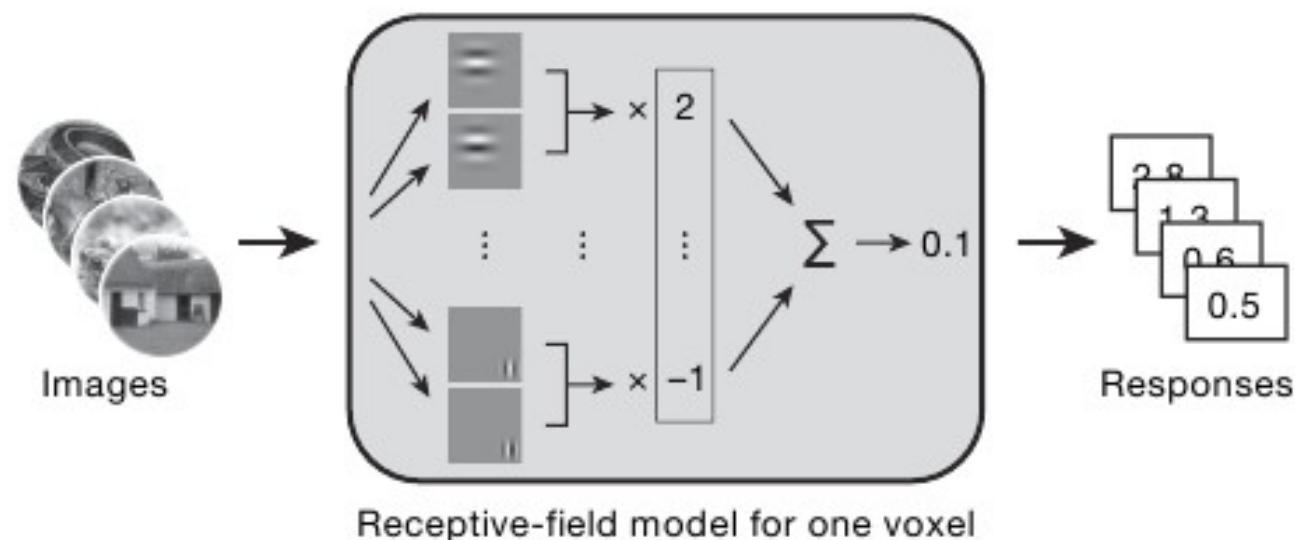
[Gramfort et al. PRNI, 2012, Miyawaki et al. Neuron 2008]

# Decoding through identification

[Kay et al. Nature Neuroscience 2008]

predict which image has been observed by the subject

Step 1: model the response in each voxel based on a training set (1750 images)



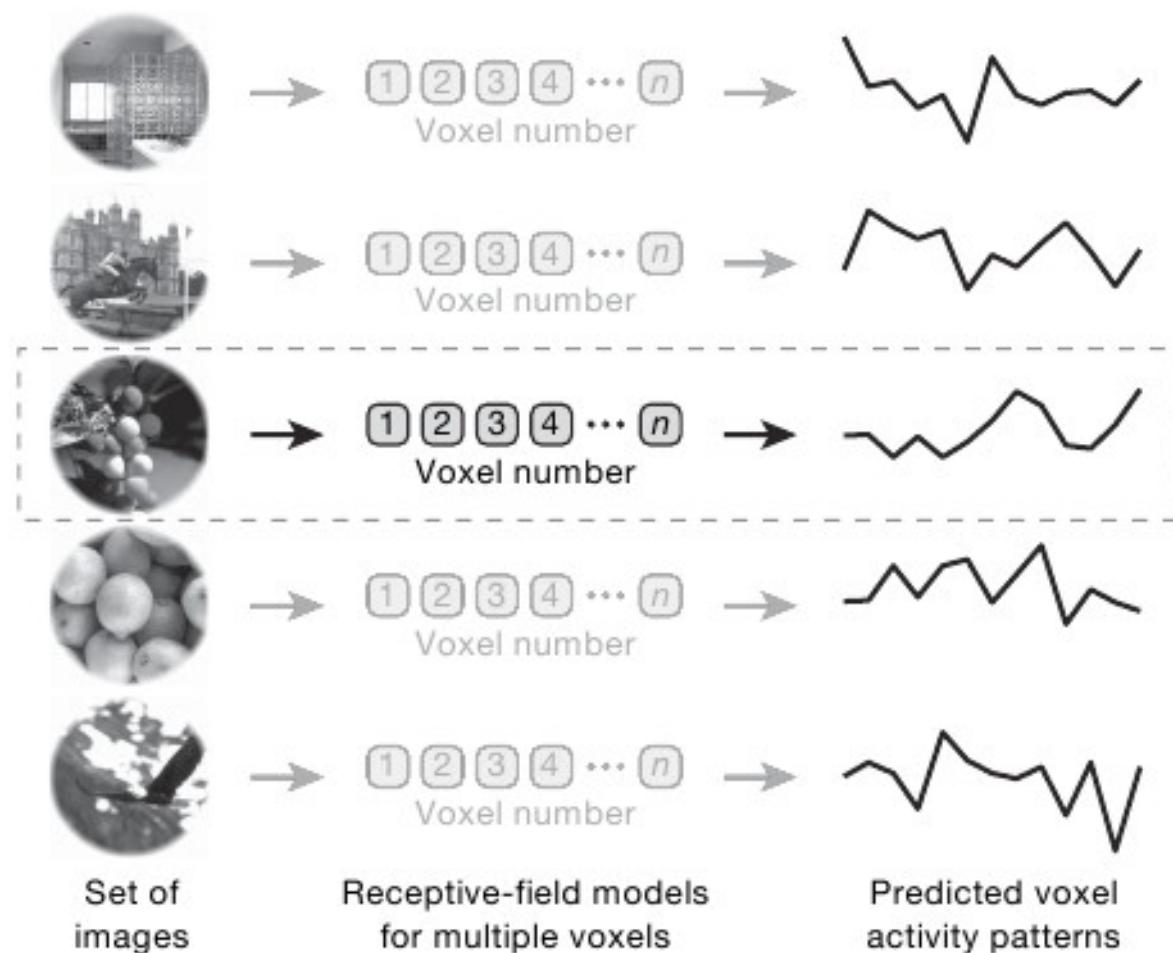
$$\mathbf{y} = \phi(\mathbf{X})\beta + \varepsilon$$

