# Work Log for December

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### 1 Goals for the Month

As of December 1st.

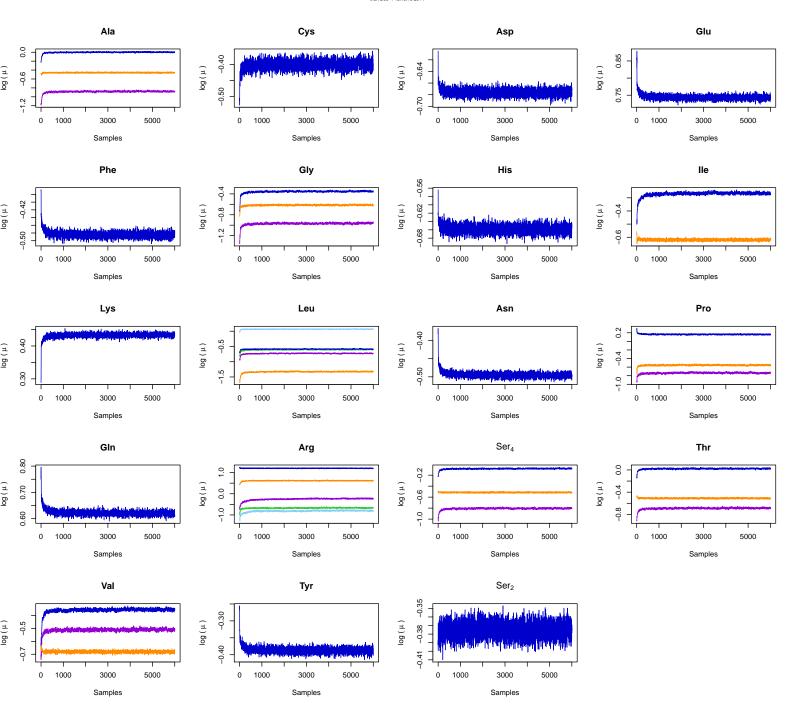
- 1. Verify logMu Flip by larger runs
- 2. Investigate Problematic Codons
- 3. Is it worth it to adjust Delta a\_12?
- 4. Fix Names
- 5. Move to Newton?

### 2 Progress/Notes

### 2.1 Verify logMu Flip by larger runs

#### Verified!

Doing a run of 6000 steps is definitely long enough, especially if you look at the log likelihood trace (not included for brevity). The logMu looks a bit more convincing, and also,it improve the behavior of the hyperparameters like  $\sigma_{\epsilon}$  and  $\sigma_{\phi}$ . For the first 300 or so samples, the model has to fit to the negative  $log(\mu)$  value. To its credit, the model does so, but that's not good.



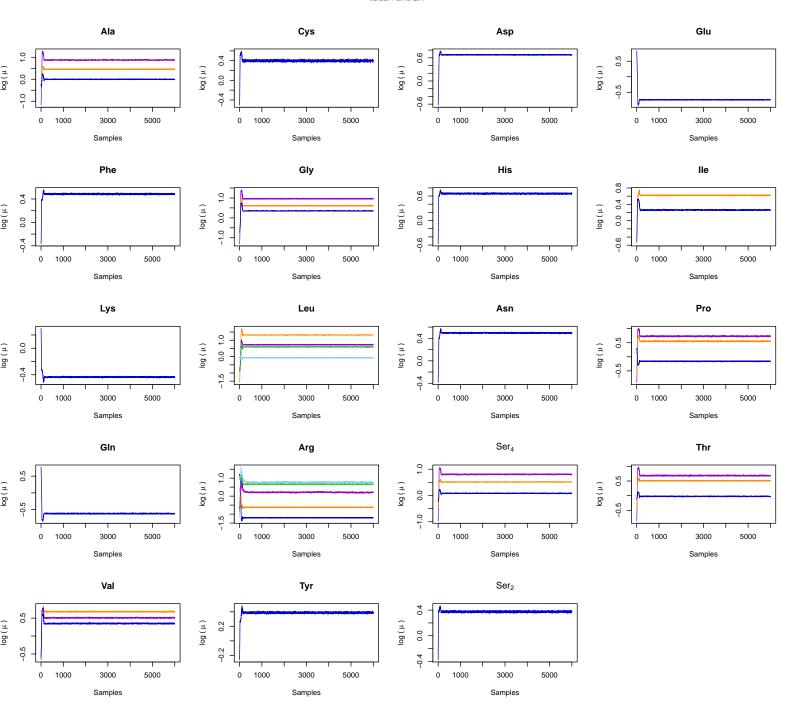
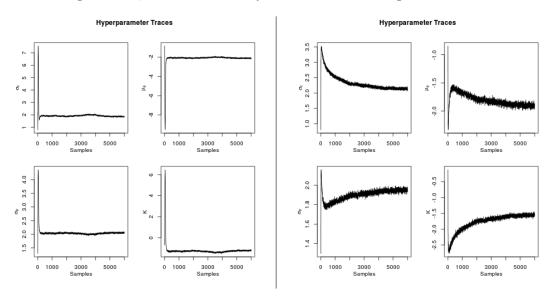


