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Lexer.cpp
                 Tue Nov 13 00:32:45 2018
    1: #include "Lexer.h"
    2:
    3:
    4: Lexer::Lexer() : comment(false) {}
    6: Lexer::~Lexer() {}
    7:
    8: std::vector<Lexer::Token> Lexer::lex(std::stringstream &buffer, int lineNumber)
    9: {
   10:
           std::vector<Token> tokens;
   11:
           Token *token;
   12:
           char c;
   13:
           int transition;
           std::string lexeme = "";
   14:
   15:
           std::string tokenStr = "";
   16:
           int prevState = 0;
   17:
           int currState = 0;
   18:
   19:
           while (buffer.get(c))
   20:
   21:
               // Check if we are inside of a multiline comment,
               // or at the beginning of a new comment range.
   22:
               if (comment | (c == '[' && buffer.peek() == '*'))
   23:
   24:
                    // Iterate until we see a '*]'
   25:
                   while (c != '*' | buffer.peek() != ']')
   26:
   27:
   28:
                        // If we hit the end of the line, set
                        // comment switch to "true" and reset
   29:
   30:
                        // the current character so it gets ignored.
   31:
                        if (buffer.eof())
   32:
                        {
   33:
                            comment = true;
   34:
                            C = ' ';
   35:
                            break;
                        }
   36:
   37:
   38:
                        buffer.get(c);
   39:
                    }
   40:
   41:
                   // If we haven't reached the end of the file,
                   // and the current character is a '*', we know
   42:
   43:
                   // we have reached the end of the comment section.
   44:
                    if (!buffer.eof() && c == '*')
   45:
                   {
   46:
                        comment = false;
   47:
   48:
                        // Get both characters '*]' out of the stream
   49:
                        buffer.get(c).get(c);
                    }
   50:
               }
   51:
   52:
   53:
               // Get the character type (transition)
   54:
               transition = getTransition(c);
   55:
   56:
               // Update state
   57:
               currState = Lexer::stateTable[currState][transition];
   58:
   59:
               // Terminating state
   60:
               if (currState == TRM)
   61:
   62:
                    tokenStr = stateToString(prevState);
   63:
   64:
                   if (tokenStr != "Illegal")
   65:
   66:
   67:
                        if (tokenStr == "Identifier")
   68:
   69:
                            // Check if this identifier is a keyword
```

if (isKeyword(lexeme))

70:

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   71:
   72:
                                 tokenStr = "Keyword";
   73:
                            }
   74:
                        }
   75:
   76:
                        // Create token and add to list of tokens
   77:
                        token = new Token(tokenStr, lexeme, lineNumber);
   78:
                        tokens.push_back(*token);
   79:
   80:
                        // reset state machine
   81:
                        currState = NS;
   82:
                        lexeme.clear();
   83:
                        tokenStr.clear();
   84:
   85:
                        // If we reached the terminating state by anything other
   86:
                        // than whitespace, we need to put it back and re-examine
   87:
                        // the character on the next iteration.
   88:
                        if (!isspace(c))
   89:
                        {
   90:
                            buffer.putback(c);
                        }
   91:
                    }
   92:
   93:
                    else
   94:
   95:
                        // Push back rejected token
   96:
                        if (!lexeme.empty())
   97:
   98:
                            token = new Token(tokenStr, lexeme, lineNumber);
   99:
                            tokens.push_back(*token);
                        }
  100:
  101:
  102:
                        // reset state machine
  103:
                        currState = NS;
  104:
                        lexeme.clear();
  105:
                        tokenStr.clear();
  106:
  107:
                }
  108:
                else
  109:
  110:
                    if (!isspace(c))
  111:
  112:
                        lexeme.push back(c);
  113:
  114:
                }
  115:
  116:
                prevState = currState;
            }
  117:
  118:
  119:
           // Grab the last token
  120:
           tokenStr = stateToString(prevState);
  121:
  122:
           // Evaluate the last token
           if (tokenStr != "Illegal")
  123:
  124:
                if (tokenStr == "Identifier")
  125:
  126:
  127:
                    // Check if this identifier is a keyword
  128:
                    if (isKeyword(lexeme))
  129:
                    {
  130:
                        tokenStr = "Keyword";
                    }
  131:
                }
  132:
  133:
                // Create token and add to list of tokens
  134:
  135:
                token = new Token(tokenStr, lexeme, lineNumber);
  136:
                tokens.push_back(*token);
  137:
           }
  138:
  139:
           return tokens;
  140: }
```

```
141:
142: int Lexer::getTransition(char c) const
143: {
144:
         int transition = REJECT;
145:
      if (isdigit(c))
146:
147:
148:
            transition = INTEGER;
149:
150:
        else if (isalpha(c))
151:
152:
            transition = IDENTIFIER;
153:
         else if (c == '.')
154:
155:
156:
            transition = REAL;
157:
158:
         else if (c == '^')
159:
160:
            transition = CARROT;
161:
         else if (c == '=')
162:
163:
            transition = EQUALS;
164:
165:
         else if (c == '>')
166:
167:
168:
            transition = GREATERTHAN;
169:
         else if (c == '<')</pre>
170:
171:
172:
            transition = LESSTHAN;
173:
174:
         else if (c == '+')
175:
176:
            transition = PLUS;
177:
         else if (c == '-')
178:
179:
180:
            transition = MINUS;
181:
        else if (c == '*')
182:
183:
184:
            transition = MULTIPLY;
185:
186:
         else if (c == '/')
187:
            transition = DIVIDE;
188:
189:
190:
         else if (isValidSeparator(c))
191:
192:
            transition = SEPARATOR;
193:
194:
        else if (c == '$')
195:
196:
            transition = FUNC SEPARATOR;
197:
198:
199:
        return transition;
200: }
201:
202: std::string Lexer::stateToString(int state) const
203: {
204:
         std::string stateStr = "Illegal";
205:
         switch (state)
206:
207:
208:
         case S01:
209:
         case S02:
210:
            stateStr = "Identifier";
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  211:
             break;
         case S04:
  212:
  213:
             stateStr = "Integer";
  214:
             break;
  215:
        case S06:
  216:
             stateStr = "Real";
  217:
             break;
        case S07:
  218:
 219:
 220:
             stateStr = "Separator";
  221:
             break;
  222:
         case S11:
  223:
         case S12:
  224:
         case S13:
  225:
         case S14:
             stateStr = "Operator";
  226:
  227:
             break;
  228:
  229:
         return stateStr;
  230:
  231: }
  232:
  233: bool Lexer::isValidSeparator(char c) const
  234: {
  235:
         return separators.count(c);
  236: }
  237:
  238: bool Lexer::isKeyword(std::string token) const
  239: {
  240:
         return keywords.count(token);
  241: }
```