Encoding step

# Decoding through identification

$$\hat{i}(\mathbf{y}) = \operatorname{argmin}_{i \in [1..n]} \| \boldsymbol{\phi}(\mathbf{x}_i) \hat{\beta} - \mathbf{y}_{\text{test}} \|^2$$

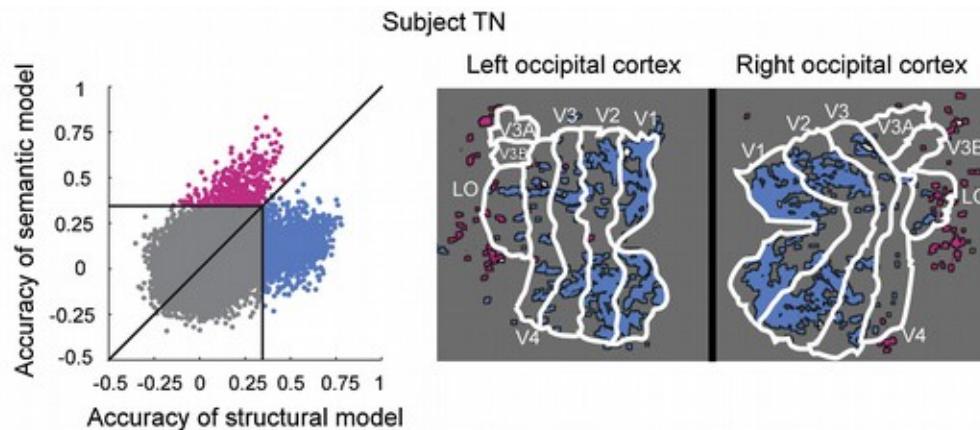
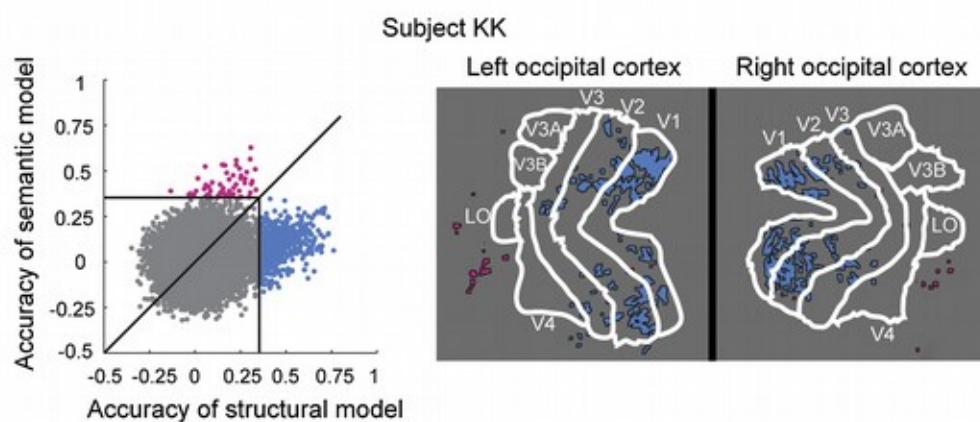
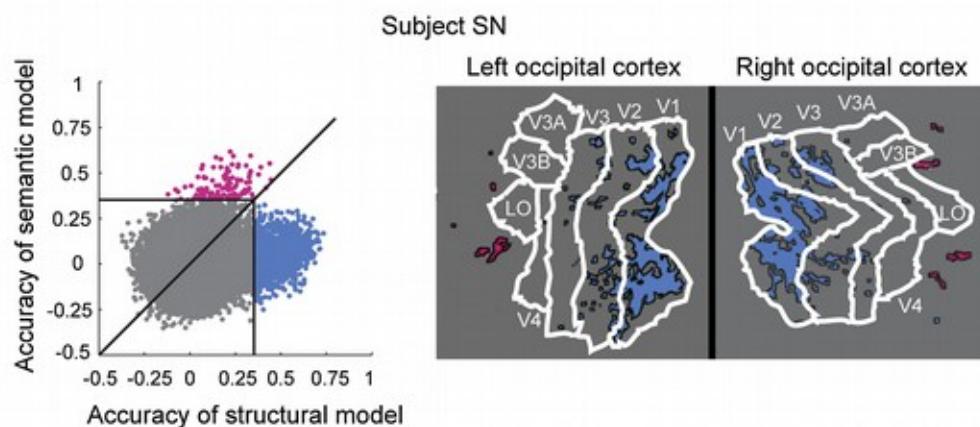
Step 2: among 100 possible images, select the image whose predicted brain activity is most similar to the measured brain activity  
**accuracy: 92%**