Figure 1: The left figure is a run before the logMu flip. The right is after. You can see that before fixing the logMu flip, the hyperparameters see a huge spike early on, which quickly subsides, while on the right, you simply see them increase at the beginning as the model begins to fit, then fall off slowly as the model converges.



### 2.2 Investigate Problematic Codons

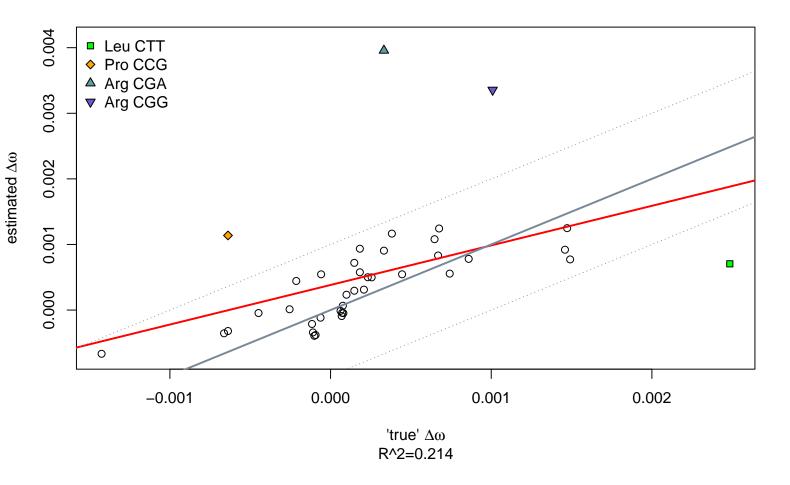
One thing we were interested in looking at was comparing the problematic  $\omega$  values to their problematic  $\log \mu$  values. Here's a mapping!

Green Square: Leucine CTT Yellow Diamond: Proline CCG Blue Up Arrow: Arginine CGA Purple Down Arrow: Arginine CCG

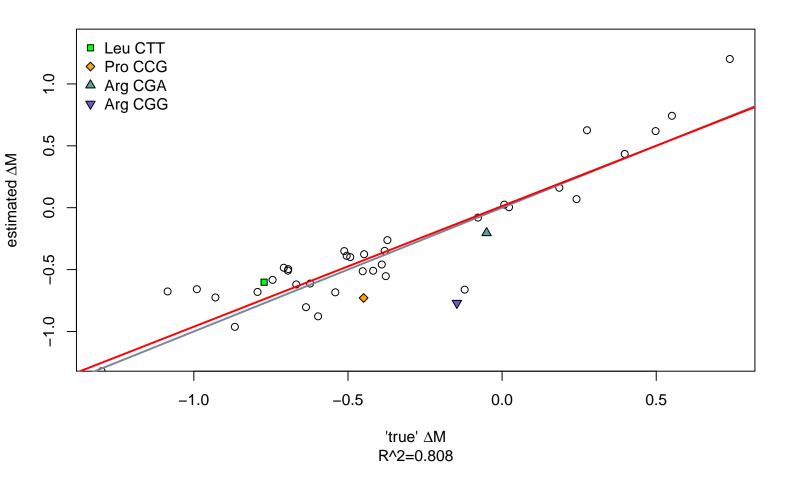
As we anticipated, higher nonsense error rates lead to lower mutation rates, and lower nonsense error rates lead to higher mutation rates. The magnitude is a bit off, the lowest mutation does not cause the highest nonsense errors.

