

Student Information

Full Name : ANSWER SHEET

Id Number : ANSWER SHEET

Answer 1

a)

$G_R = (V_R, E_R)$ is a **digraph** to represent R. Where

$V_R = \{\emptyset, \{0\}, \{1\}, \{2\}, \{0, 1\}, \{1, 2\}, \{0, 2\}, \{0, 1, 2\}\}$ and

$E_R = \{(\emptyset, \emptyset), (\emptyset, \{0\}), (\emptyset, \{1\}), (\emptyset, \{2\}), (\emptyset, \{0, 1\}), (\emptyset, \{1, 2\}), (\emptyset, \{0, 2\}), (\emptyset, \{0, 1, 2\}), (\{0\}, \{0\}), (\{0\}, \{0, 1\}), (\{0\}, \{0, 2\}), (\{0\}, \{0, 1, 2\}), (\{1\}, \{1\}), (\{1\}, \{0, 1\}), (\{1\}, \{1, 2\}), (\{1\}, \{0, 1, 2\}), (\{2\}, \{2\}), (\{2\}, \{1, 2\}), (\{2\}, \{0, 2\}), (\{2\}, \{0, 1, 2\}), (\{0, 1\}, \{0, 1\}), (\{0, 1\}, \{0, 1, 2\}), (\{1, 2\}, \{1, 2\}), (\{1, 2\}, \{0, 1, 2\}), (\{0, 2\}, \{0, 2\}), (\{0, 2\}, \{0, 1, 2\}), (\{0, 1, 2\}, \{0, 1, 2\})\}$

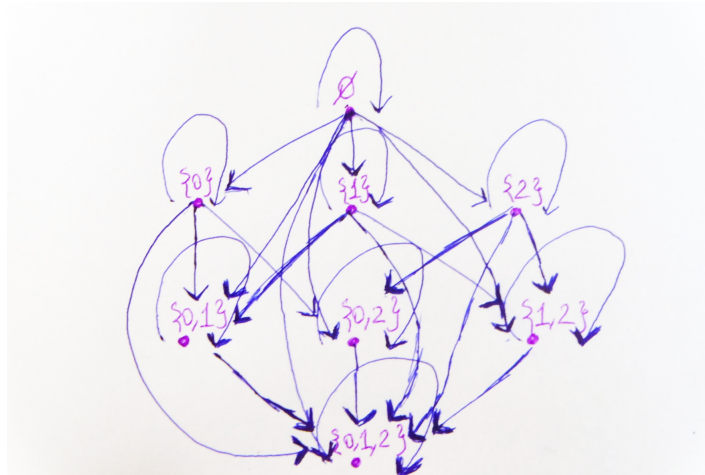


Figure 1: Directed graph representation of R. (G_R)

b)

(S, R) is a poset iff R on S is a *partial order relation* which requires R to be **reflexive**, **antisymmetric** and **transitive**.

R is **reflexive** since for all $x \in S$ $(x, x) \in R$ as x is a subset of itself.

R is **antisymmetric** for all $x, y \in S$ if $(x, y) \in R$ and $(y, x) \in R$ then $x = y$. Using G_R in a), you may deduce that R antisymmetric since apart from the self loops due to reflexivity, no two edges of the form (v_1, v_2) and (v_2, v_1) such that $v_1, v_2 \in R$ occur in E_R at the same time.

R is **transitive** since for all $x, y, z \in S$ if $(x, y) \in R$ and $(y, z) \in R$, it means that x is a subset of y and y is a subset of z then by the definition of subset x is must also be a subset of z .

c)

A totally ordered set is a partially ordered set in which every two elements are *comparable*. If we order the subsets of the set $\{0, 1, 2\}$ by inclusion (the boolean lattice on a set of size 3), **we don't get a total order** because $\{0, 1\}$ and $\{2\}$ are incomparable (there are no inclusion relations between them).

d)

Hasse diagram for (S, R) : eliminate self-loops, directed arcs due to transitivity, and direction on arcs via introducing an order for undirected arcs (bottom-up). Hasse diagram is shown in the Figure-2.

\emptyset is the **minimal element** and $\{0, 1, 2\}$ is the **maximal element**.