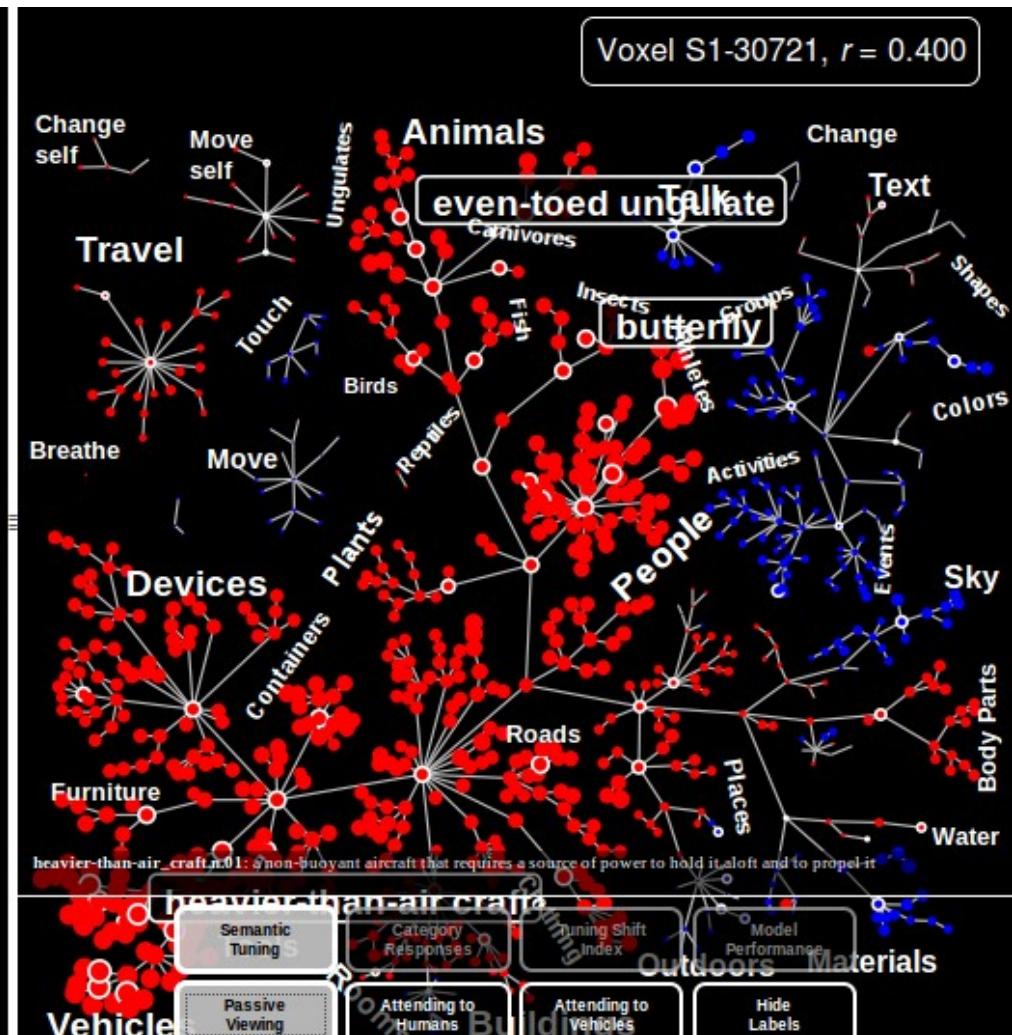
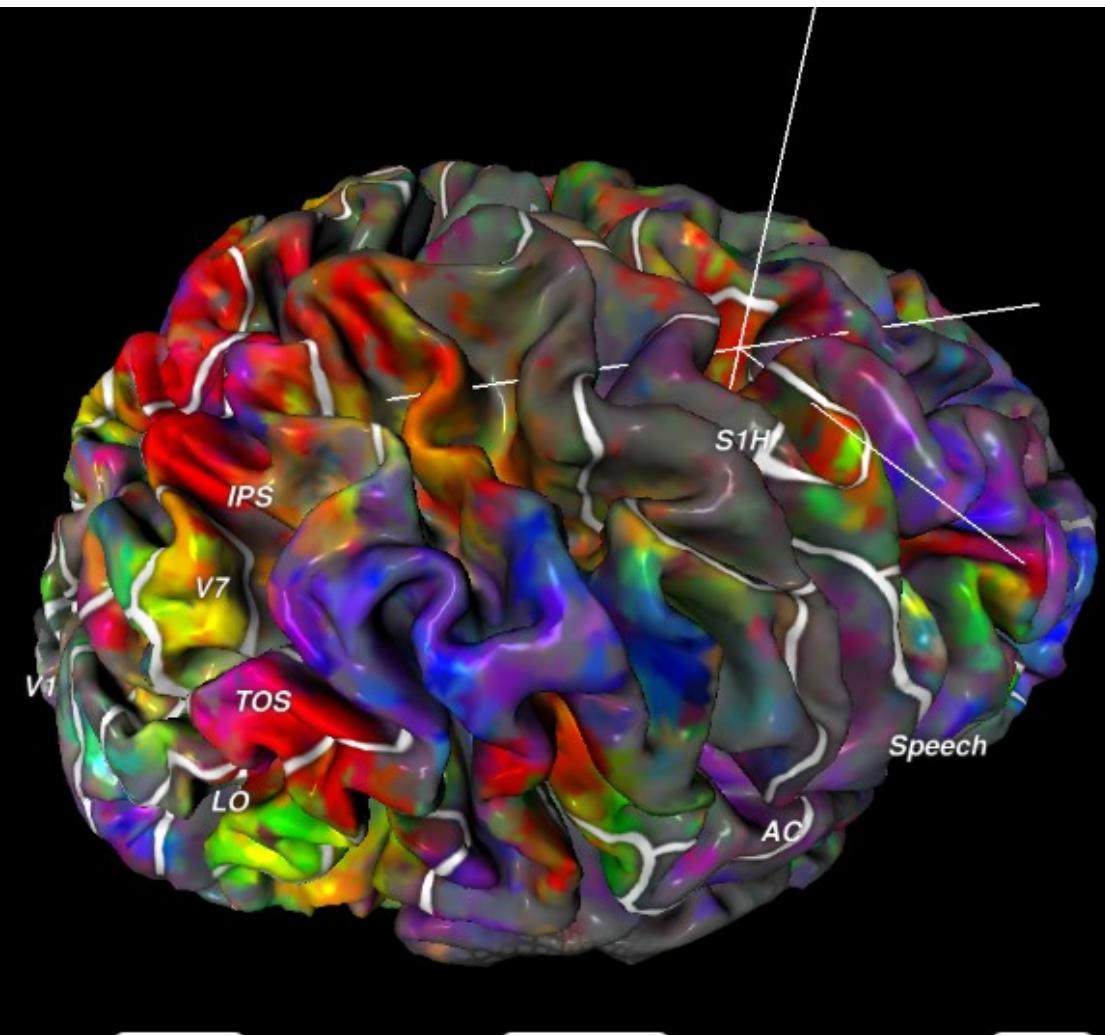
- Encoding semantic information in parallel increases prediction accuracy a lot
- *obvious* mistakes are avoided
- The relative weighting of low-level and high-level features requires careful design

[Naselaris et al. 2009]

**A****B****C**

- Not surprisingly, the low level and high level features are encoded in non-overlapping regions of the visual pathway

