
Algorithm 2 BOM_generator(n , $root$, $depth$, $max_parents$, min_demand , max_demand , $seed$)

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1: Let  $G$  be a directed graph
2: Let  $leaf\_nodes$  be a list
3: Let  $demand$  be a dictionary

4:  $G \leftarrow \text{DiGraph}()$ 
5: for  $i \leftarrow 0$  to  $root - 1$  do
6:    $G.add\_node(i)$ 
7: end for
8: for  $i \leftarrow root$  to  $n - 1$  do
9:    $Possible\_parents \leftarrow G.nodes()$ 
10:   $num\_parents \leftarrow \min(|Possible\_parents|, max\_parents)$ 
11:   $Parents \leftarrow \text{Uniform\_sample}(Possible\_parents, num\_parents)$ 
12:   $G.add\_node(i)$ 
13:  for each  $parent \in Parents$  do
14:     $G.add\_edge(parent, i, weight = \text{Uniform\_integer}(1, 10))$ 
15:  end for
16: end for
17: for each  $node \in G.nodes()$  do ▷ Detecting non-connected nodes and
   adding edges
18:   if  $G.in\_degree(node) == 0$  and  $node \geq root$  then
19:      $parent \leftarrow \text{Uniform\_node\_choice}(G)$ 
20:     if  $parent \neq node$  then
21:        $G.add\_edge(parent, node, weight = \text{Uniform\_integer}(1, 10))$ 
22:     end if
23:   end if
24: end for
25: for each  $node \in G$  do
26:   if  $G.out\_degree(node) == 0$  then
27:      $leaf\_nodes.add(node)$ 
28:   end if
29: end for
30: if  $\text{is\_weakly\_connected}(G)$  then
31:    $components \leftarrow G.weakly\_connected.components(G)$ 
32:   if  $|components| > 1$  then
33:     for  $i \leftarrow 0$  to  $|components| - 2$  do
34:        $src \leftarrow components[i][-1]$ 
35:        $dest \leftarrow components[i + 1][0]$ 
36:        $G.add\_edge(src, dest, weight = \text{Uniform\_integer}(1, 10))$ 
37:     end for
38:   end if
39: end if
40: for each  $i \in G.nodes()$  do
41:   if  $i \in leaf\_nodes$  then
42:      $demand[i] \leftarrow \text{Uniform}(min\_demand, max\_demand)$ 
43:   else
44:      $demand[i] \leftarrow 0$ 
45:   end if
46: end for

47: return  $BOM$ 

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