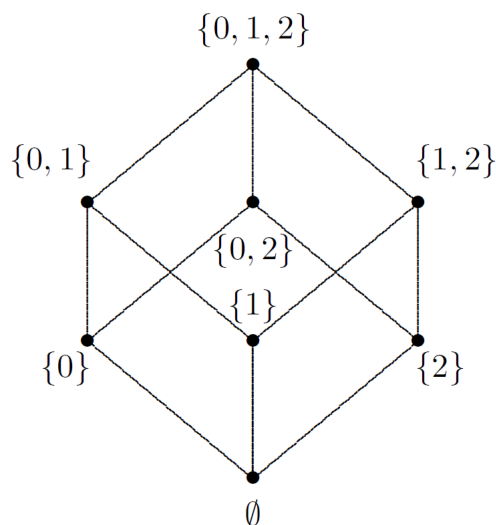


Figure 2: Hasse diagram for (S, R)

e)

The poset consisting of all the subsets of $\{0, 1, 2\}$ **is a lattice**. because for every pair of objects exists there is a unique *greatest lower bound* and *least upper bound*.

The greatest lower bound of two subsets is the intersection of the two subsets:

for example, $\{0, 1\} \wedge \{1, 2\} = \{0, 1\} \cap \{1, 2\} = \{1\}$.

The least upper bound is the union of the two subsets:

for example, $\{0, 1\} \vee \{1, 2\} = \{0, 1\} \cup \{1, 2\} = \{0, 1, 2\}$.

Answer 2

a)

| vertex | adjacent vertices |
|--------|-------------------|
| a | - |
| b | a,c |
| c | f |
| d | a,c,d,e,g |
| e | c,f,g |
| f | b |
| g | d |

b)

$$M_G = \begin{matrix} & \begin{matrix} a & b & c & d & e & f & g \end{matrix} \\ \begin{matrix} a \\ b \\ c \\ d \\ e \\ f \\ g \end{matrix} & \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

c)

| vertex, v | $\deg^+(v)$ | $\deg^-(v)$ |
|-----------|-------------|-------------|
| a | 2 | 0 |
| b | 1 | 2 |
| c | 3 | 1 |
| d | 2 | 5 |
| e | 1 | 3 |
| f | 2 | 1 |
| g | 2 | 1 |

d)

$e - g - d - f$
 $e - c - f - b$
 $e - f - b - a$
 $d - e - f - b$
 $g - d - e - c$
 $g - d - e - f$

e)

Simple Circuit: A circuit in which the only repeated vertices are the first and last vertices.

$d - e - g - d$

$g - d - e - g$

$e - g - d - e$

$b - c - f - b$

$f - b - c - f$

$c - f - b - c$

f)

Oriented graph $G = (V, E)$ is weakly connected graph if and only if for every two vertices $u, v \in V$ exists a directed path from u to v or directed path from v to u .

The underlying graph of G is G' and it is provided in Figure-3. G' is connected because there is a path between every pair of vertex.

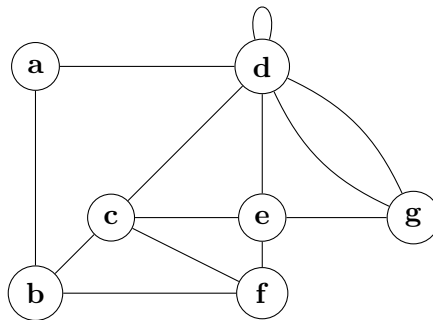


Figure 3: Graph G' (Graph in Q2 undirected representation).

When you perform DFS on G' it yields to the tree in Figure-4. And every tree is connected by definition. **Hence G is weakly-connected.**

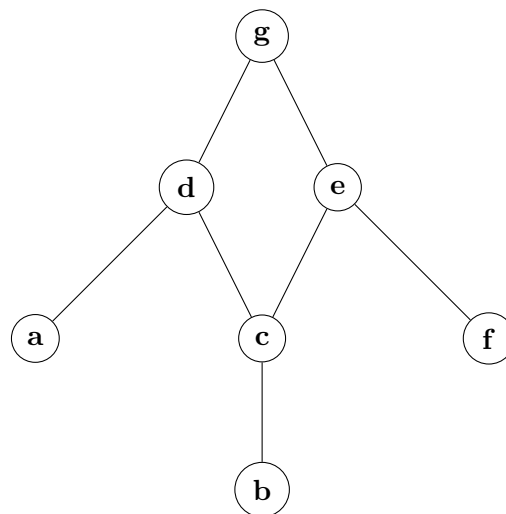


Figure 4: The tree created after by applying DFS to the undirected graph provided in the previous picture.

g)

A directed graph is strongly connected if there is a path between all pairs of vertices. A strongly connected component (SCC) of a directed graph is a maximal strongly connected subgraph.