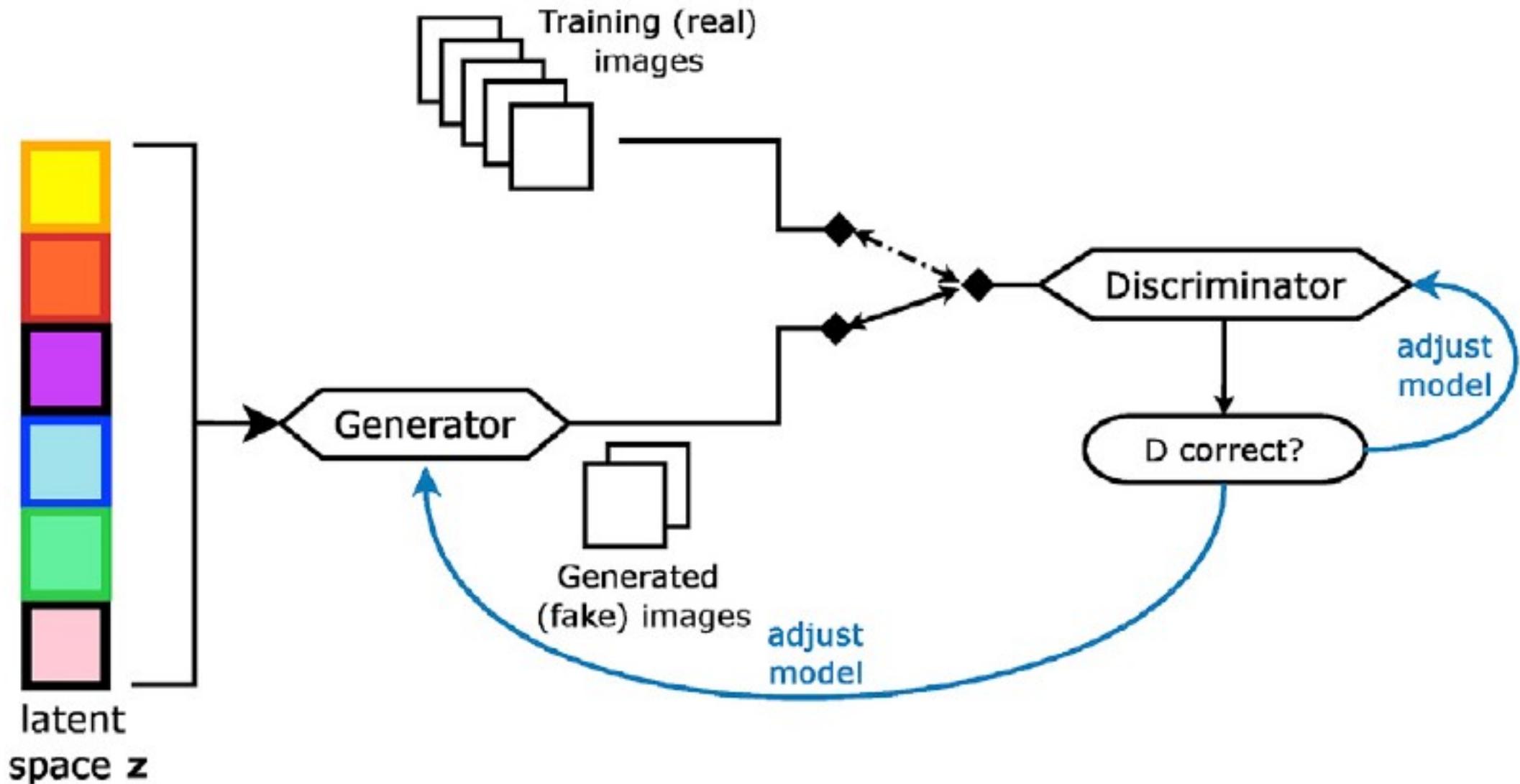
# Mapping the semantic space



<http://gallantlab.org/brainviewer/cukuretal2013/>

Associating brain regions with categories; modulation of attention

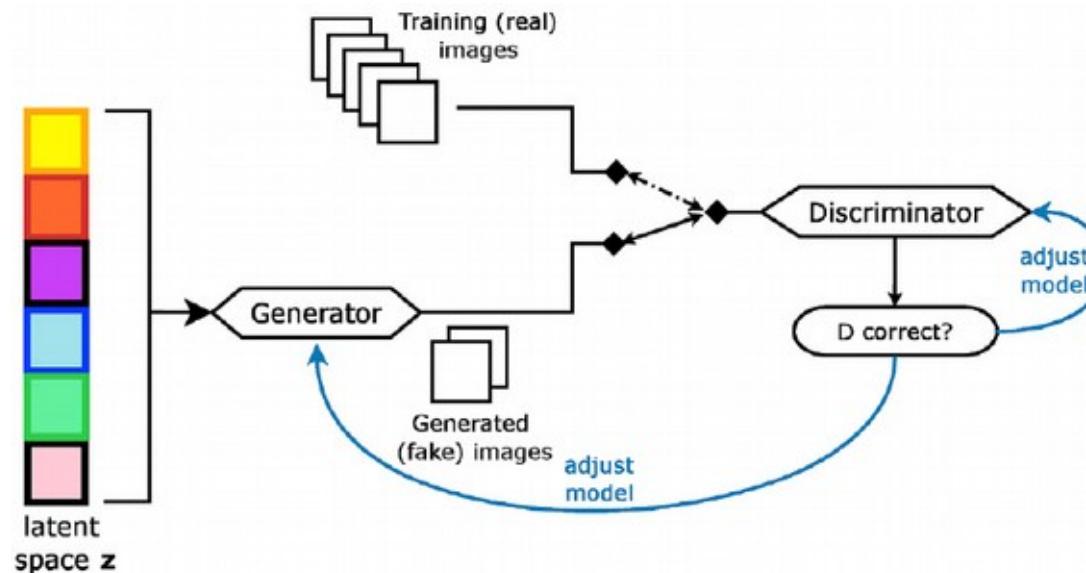
# Improving decoding with GANs



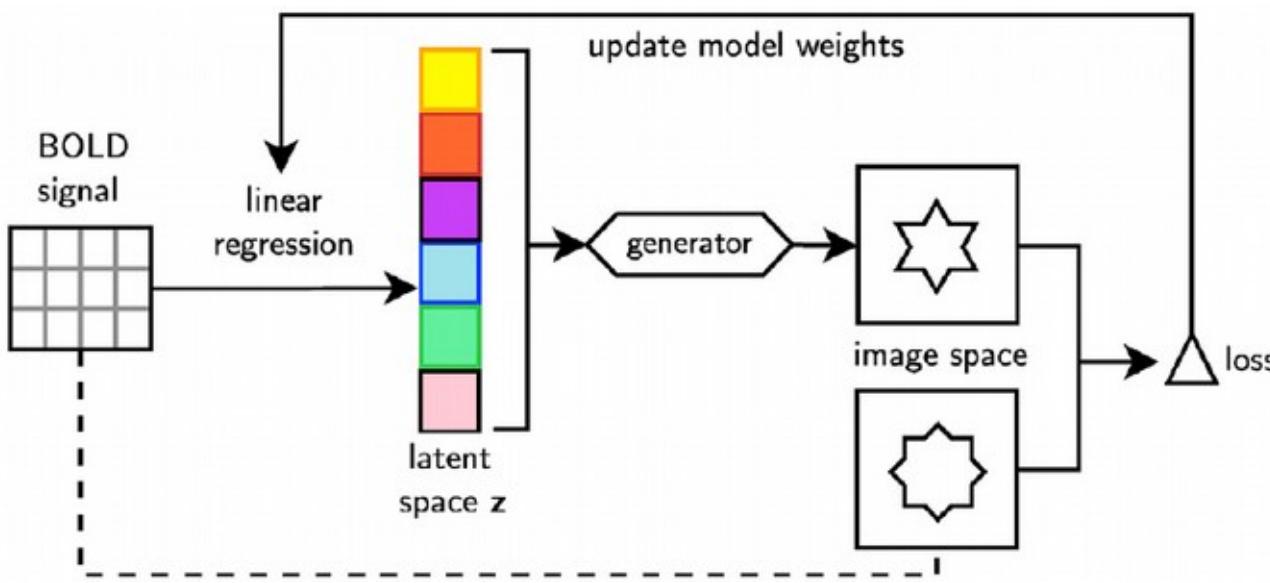