This was also reproduced when using different sections of the Yeast Genome. Here are 3 distinct sections of preston's simulated yeast (they share no genes in common) that produce similar results.

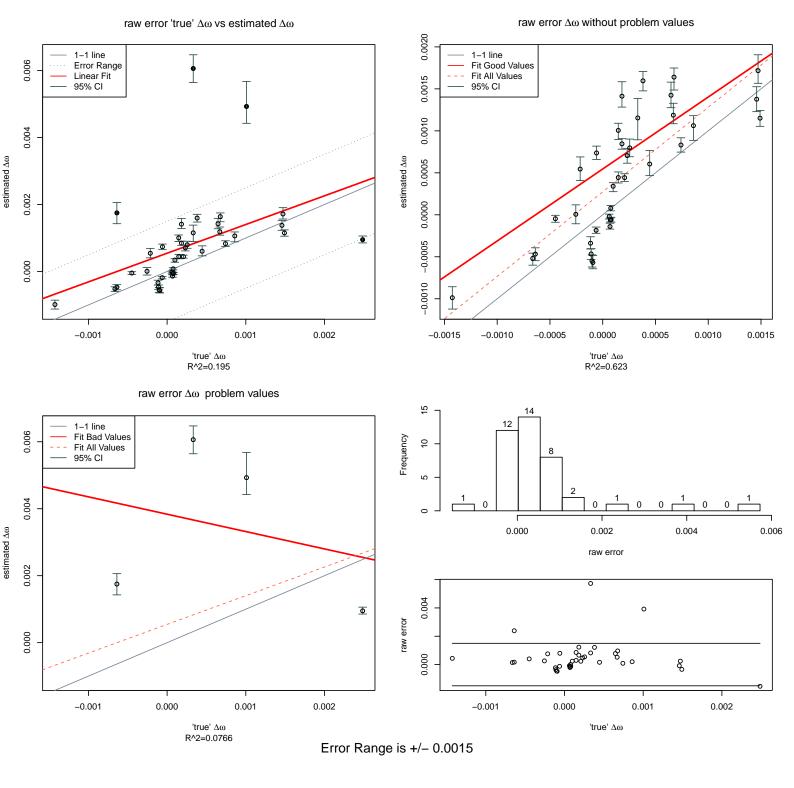
'true'  $\Delta\omega$  vs Estimated  $\Delta\omega$ 



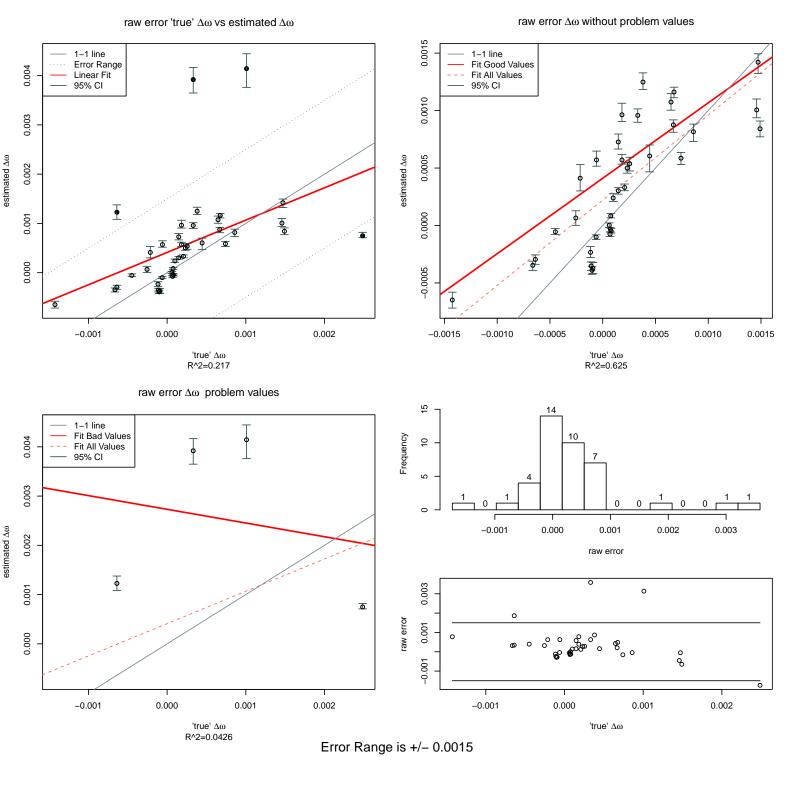
'true'  $\Delta M$  vs Estimated  $\Delta M$ 