SCC's of G are: $\{b, c, f\}, \{a\}, \{d, e, g\}$

h)

Let G be a graph with adjacency matrix A with respect to the ordering v_1, v_2, \dots, v_n of the vertices of the graph (with directed or undirected edges, with multiple edges and loops allowed). The number of different paths of length r from v_i to v_j , where r is a positive integer, equals the $(i, j)_{th}$ entry of A^r .

Step 1: Find adjacency matrix of H :

$$H = \begin{matrix} & \begin{matrix} d & e & f & g \end{matrix} \\ \begin{matrix} d \\ e \\ f \\ g \end{matrix} & \begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

Step 2: Find H^2 :

$$H^2 = \begin{matrix} & \begin{matrix} d & e & f & g \end{matrix} \\ \begin{matrix} d \\ e \\ f \\ g \end{matrix} & \begin{bmatrix} 2 & 1 & 1 & 2 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 \end{bmatrix} \end{matrix}$$

Step 3: Find H^3 and find the length value from d to g which is 3.

$$H^3 = \begin{matrix} & \begin{matrix} d & e & f & g \end{matrix} \\ \begin{matrix} d \\ e \\ f \\ g \end{matrix} & \begin{bmatrix} 4 & 2 & 1 & 3 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 2 & 1 & 1 & 2 \end{bmatrix} \end{matrix}$$

Notice that we can use non-simple paths. The three paths found in matrix calculation are:

$d - d - d - g$

$d - d - e - g$

$d - g - d - g$

Answer 3

a)

If a graph G has an Euler path, then it must have exactly two odd vertices. The degrees of the vertices are:

$a : 2, b : 3, c : 2, d : 5, e : 4, f : 2, g : 2, h : 2$ (b and d are odd vertices).

Then the graph has an Euler path.

b)

The graph has an Euler path but has no Euler circuit. It has two odd vertices B and D . Euler theorems say if a graph has odd vertices, then the graph has no Euler circuit; if the graph is connected and has only two odd vertices, then the graph has an Euler path.

c)

Yes it has a hamiltonian path f-g-h-e-d-a-b-c.

d)

The graph has no Hamilton circuit. If one travels from A, B, C, D to E, F, G, H and comes back, D and E will be visited at least twice. Such a circuit is not a Hamilton circuit.

Answer 4

The graphical arrangement of the vertices and edges makes them look different but nevertheless, they are the same graph.

Formally:

The simple graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ are isomorphic if there is a bijective function f from V_1 to V_2 with the property that a and b are adjacent in G_1 if and only if $f(a)$ and $f(b)$ are adjacent in $G_2 \forall a, b \in V_1$.

Let f be a bijective function from V to V' . Let the correspondence between the graphs be:

$$a' = f(a)$$

$$b' = f(b)$$

$$c' = f(c)$$

$$d' = f(d)$$

$$e' = f(e)$$

The above correspondence preserves adjacency as a is adjacent to b and e in G , and $f(a) = a'$ is adjacent to $f(b) = b'$ and $f(e) = e'$ in G' .

Similarly, it can be shown that the adjacency is preserved for all vertices. Hence, G and G' are isomorphic.

Answer 5

a)

step 1: Initialization

Set the $l()$ values of the neighbors of a to the length of the edge between a and them. Mark a with a $(*)$ since the shortest path to itself is found whose length is 0. For the other vertices set the $l()$ value to ∞ .

step 2:

The next vertex is b which has the minimum distance of 3. We update $l()$ values of c and f .

step 3:

The next one is h , f and i are updated.

step 4:

Arbitrarily chose c as the new one. f , g and d are updated.

step 5:

The new one is e . No update.

step 6:

The next is i . j is updated.

step 7:

The next is f . j is updated.

step 8:

The next is d . k is updated.

step 9:

Randomly choose j . **Path is a, b, c, f, j and the length is 10.**

| | new | a | b | c | d | e | f | g | h | i | j | k |
|-----|-----|----|----|----------|----------|----|----------|----------|----|----------|------------|----------|
| st1 | a | *0 | 3 | ∞ | ∞ | 5 | ∞ | ∞ | 4 | ∞ | ∞ | ∞ |
| st2 | b | *0 | *3 | 5 | ∞ | 5 | 10 | ∞ | 4 | ∞ | ∞ | ∞ |
| st3 | h | *0 | *3 | 5 | ∞ | 5 | 9 | ∞ | *4 | 6 | ∞ | ∞ |
| st4 | c | *0 | *3 | *5 | 8 | 5 | 7 | 11 | *4 | 6 | ∞ | ∞ |
| st5 | e | *0 | *3 | *5 | 8 | *5 | 7 | 11 | *4 | 6 | ∞ | ∞ |
| st6 | i | *0 | *3 | *5 | 8 | *5 | 7 | 11 | *4 | *6 | 12 | ∞ |
| st7 | f | *0 | *3 | *5 | 8 | *5 | *7 | 11 | *4 | *6 | 10 | ∞ |
| st8 | d | *0 | *3 | *5 | *8 | *5 | *7 | 11 | *4 | *6 | 10 | 10 |
| st9 | j | *0 | *3 | *5 | *8 | *5 | *7 | 11 | *4 | *6 | *10 | 10 |

b)

We will create a list of visited nodes, starting from a:

$$\text{visited} = \{ a \}$$

Using Prim's algorithm, the smallest weighted adjacent edge is (a, b, 3).

$$\text{visited} = \{ a, b \}$$

Then, the least weighted edge from the list is to c with edge (b, c, 2).

$$\text{visited} = \{ a, b, c \}$$

Then, the least weighted edge from the list is to vertex f with edge (c, f, 2).

$$\text{visited} = \{ a, b, c, f \}$$

Then, the least weighted edge from the list is to vertex d with edge (c, d, 3).

$$\text{visited} = \{ a, b, c, f, d \}$$

Then, the least weighted edge from the list is to vertex k with edge (d, k, 2).

$$\text{visited} = \{ a, b, c, f, d, k \}$$

Then, the least weighted edge from the list is to vertex j with edge (f, j, 3).

$$\text{visited} = \{ a, b, c, f, d, k, j \}$$

Then, the least weighted edge from the list is to vertex e with edge (f, e, 4).

$$\text{visited} = \{ a, b, c, f, d, k, j, e \}$$

Then, the least weighted edge from the list is to vertex i with edge (f, i, 4).

$$\text{visited} = \{ a, b, c, f, d, k, j, e, i \}$$

Then, the least weighted edge from the list is to vertex h with edge (i, h, 2).

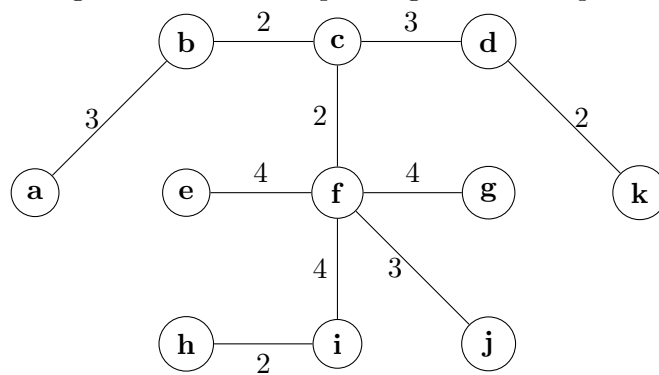
$$\text{visited} = \{ a, b, c, f, d, k, j, e, i, h \}$$

Then, the final least weighted edge from the list is to vertex g with edge (f, g, 4).

$$\text{visited} = \{ a, b, c, f, d, k, j, e, i, h, g \}$$

Thus, all the nodes has been visited and Prim's algorithm has been complete. The resulting spanning tree, with a total weight of 29, is the following:

Figure 5: Minimum Spanning Tree of Graph G



Answer 6

a)

There are 7 vertices and 6 edges (Always $|v|$ vertices and $|v - 1|$ edges).

The height is 3, it can be reached by the paths A, C, E, G or A, C, E, F .

b)

$$a - b - c - d - e - f - g$$

c)

$$b - d - f - g - e - c - a$$

d)

$$b - a - d - c - f - e - g$$

e)

A binary tree T is full if each node is either a leaf or possesses exactly two child nodes. In this sense our tree T is a **full binary tree**.

f)

A binary tree T with n levels is complete if all levels except possibly the last are completely full, and the last level has all its nodes to the left side. Our tree T is **not complete because not all the levels are full**.

g)

No it is not because $f : 23 > c : 24$ should hold, but it does not.

h)

A height 5 full binary tree with minimum possible vertices is drawn below. There are 11 vertices.

