



# **SPACE SHOOTER: CONFLICT**



# WELCOME

- **2D GRAPHICS**



# WELCOME

- **2D GRAPHICS**
- **FLYING**



# **WELCOME**

- **2D GRAPHICS**
- **FLYING**
- **SHOOTING**



# **WELCOME**

- **2D GRAPHICS**
- **FLYING**
- **SHOOTING**
- **MULTIPLAYER (SERVER/CLIENT)**



# WELCOME

- **2D GRAPHICS**
- **FLYING**
- **SHOOTING**
- **MULTIPLAYER (SERVER/CLIENT)**
- **IN SPACE!**