GAN training: generating from latent space

[Seeliger et al. Neuroimage 2018]

# Improving decoding with GANs



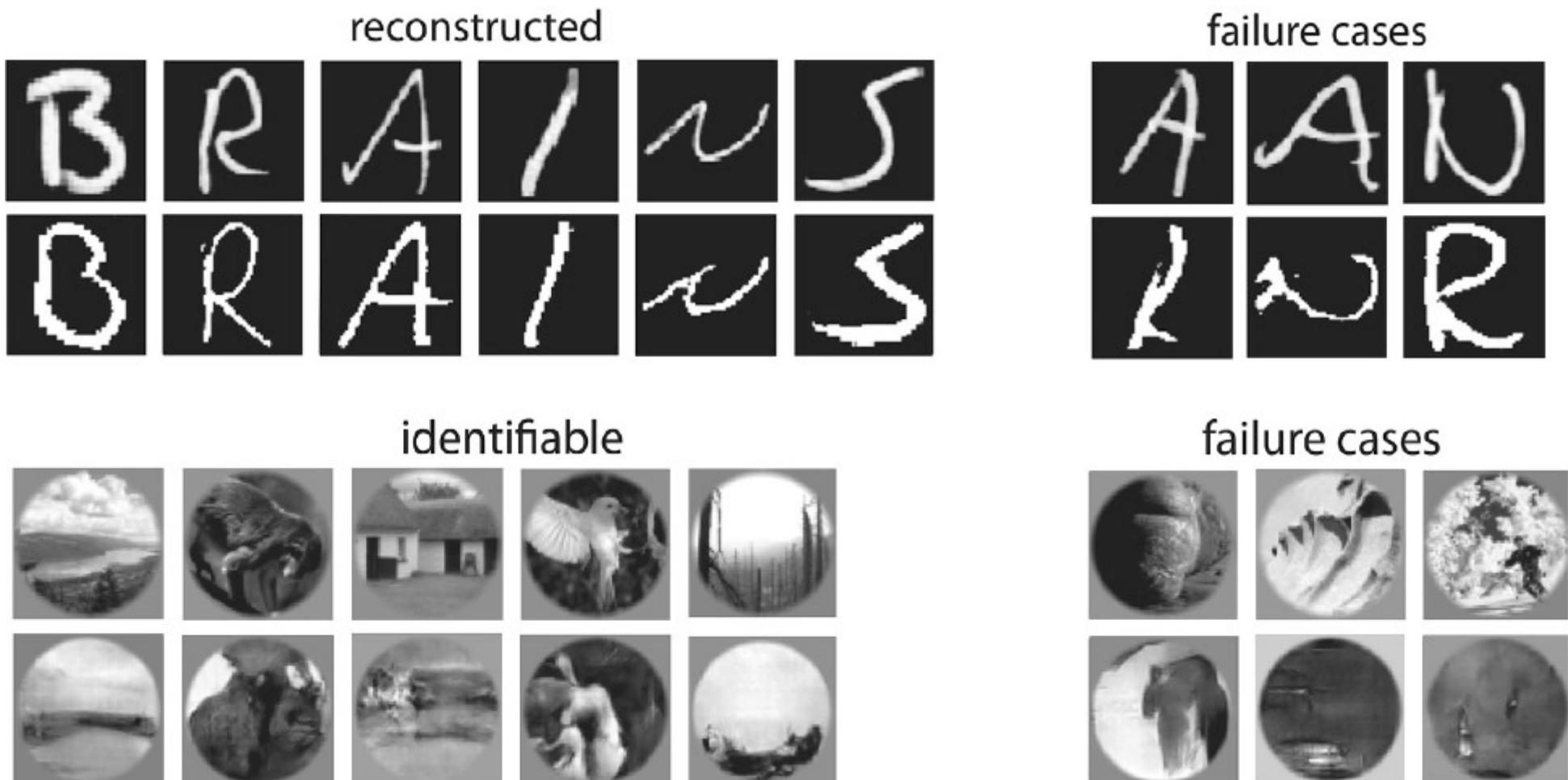
GAN training:  
generating from  
latent space



BOLD-based  
image  
reconstruction

[Seeliger et al. Neuroimage 2018]