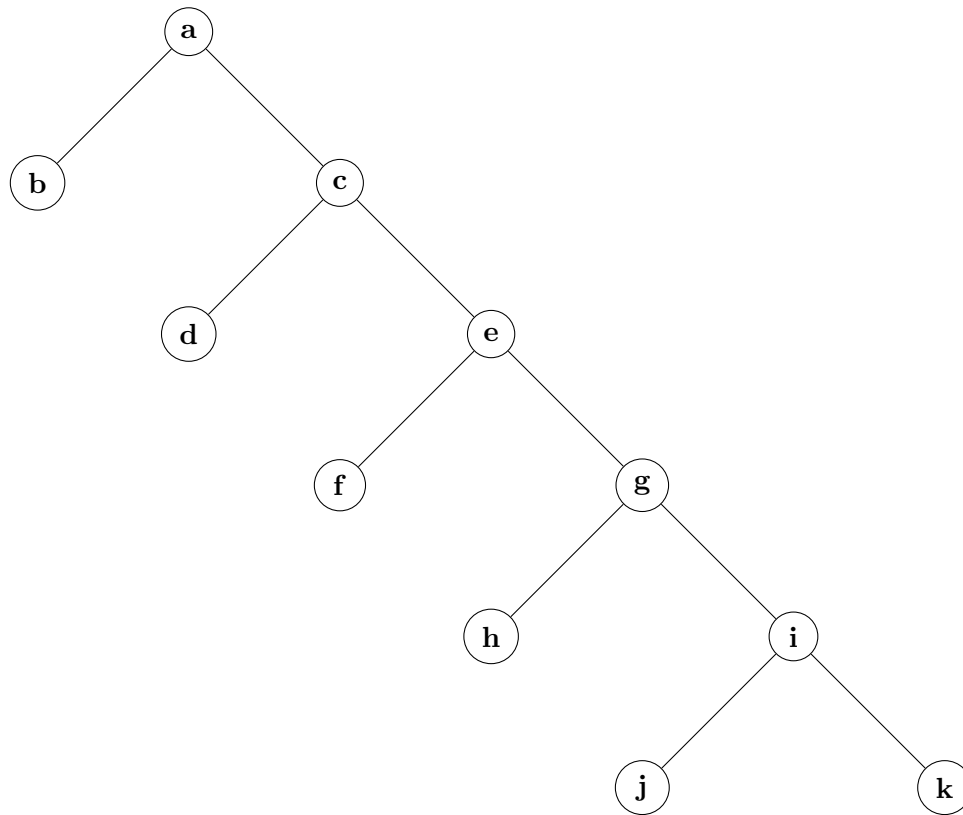


Figure 6: A minimum vertex full binary tree of height 5.

i)

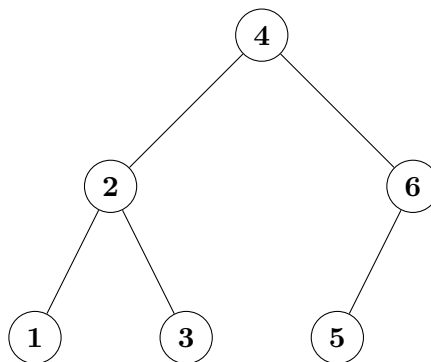


Figure 7: Complete tree with set of integer keys 1,2,3,4,5,6.

j)

4 – 2 – 1
4 – 6

k)

A minimum spanning tree for the tree in $Q2$.

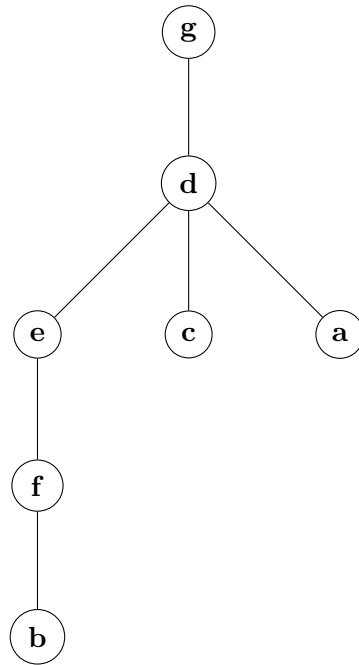


Figure 8: A minimum spanning tree for the tree in $Q2$

l)

A BST with max height should have a linear structure which would yield a height of $k - 1$.