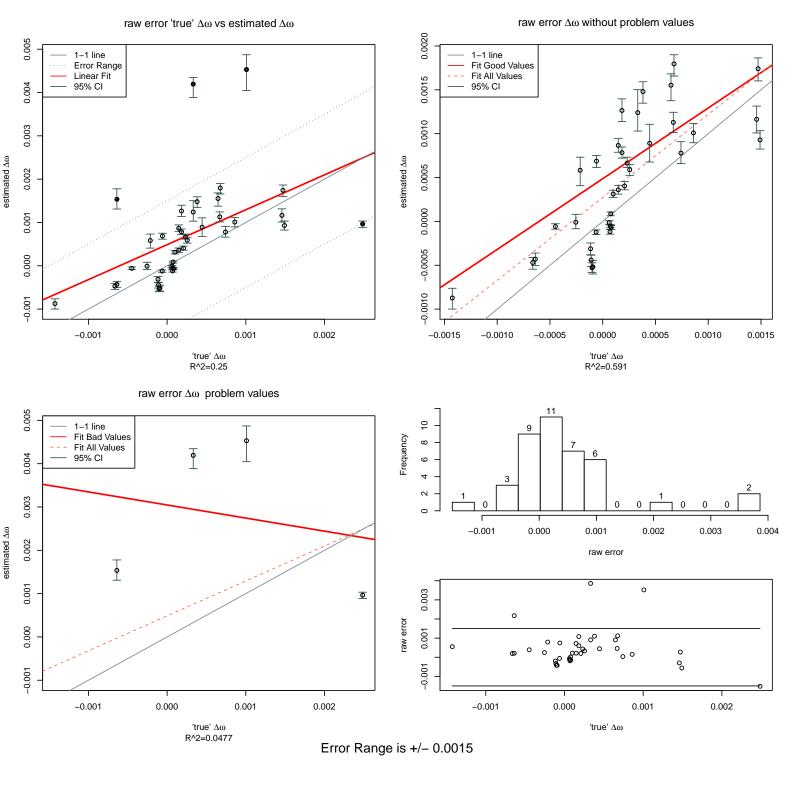
# Section 1



# Section 3



# Section 4



#### 2.3 Generate a new Genome

DONE.

By modifying preston's old code, I was able to create two new simulated genomes that used the same inputs as Preston's yeast, but are new and different.

#### 2.3.1 Fix the Code

Preston's code had a problem where the simulation was only updating the c\_index, but was never actually updating the codons used. Then, when writing the genome, it wrote out the codons used. The result was that the output was identical to the input, even when the input was nonsense.

My fix uses a for loop to generate a character array of the correct codons, which it then converts to a factor and uses to replace the one in gene.list\$gene.dat\$codon

If I work on this again in the future, I want to change the code so that the stop codon is no longer given index 99, so that I can actually mutate and translate the stop codon over

These changes are also being committed to github in a repository forked from clandere.

#### 2.3.2 Use same inputs as Preston

- 2.3.3 Use reference codons from preston, and delta omega from run results
- 2.4 Is it worth it to adjust Delta a\_12?

#### 2.5 Fix Names

May have fixed the names by doing the following in cedric.mapBMatNames.r

```
if(model == "roc"){
   to

if(model == "roc" || model == "nsef"){
```

Luckily, the functions already exist to get the coefficients for the ROC, NSE and ROCandNSE models, so I didn't have to change anything (so far)

### 2.6 Speed up C code

I made the following change in stable\_exp.c

The actual time on these operations is quite small, but since it has to happen hundreds of thousands of times for each step, it may actually cause an impact. Who knows?

#### 2.7 Move to Newton?

### 3 Goals for next Month

1. Future Goal