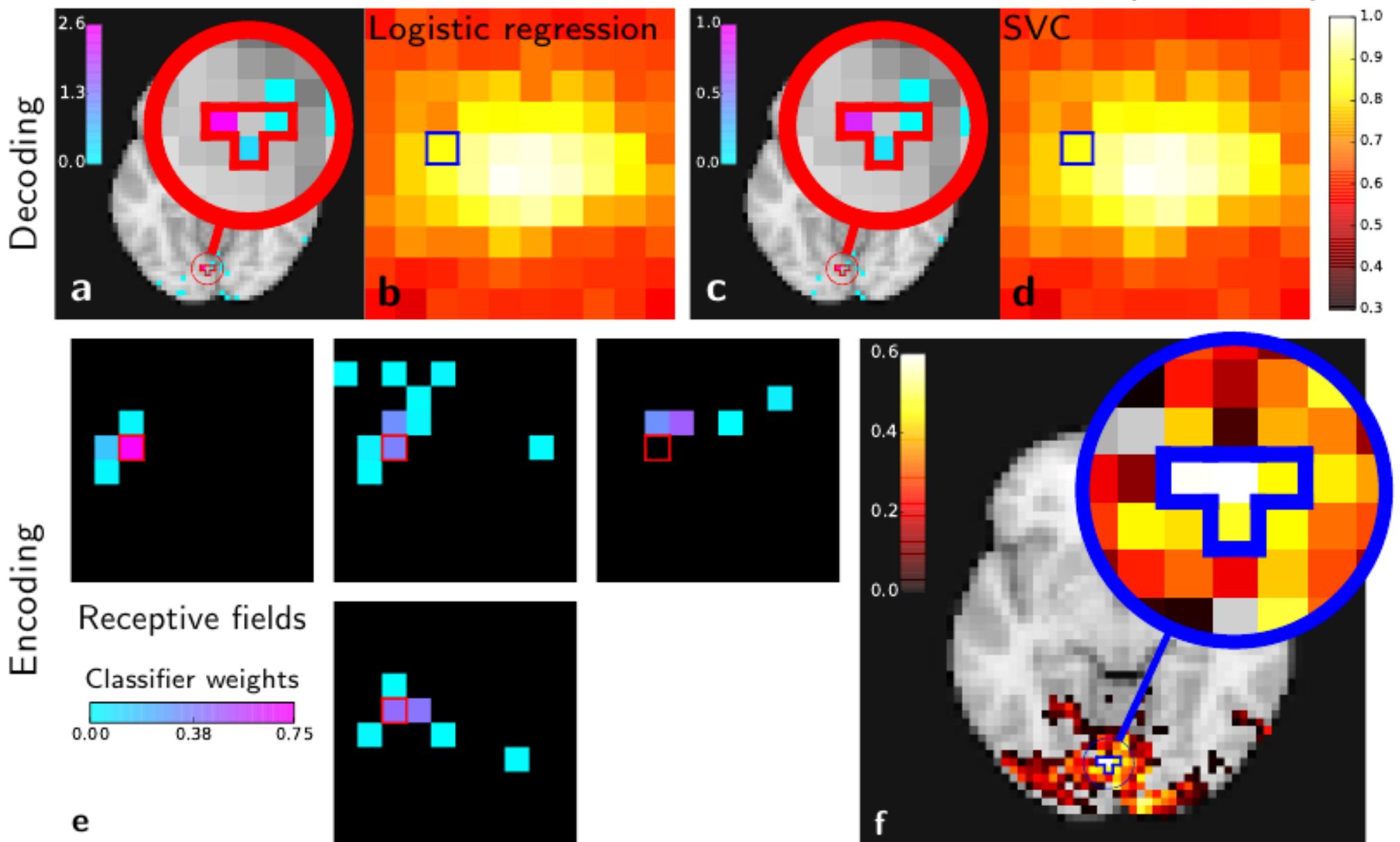
# Improving decoding with GANs



[Seeliger et al. Neuroimage 2018]

# Do it yourself !

<http://nilearn.github.io>



# Conclusion

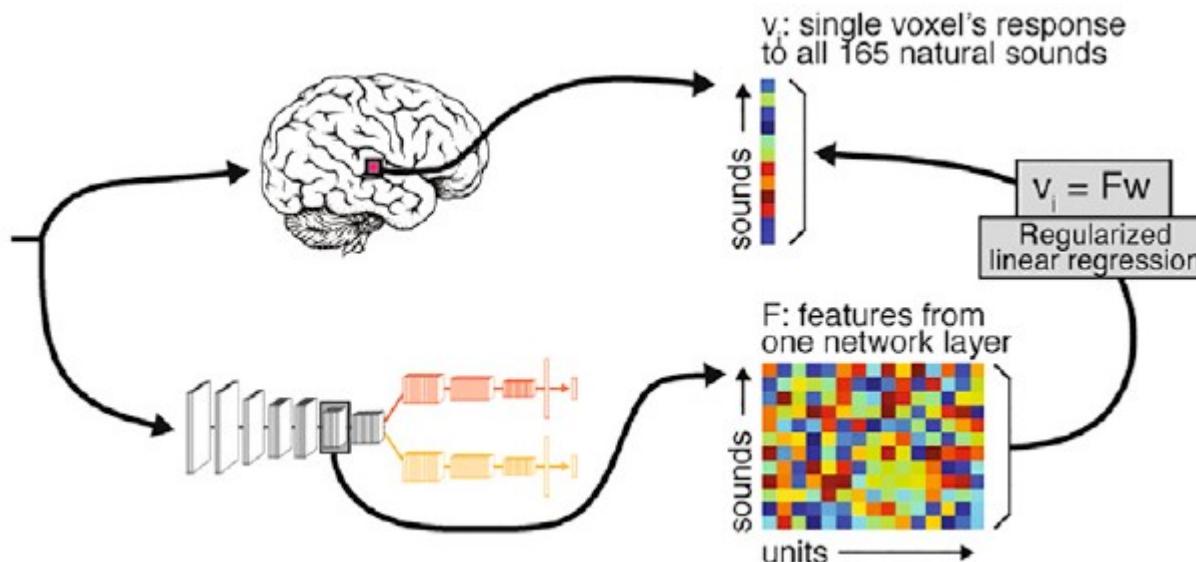
- Compare complex **representations** of cognitive content to brain activity
  - Recent deep learning methods → great candidate models
- **Bottleneck:** Limited SNR and number of samples
- Works for audition too, maybe NLP
- Future:
  - High(er) resolution fMRI
  - task-specific architectures

# Audition [Kell et al. Neuron 2018]

A

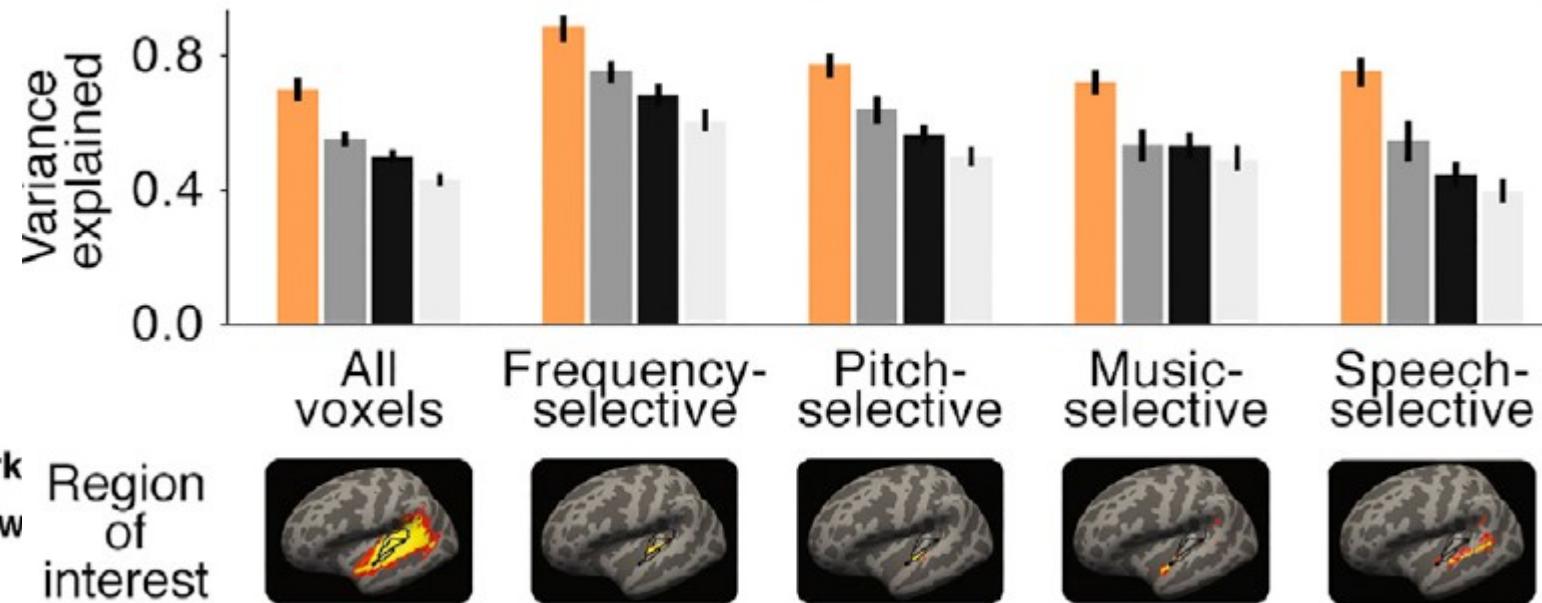
165 everyday sounds:

person screaming  
velcro  
whistling  
frying pan sizzling  
alarm clock  
cat purring  
guitar riff  
... etc. ...



Encoding model based on a dual task network (speech and music)

Variance explained of encoding model



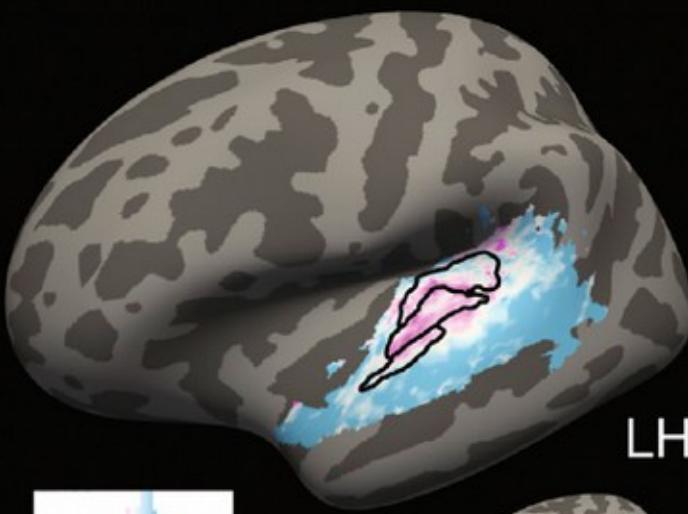
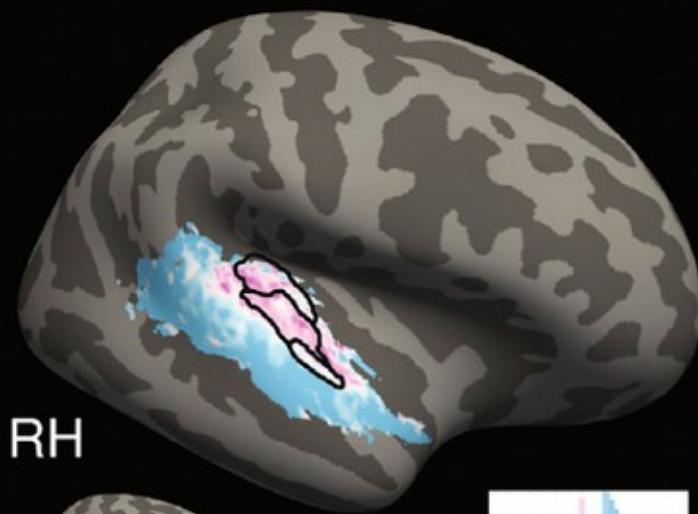
# Audition [Kell et al. Neuron 2018]

C

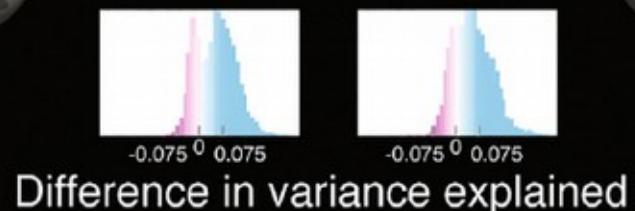
Difference in variance explained between intermediate and later layers

Later layer (conv5) explains more variance    Intermediate layer (conv3) explains more variance

Summary maps: Average across subjects

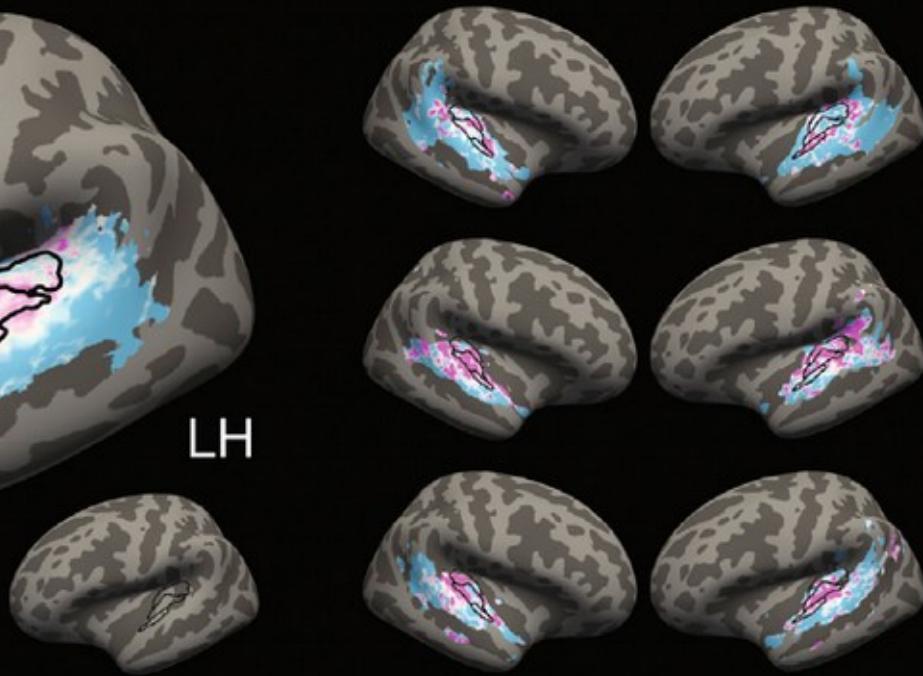


LH



Difference in variance explained

Example individual subjects



Gradient of complexity along auditory areas

# Acknowledgements



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M. Eickenberg

## Other collaborators

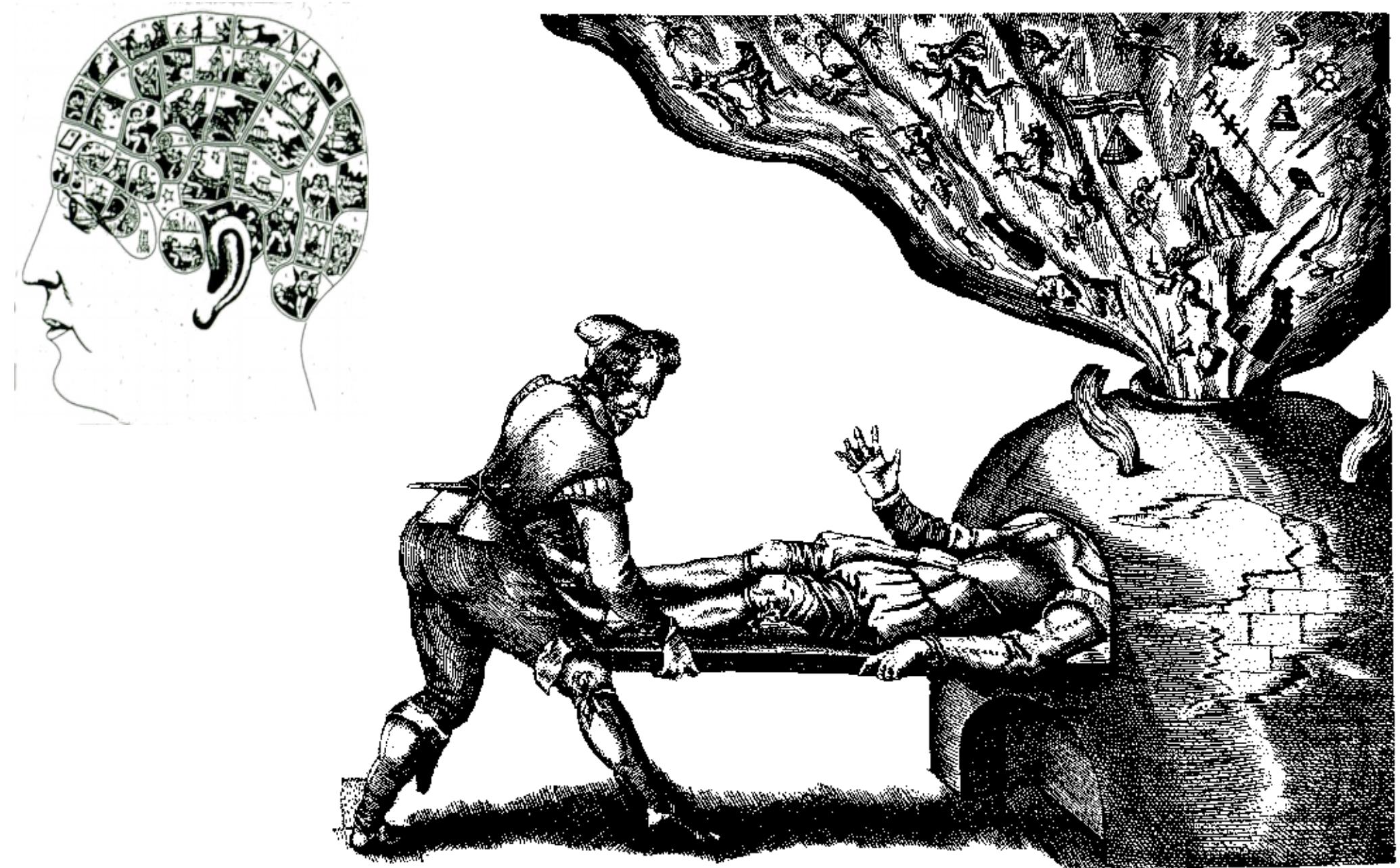
S. Dehaene  
S. Mallat



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AGENCE NATIONALE DE LA RECHERCHE



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